Liminal Thinking
by Dave Gray, published 2016 Foneward Dave's definition of liminal "What is liminal thinking? Liminal is a word that means boundary doorway, portal. Not this or that, not the old way or the new way but neither & both. A state of ambiguity or disorientation that precedes a breakthrough to a new Kind of Mindry. The space between." "liminal turnking is a kind of psyonlogical agrictly that enables You to successfully navigate huse times of transition. It involves the ability to read your own beliefs & needs; the ability to read others beliefs + needs; and the habit of continually evaluating, validating, and changing builefs in order to better meet needs. Preface, how wis book came to be "His art is helping people break down, examine, explore, analyze, and reconfigure their beliefs." (talking about Kurt Hanki)

families

*keeliefs are often blu maintuings in the way of change for indiv., orgs, etc.

*Kurti fundamental memiss: * kurts fundamental premise: We construct our beliefs, mostly unconsciously, and Themaster they haid us captive. They can help us focus + make is more effective, but sady, they also can limit us: they beind us to possibility & subject us to fog, tear, and doubt." Introduction, ment is limited Thinking? * winking at the tuneshold, most boundaries are madeup. + charge happens at boundaries THEM Sconvenient there are liminal roles be they are fretions associated ut growth & change, much involve breating, or otherwise transcending boundarier. thu most important waterial to understand for liminal fluinking is BELIEF

4.1 How Beliefs Shape Fueryming

*goes through to Beliefs about Beliefs

1.1 Beliefs are Models Einstein oncesaid that it was his religion to believe in the existence of a real world, because he could not prone it " So we need to agrice that there is a valid, objective reality + we're limited by our POU Our ideas about neality! = neality your model, our beliefs *Cultivate the ability to heavurat other Reopele find obvious + be awane year your obvious is not always obvious F.2 Beliefs are Cheated Construct beliefs layer by layer using thepyramid of beeing based on the ladder of Inference (Chris Argynis) * the way cabilities me have for interpreting neality are different from person to person * You're limited by your experience, was you pay attention to & you can be primed to focus on certain temps or needs I you can to some degree direct your attention but its like a needle generate theonies - judgments on anecord player * experiences, attention Humes ejudgments help transform reality from something unknowable to a mintal model that can easily be used

(aka your beliefs) + Lews forms what you find "obvious"

4 Lew space blu neality & the obvious is criminal some space

The obvious

The obvious

Beviets

Judgments

The Obvious

Judgments

Thuries

Space

Reality

Reality

(unknowable)

P. 3 Beliefs Cheate a Shared World "Abelief is a stony in your head" a cause e effect-chain » if you have a need → look for belief that > provider a rule for action -> get nesult you want & needs come from your experience of the world or freeze * an effective belief is a new west WONKS. Learning Loop The Obious 779 Bouetr aunat happened e my?" MEXP Reality "Howdo I Feel x you can end up in learning loops workers that reinforce negative beliefs, generating a doom loop & when 2+ harning loops interact like this it can generate a system of belief + behavior called a stony met mich is ashared world co-created by its inhabitants * a self-neintorcing learning loop of positive behavior is a delight loop * Stonywebs cheate different shared worlds "But to practice liminal buinking, its important to nemember that the way it's "is something we have eneated together, and it we can createst, uncan changest." P. 4 Beliefo Create Blind Spots "Liminal thunking is a way to identify limiting beliefs topen your self to beturto unseen possibilities that can open new doors of the people around you + yourself can have limiting belief, that Cheate blindspots.

P.5 Beliets Defend Themselves

* Collectuelly ne can create a bubble of belief that neinforces e

* Argyn's called their sey-sealing legic + the longer a group of people stick uple sed-sealing legic the Mixely it is that it desinitionation near the

"New information from outside du bubble of belief is discounted, or distorted, because it conjuicts uple version of nearly that exists inside the bubble."

· 2 ways people evaluate new ideas:

(is it internally comment? (make sense in bubble) -it-wisfails ppl © is it externally valid? (can I test it?) & reopie ranely test ideas for external validity ranely get to - Hus question Menteury don't have internal cohenence

liminal thinking nequines authingness to test evalidate new ideas, even wen teny seem absurd, crazy, or wrong.

& your pubble is not many itself.

P.6 Beliefs are Ted to Identity

· governing belief a being deepen tred to identity efectings of self-worn

"When an emotional need is untuly bed - especially when it remains untulfilled for some time - the brain seeks to fix that gab uf some kind of experience ton

*To change a governing belief you would need to change how you see yourely, it not easy

The more foundational belief, we more it will be unconsciously defended by self-sealing logic. This can be a scary place

Schanginghis governing belief would shake the stability of your shared mebs + consequently and your personal relationships * Liminal Hunting requires courage to explone.

The Moral Organizational Zen Hesh, Zen Bones The Future of molecule by Rull Reps Traps management by Paul tak by ams by Gary Hamel Yart 2, what to do about it Argigno P.1 Assume That you Are Not Objective "if you have a persistent problem that keeps popping up eseems BUND SPOT OPEN Londer Unknounts you known by you't to intractable, start by assuming other known by others that you are not objective. UNKOUN HODEN undraw unknown by known to you "Inasystem problem, if you're part butnothy bothyou other others 4 others of the system you're part of the known by Unknown by problem. you - printable list of traits for Yeu's THE JOHARI WINDOW exercise: http://xplaner.com/jonan P.2 Empty Your Cup window * Start by listening Plosing your assumptions. * Asuccessful team will continue doing what successful even if the environment Changes, so they don't change & start messing up: *Don't give clues about what you want to hear when you ask questions · beginners mind, emptying your cup of preconceptions, knowledge, turnis eassumptions don't get in tunay (in zen practice) P.3 Cheate Safe Space "Reason does not get people to act. 25 Results Emotion is wat causes people to act." Status, feel important, recognized or needed? - Q 4 Certainty, feel contident in predicting the future of NEGOS. A utonomy, feel like control of their life, work, e desting? Relatedness, feel like they below? Thut group to look after them? Fairness, feel Jeung are being treated fairly? that the "rules" one fair to them? * conecite a safer pace for people to share lever feelings "The only way that you can really understand what peoples motivations are is to create as pace that is safe enough for them to cone out of levir self-sealing logic bubble to cult natie currosity to openness, and toget them a feeling of safety.

by Paco Underhill liminality & Humodern Bjorn Thomassen P. 4 Triangulate evalidate ·What makes a good theory is if it can be proven false > faisifiability "The "crazy person" may heacting based on beliefs that are inconclivable to you because they are outside your bubble." & searching the internet is a great faketest & can help reinforce the bubble * But you can triangulate. Societop or viewpoints Theories that you can Compare, contrast, combine + validate to better see what's going on. When hold them Toosely " People act in a way that make sense to mem. It something doesn't make sense to you, been you're missing something * sometimes (often) you just need to go tack to them. P.J ASK Q'S, make Connections "That is how mitch works his change magic, by wandering around, asking q's & connecting tuedots San outside perspective allows him to evaluate their obvious" I tuese opportunities are latent in the system, waiting for discovery P.6 Disrupt Routines * So metimes if you attack the habitual solution you disnupt the routine eand up with a better outcome * if you disnept your routine what houppensnext can cheate new openings to try something different P.7 ACT AS If in Muttene & Now "They cheated, in a temporary way, a possible, parallel world a prototype of a potential city, one that was unconstrained by sue existing rules. *act as if a hypothesis is true e give it ashot, act as if you in a parallel world or as i full world you want to create is already here * Muenes a GIANT range of potential beliefs - actions

Games torming of The Connected Company

P. 8. make sense my stones

"buren someone tells you as tong, they are sharing an experience of expressing their beliefs about the experience at the same

time - pairing brains

* You can give people a stony prompt to help actively create a shared horld together

* a story translates facts into "nues for action".

P.9 Evolve Yourself

* Change involves nisk + you can't change the world who changing yourself

* be flexible uplue outcomes of achange

"Wiless somedegnee of chaos is permitted to enter the system, no turtuer progress can be made."

The world turns, things change, and beliefs that once served you well will no longer be valid."

there can be no neal "There can be no real Creation wo some destruction"

Now What?

"The leaders in an organization, or a family, or a nation, or any group, are not always the people at thetop."

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