# 8 View

Work Area ...

Z-Scale ...

Viewer 2D ...

Stereo Viewing

Toolbars

✓ Show tree

F11

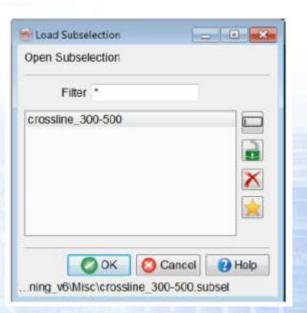


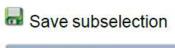
#### 8.1 Work Area

The Work area dialog is opened from the 'view' menu. The Work area sets the area bounded by the survey box. Displayed items will be cropped automatically to fit the set inline, cross-line and z-ranges.



| Set ranges to full survey – to fully maximize the inline, crossline and Z |
|---|
| Open subselection – brings a list of all available subselections          |
|   |



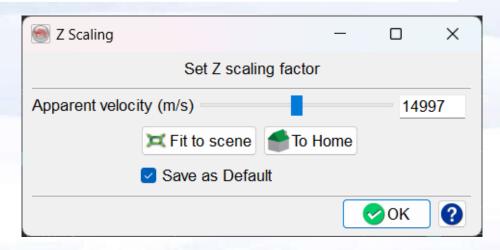


|      | Filter *          |              |
|------|-------------------|--------------|
|      | crossline_300-500 |              |
| Name | z_600-1200        | ncel Na Help |

#### 8.2 Z-Scale

The Z-scale option allows scaling of the survey box vertically. 调整

调整垂向比尺



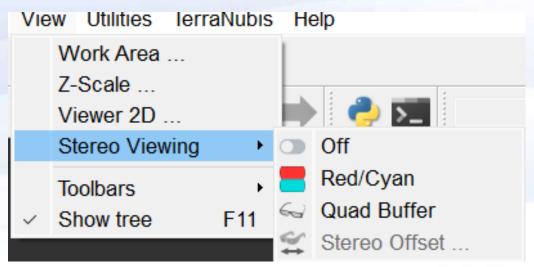
There are three options for *Z-scaling*: The slice bar, setting scaling according to current scene "*Fit to scene*" and resetting the scaling "*To Home*".

You can set any position/orientation of the scene by clicking on as default Home.

#### 有3种方式

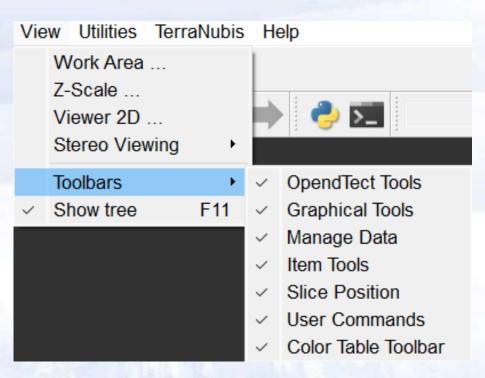


## 8.3立体视觉(Stereo View)



The Stereo viewing menu allows setting the stereo viewing on/off. Note that in order to use Red/Cyan stereo, appropriate glasses are needed. The offset between the red and cyan view can be manipulated with the Stereo Offset menu. The Quad buffer option has special hardware requirements in order to get passive stereo view on a screen with dual and polarized projection.

### 8.4工具条



All elements available in the main OpendTect window can be switched on/off here. See Toolbars for the various actions of the buttons on the toolbars.

管理主窗口中所有元素的on/off