

# **Harvest**

Functional Requirements and Application Design

**HTTP\_418**

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# Contents

<b>1</b>	<b>Use Case Prioritization</b>	<b>3</b>
1.1	Critical	3
1.2	Important	3
1.3	Nice-to-have	4

<b>2</b>	<b>Use Cases and Service Contracts .....</b>	<b>5</b>
2.1	Login User	5
2.2	Logout User	6
2.3	Change Password	6
2.4	Recover Password	6
2.5	Create Farmer	8
2.6	View Farmer	8
2.7	Edit Farmer	8
2.8	Create Farm	10
2.9	View Farm	10
2.10	Edit Farm	10
2.11	Create Foreman	11
2.12	View Foreman	11
2.13	Edit Foreman	12
2.14	Create Worker	13
2.15	View Worker	14
2.16	Edit Worker	14
2.17	Create Orchard Block	14
2.18	View Orchard Block	15
2.19	Edit Orchard Block (i.e. crop type, irrigation type, re-demarcate coordinates, archive, etc.)	16
2.20	Create Irrigation Type	16
2.21	View Irrigation Type	17
2.22	Edit Irrigation Type	17
2.23	Create Crop Type	18
2.24	View Crop Type	18
2.25	Edit Crop Type	19
2.26	View Worker Yield	19
2.27	Update Worker Yield	20
2.28	Create Yield Measurement Type	20
2.29	View Yield Measurement Type	22
2.30	Edit Yield Measurement Type	22
2.31	Create Cultivation Frequency	22
2.32	View Cultivation Frequency	23

<b>2.33</b>	<b>Edit Cultivation Frequency</b>	<b>23</b>
<b>2.34</b>	<b>Maintain Foreman-Orchard Block Allocations</b>	<b>24</b>
<b>2.35</b>	<b>Maintain Worker-Foreman Assignments</b>	<b>24</b>
<b>2.36</b>	<b>Import Census Data</b>	<b>25</b>
<b>2.37</b>	<b>Generate Statistical Report of Worker Performance (according to time intervals)</b>	<b>27</b>
<b>2.38</b>	<b>Generate Statistical Report of Crop Yield per Orchard</b>	<b>28</b>
<b>2.39</b>	<b>View Heat Map</b>	<b>28</b>
<b>2.40</b>	<b>Create Foremans Shift</b>	<b>28</b>
<b>2.41</b>	<b>View Foremans Shift</b>	<b>29</b>
<b>2.42</b>	<b>Edit Foremans Shift</b>	<b>29</b>
<b>2.43</b>	<b>Notify Farmer Regarding Foremans Locations (according to time intervals)</b>	<b>30</b>
<b>2.44</b>	<b>Notify Farmer of Foremans Activity History Every Half an Hour</b>	<b>31</b>
<b>2.45</b>	<b>Generate Revenue Report Regarding Seasonal Yields</b>	<b>31</b>
<b>2.46</b>	<b>Generate Statistical Report Regarding Time Taken to Yield Specific Crops</b>	<b>32</b>
<b>3</b>	<b>Use Case Functionality</b>	<b>34</b>
<b>3.1</b>	<b>Login User</b>	<b>34</b>
<b>3.2</b>	<b>Logout User</b>	<b>34</b>
<b>3.3</b>	<b>Change Password</b>	<b>34</b>
<b>3.4</b>	<b>Recover Password</b>	<b>34</b>
<b>3.5</b>	<b>Create Farmer</b>	<b>34</b>
<b>3.6</b>	<b>View Farmer</b>	<b>34</b>
<b>3.7</b>	<b>Edit Farmer</b>	<b>34</b>
<b>3.8</b>	<b>Create Farm</b>	<b>34</b>
<b>3.9</b>	<b>View Farm</b>	<b>34</b>
<b>3.10</b>	<b>Edit Farm</b>	<b>34</b>
<b>3.11</b>	<b>Create Foreman</b>	<b>34</b>
<b>3.12</b>	<b>View Foreman</b>	<b>34</b>
<b>3.13</b>	<b>Edit Foreman</b>	<b>34</b>
<b>3.14</b>	<b>Create Worker</b>	<b>34</b>
<b>3.15</b>	<b>View Worker</b>	<b>34</b>
<b>3.16</b>	<b>Edit Worker</b>	<b>34</b>

3.17	Create Orchard Block	34
3.18	View Orchard Block	34
3.19	Edit Orchard Block (i.e. crop type, irrigation type, re-demarcate coordinates, archive, etc.)	51
3.20	Create Irrigation Type	51
3.21	View Irrigation Type	51
3.22	Edit Irrigation Type	51
3.23	Create Crop Type	51
3.24	View Crop Type	51
3.25	Edit Crop Type	51
3.26	View Worker Yield	51
3.27	Update Worker Yield	51
3.28	Create Yield Measurement Type	51
3.29	View Yield Measurement Type	51
3.30	Edit Yield Measurement Type	51
3.31	Create Cultivation Frequency	51
3.32	View Cultivation Frequency	51
3.33	Edit Cultivation Frequency	51
3.34	Maintain Foreman-Orchard Block Allocations	51
3.35	Maintain Worker-Foreman Assignments	51
3.36	Import Census Data	51
3.37	Generate Statistical Report of Worker Performance (according to time intervals)	51
3.38	Generate Statistical Report of Crop Yield per Orchard	51
3.39	View Heat Map	51
3.40	Create Foremans Shift	51
3.41	View Foremans Shift	51
3.42	Edit Foremans Shift	51
3.43	Notify Farmer Regarding Foremans Locations (according to time intervals) 51	
3.44	Notify Farmer of Foremans Activity History Every Half an Hour	51
3.45	Generate Revenue Report Regarding Seasonal Yields	60
3.46	Generate Statistical Report Regarding Time Taken to Yield Specific Crops	60

<b>4</b>	<b>Use Case Process Specifications .....</b>	<b>62</b>
4.1	Login User	62
4.2	Logout User	62
4.3	Change Password	62
4.4	Recover Password	62
4.5	Allocate Foreman To Orchard Block	62
4.6	Deallocate Foreman From Orchard Block	62
4.7	Assign Worker To Foreman	62
4.8	Reassign Worker To Foreman	62
4.9	Import Census Data	62
4.10	Generate Statistical Report of Worker Performance (according to time intervals)	62
4.11	Generate Statistical Report Regarding Time Taken To Yield Specific Crops	62
<b>5</b>	<b>Domain Model .....</b>	<b>70</b>
<b>6</b>	<b>Open Issues .....</b>	<b>71</b>
6.1	Database Issues	71



## 1. Use Case Prioritization

### 1.1 Critical

- Login/Logout user
- Change Password
- Recover Password
- View/Edit/Create Farmer Web interface
- View/Edit/Create Farm Web interface
- View/Edit/Create Foreman Web interface
- View/Edit/Create Worker Web interface
- View/Create/Edit Orchard Block (crop dimensions, crop type, irrigation type, date planted, yields per hectare, cultivation frequency, yield measurement type) Web interface
- View/Create/Edit Irrigation Type Web interface
- View/Create/Edit Crop Type Web interface
- View/Update Worker Performance (yields collected per worker)
- View/Create/Edit Yield Measurement Type (by farmer, eg. kg, bag, g, etc.) Web interface
- View/Create/Edit Cultivation Frequency Web interface
- Maintain Foreman-Orchard Block Allocations (allocate/deallocate foreman to orchard blocks) Web interface
- View Foreman-Orchard Block Allocation Web interface
- Maintain Worker-Foreman Assignments (assign/reassign workers to/from foreman) Web interface
- View Worker-Foreman Assignment Web interface

### 1.2 Important

- Import Census Data Web interface
- Generate Statistical Report of Worker Performance (time intervals) Web interface
- Generate Statistical Report Crop Yield per Orchard (potentially linked to heatmap generation) Web interface

### 1.3 Nice-to-have

- View Heat Map Web interface
- View/Create/Edit Foremans Shift (potentially linked to location tracking) Web interface
- Notify Farmer Regarding Foremans Locations (according to time intervals)
- Notify Farmer of Foremans Activity History Every Half an Hour
- View/Delete Notifications
- Generate Revenue Report Regarding Seasonal Yields (to plan paying workers, operational costs, etc.) Web interface
- Generate Statistical Report Regarding Time Taken to Yield Specific Crops Web interface

## 2. Use Cases and Service Contracts

### 2.1 Login User

- Description

This use case will be used by the users of the Web interface, Android interface and the iOS interface to initiate login via the back-end service.

- Pre-Conditions

1. The user has a registered account within the database.
2. The user's account is not locked.

- Post-Conditions

1. The user will be logged in and have access to the necessary functionality.

- Service Contract

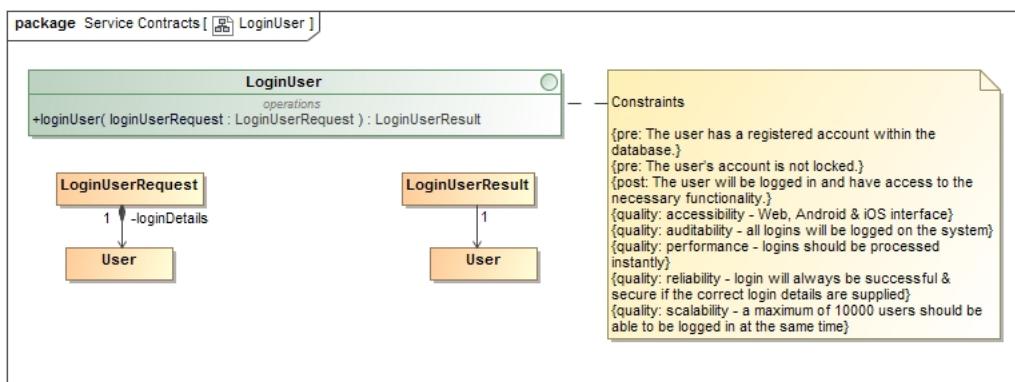


Figure 2.1: Login User

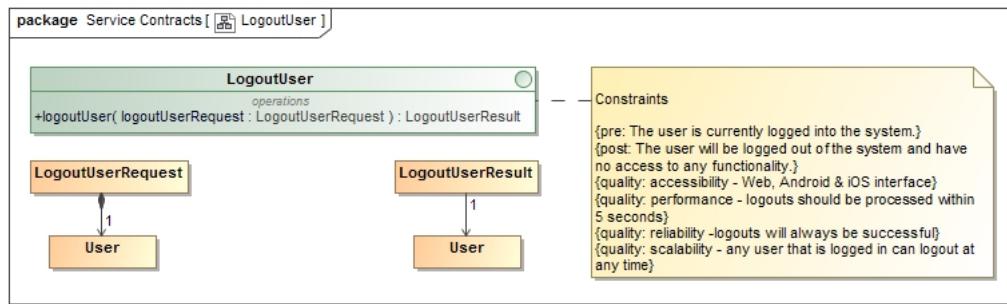


Figure 2.2: Logout User

## 2.2 Logout User

- Description  
This use case will be used by the users of the Web interface, Android interface and the iOS interface to log a user out of the system.
- Pre-Conditions  
1. The user is currently logged into the system.
- Post-Conditions  
1. The user will be logged out of the system and have no access to any functionality.
- Service Contract

## 2.3 Change Password

- Description  
This use case will be used by the users of the Web interface, Android interface and the iOS interface to change their password.
- Pre-Conditions  
1. The user has a registered account within the database.  
2. The users account is not locked.
- Post-Conditions  
1. The users password is updated in the database.
- Service Contract

## 2.4 Recover Password

- Description  
This use case will be used by the users of the Web interface, Android interface and the iOS interface to recover their forgotten password.
- Pre-Conditions  
1. The user has a registered account within the database.  
2. The users account is not locked.
- Post-Conditions  
1. The user will receive an email containing their password.
- Service Contract

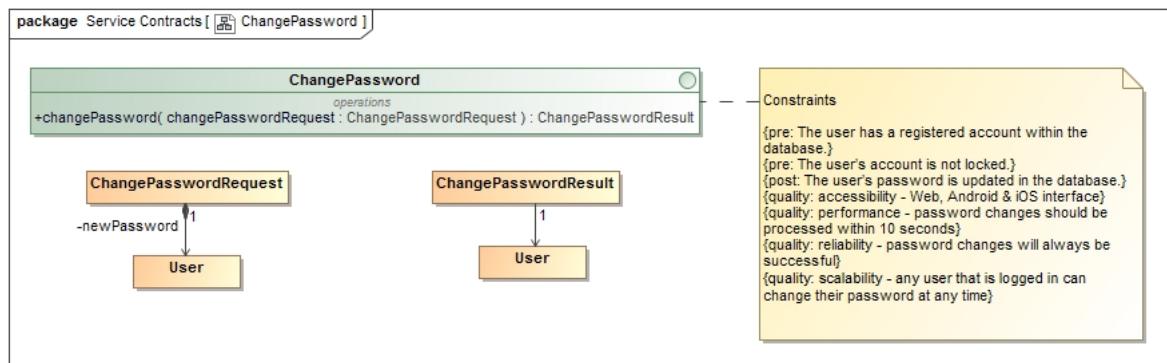


Figure 2.3: Change Password

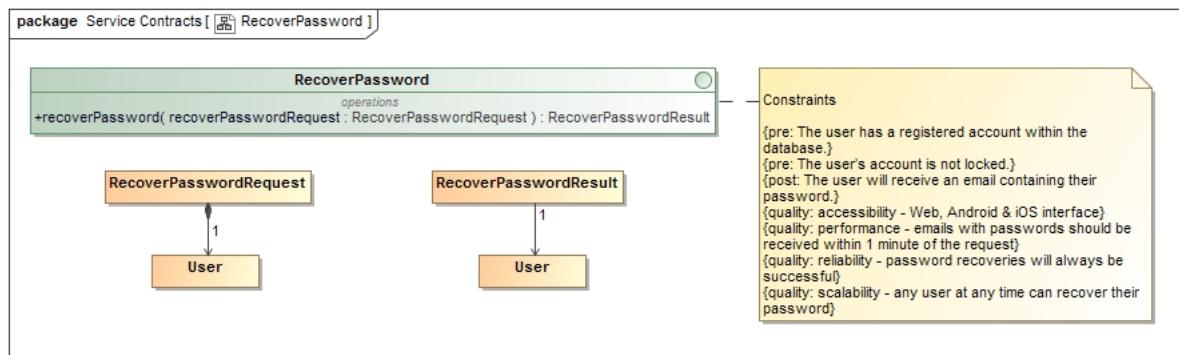


Figure 2.4: Recover Password

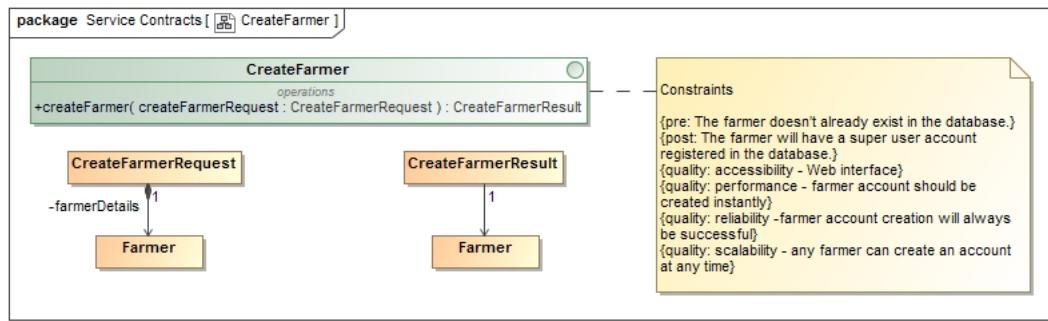


Figure 2.5: Create Farmer

## 2.5 Create Farmer

- Description

This use case will be initiated by the farmer to create his superuser account for the system via the Web interface.

- Pre-Conditions

1. The farmer doesn't already exist in the database.

- Post-Conditions

1. The farmer will have a superuser account registered in the database.

- Service Contract

## 2.6 View Farmer

- Description

This use case will be initiated by the farmer to view the current state of his superuser account for the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The farmer already exists in the database.

- Post-Conditions

1. The farmer's account details will be displayed.

- Service Contract

## 2.7 Edit Farmer

- Description

This use case will be initiated by the farmer to edit his superuser account for the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The farmer already exists in the database.

- Post-Conditions

1. The farmer's details are updated in the database.

- Service Contract

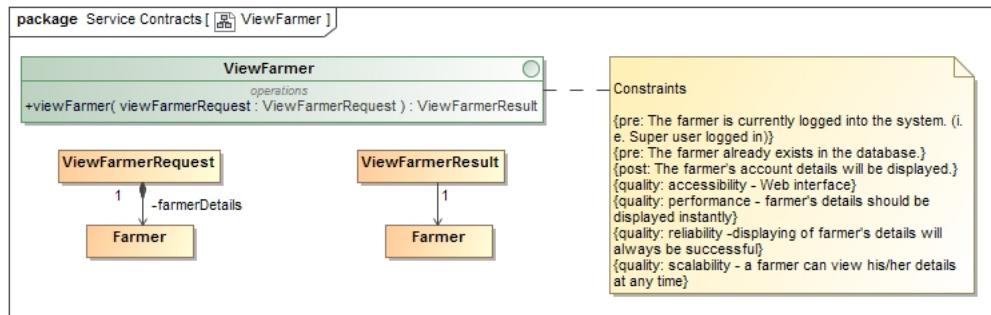


Figure 2.6: View Farmer

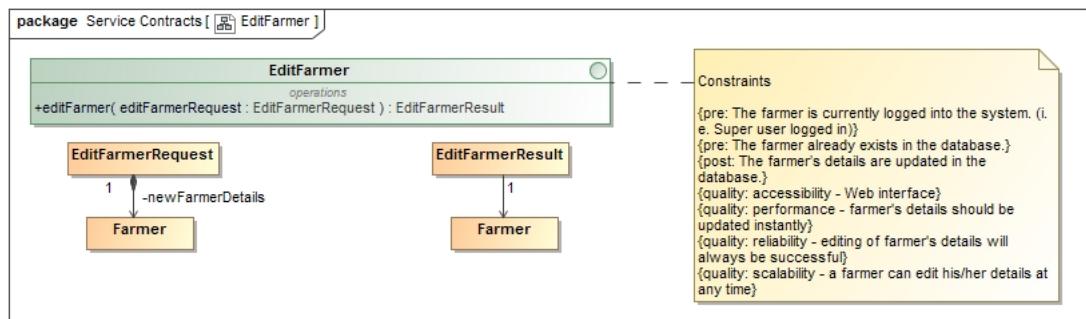


Figure 2.7: Edit Farmer

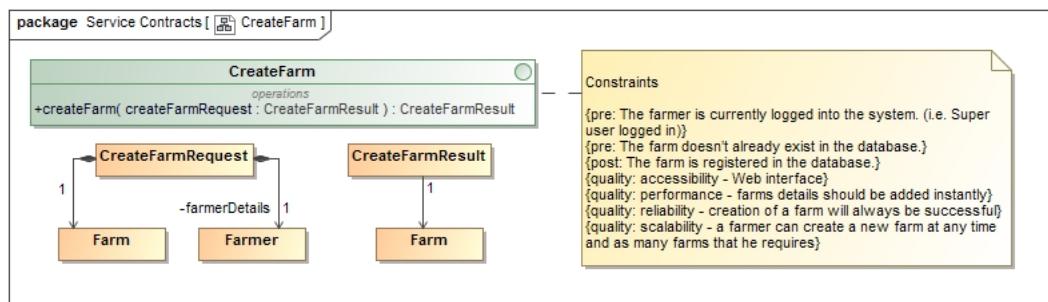


Figure 2.8: Create Farm

## 2.8 Create Farm

- Description  
This use case will be initiated by the farmer to register his farm on the system via the Web interface.
- Pre-Conditions
  1. The farmer is currently logged into the system. (i.e. Super user logged in)
  2. The farm doesn't already exist in the database.
- Post-Conditions
  1. The farm is registered in the database.
- Service Contract

## 2.9 View Farm

- Description  
This use case will be initiated by the farmer to view the current state of his farms details on the system via the Web interface.
- Pre-Conditions
  1. The farmer is currently logged into the system. (i.e. Super user logged in)
  2. The farm already exists in the database.
- Post-Conditions
  1. The farms account details will be displayed.
- Service Contract

## 2.10 Edit Farm

- Description  
This use case will be initiated by the farmer to edit his farms details on the system via the Web interface.
- Pre-Conditions
  1. The farmer is currently logged into the system. (i.e. Super user logged in)
  2. The farm already exists in the database.
- Post-Conditions
  1. The farms details are updated in the database.

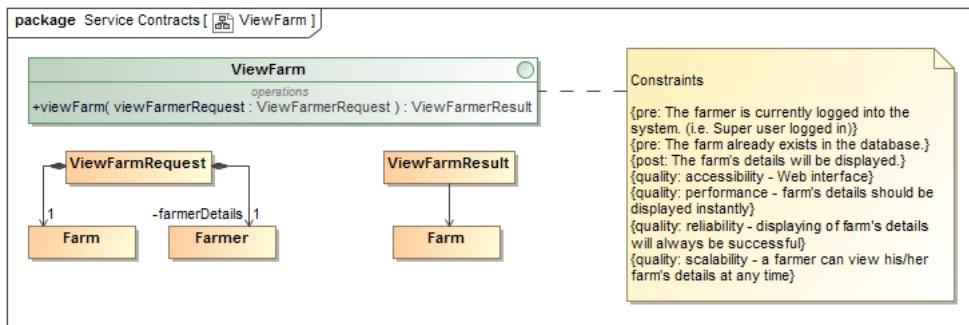


Figure 2.9: View Farm

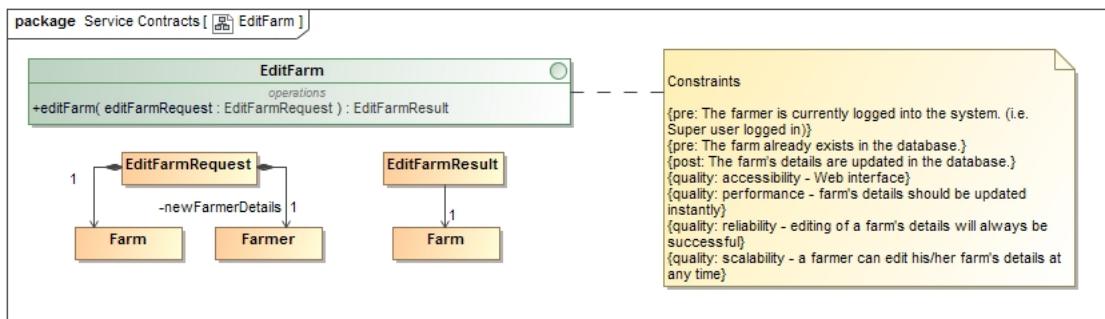


Figure 2.10: Edit Farm

- Service Contract

## 2.11 Create Foreman

- Description

This use case will be initiated by the farmer to register his foremen individually on the system as general users via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The foreman doesn't already exist in the database.

A

- Post-Conditions

1. The foreman will have a general user account registered in the database.
2. Login details are generated for the foreman.

- Service Contract

## 2.12 View Foreman

- Description

This use case will be initiated by the farmer to view the current state of his foreman's general

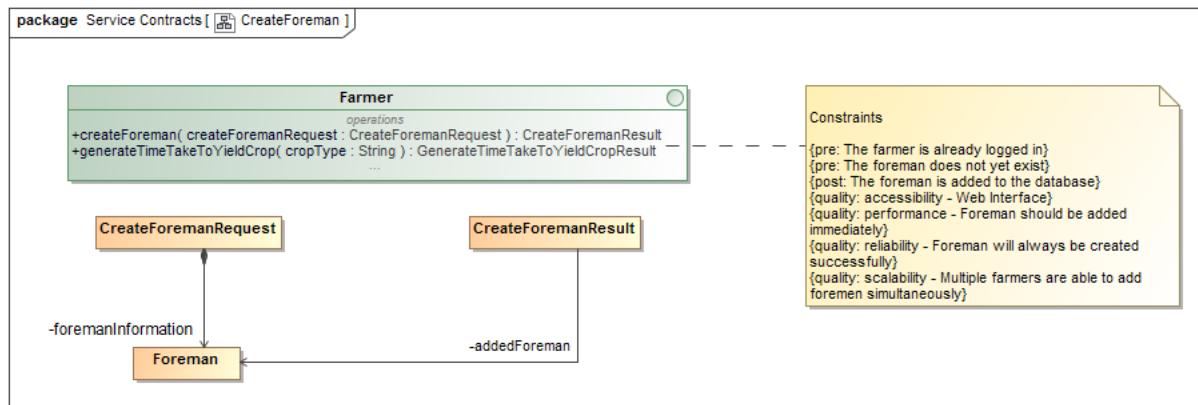


Figure 2.11: Create Foreman

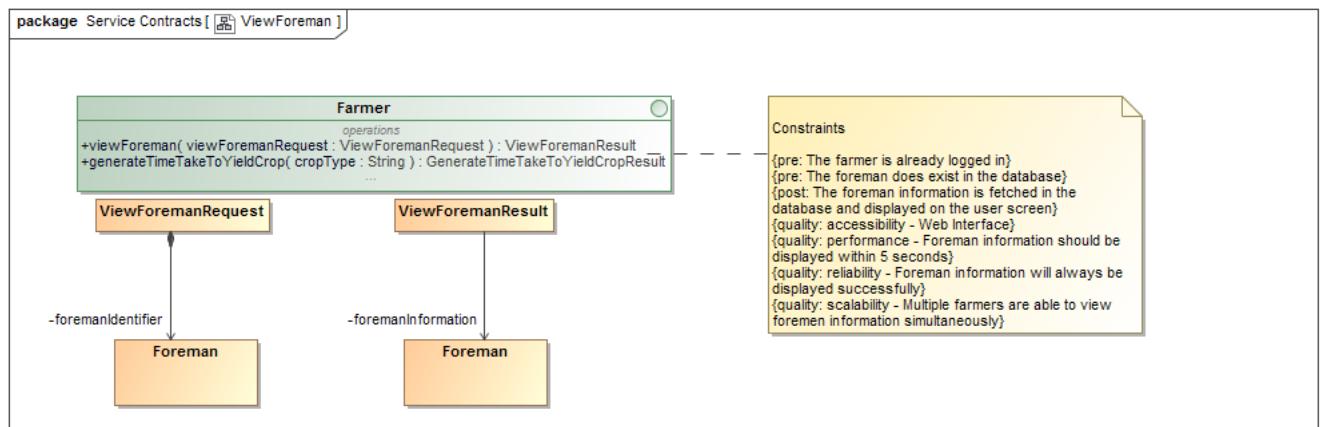


Figure 2.12: View Foreman

user account for the system via the Web interface.

- Pre-Conditions
  1. The farmer is currently logged into the system. (i.e. Super user logged in)
  2. The foreman already exists in the database.
- Post-Conditions
  1. The foremans account details will be displayed.
- Service Contract

## 2.13 Edit Foreman

- Description

This use case will be initiated by the farmer to edit his foremans general user account for the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)

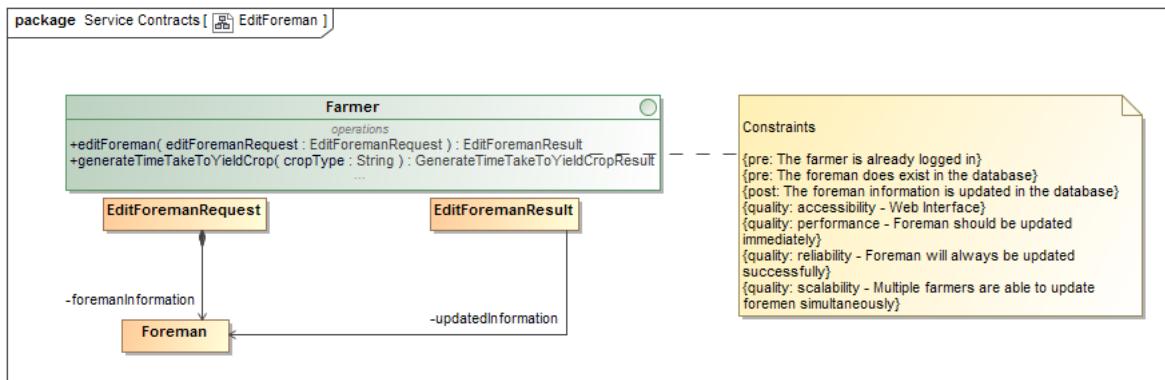


Figure 2.13: Edit Foreman

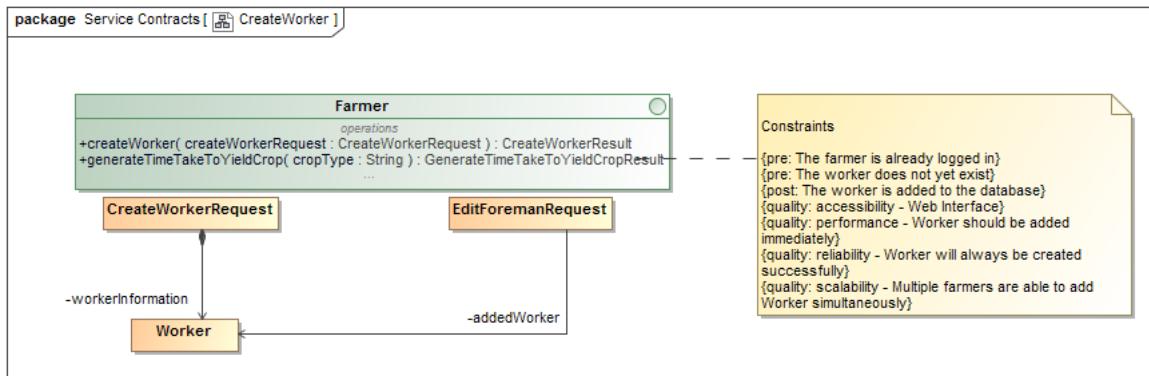


Figure 2.14: Create Worker

2. The foreman already exists in the database.
- Post-Conditions
    1. The foremans details are updated in the database.
  - Service Contract

## 2.14 Create Worker

- Description  
This use case will be initiated by the farmer to add his workers individually onto the system via the Web interface.
- Pre-Conditions
  1. The farmer is currently logged into the system. (i.e. Super user logged in)
  2. The worker doesnt already exist in the database.
- Post-Conditions
  1. The workers details are in the database.
- Service Contract

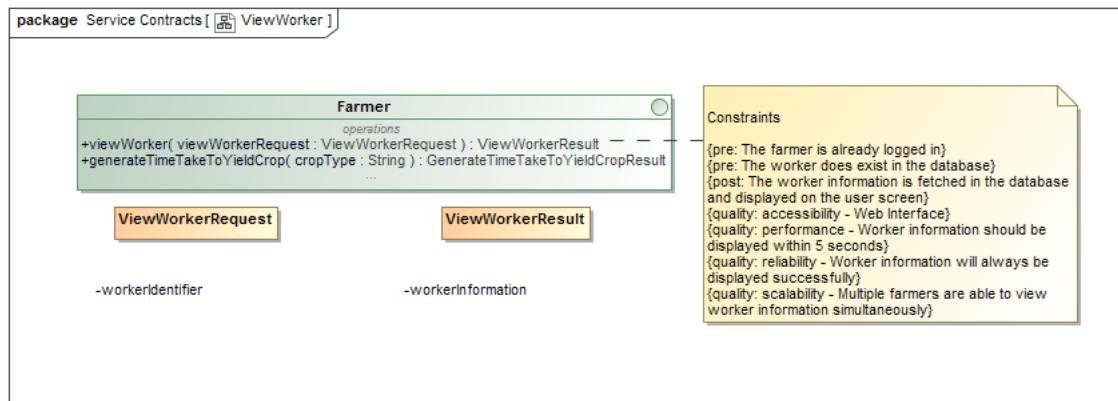


Figure 2.15: View Worker

## 2.15 View Worker

- Description

This use case will be initiated by the farmer to view the current state of his workers details on the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The worker already exists in the database.

- Post-Conditions

1. The workers account details will be displayed.

- Service Contract

## 2.16 Edit Worker

- Description

This use case will be initiated by the farmer to edit his workers details on the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The worker already exists in the database.

- Post-Conditions

1. The workers details are updated in the database.

- Service Contract

## 2.17 Create Orchard Block

- Description

This use case will be initiated by the farmer to create the orchard block on his farm according to map coordinates and by entering the necessary details (crop dimensions, crop type, irrigation type, date planted, yields per hectare) via the Web interface.

- Pre-Conditions

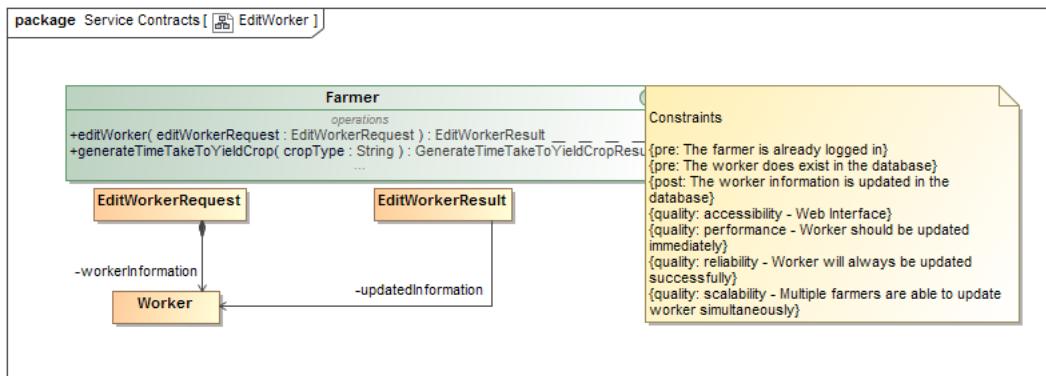


Figure 2.16: Edit Worker

[Insert  
Image Here]

Figure 2.17: Create Orchard Block

1. The farmer is currently logged into the system. (i.e. Super user logged in)
  2. The orchard block doesn't already exist.
- Post-Conditions
    1. The new orchard blocks details are stored in the database.
  - Service Contract

## 2.18 View Orchard Block

- Description
 

This use case will be initiated by the farmer to view the orchard block on his farm via the Web interface.
- Pre-Conditions
  1. The farmer is currently logged into the system. (i.e. Super user logged in)
  2. The orchard block already exists on the system.
- Post-Conditions
  1. The orchard blocks details are displayed.
- Service Contract

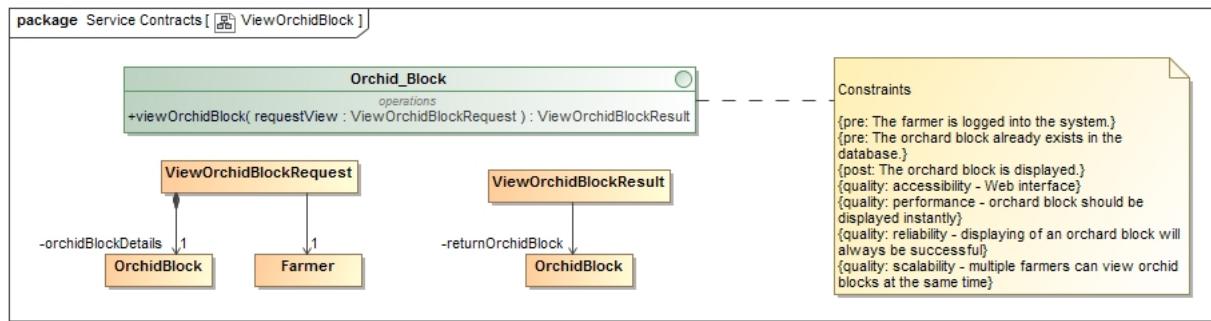


Figure 2.18: View Orchard Block

[Insert  
Image Here]

Figure 2.19: Edit Orchard Block

## 2.19 Edit Orchard Block (i.e. crop type, irrigation type, re-demarcate coordinates, archive, etc.)

- Description

This use case will be initiated by the farmer to edit the orchard blocks on his farm via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The orchard block already exists on the system.

- Post-Conditions

1. The orchard blocks details are updated in the database.

- Service Contract

## 2.20 Create Irrigation Type

- Description

This use case will be initiated by the farmer to create an irrigation type used on his farm on the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The irrigation type doesn't already exist in the database.

- Post-Conditions

1. The irrigation type is added to the database.

- Service Contract

[Insert  
Image Here]

Figure 2.20: Create Irrigation Type

[Insert  
Image Here]

Figure 2.21: View Irrigation Type

## 2.21 View Irrigation Type

- Description

This use case will be initiated by the farmer to view the current state of an irrigation types details on the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The irrigation type already exists in the database.

- Post-Conditions

1. The irrigation types details will be displayed.

- Service Contract

## 2.22 Edit Irrigation Type

- Description

This use case will be initiated by the farmer to edit an irrigation types details on the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The irrigation type already exists in the database.

- Post-Conditions

1. The irrigation types details are updated in the database.

- Service Contract

[Insert  
Image Here]

Figure 2.22: Edit Irrigation Type

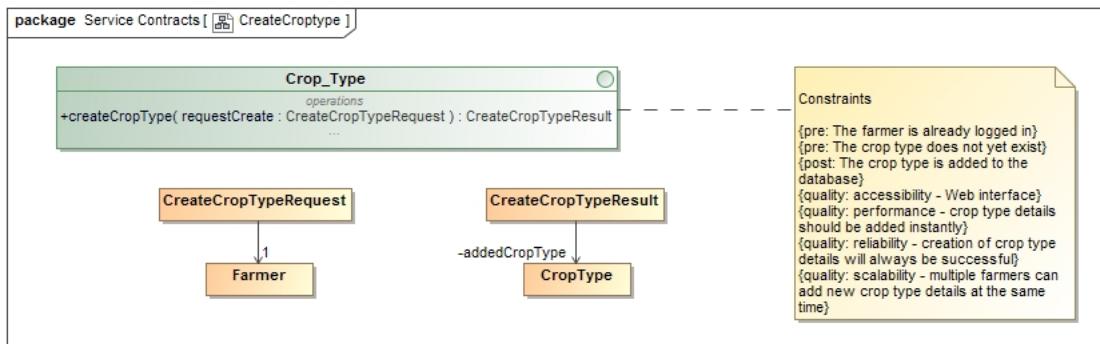


Figure 2.23: Create Crop Type

## 2.23 Create Crop Type

- Description

This use case will be initiated by the farmer to create a crop type planted on his farm on the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The crop type doesn't already exist in the database.

- Post-Conditions

1. The crop type is added to the database.

- Service Contract

## 2.24 View Crop Type

- Description

This use case will be initiated by the farmer to view the current state of a crop types details on the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The crop type already exists in the database.

- Post-Conditions

1. The crop types details will be displayed.

- Service Contract

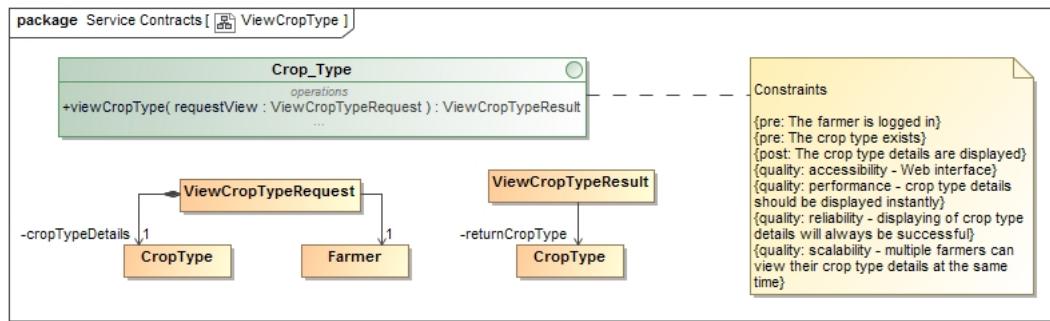


Figure 2.24: View Crop Type

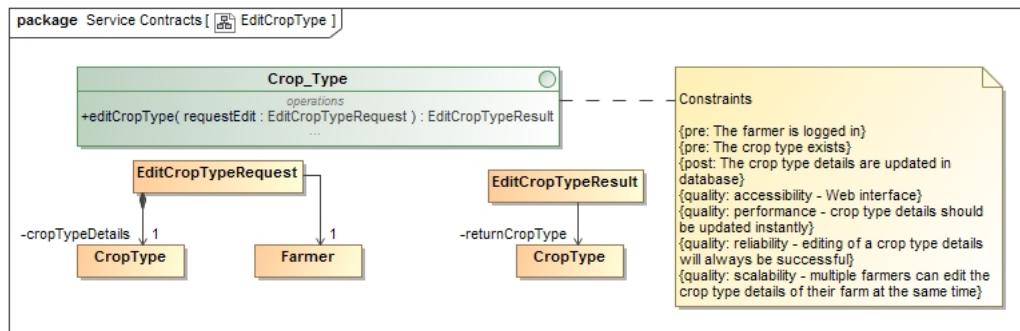


Figure 2.25: Edit Crop Type

## 2.25 Edit Crop Type

- Description

This use case will be initiated by the farmer to edit a crop types details on the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The crop type already exists in the database.

- Post-Conditions

1. The crop types details are updated in the database

- Service Contract

## 2.26 View Worker Yield

- Description

This use case will be initiated by the foreman to view the current state of a specific workers performance details on the system via the Android or iOS interface.

- Pre-Conditions

1. The foreman is currently logged into the system.
2. The worker already exists in the database.

- Post-Conditions

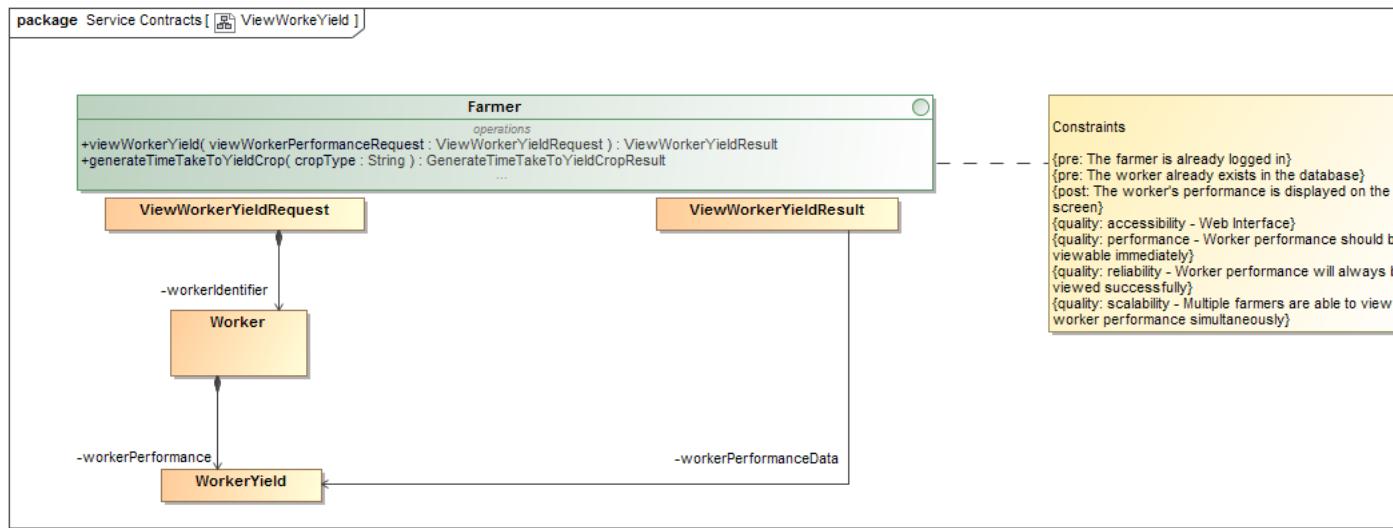


Figure 2.26: View Worker Performance

1. The workers performance details will be displayed.
- Service Contract

## 2.27 Update Worker Yield

- Description  
This use case will be initiated by the foreman to update a specific workers performance by adjusting the yields collected by the worker on the system via the Android or iOS interface.
- Pre-Conditions
  1. The foreman is currently logged into the system.
  2. The worker already exists in the database.
- Post-Conditions
  1. The workers performance details are updated in the database.
- Service Contract

## 2.28 Create Yield Measurement Type

- Description  
This use case will be initiated by the farmer to create a yield measurement type used on his farm on the system via the Web interface.
- Pre-Conditions
  1. The farmer is currently logged into the system. (i.e. Super user logged in)
  2. The yield measurement type doesn't already exist in the database.
- Post-Conditions
  1. The yield measurement type is added to the database.
- Service Contract

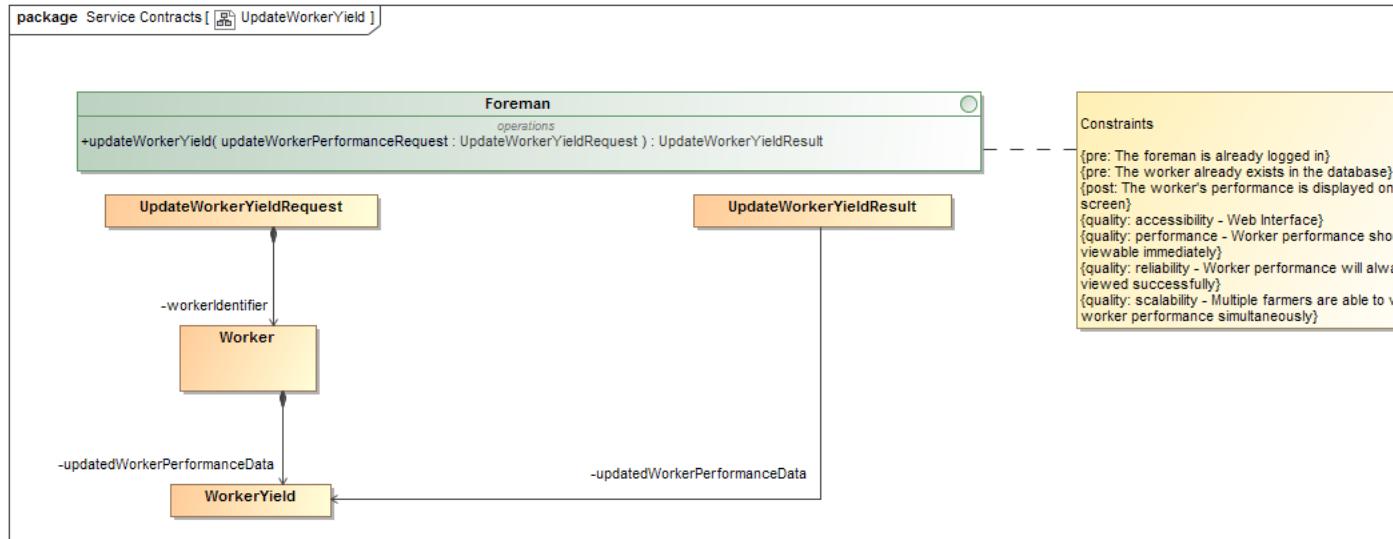


Figure 2.27: Update Worker Performance

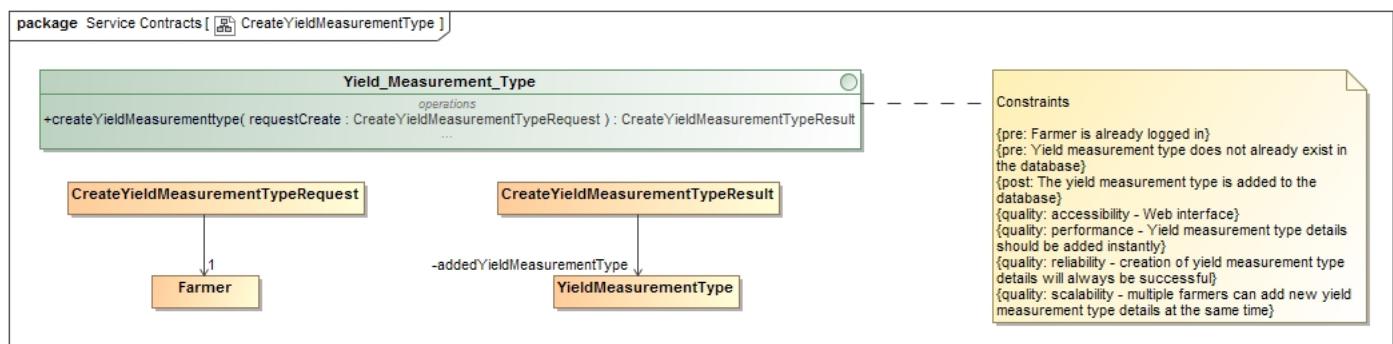


Figure 2.28: Create Yield Measurement Type

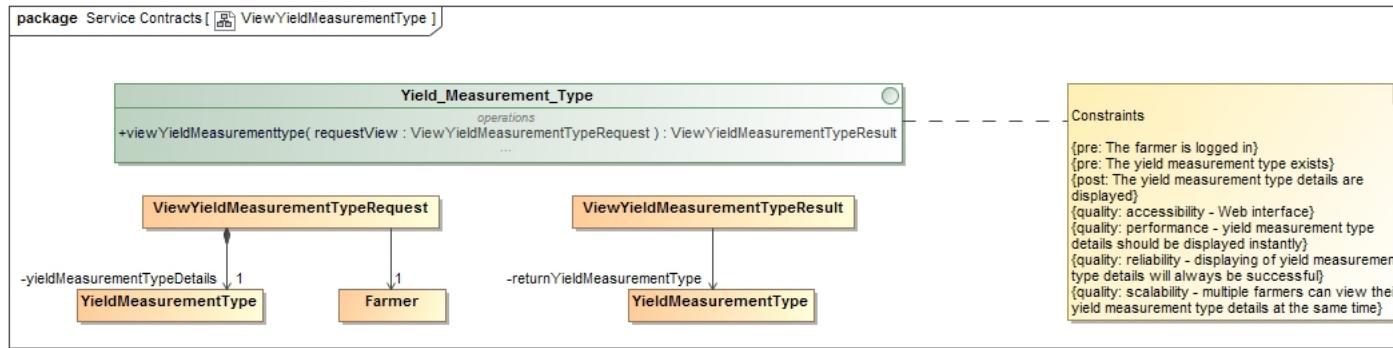


Figure 2.29: View Yield Measurement Type

## 2.29 View Yield Measurement Type

- Description

This use case will be initiated by the farmer to view the current state of a yield measurement types details on the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The yield measurement type already exists in the database.

- Post-Conditions

1. The yield measurement types details will be displayed.

- Service Contract

## 2.30 Edit Yield Measurement Type

- Description

This use case will be initiated by the farmer to edit a yield measurement types details on the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The yield measurement type already exists in the database.

- Post-Conditions

1. The yield measurement types details are updated in the database.

- Service Contract

## 2.31 Create Cultivation Frequency

- Description

This use case will be initiated by the farmer to create a cultivation frequency used on his farm on the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The cultivation frequency doesn't already exist in the database.

- Post-Conditions

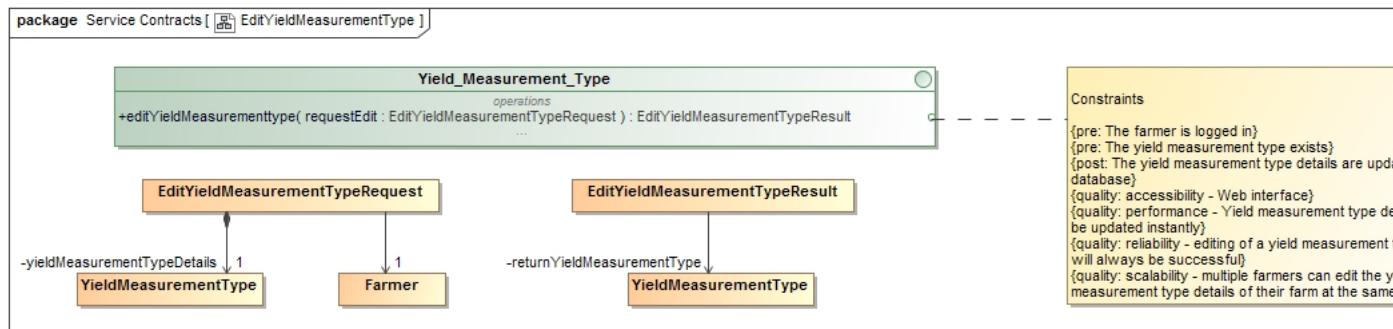


Figure 2.30: Edit Yield Measurement Type

[Insert  
Image Here]

Figure 2.31: Create Cultivation Frequency

1. The cultivation frequency is added to the database.
- Service Contract

## 2.32 View Cultivation Frequency

- Description

This use case will be initiated by the farmer to view the current state of a cultivation frequency's details on the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The cultivation frequency already exists in the database.

- Post-Conditions

1. The cultivation frequency's details will be displayed.

- Service Contract

## 2.33 Edit Cultivation Frequency

- Description

This use case will be initiated by the farmer to edit a cultivation frequency's details on the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The cultivation frequency already exists in the database.

[Insert  
Image Here]

Figure 2.32: View Cultivation Frequency

[Insert  
Image Here]

Figure 2.33: Edit Cultivation Frequency

- Post-Conditions
  1. The cultivation frequencys details are updated in the database.
- Service Contract

#### 2.34 Maintain Foreman-Orchard Block Allocations

- Description

This use case will be initiated by the farmer to allocate or deallocate a specific foreman to/from a specific orchard block or multiple orchard blocks on his farm on the system via the Web interface.

- Pre-Conditions
  1. The farmer is currently logged into the system. (i.e. Super user logged in)
  2. The foreman already exists in the database.
  3. The orchard block already exists in the database.
  4. The foreman-orchard assignment already exists in the database. (For deallocation)
- Post-Conditions
  1. The foreman-orchard assignment is added to the database. (For allocation)
  2. The foreman-orchard assignment is removed from the database. (For deallocation)
- Service Contract

#### 2.35 Maintain Worker-Foreman Assignments

- Description

This use case will be initiated by the farmer to assign/reassign a specific worker to a specific foreman on the system via the Web interface.

- Pre-Conditions

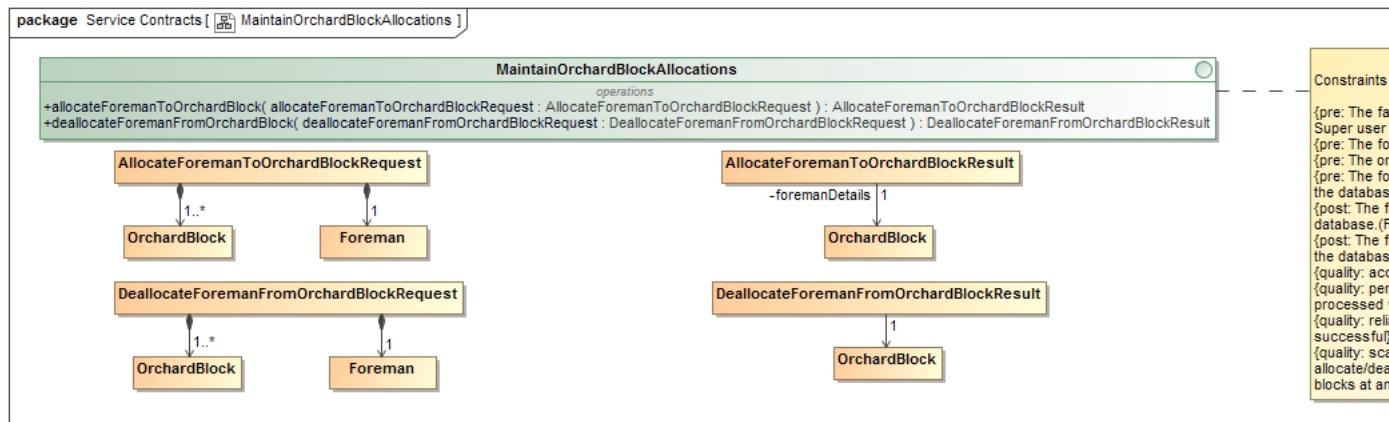


Figure 2.34: Maintain Foreman-Orchard Block Allocations

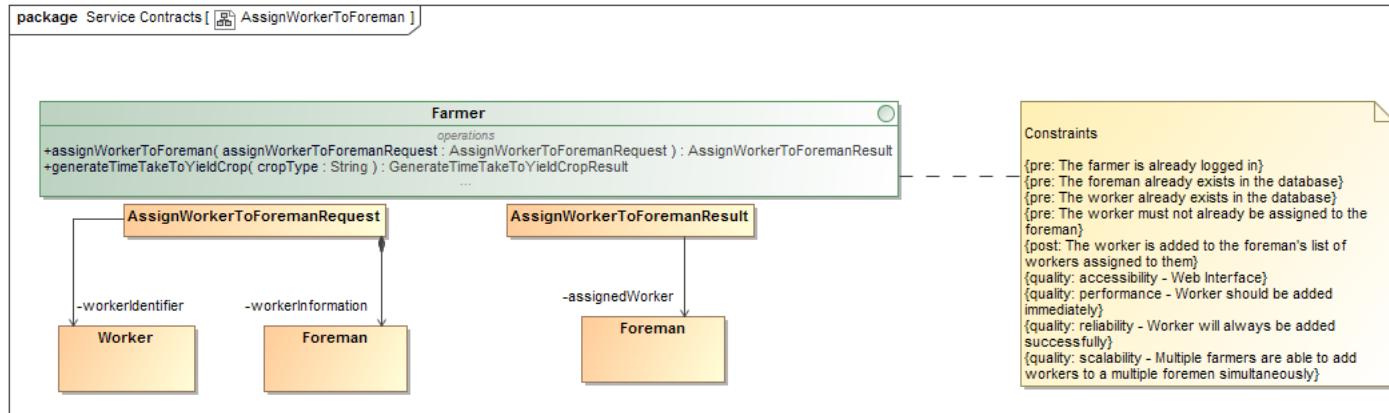


Figure 2.35: Assign Worker to Foreman

1. The farmer is currently logged into the system. (i.e. Super user logged in)
  2. The worker already exists in the database.
  3. The foreman already exists in the database.
  4. The worker-foreman assignment already exists in the database. (For reassignment)
- Post-Conditions
    1. The worker-foreman assignment is added to the database. (For assignment)
    2. The worker-foreman assignment is updated in the database. (For reassignment)
  - Service Contract

## 2.36 Import Census Data

- Description

This use case will be initiated by the farmer to import current census data onto the system via the Web interface to reduce the amount of data needed to be input manually.

- Pre-Conditions

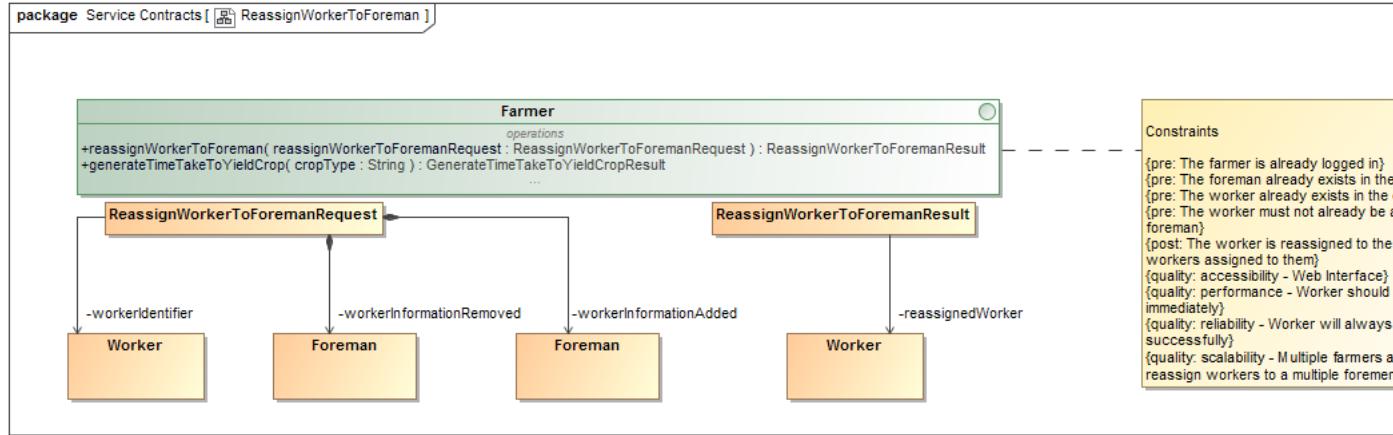


Figure 2.36: Reassign Worker to New Foreman

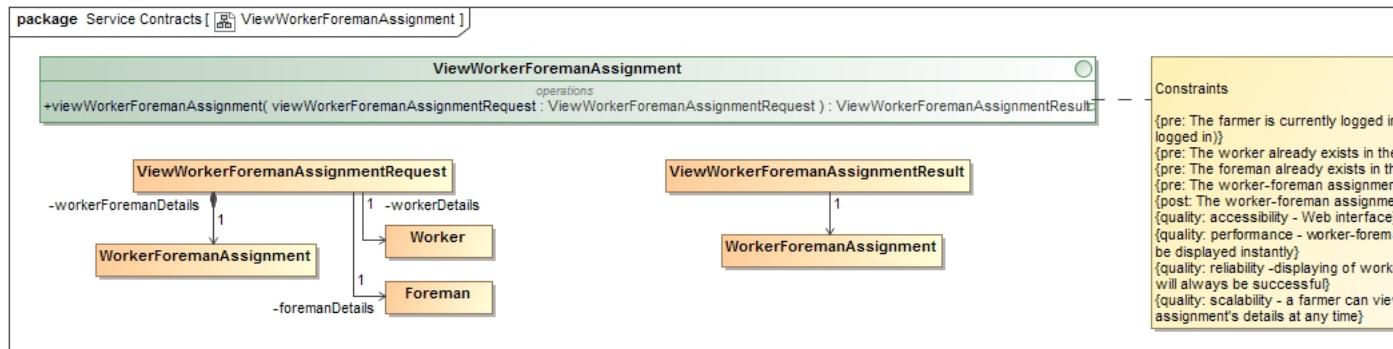


Figure 2.37: Maintain Worker-Foreman Assignments

## 2.37 Generate Statistical Report of Worker Performance (according to time intervals)

31

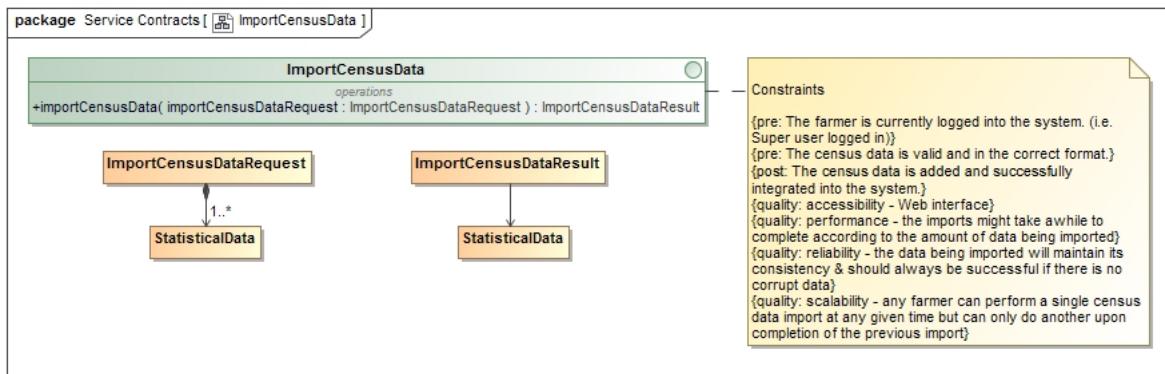


Figure 2.38: Import Census Data

[Insert  
Image Here]

Figure 2.39: Generate Statistical Report of Worker Performance (according to time intervals)

1. The farmer is currently logged into the system. (i.e. Super user logged in)
  2. The census data is valid and in the correct format.
- Post-Conditions
    1. The census data is added and successfully integrated into the system.
  - Service Contract

## 2.37 Generate Statistical Report of Worker Performance (according to time intervals)

### • Description

This use case will be initiated by the farmer to generate a report showing the performance of his workers during certain time intervals for statistical purposes via the Web interface.

### • Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The data on the workers performance, required for the report, is present in the database.

### • Post-Conditions

1. The workers performance report has been generated in a usable format.

### • Service Contract

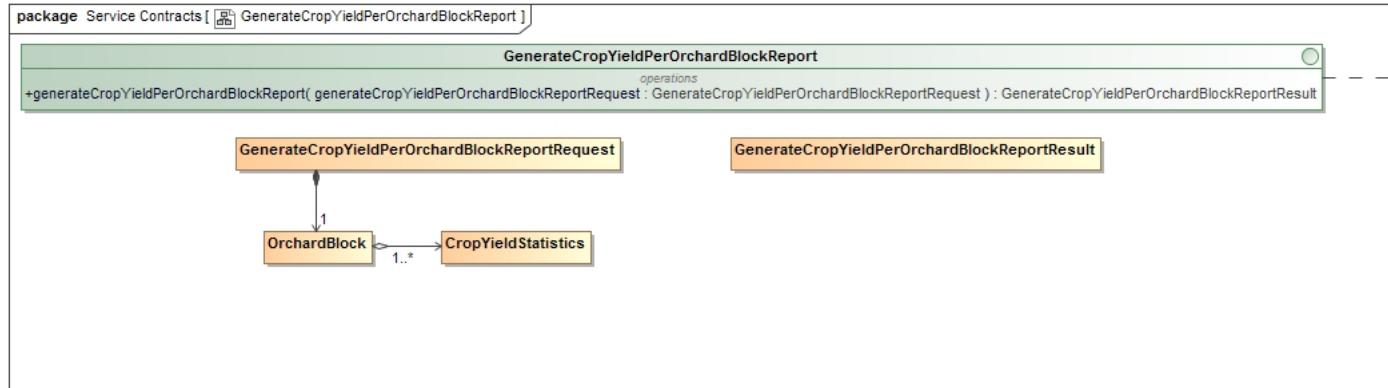


Figure 2.40: Generate Statistical Report of Crop Yield per Orchard

### 2.38 Generate Statistical Report of Crop Yield per Orchard

- Description

This use case will be initiated by the farmer to generate a report showing the crop yield per orchard for statistical purposes via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The data on the crop yields for each orchard, required for the report, is present in the database.

- Post-Conditions

1. The crop yield per orchard report has been generated in a usable format.

- Service Contract

### 2.39 View Heat Map

- Description

This use case will be initiated by the farmer to view the crop yields per orchard blocks according to a heat map via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The data on the crop yields for each orchard, required to generate the heat map, is present in the database.

- Post-Conditions

1. The crop yield per orchard heat map is generated and displayed.

- Service Contract

### 2.40 Create Foremans Shift

- Description

This use case will be initiated by the farmer to allocate a foreman to a specific shift on the system via the Web interface.

- Pre-Conditions

[Insert  
Image Here]

Figure 2.41: View Heat Map

[Insert  
Image Here]

Figure 2.42: Create Foremans Shift

1. The farmer is currently logged into the system. (i.e. Super user logged in)
  2. The foreman already exists in the database.
  3. The foreman-shift assignment doesn't exist in the database.
- Post-Conditions
    1. The foreman-shift assignment is added to the database.
  - Service Contract

## 2.41 View Foremans Shift

- Description

This use case will be initiated by the farmer to view the current state of a foremans shift details on the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The foreman-shift assignment already exists in the database.

- Post-Conditions

1. The foreman-shift assignment details will be displayed.

- Service Contract

## 2.42 Edit Foremans Shift

- Description

This use case will be initiated by the farmer to edit a foremans shift details on the system via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)

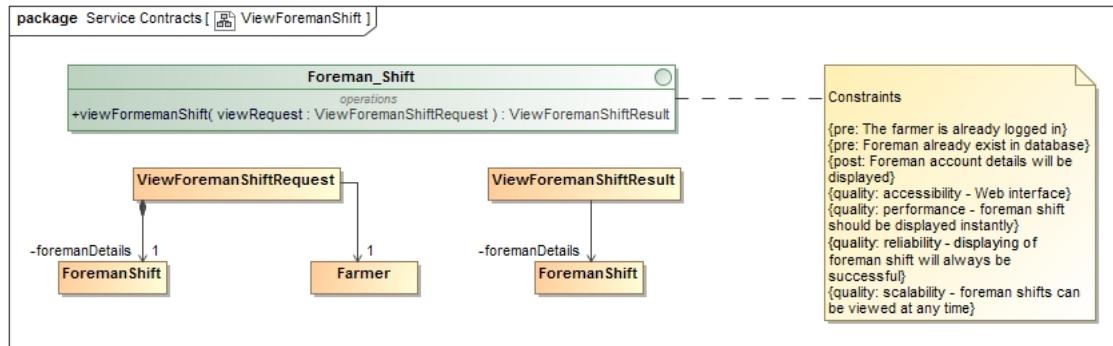


Figure 2.43: View Foremans Shift

[Insert  
Image Here]

Figure 2.44: Edit Foremans Shift

- 2. The foreman-shift assignment already exists in the database.
- Post-Conditions
  - 1. The foreman-shift assignment details are updated in the database.
- Service Contract

### 2.43 Notify Farmer Regarding Foremans Locations (according to time intervals)

- Description

This use case will be initiated when a foreman leaves the demarcated area he has been allocated during his shift hours. When this occurs, a SMS or in-app notification will alert the farmer regarding this unusual occurrence via the Android or iOS interface.

- Pre-Conditions

1. The farmer is currently logged into the system on his mobile device. (i.e. Super user logged in)
2. The foreman is logged into the system on his mobile device.
3. The data regarding the foremans shift, allocated orchard block and his current GPS location are available to initiate the notification.

- Post-Conditions

1. The farmer receives an SMS or an in-app notification regarding the foremans current location.

- Service Contract

[Insert  
Image Here]

Figure 2.45: Notify Farmer Regarding Foremans Locations

[Insert  
Image Here]

Figure 2.46: Notify Farmer of Foremans Activity History Every Half an Hour

#### **2.44 Notify Farmer of Foremans Activity History Every Half an Hour**

- Description

This use case will be initiated every half an hour to notify the farmer on his mobile device regarding the foreman's activity history to prevent theft.

- Pre-Conditions

1. The farmer is currently logged into the system on his mobile device. (i.e. Super user logged in)
2. The foreman is logged into the system on his mobile device.
3. The foreman's activity history is present in the database.

- Post-Conditions

1. The farmer receives an SMS or an in-app notification every half an hour regarding the foreman's activity history.

- Service Contract

#### **2.45 Generate Revenue Report Regarding Seasonal Yields**

- Description

This use case will be initiated by the farmer to generate a report showing the revenue generated according to seasonal yields per orchard block for statistical purposes via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The data on the crop yields for each orchard and the related revenue, required for the report, is present in the database.

- Post-Conditions

1. The revenue per orchard report has been generated in a usable format.

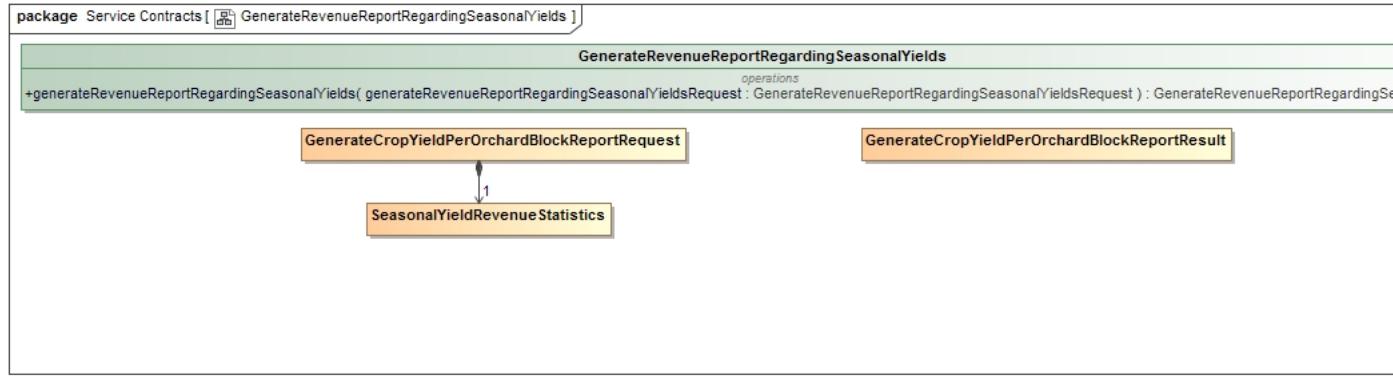


Figure 2.47: Generate Revenue Report Regarding Seasonal Yields

- Service Contract

## 2.46 Generate Statistical Report Regarding Time Taken to Yield Specific Crops

- Description

This use case will be initiated by the farmer to generate a report showing the amount of time it takes to yield certain crops for statistical purposes via the Web interface.

- Pre-Conditions

1. The farmer is currently logged into the system. (i.e. Super user logged in)
2. The data regarding the time it takes to yield specific crops is present in the database.

- Post-Conditions

1. The time taken to yield specific crops report has been generated in a usable format.

- Service Contract

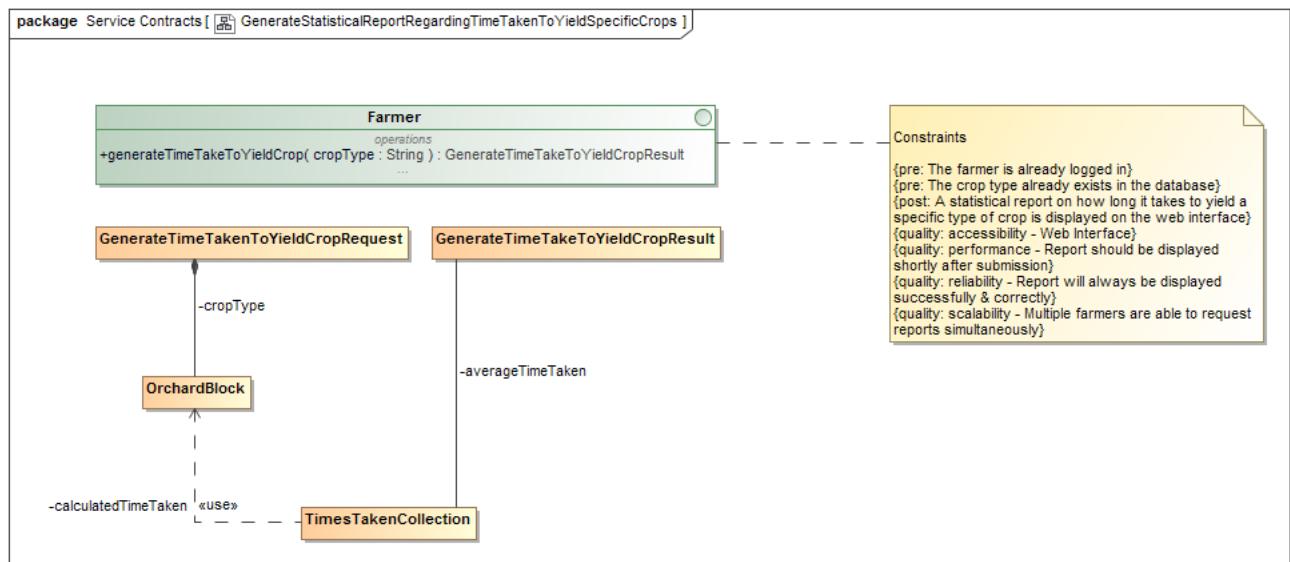


Figure 2.48: Generate Statistical Report Regarding Time Taken to Yield Specific Crops



### **3. Use Case Functionality**

- 3.1 Login User**
- 3.2 Logout User**
- 3.3 Change Password**
- 3.4 Recover Password**
- 3.5 Create Farmer**
- 3.6 View Farmer**
- 3.7 Edit Farmer**
- 3.8 Create Farm**
- 3.9 View Farm**
- 3.10 Edit Farm**
- 3.11 Create Foreman**
- 3.12 View Foreman**
- 3.13 Edit Foreman**
- 3.14 Create Worker**
- 3.15 View Worker**
- 3.16 Edit Worker**
- 3.17 Create Orchard Block**
- 3.18 View Orchard Block**

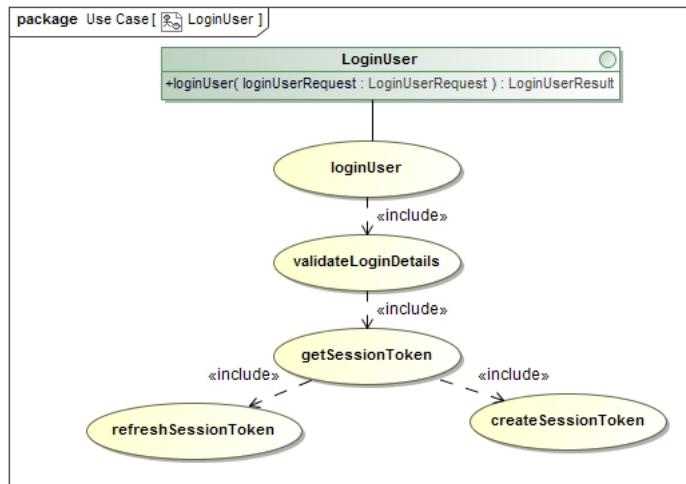


Figure 3.1: Login User

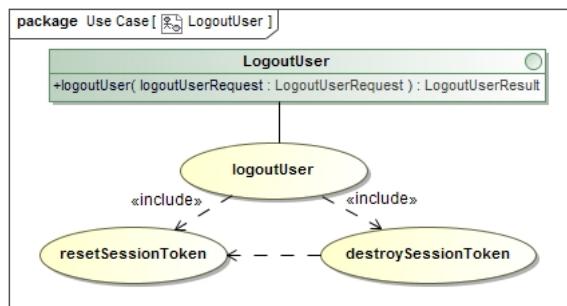


Figure 3.2: Logout User

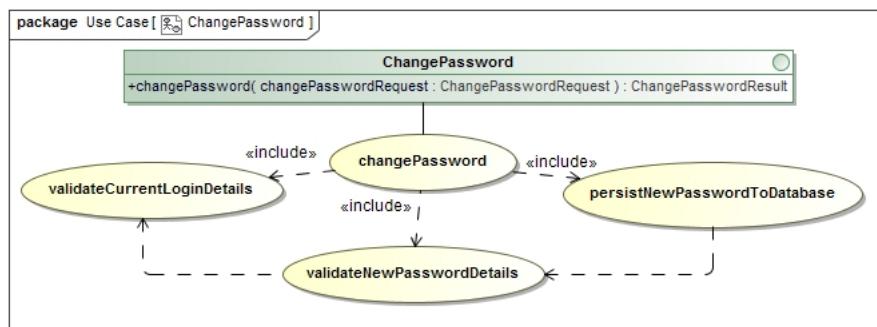


Figure 3.3: Change Password

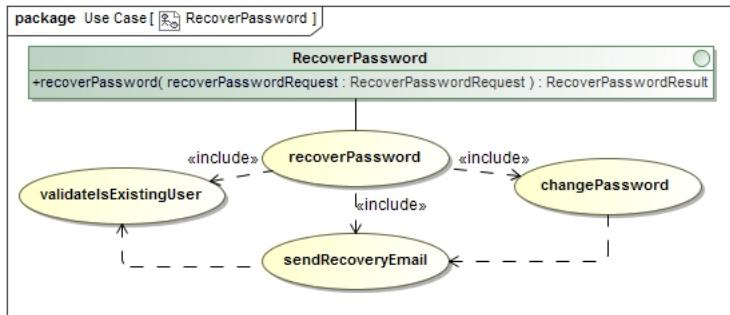


Figure 3.4: Recover Password

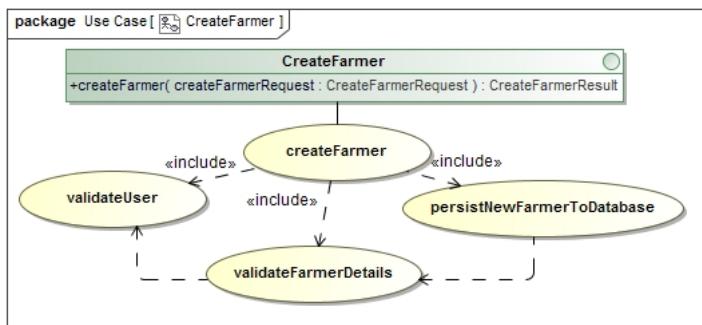


Figure 3.5: Create Farmer

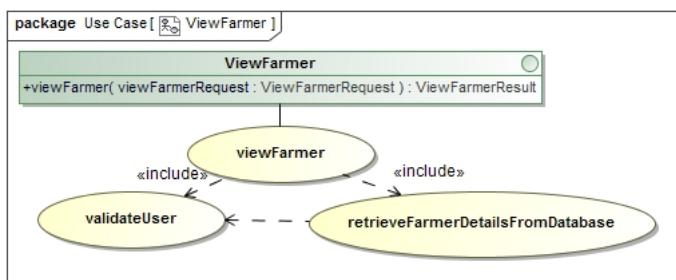


Figure 3.6: View Farmer

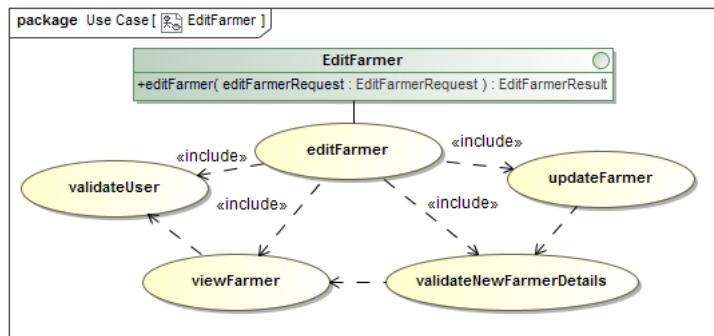


Figure 3.7: Edit Farmer

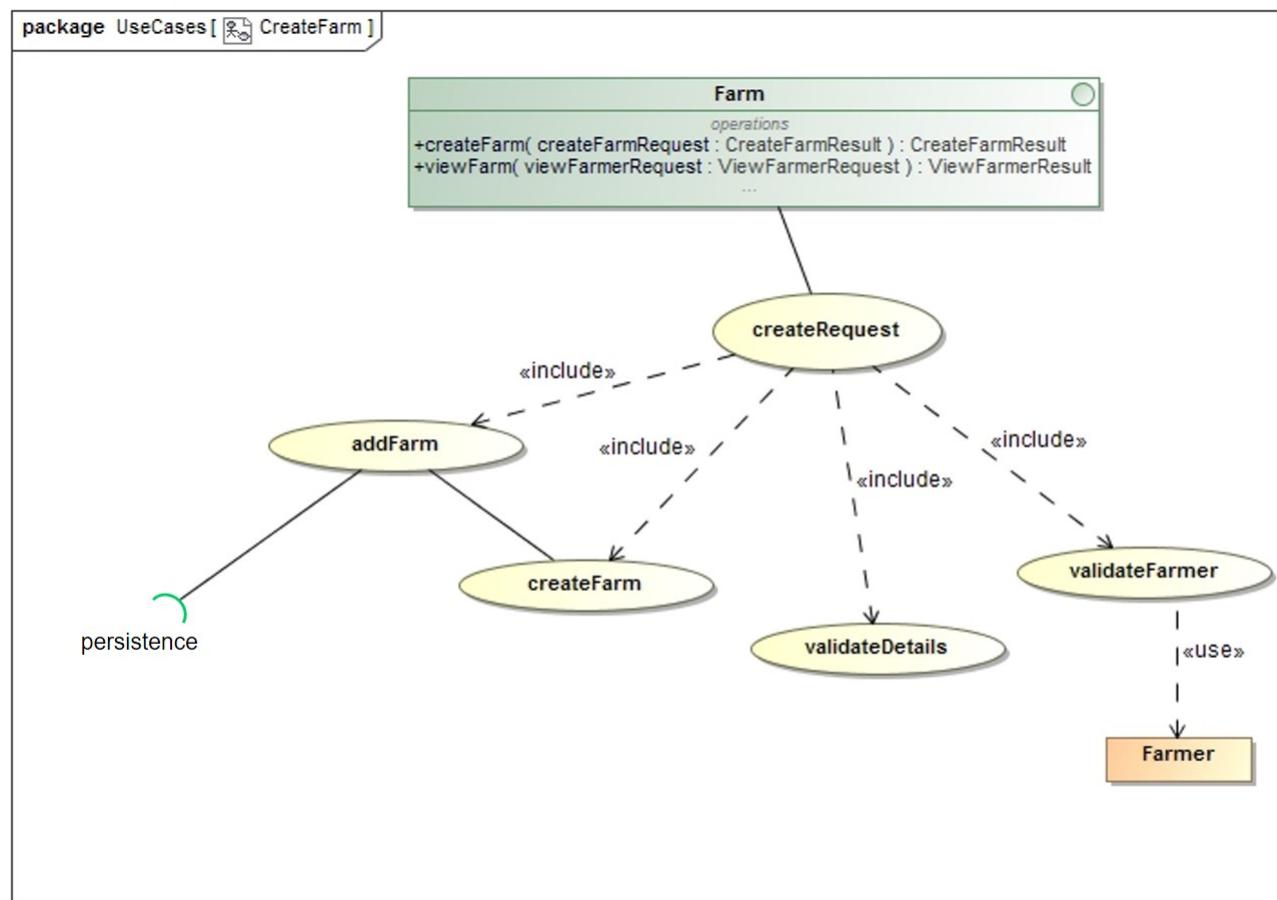


Figure 3.8: Create Farm

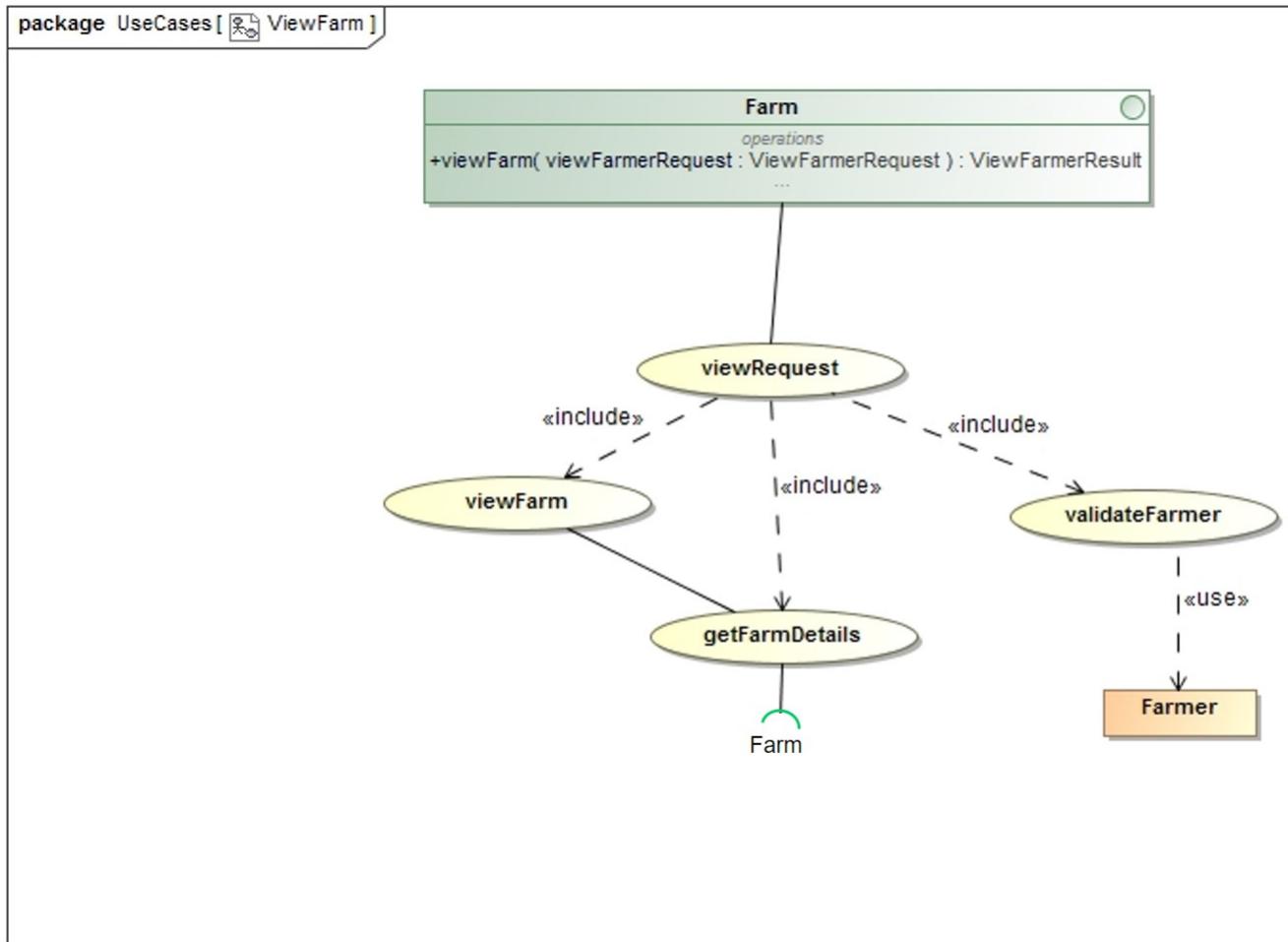


Figure 3.9: View Farm

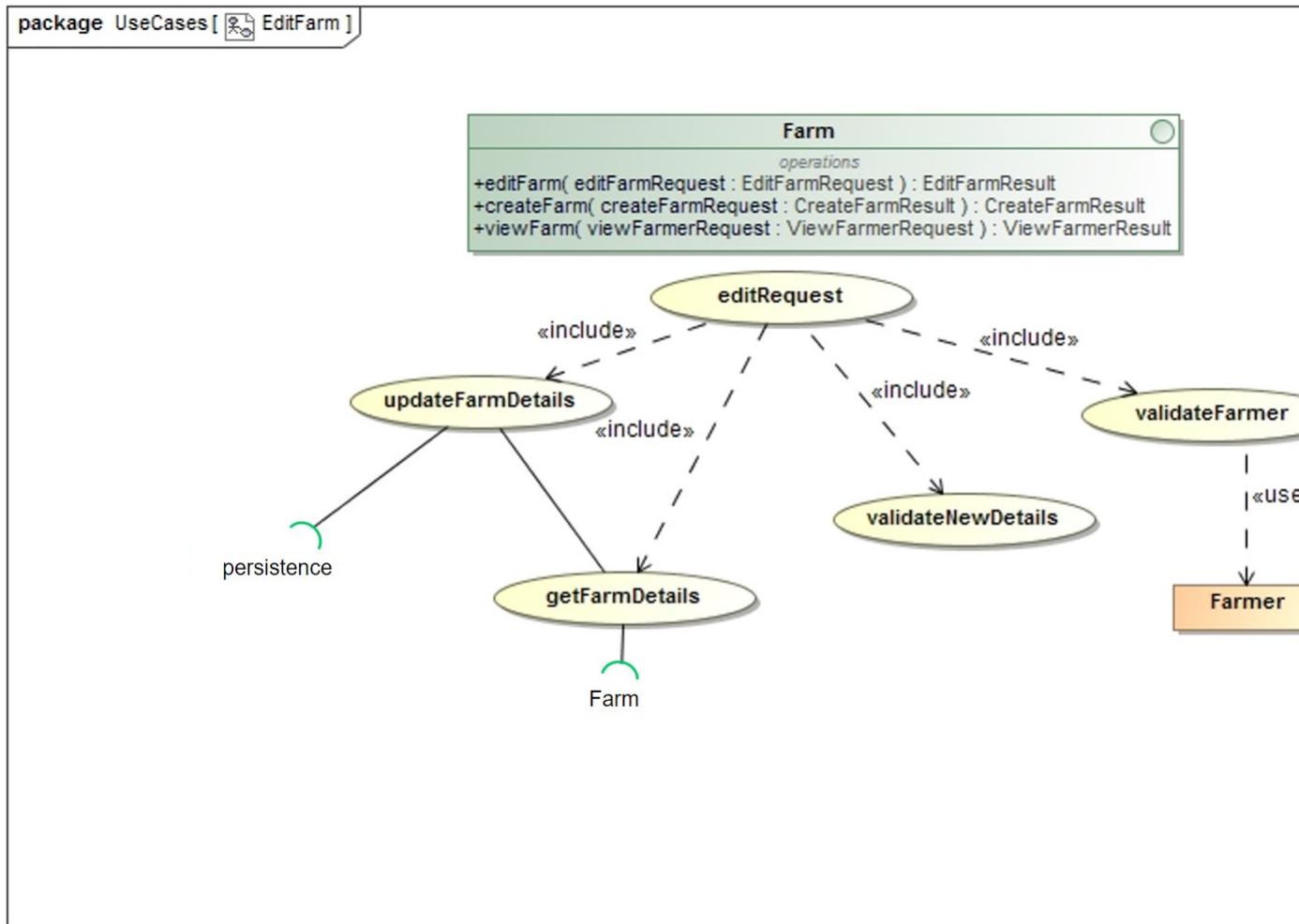


Figure 3.10: Edit Farm

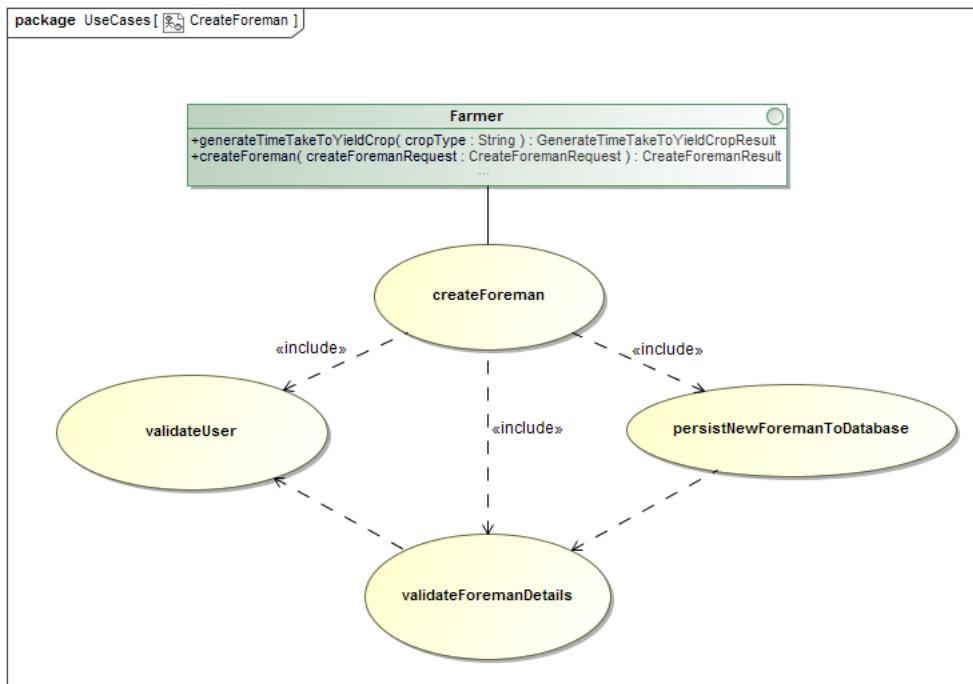


Figure 3.11: Create Foreman

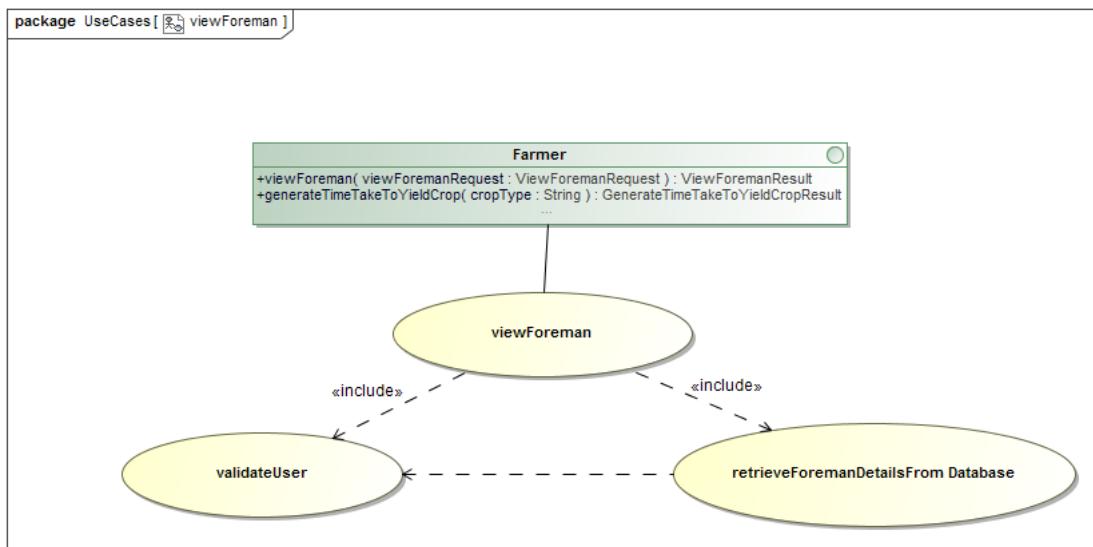


Figure 3.12: View Foreman

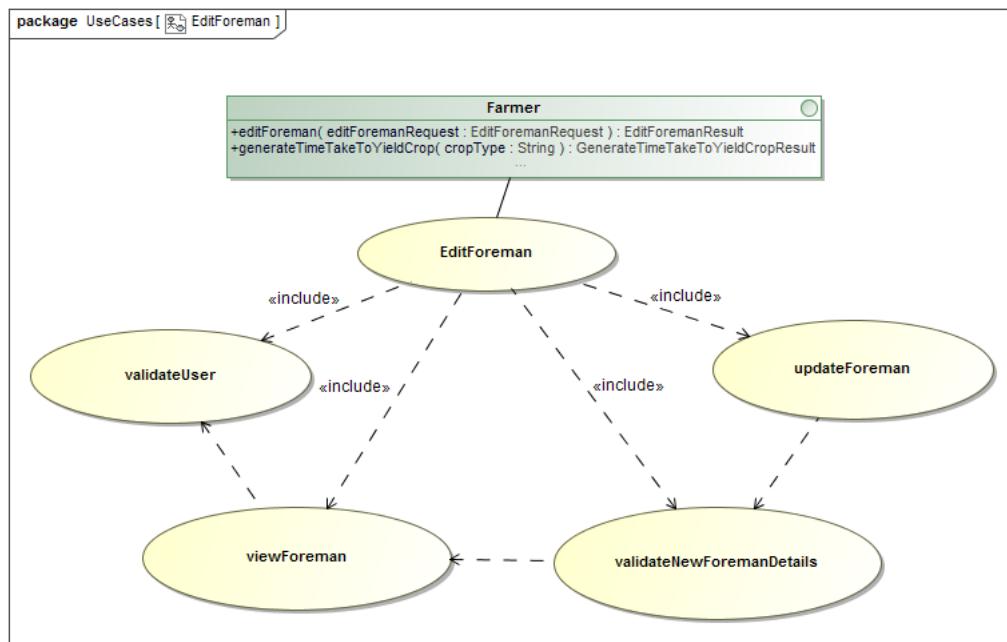


Figure 3.13: Edit Foreman

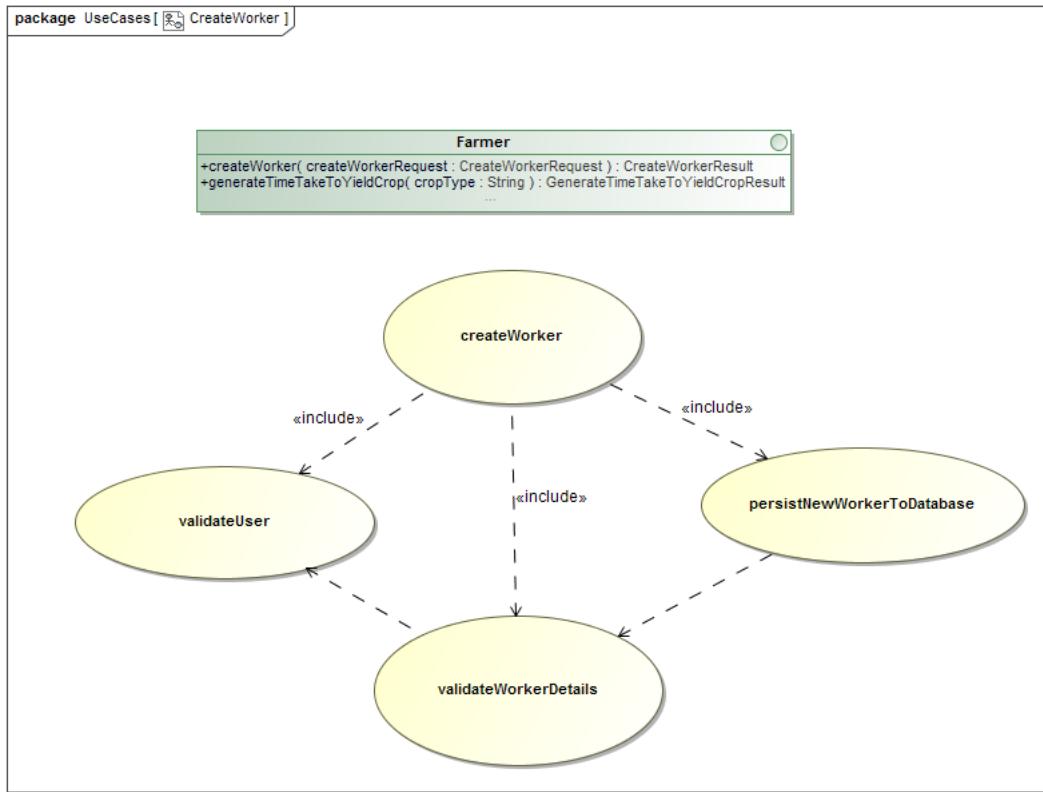


Figure 3.14: Create Worker

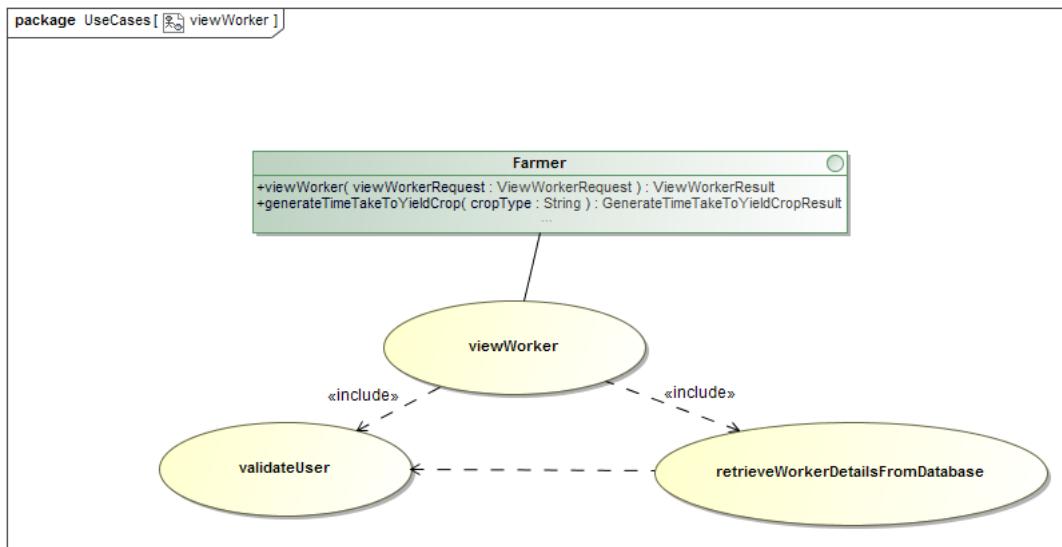


Figure 3.15: View Worker

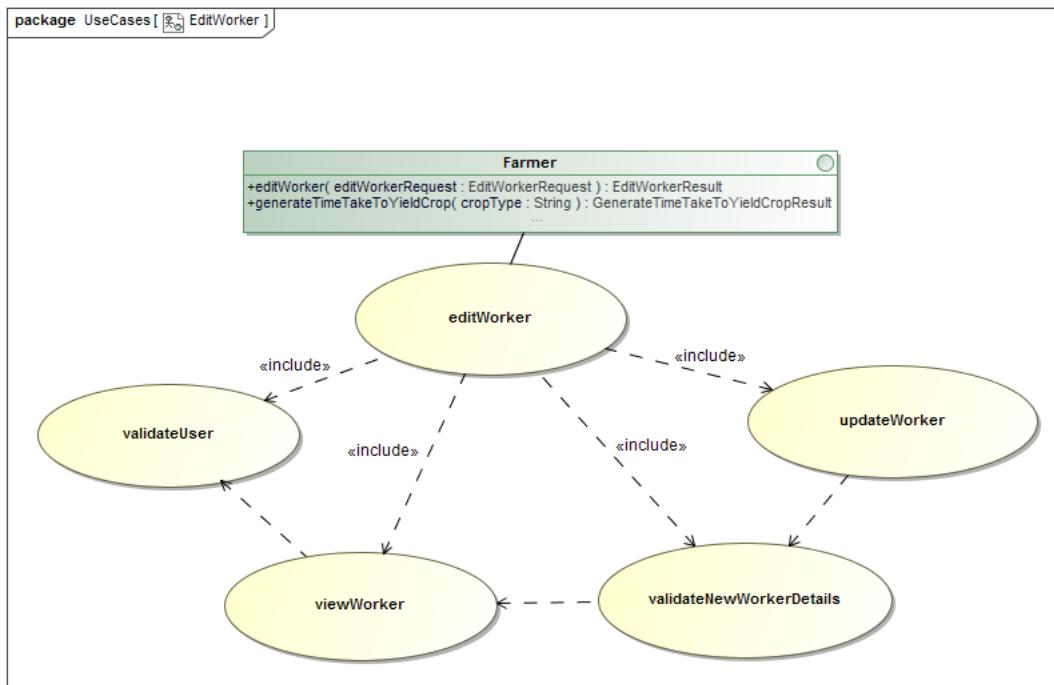


Figure 3.16: Edit Worker

[Insert  
Image Here]

Figure 3.17: Create Orchard Block

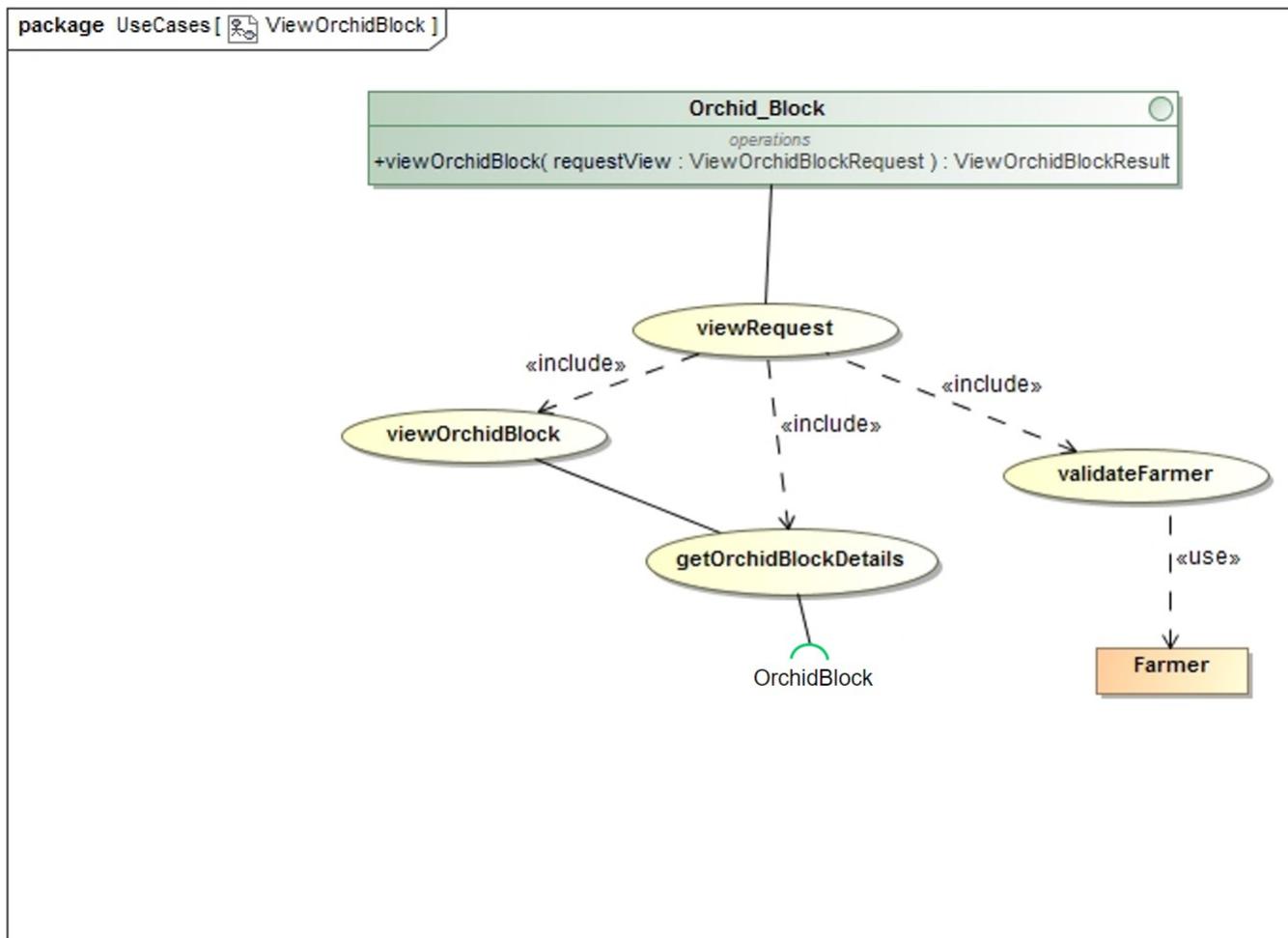


Figure 3.18: View Orchard Block

[Insert  
Image Here]

Figure 3.19: Edit Orchard Block

[Insert  
Image Here]

Figure 3.20: Create Irrigation Type

[Insert  
Image Here]

Figure 3.21: View Irrigation Type

[Insert  
Image Here]

Figure 3.22: Edit Irrigation Type

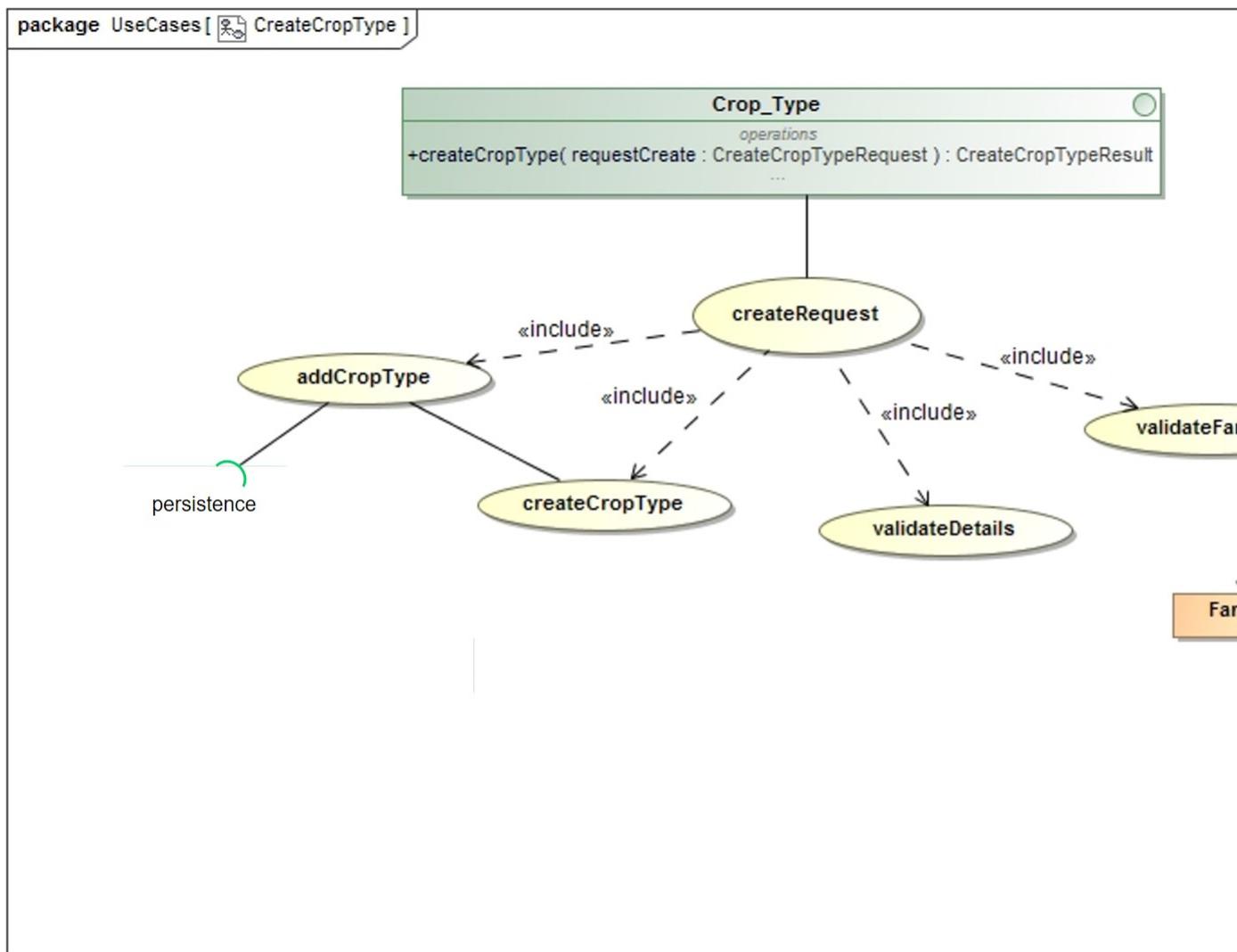


Figure 3.23: Create Crop Type

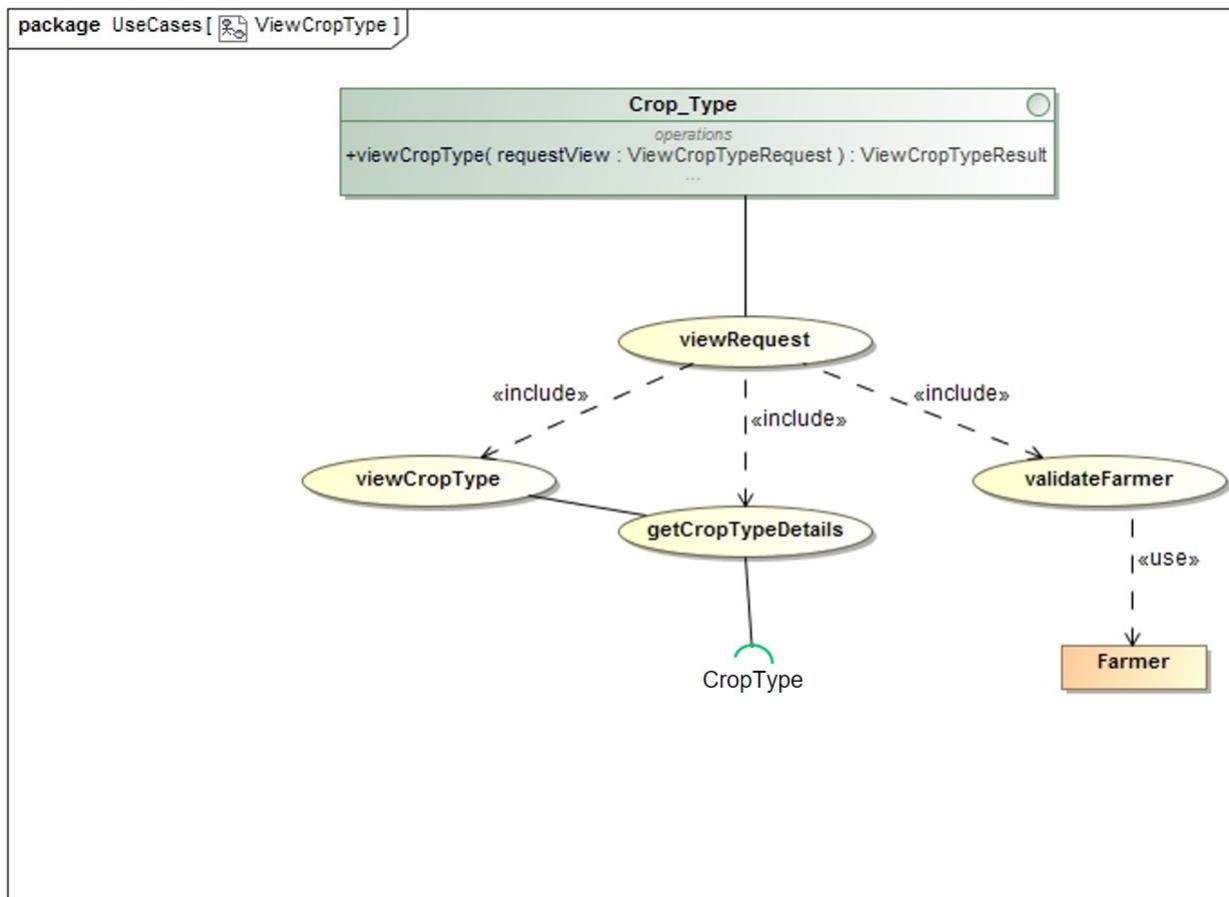


Figure 3.24: View Crop Type

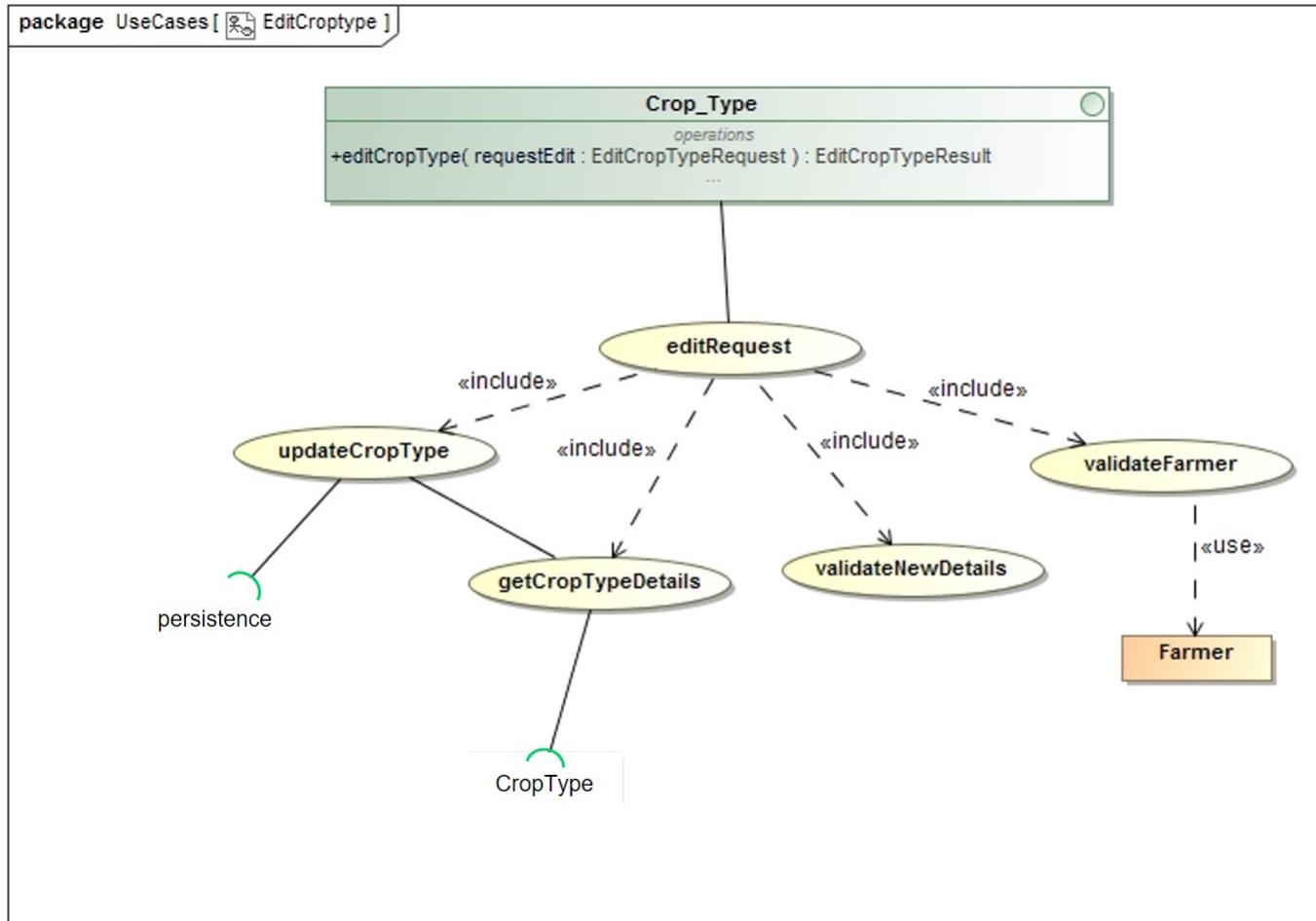


Figure 3.25: Edit Crop Type

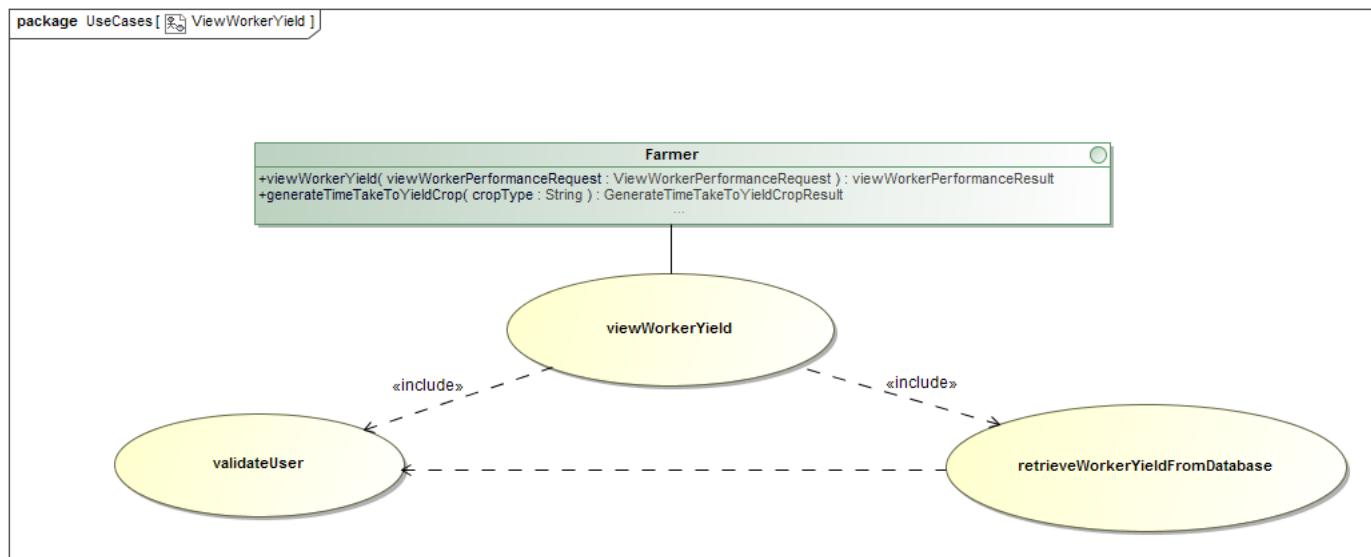


Figure 3.26: View Worker Performance

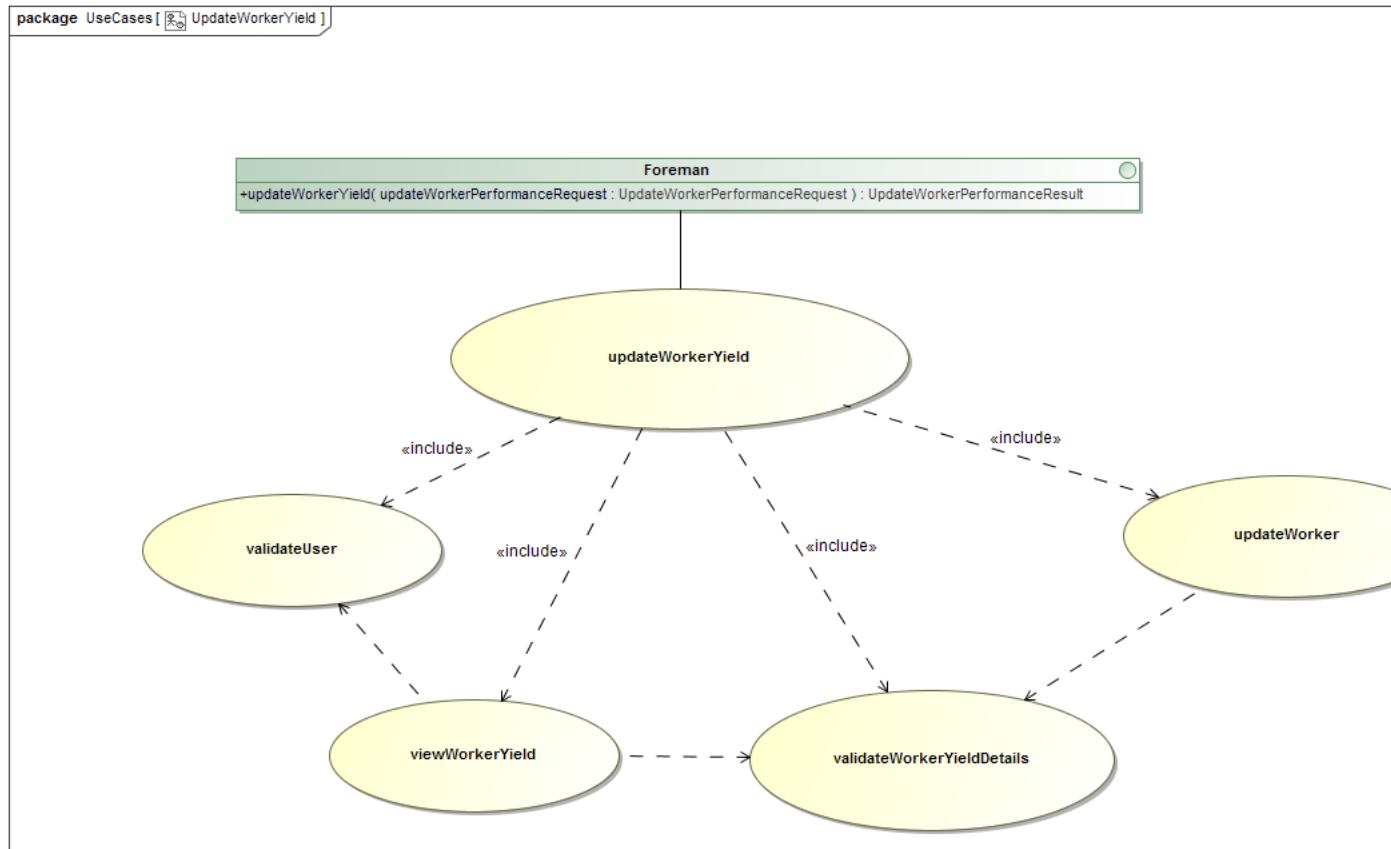


Figure 3.27: Update Worker Performance

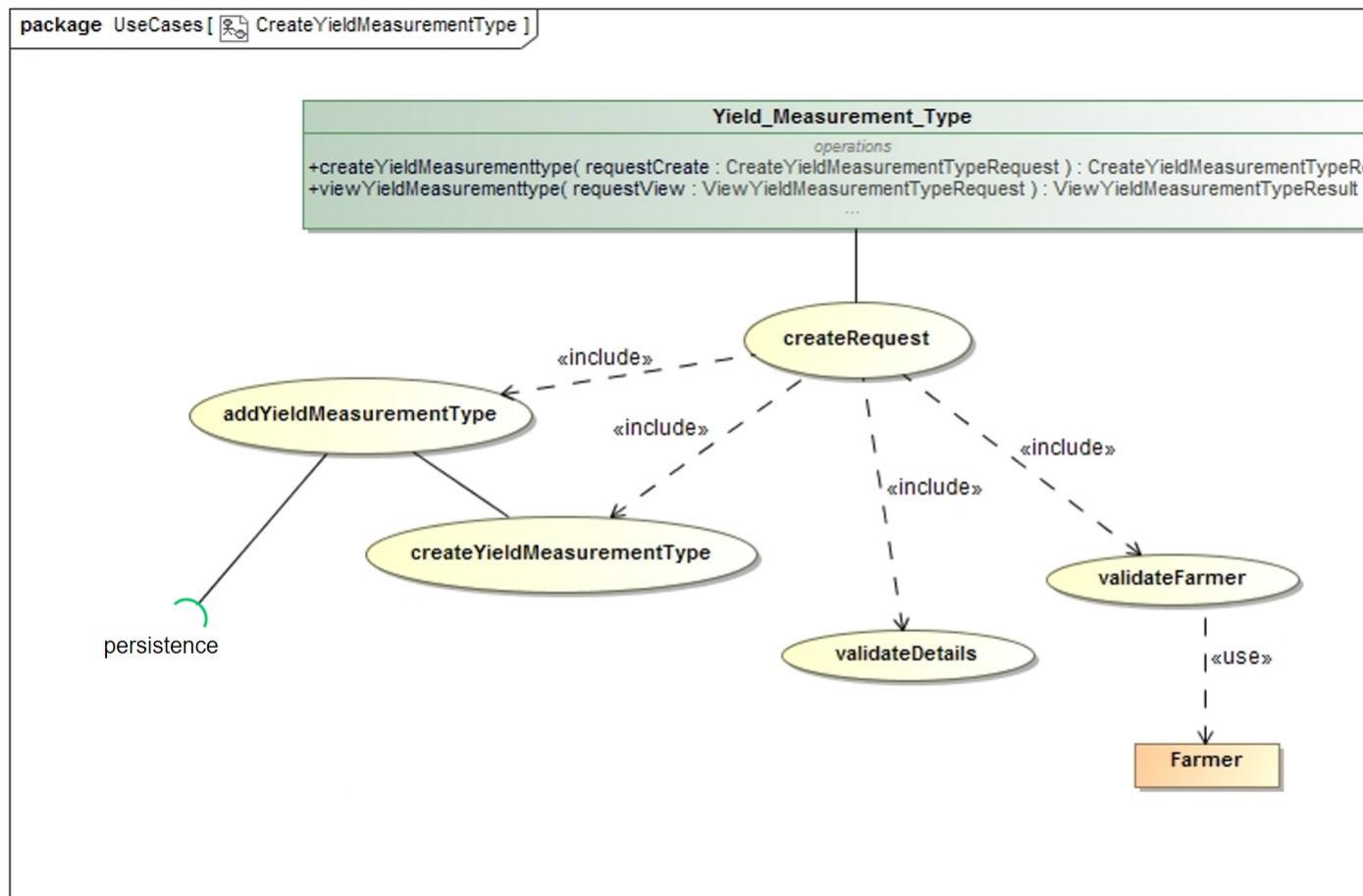


Figure 3.28: Create Yield Measurement Type

3.19	Edit Orchard Block (i.e. crop type, irrigation type, re-demarcate coordinates, archive, etc.)	55
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- 3.19 Edit Orchard Block (i.e. crop type, irrigation type, re-demarcate coordinates, archive, etc.)**
- 3.20 Create Irrigation Type**
- 3.21 View Irrigation Type**
- 3.22 Edit Irrigation Type**
- 3.23 Create Crop Type**
- 3.24 View Crop Type**
- 3.25 Edit Crop Type**
- 3.26 View Worker Yield**
- 3.27 Update Worker Yield**
- 3.28 Create Yield Measurement Type**
- 3.29 View Yield Measurement Type**
- 3.30 Edit Yield Measurement Type**
- 3.31 Create Cultivation Frequency**
- 3.32 View Cultivation Frequency**
- 3.33 Edit Cultivation Frequency**
- 3.34 Maintain Foreman-Orchard Block Allocations**
- 3.35 Maintain Worker-Foreman Assignments**
- 3.36 Import Census Data**
- 3.37 Generate Statistical Report of Worker Performance (according to time intervals)**
- 3.38 Generate Statistical Report of Crop Yield per Orchard**
- 3.39 View Heat Map**
- 3.40 Create Foremans Shift**
- 3.41 View Foremans Shift**
- 3.42 Edit Foremans Shift**
- 3.43 Notify Farmer Regarding Foremans Locations (according to time intervals)**
- 3.44 Notify Farmer of Foremans Activity History Every Half an Hour**

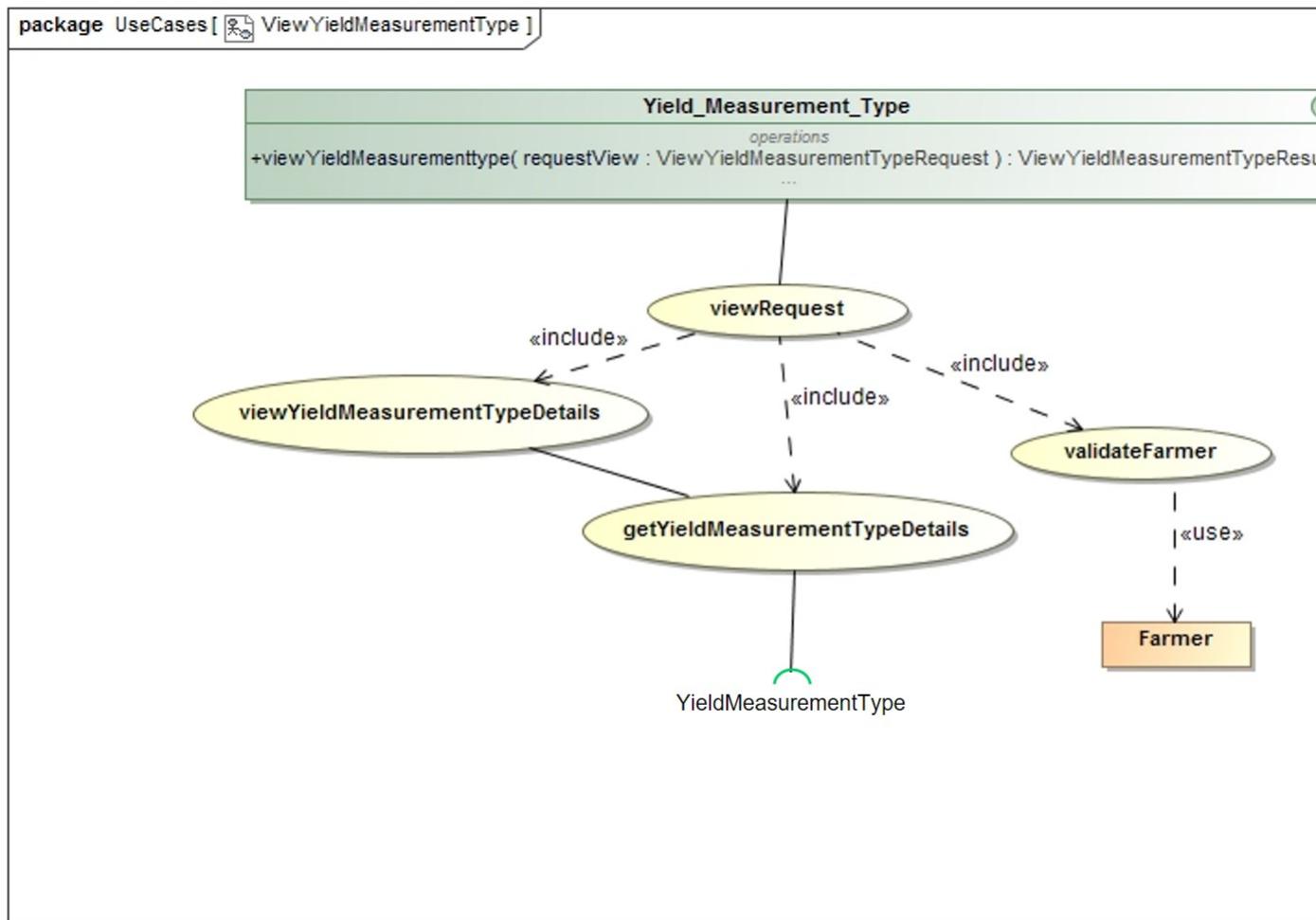


Figure 3.29: View Yield Measurement Type

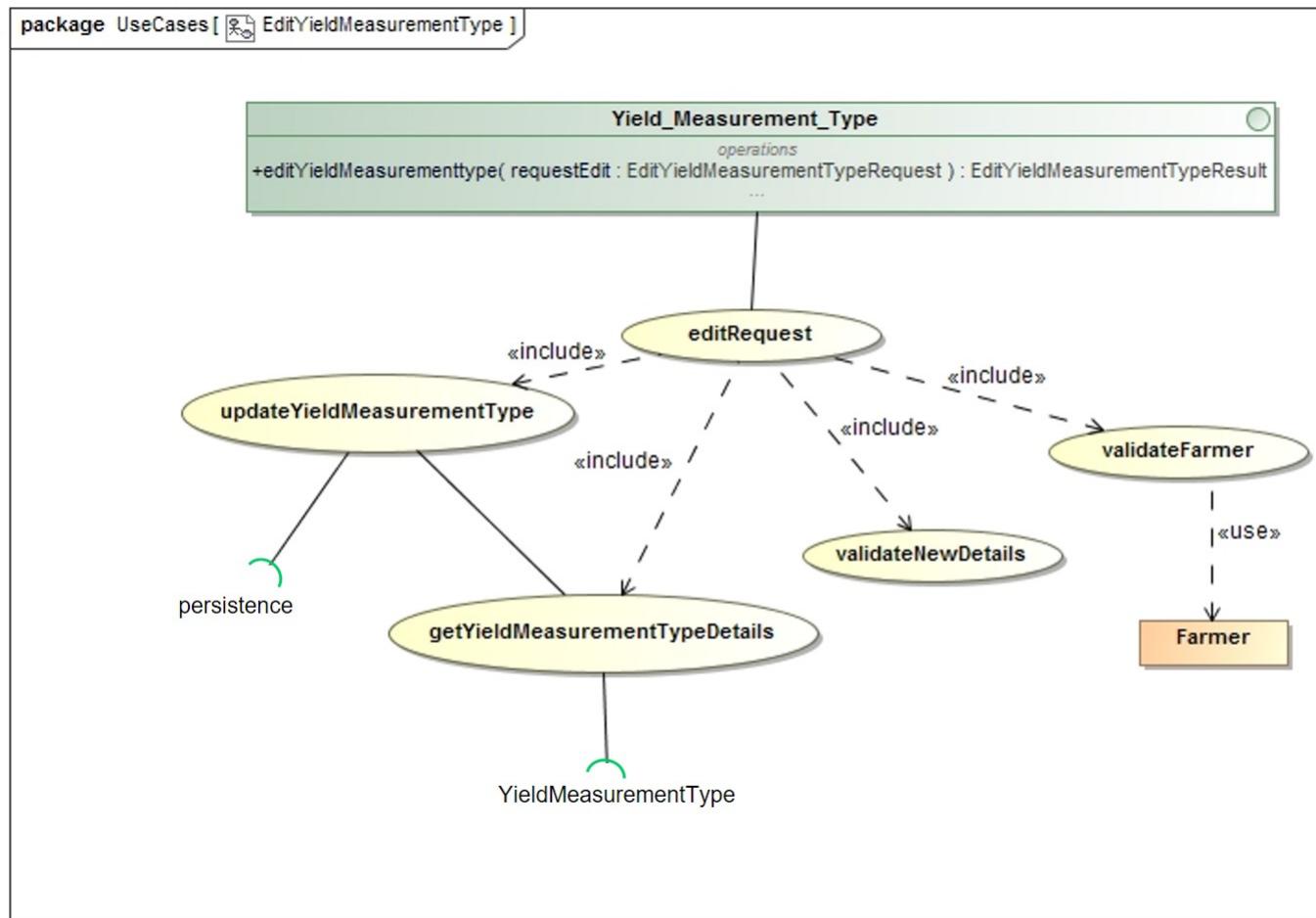


Figure 3.30: Edit Yield Measurement Type

[Insert  
Image Here]

Figure 3.31: Create Cultivation Frequency

[Insert  
Image Here]

Figure 3.32: View Cultivation Frequency

[Insert  
Image Here]

Figure 3.33: Edit Cultivation Frequency

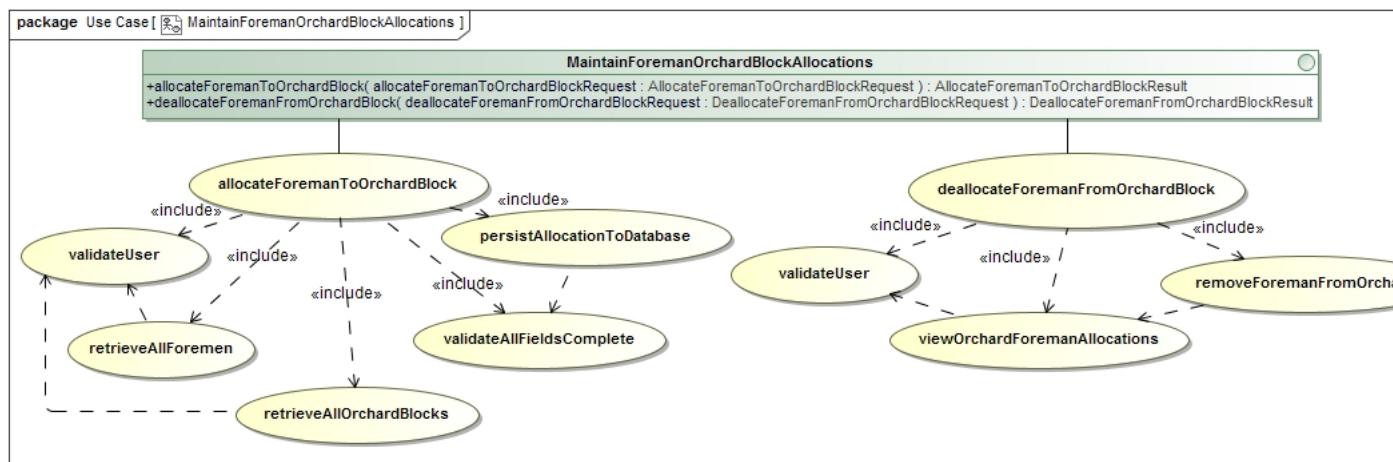


Figure 3.34: Maintain Foreman-Orchard Block Allocations

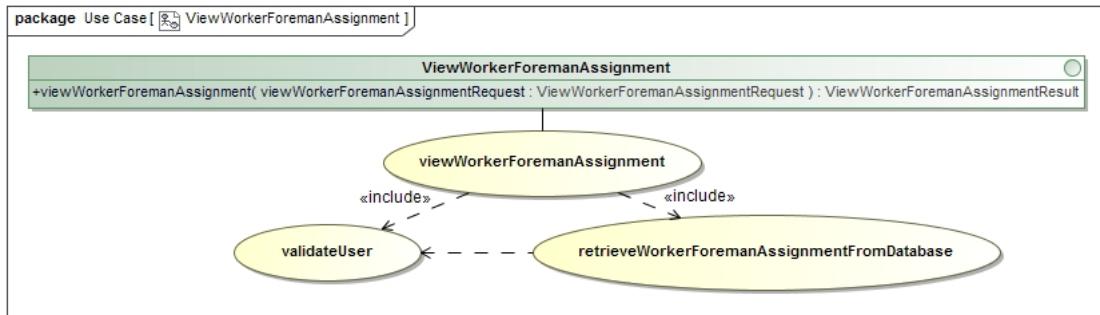


Figure 3.35: Maintain Worker-Foreman Assignments

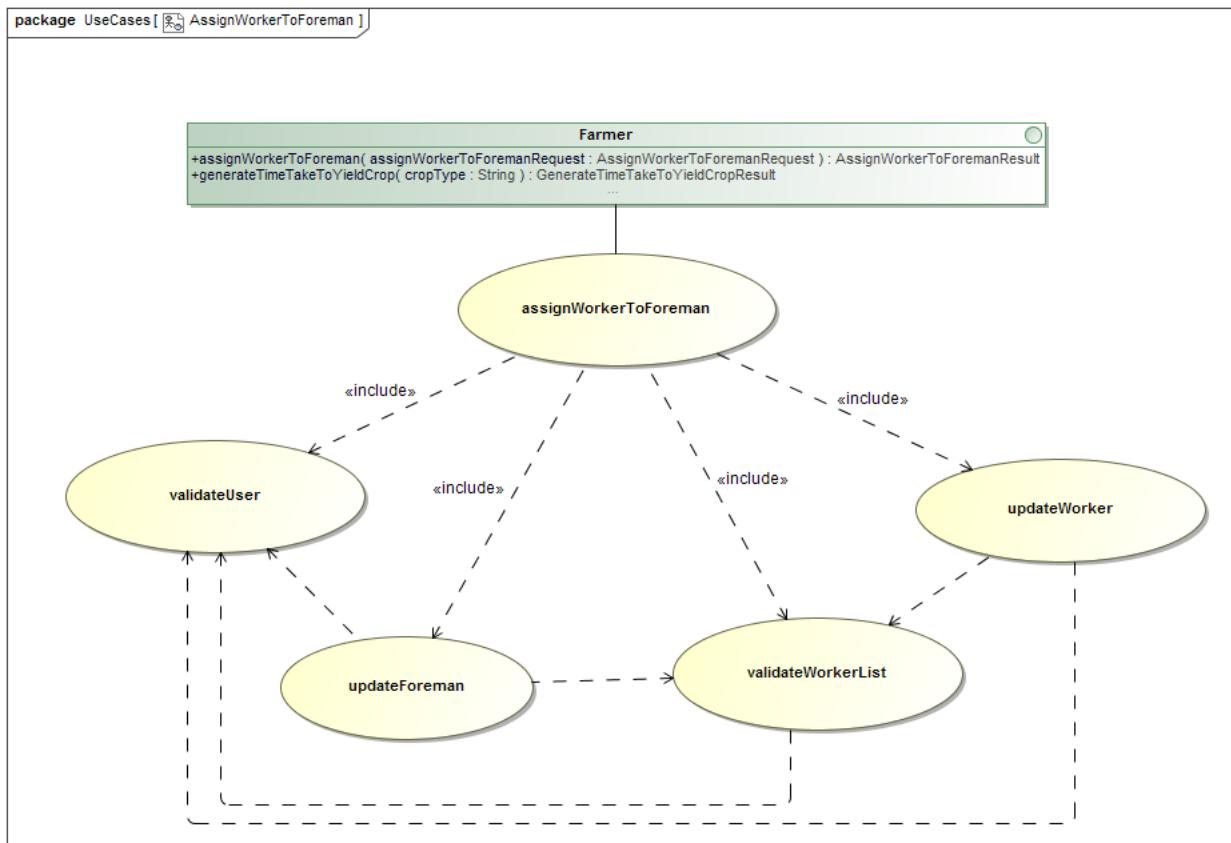


Figure 3.36: Assign a Worker to a Foreman

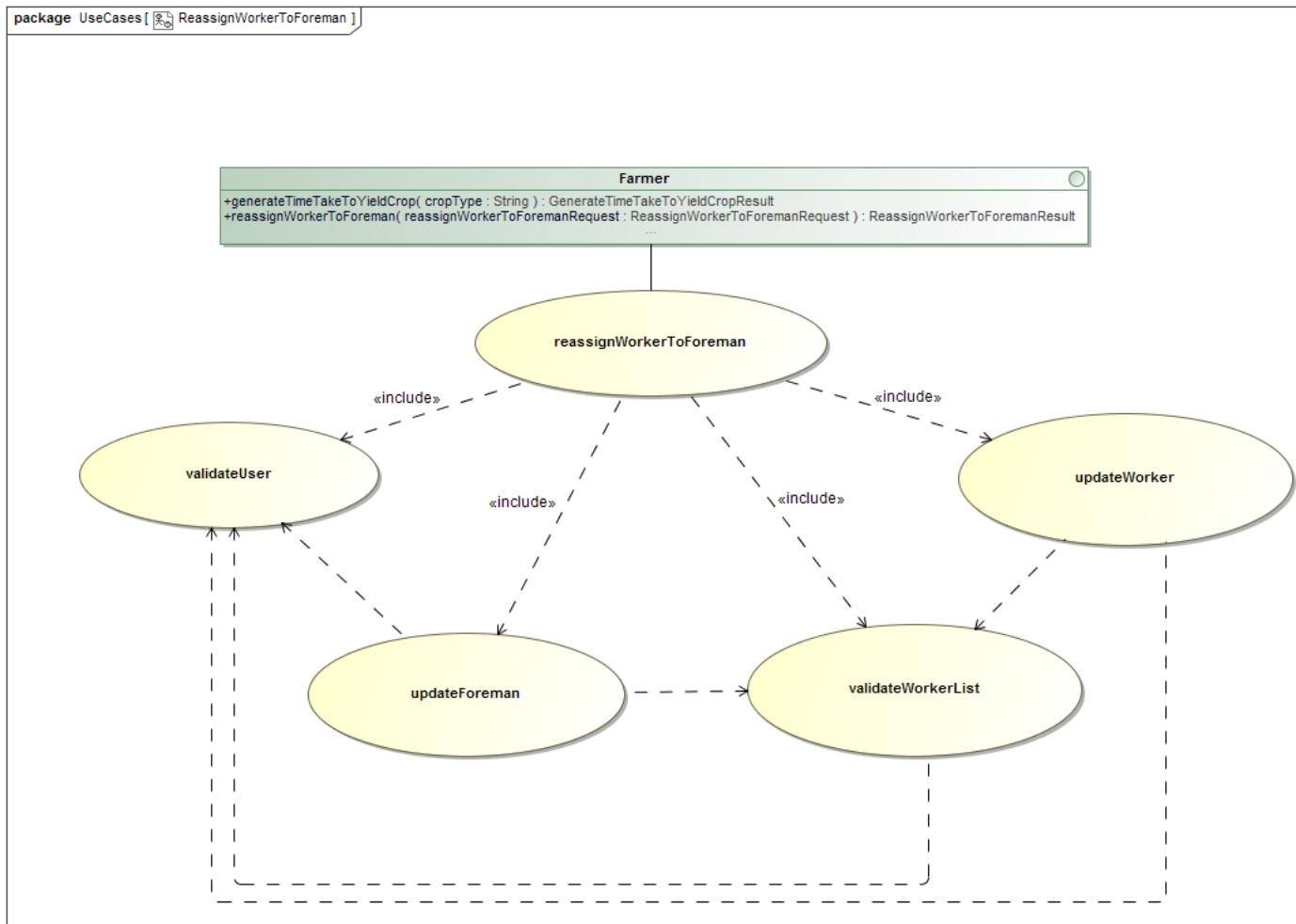


Figure 3.37: Reassing a Worker to a Foreman

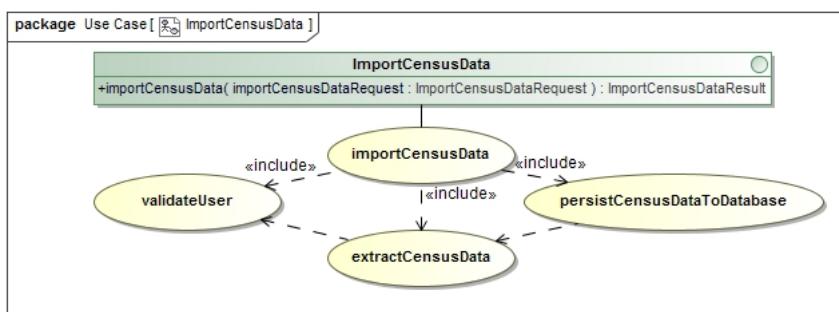


Figure 3.38: Import Census Data

[Insert  
Image Here]

Figure 3.39: Generate Statistical Report of Worker Performance (according to time intervals)

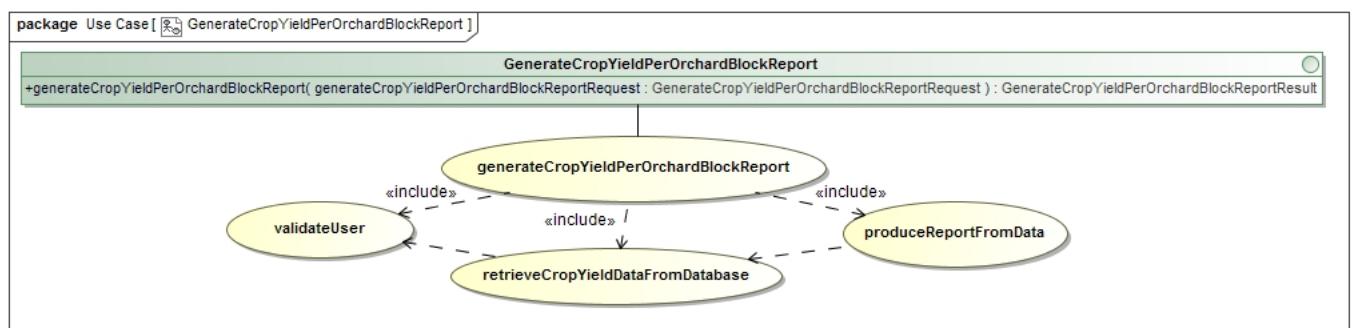


Figure 3.40: Generate Statistical Report of Crop Yield per Orchard

[Insert  
Image Here]

Figure 3.41: View Heat Map

[Insert  
Image Here]

Figure 3.42: Create Foremans Shift

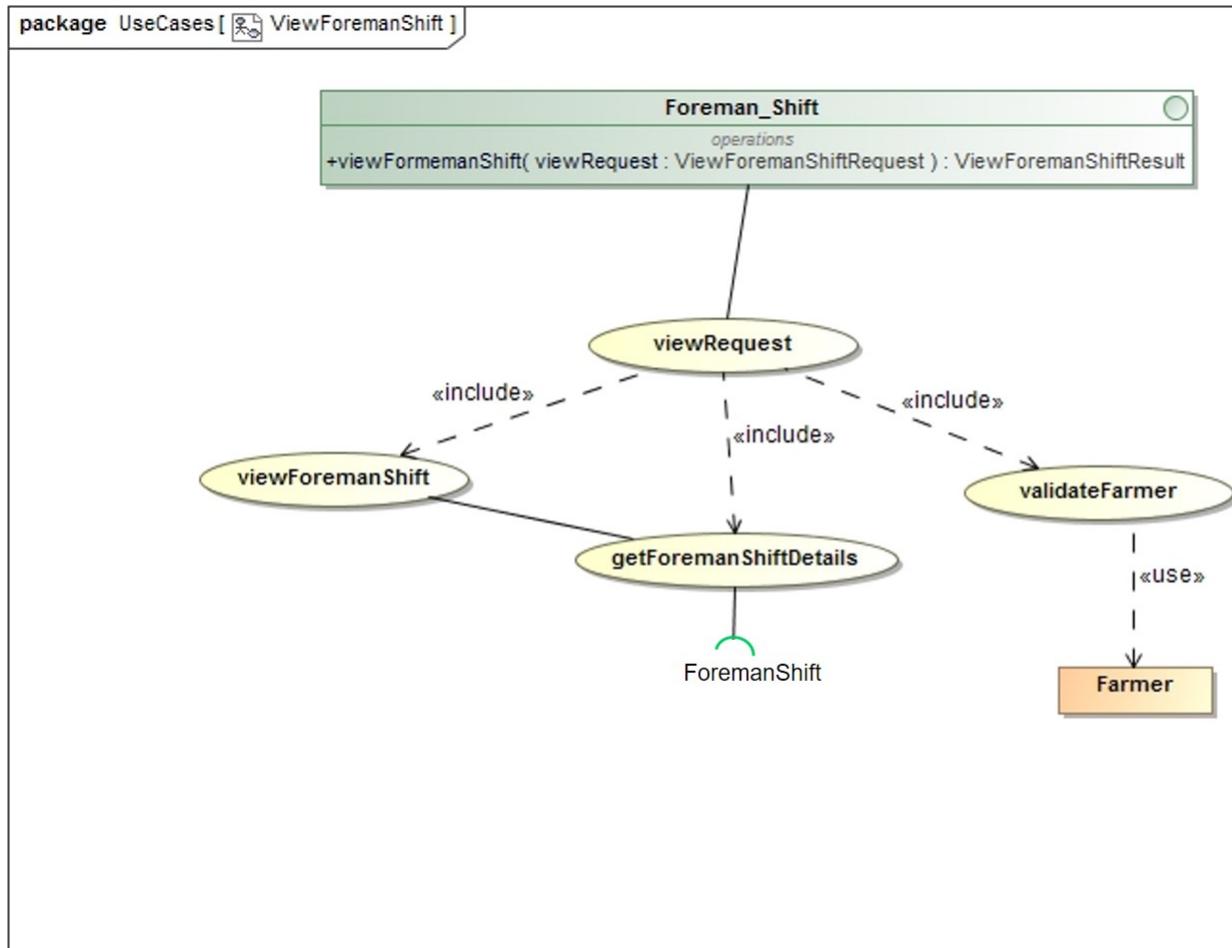


Figure 3.43: View Foremans Shift

[Insert  
Image Here]

Figure 3.44: Edit Foremans Shift

[Insert  
Image Here]

Figure 3.45: Notify Farmer Regarding Foremans Locations

[Insert  
Image Here]

Figure 3.46: Notify Farmer of Foremans Activity History Every Half an Hour

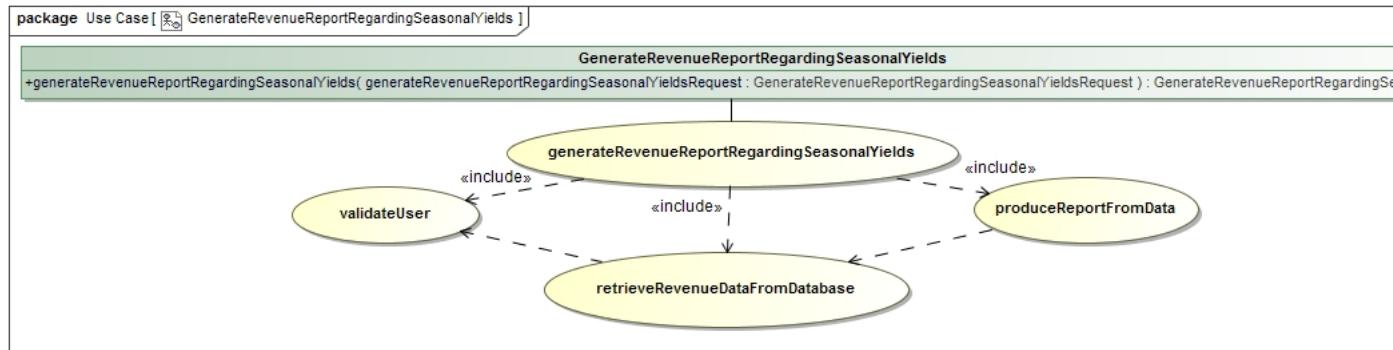


Figure 3.47: Generate Revenue Report Regarding Seasonal Yields

### 3.45 Generate Revenue Report Regarding Seasonal Yields

### 3.46 Generate Statistical Report Regarding Time Taken to Yield Specific Crops

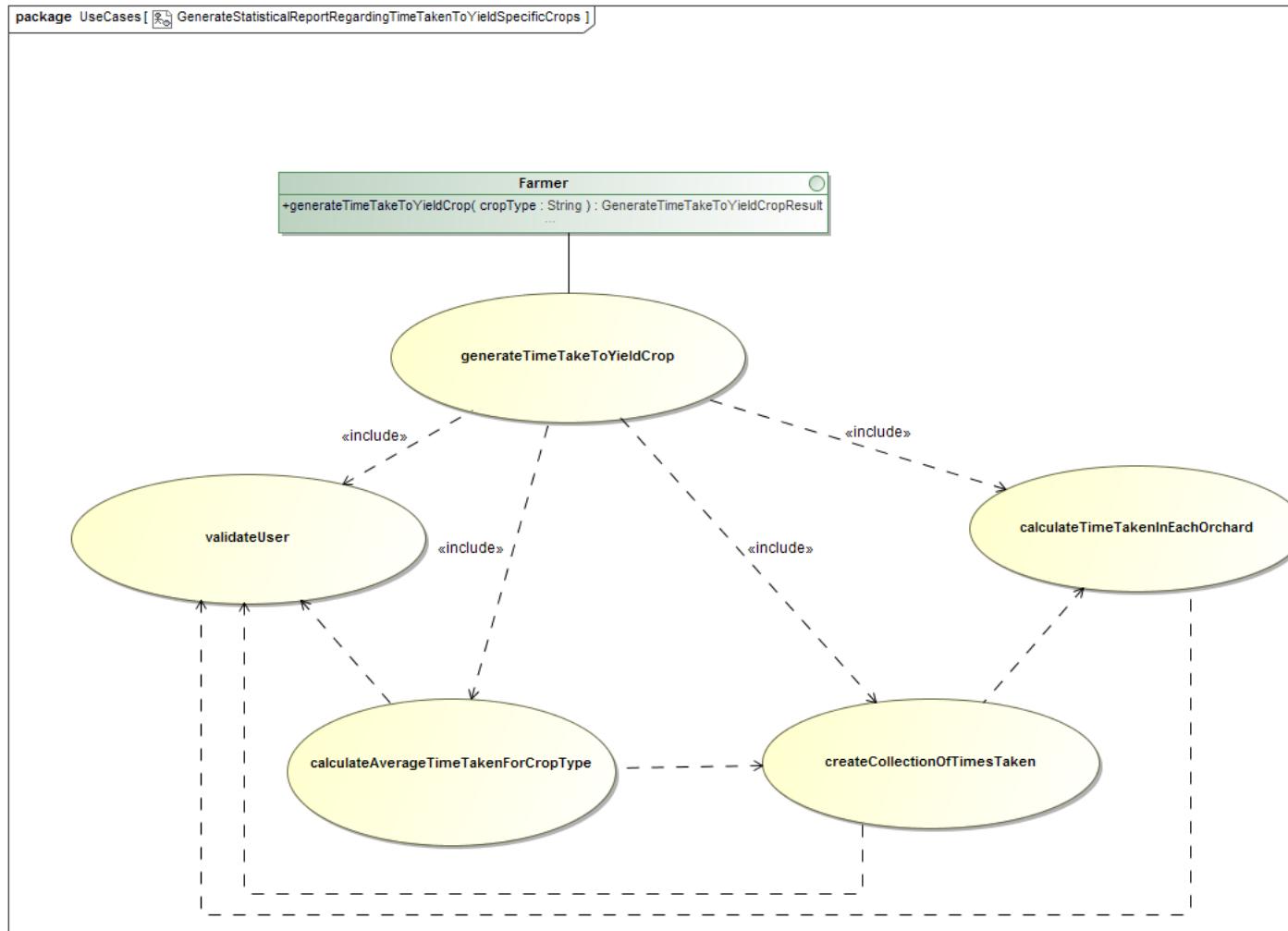


Figure 3.48: Generate Statistical Report Regarding Time Taken to Yield Specific Crops



## 4. Use Case Process Specifications

- 4.1 Login User
- 4.2 Logout User
- 4.3 Change Password
- 4.4 Recover Password
- 4.5 Allocate Foreman To Orchard Block
- 4.6 Deallocate Foreman From Orchard Block
- 4.7 Assign Worker To Foreman
- 4.8 Reassign Worker To Foreman
- 4.9 Import Census Data
- 4.10 Generate Statistical Report of Worker Performance (according to time intervals)
- 4.11 Generate Statistical Report Regarding Time Taken To Yield Specific Crops

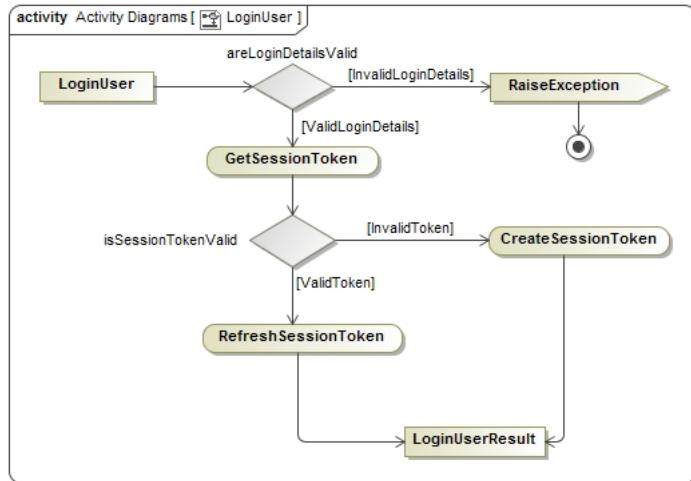


Figure 4.1: Login User

[Insert  
Image Here]

Figure 4.2: Logout User

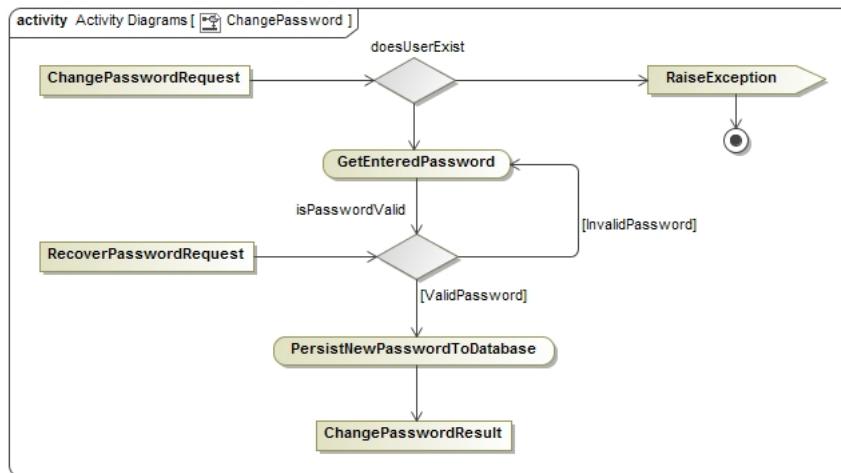


Figure 4.3: Change Password

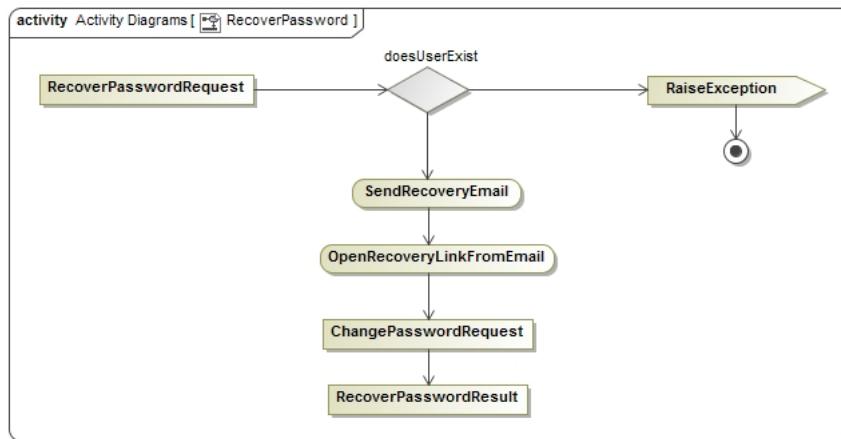


Figure 4.4: Recover Password

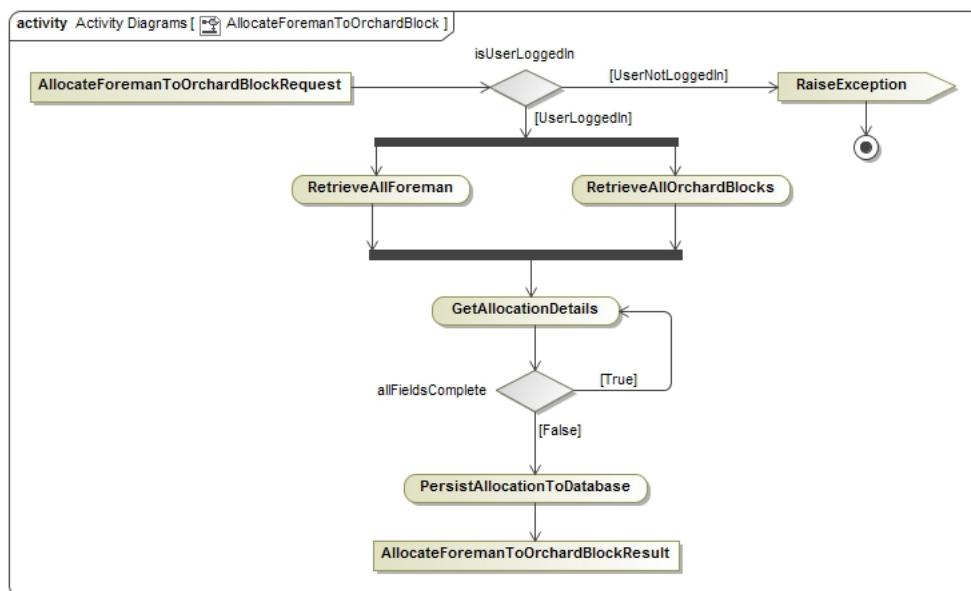


Figure 4.5: Allocate Foreman To Orchard Block

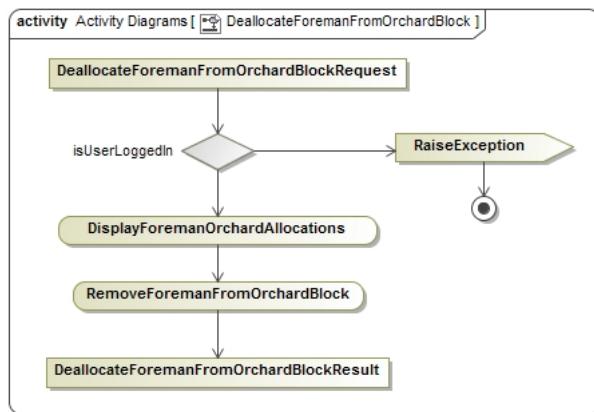


Figure 4.6: Deallocate Foreman From Orchard Block

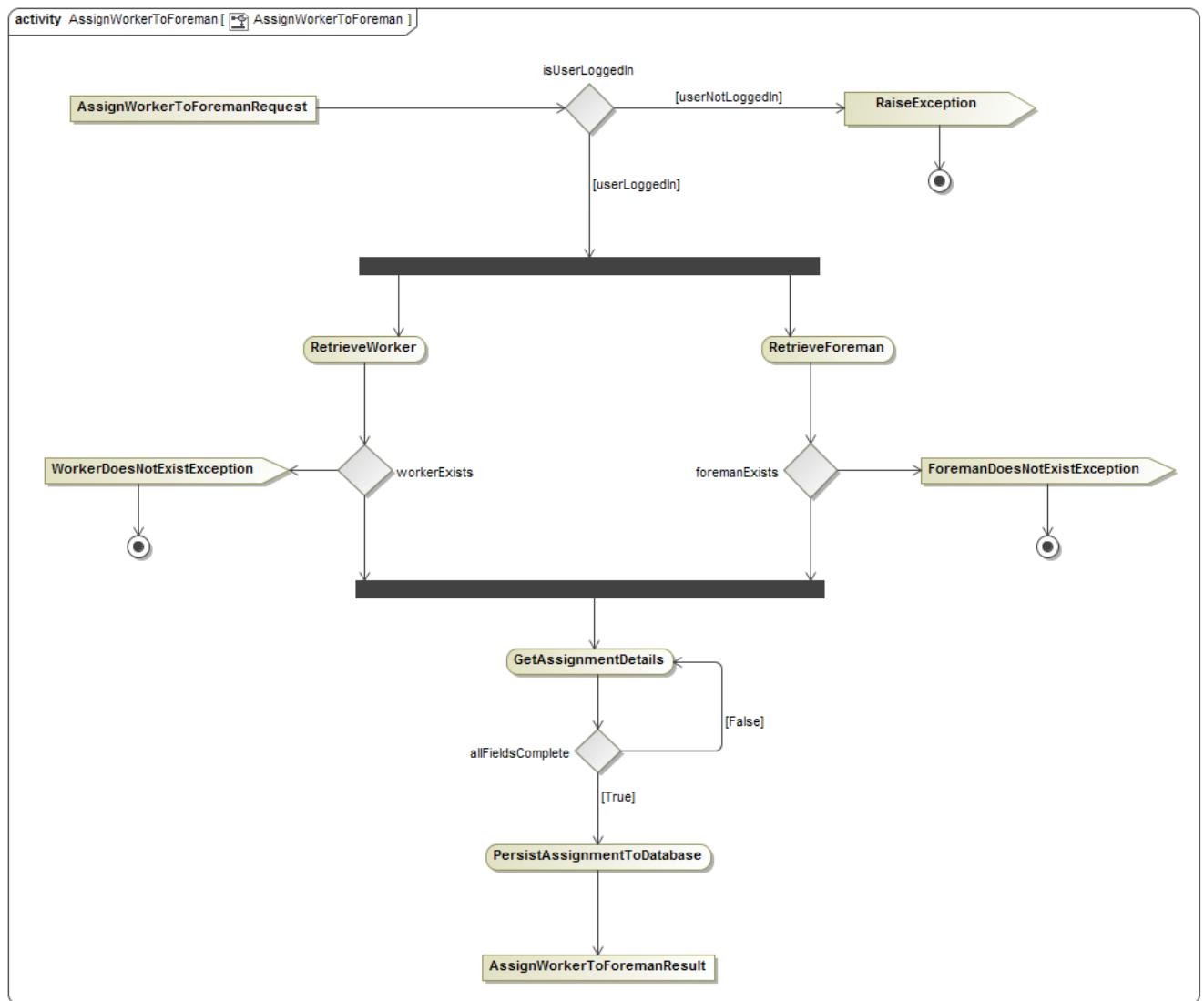


Figure 4.7: Assign a Worker to a Foreman

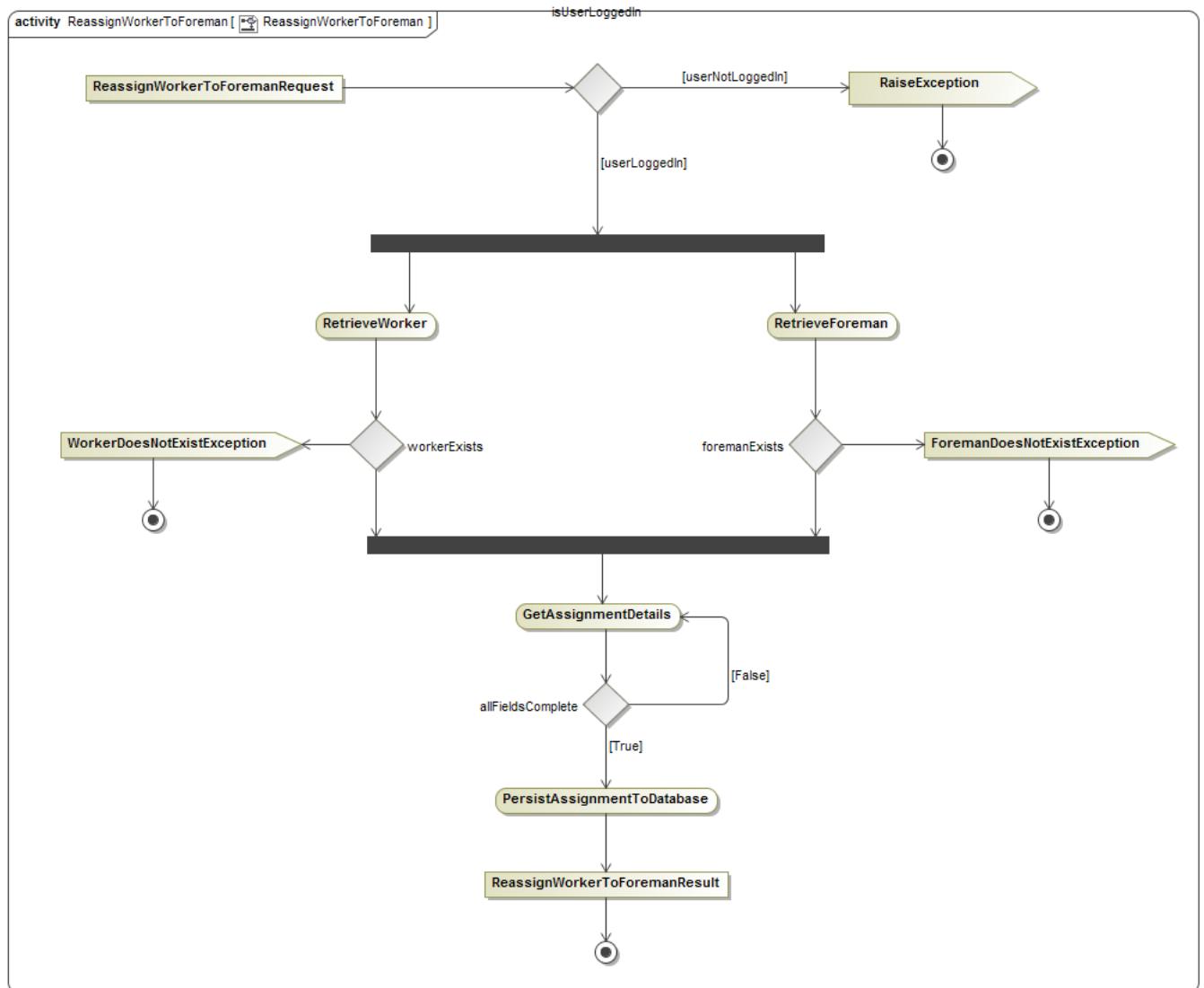


Figure 4.8: Reassign a Worker to a Foreman

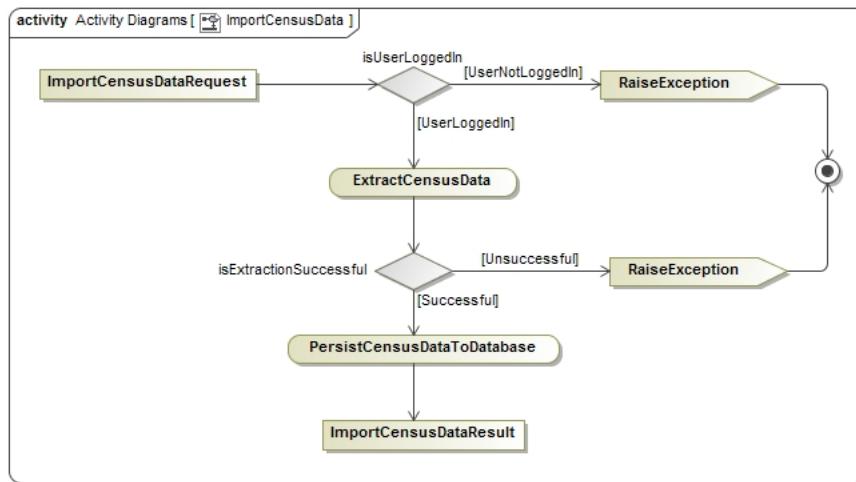


Figure 4.9: Import Census Data

[Insert  
Image Here]

Figure 4.10: Generate Statistical Report of Worker Performance (according to time intervals)

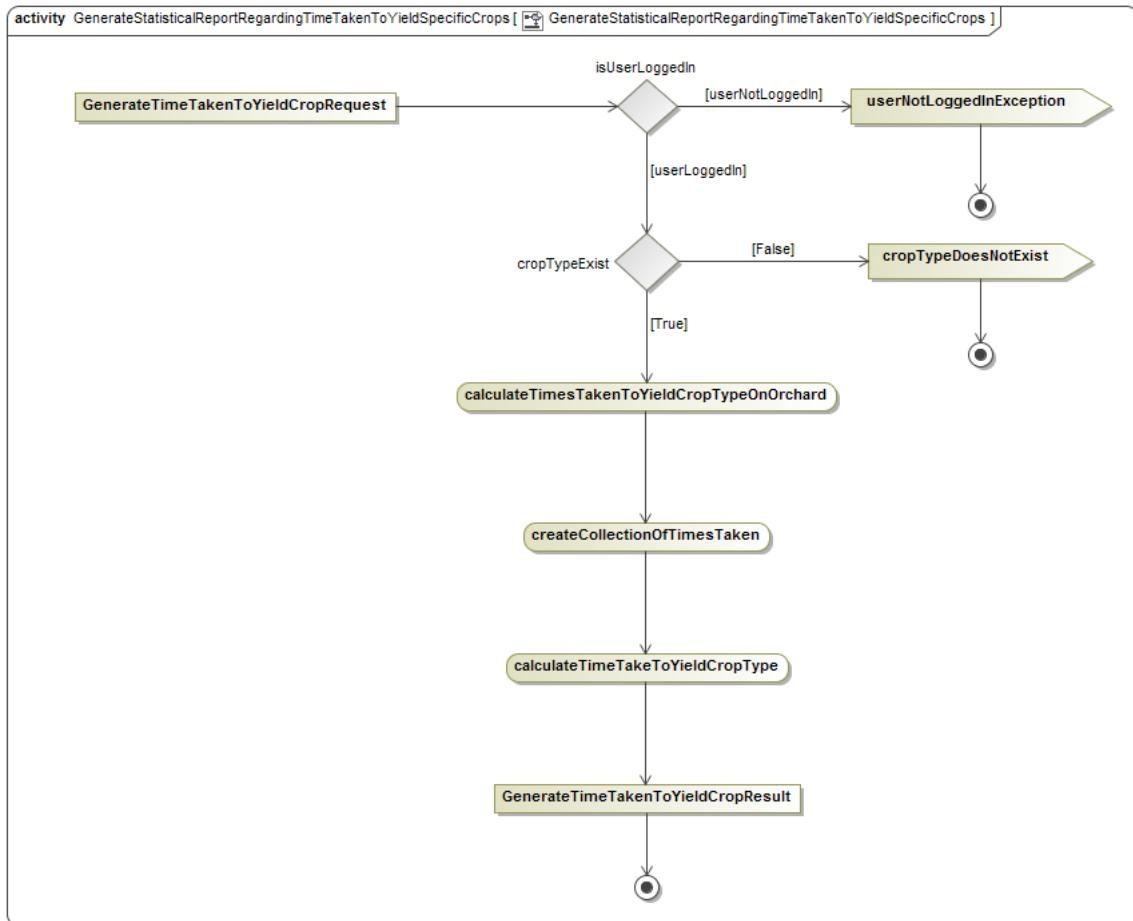
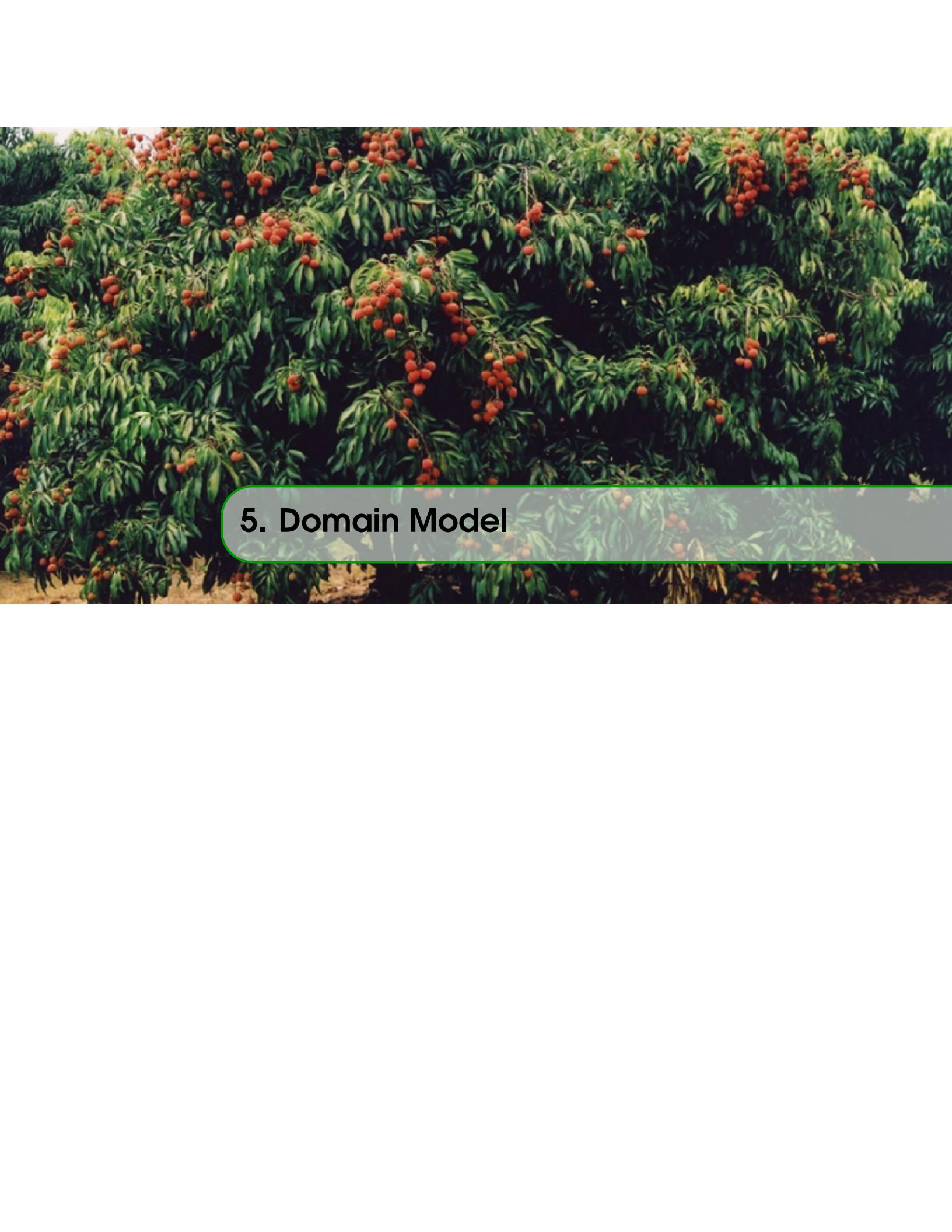


Figure 4.11: Generate a report that will statistically show how long it takes on average to yield a certain type of crop

A photograph of a lychee orchard. The trees are densely packed, with their green leaves and clusters of reddish-brown lychee fruit hanging from the branches. The perspective is looking down the rows of trees.

## 5. Domain Model

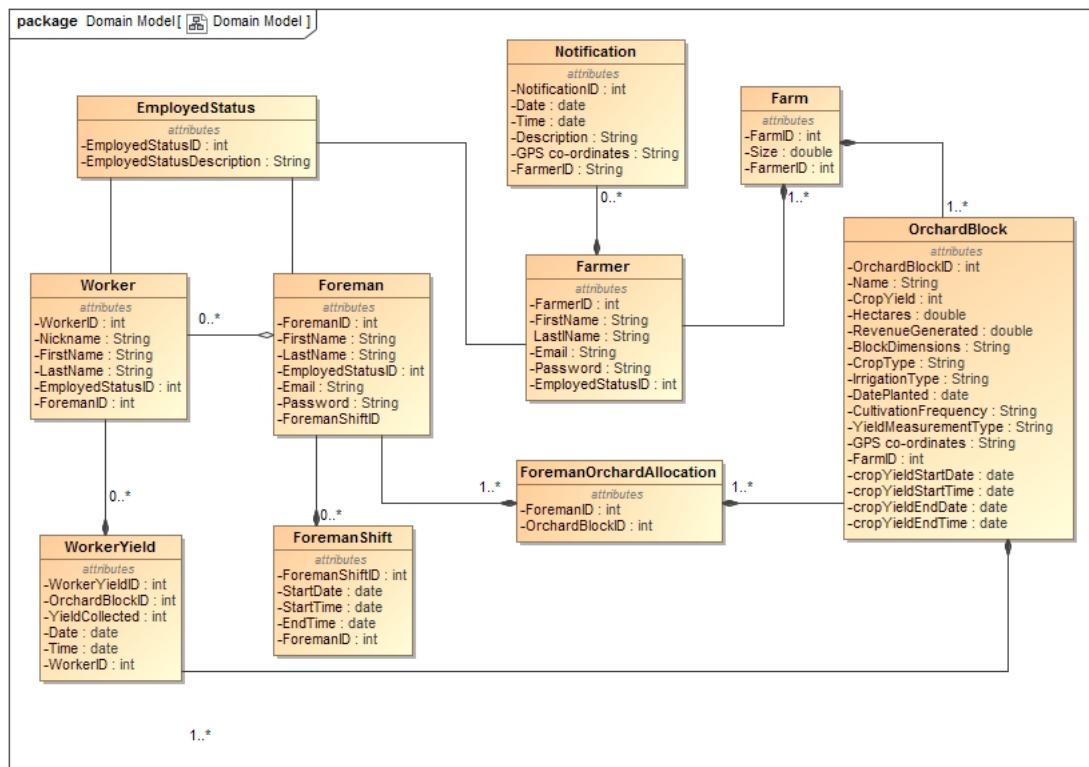


Figure 5.1: Domain Model for our system



## 6. Open Issues

### 6.1 Database Issues

- We are not exactly sure how we are going to design our database and store data. We do not yet know if we need relationships or not
- We have not yet decided on a proper local database that takes advantage of HTML5 Local Storage.