
































Log of Commit under Main

History for TCSS504_CourseProject / TriviaMaze

Commits on Mar 17, 2023























updating shortcomings in project synopsis file.	d2cc3a	<>
adding one more bullet for extra point	862c832	<>
Remove PPT file	84821f4	<>
Remove word version of file	ca37665	<>
add SRS final version	2578448	<>
add Project Synopsis	98b039a	<>
adding final version of SRS.	773d2ee	<>
fix one bug on line 399 and fix few typos.	9d87f19	<>
add Final version UML diagram to project folder	2ac9316	<>
add TriviaMazeQuestion folder	f2f831a	<>
fix buys and update __init__.	c0462e9	<>
generating new database due to test question_answer_database.py. Data...	93981cd	<>
resolve conflicts and add docstring.	e7aa5d3	<>
Merge branch 'main' of https://github.com/j4028aim/TCSS504_CoursePro...	8e1a646	<>
add few more docstring and fix bugs.	5da9206	<>
update __init__.	f413745	<>
enrich docstring.	ecc8183	<>
modified instruction due to added golden key features.	5539f76	<>
add unit test for controller	eae3ea2	<>
fix golden key bug, keyprompt now appears all locked doors	8684f32	<>

Commits on Mar 16, 2023	<div>remove duplicate player clas file and update player class to keep nec... </div> <div>jessief10 committed yesterday</div> <div>2cdd789  </div>
Commits on Mar 15, 2023	<div>fix bug when key is used on any door</div> <div>jessief10 committed 3 days ago</div> <div>18c94c9  </div>
Commits on Mar 14, 2023	<div>make golden key usable during any time</div> <div>jessief10 committed 3 days ago</div> <div>8cc2d32  </div>
Commits on Mar 13, 2023	<div>merge golden key feature</div> <div>jessief10 committed 4 days ago</div> <div>f54e9d7  </div> <div>add background music and answering question sound</div> <div>Candice Long authored and Candice Long committed 4 days ago</div> <div>7c7c28a  </div> <div>update golden key feature and fix golden key bugs</div> <div>jessief10 committed 4 days ago</div> <div>c3ee071  </div>
Commits on Mar 12, 2023	<div>add golden key feature to game</div> <div>jessief10 committed 5 days ago</div> <div>06597a4  </div> <div>adding docstrings for .py files.</div> <div>j402Baim committed 5 days ago</div> <div>8ce4a36  </div> <div>add game over text format to fix it push the text outbound</div> <div>Candice Long authored and Candice Long committed 5 days ago</div> <div>aef546a  </div> <div>rebase the main branch</div> <div>Candice Long authored and Candice Long committed 5 days ago</div> <div>8ef3907  </div> <div>Include correct version of player class and player unit tests from de...</div> <div>jessief10 authored and Candice Long committed 5 days ago</div> <div>735223f  </div> <div>merge all change and fix bugs</div> <div>Candice Long authored and Candice Long committed 5 days ago</div> <div>0b63d7d  </div> <div>refactor code to model folder</div> <div>Candice Long authored and Candice Long committed 5 days ago</div> <div>62893f8  </div> <div>Merge branch 'dev-j' into dev-xying</div> <div>Candice Long authored and Candice Long committed 5 days ago</div> <div>38adb38  </div> <div>install and add playsound method</div> <div>Candice Long authored and Candice Long committed 5 days ago</div> <div>088fca2  </div>

Newer

Older














































History for TC55504, LouisePetrucci / TriviaMaze

Commits on Mar 12, 2023	<div>Merge branch 'dev-j' into dev-xying</div> <div>Candice Long authored and Candice Long committed 5 days ago</div> <div>589bfc8  </div> <div>implement DFS algorithm to check game winning status</div> <div>Candice Long authored and Candice Long committed 5 days ago</div> <div>0d22e6b  </div>
Commits on Mar 11, 2023	<div>fix reset game issue</div> <div>Candice Long authored and Candice Long committed last week</div> <div>223ea32  </div>
Commits on Mar 10, 2023	<div>add docstring for question_answer_database.py</div> <div>j402Baim committed last week</div> <div>288d077  </div> <div>add docstring for question.py</div> <div>j402Baim committed last week</div> <div>0737726  </div>
Commits on Mar 9, 2023	<div>align window menubar left and change text color of buttons</div> <div>jessief10 committed last week</div> <div>9118d78  </div> <div>added question display token and fix bugs</div> <div>Candice Long authored and Candice Long committed last week</div> <div>49d3c89  </div>
Commits on Mar 8, 2023	<div>add PPT for presentation.</div> <div>j402Baim committed last week</div> <div>903fca2  </div> <div>add docstring.</div> <div>j402Baim committed last week</div> <div>8fcba10  </div> <div>fix button bug, make window menu appear in game with options; new.sav...</div> <div>jessief10 committed last week</div> <div>2b2bcb6  </div> <div>refactor the code use MVC pattern</div> <div>Candice Long authored and Candice Long committed last week</div> <div>d8ebdc1  </div>
Commits on Mar 6, 2023	

Commits on Mar 6, 2023	
incorporate methods 'start_new_game' and 'reset_game_progress' develo... j4028aim committed 2 weeks ago	d8b228c
add shortcut features for program. j4028aim committed 2 weeks ago	4d8ac58
add 'question_answer_database.py' based on UML diagram. j4028aim committed 2 weeks ago	47747e8
add question.py in accordance with UML diagram. j4028aim committed 2 weeks ago	effc965
add 'import random' on top. j4028aim committed 2 weeks ago	f288864
re-organize the structure. j4028aim committed 2 weeks ago	2b87888
Commits on Mar 5, 2023	
Merge branch 'dev-jessef' into dev-slyng Candice Long authored and Candice Long committed 2 weeks ago	3ec3328
change relative path for db, added player, and fix issues Candice Long authored and Candice Long committed 2 weeks ago	a467ab6
fix start new game bug from menu dropdown; game data is now reset bef... jessef0 committed 2 weeks ago	888c549
add messagebox to inform user when game has been saved/loaded. j4028aim committed 2 weeks ago	8a054a8
fix typo. j4028aim committed 2 weeks ago	f29443f
make menu bar now save and load game jessef0 committed 2 weeks ago	5d8f39b
add methods that support pickling to load and save game data; create ... jessef0 committed 2 weeks ago	f4a4f1f
add file and help menu bar and its associated drop down list. j4028aim committed 2 weeks ago	f909f5a
modify/re-write game instruction j4028aim committed 2 weeks ago	f582bdc
Commits on Mar 4, 2023	
merge with latest gui update and resolve merge conflicts jessef0 committed 2 weeks ago	bc16db0
change relative path for db, added player, and fix issues Candice Long authored and Candice Long committed 2 weeks ago	876ac91
Commits on Mar 3, 2023	
incorporate display question Candice Long authored and Candice Long committed 2 weeks ago	88f140f
Merge get_question function into dev-slyng Candice Long authored and Candice Long committed 2 weeks ago	72b4fac
add moving function for player Candice Long authored and Candice Long committed 2 weeks ago	33ab3e8
Commits on Feb 28, 2023	
add background for menu button Candice Long authored and Candice Long committed 3 weeks ago	7483ab8
Commits on Feb 27, 2023	
added TriviaMazeGUI class to display room,door state and other basic ... Candice Long authored and Candice Long committed 3 weeks ago	4a45c59
Commits on Feb 26, 2023	
adding pictures for GUI icon. j4028aim committed 3 weeks ago	3ca586d
adding functions for GUI so user shall see the anower on the interfac... j4028aim committed 3 weeks ago	1d8184c
<div>Newer Older</div>	

History for TCSS504_CourseProject / TriviaMaze		
Commits on Feb 23, 2023		
first commitment for GUI, set up the frame, File and Help tabs and as...	109c481	
add text file message for game instruction	8ac77a2	
add text file message for About	a33cc82	
Commits on Feb 19, 2023		
Add edge cases to unit tests; Fix player class methods that fail test...	849d3b9	
Add unit tests for Player class; Change default name of player in init	0e54611	
Update Player functions; add docstring comments to functions; include...	e9f9409	
merge with main	1920a46	
re-format 'get_questions' and 'get_answer' methods; format, adding ne...	10df1f4	
Commits on Feb 18, 2023		
adding select_questions.py file	675fba5	
commented 'create_questions' method	87e0eeb	
Commits on Feb 12, 2023		
added code framework for TriviaMaze Candice Long authored and Candice Long committed on Feb 12	e38cf68	
import all questions into database	8aa7a1b	
Commits on Feb 11, 2023		
add TriviaMaze questions in both text and csv type to the folder	75fca79	
Commits on Feb 10, 2023		
re-organize project folder	11889c2	
End of commit history for this file		
Newer Older		

Log of Commit under dev-jesse1

dev-jessel -																							
Commits on Mar 16, 2023	<div>remove duplicate player clas file and update player class to keep nec... </div> <div>jessief10 committed yesterday  2cd878b <></div>																						
Commits on Mar 15, 2023	<div>fix bug when key is used on any door</div> <div>jessief10 committed 3 days ago  18ab4c8 <></div>																						
Commits on Mar 14, 2023	<div>make golden key usable during any time</div> <div>jessief10 committed 3 days ago  8cc2812 <></div>																						
Commits on Mar 13, 2023	<div>merge golden key feature</div> <div>jessief10 committed 4 days ago  f54cd97 <></div> <tr> <td>add background music and answering question sound</td> <td>Candice Long authored and Candice committed 4 days ago  7c7c2ba <></td> </tr> <tr> <td>update golden key feature and fix golden key bugs</td> <td>jessief10 committed 4 days ago  cba0671 <></td> </tr>	add background music and answering question sound	Candice Long authored and Candice committed 4 days ago  7c7c2ba <>	update golden key feature and fix golden key bugs	jessief10 committed 4 days ago  cba0671 <>																		
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update golden key feature and fix golden key bugs	jessief10 committed 4 days ago  cba0671 <>																						
Commits on Mar 12, 2023	<div>add golden key feature to game</div> <div>jessief10 committed 5 days ago  96c597a <></div> <tr> <td>adding docstrings for .py files.</td> <td>j402baim committed 5 days ago  8cc4a36 <></td> </tr> <tr> <td>commit after adding docstring and fixing typo.</td> <td>j402baim committed 5 days ago  f2c86c2 <></td> </tr> <tr> <td>add game over text format to fix it push the text outbound</td> <td>Candice Long authored and Candice Long committed 5 days ago  acf846e <></td> </tr> <tr> <td>rebase the main branch</td> <td>Candice Long authored and Candice Long committed 5 days ago  8e91987 <></td> </tr> <tr> <td>Include correct version of player class and player unit tests from de...</td> <td>jessief10 authored and Candice Long committed 5 days ago  735223f <></td> </tr> <tr> <td>merge all change and fix bugs</td> <td>Candice Long authored and Candice Long committed 5 days ago  0d61474 <></td> </tr> <tr> <td>refactor code to model folder</td> <td>Candice Long authored and Candice Long committed 5 days ago  62891f8 <></td> </tr> <tr> <td>Merge branch 'dev-ji' into dev-viyng</td> <td>Candice Long authored and Candice Long committed 5 days ago  38ad518 <></td> </tr> <tr> <td>install and add playsound method</td> <td>Candice Long authored and Candice Long committed 5 days ago  a88fca2 <></td> </tr> <tr> <td>Merge branch 'dev-ji' into dev-viyng</td> <td>Candice Long authored and Candice Long committed 5 days ago  5895fe8 <></td> </tr> <tr> <td>implement DFS algorithm to check game winning status</td> <td>jessief10 committed 5 days ago  8a33985 <></td> </tr>	adding docstrings for .py files.	j402baim committed 5 days ago  8cc4a36 <>	commit after adding docstring and fixing typo.	j402baim committed 5 days ago  f2c86c2 <>	add game over text format to fix it push the text outbound	Candice Long authored and Candice Long committed 5 days ago  acf846e <>	rebase the main branch	Candice Long authored and Candice Long committed 5 days ago  8e91987 <>	Include correct version of player class and player unit tests from de...	jessief10 authored and Candice Long committed 5 days ago  735223f <>	merge all change and fix bugs	Candice Long authored and Candice Long committed 5 days ago  0d61474 <>	refactor code to model folder	Candice Long authored and Candice Long committed 5 days ago  62891f8 <>	Merge branch 'dev-ji' into dev-viyng	Candice Long authored and Candice Long committed 5 days ago  38ad518 <>	install and add playsound method	Candice Long authored and Candice Long committed 5 days ago  a88fca2 <>	Merge branch 'dev-ji' into dev-viyng	Candice Long authored and Candice Long committed 5 days ago  5895fe8 <>	implement DFS algorithm to check game winning status	jessief10 committed 5 days ago  8a33985 <>
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Merge branch 'dev-j' into dev-xiyang
Candice Long authored and Candice Long committed 5 days ago

implement DFS algorithm to check game winning status
Candice Long authored and Candice Long committed 5 days ago

Commits on Mar 11, 2023

fix reset game issue
Candice Long authored and Candice Long committed last week

Commits on Mar 10, 2023

add docstring for question_answer_database.py
j402ba1m committed last week

add docstring for question.py
j402ba1m committed last week

Commits on Mar 9, 2023

align window menubar left and change text color of buttons
jessef10 committed last week

added question display token and fix bugs
Candice Long authored and Candice Long committed last week

Commits on Mar 8, 2023

add PPT for presentation.
j402ba1m committed last week

add docstring.
j402ba1m committed last week

fix button bug, make window menu appear in game with options; new, save...
jessef10 committed last week

refactor the code use MVC pattern
Candice Long authored and Candice Long committed last week

Commits on Mar 6, 2023

incorporate methods 'start_new_game' and 'reset_game_progress' develop...
j402ba1m committed 2 weeks ago

add shortcut features for program.
j402ba1m committed 2 weeks ago

add 'question_answer_database.py' based on UML diagram.
j402ba1m committed 2 weeks ago

add question.py in accordance with UML diagram.
j402ba1m committed 2 weeks ago

add 'import random' on top.
j402ba1m committed 2 weeks ago

re-organize the structure.
j402ba1m committed 2 weeks ago

Commits on Mar 5, 2023

Merge branch 'dev-jessef' into dev-xiyang
Candice Long authored and Candice Long committed 2 weeks ago

incorporate methods 'start_new_game' and 'reset_game_progress' develop...
j402ba1m committed 2 weeks ago

add shortcut features for program.
j402ba1m committed 2 weeks ago

add 'question_answer_database.py' based on UML diagram.
j402ba1m committed 2 weeks ago

add question.py in accordance with UML diagram.
j402ba1m committed 2 weeks ago

add 'import random' on top.
j402ba1m committed 2 weeks ago

re-organize the structure.
j402ba1m committed 2 weeks ago

Commits on Mar 5, 2023

Merge branch 'dev-jessef' into dev-xiyang
Candice Long authored and Candice Long committed 2 weeks ago

change relative path for db, added player, and fix issues
Candice Long authored and Candice Long committed 2 weeks ago

Newer Older

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dev-jesse1		
Commits on Mar 5, 2023		
fix start new game bug from menu dropdown; game data is now reset bef...	jessf10 committed 2 weeks ago	888c149 <>
add messagebox to inform user when game has been saved/loaded.	ij402balm committed 2 weeks ago	0a01c68 <>
fix typo.	ij402balm committed 2 weeks ago	f29443f <>
make menu bar now save and load game	jessf10 committed 2 weeks ago	160f39b <>
add methods that support pickling to load and save game data; create ...	jessf10 committed 2 weeks ago	f644f1f <>
add file and help menu bar and its associated drop down list.	ij402balm committed 2 weeks ago	f909f5a <>
modify/re-write game instruction	ij402balm committed 2 weeks ago	f582bdc <>
Commits on Mar 4, 2023		
merge with latest gui update and resolve merge conflicts	jessf10 committed 2 weeks ago	1c16db0 <>
change relative path for dll, added player, and fix issues	Candice Long authored and Candice Long committed 2 weeks ago	0764c91 <>
Commits on Mar 3, 2023		
incorporate display question	Candice Long authored and Candice Long committed 2 weeks ago	08f140f <>
Merge get_question function into dev-xylyng	Candice Long authored and Candice Long committed 2 weeks ago	72b4fa0 <>
add moving function for player	Candice Long authored and Candice Long committed 2 weeks ago	13ab3c8 <>
Commits on Feb 28, 2023		
add background for menu button	Candice Long authored and Candice Long committed 3 weeks ago	74b1ab8 <>
Commits on Feb 27, 2023		
added TriviaMazeGUI class to display room,door state and other basic ...	Candice Long authored and Candice Long committed 3 weeks ago	4af3c59 <>
Commits on Feb 26, 2023		
adding pictures for GUI icon.	ij402balm committed 3 weeks ago	1ca586d <>
adding functions for GUI so user shall see the answer on the interfac...	ij402balm committed 3 weeks ago	1d0184c <>
Commits on Feb 23, 2023		

Commits on Feb 23, 2023

first commit for GUI, set up the frame, File and Help tabs and as...

j402baim committed 3 weeks ago

1d5c481

<>

add text file message for game instruction

j402baim committed 3 weeks ago

8ac7342

<>

add text file message for About

j402baim committed 3 weeks ago

a13cc82

<>

Commits on Feb 19, 2023

Add edge cases to unit tests: Fix player class methods that fail test...

jesself10 committed last month

84d83b9

<>

Add unit tests for Player class; Change default name of player in init

jesself10 committed last month

ea54631

<>

Update Player functions; add docstring comments to functions; include...

jesself10 committed last month

e9f3d85

<>

merge with main

jesself10 committed last month

5926e46

<>

re-format 'get_questions' and 'get_answer' methods' format, adding ne...

j402baim committed last month

2d8f1f4

<>

Commits on Feb 18, 2023

adding select_questions.py file

j402baim committed last month

575f8c5

<>

commented 'create_questions' method

j402baim committed last month

87c6c0b

<>

Commits on Feb 12, 2023

added code framework for TriviaMaze

Candice Long authored and Candice Long committed on Feb 12

a18cfe8

<>

import all questions into database

j402baim committed on Feb 12

8aaf7ab

<>

Commits on Feb 11, 2023

add TriviaMaze questions in both text and csv type to the folder

j402baim committed on Feb 11

7fdca79

<>

Commits on Feb 10, 2023

re-organize project folder

j402baim committed on Feb 10

11899c2

<>

add updated SRS file

j402baim committed on Feb 10

2d8c7fe

<>

add UML to project folder

j402baim committed on Feb 10

781bcc5

<>

Commits on Feb 3, 2023

finish writing chapter 4 and 5

j402baim committed on Feb 3

884b09f

<>

Commits on Feb 10, 2023

re-organize project folder

j402baim committed on Feb 10

11899c2

<>

add updated SRS file

j402baim committed on Feb 10

2d8c7fe

<>

add UML to project folder

j402baim committed on Feb 10

781bcc5

<>

Commits on Feb 3, 2023

finish writing chapter 4 and 5

j402baim committed on Feb 3

884b09f

<>

Commits on Feb 1, 2023

Add UML feedback in UML draft2 document

jesself10 committed on Feb 1

48835c3

<>

first commitment of SRS, Trivia Maze

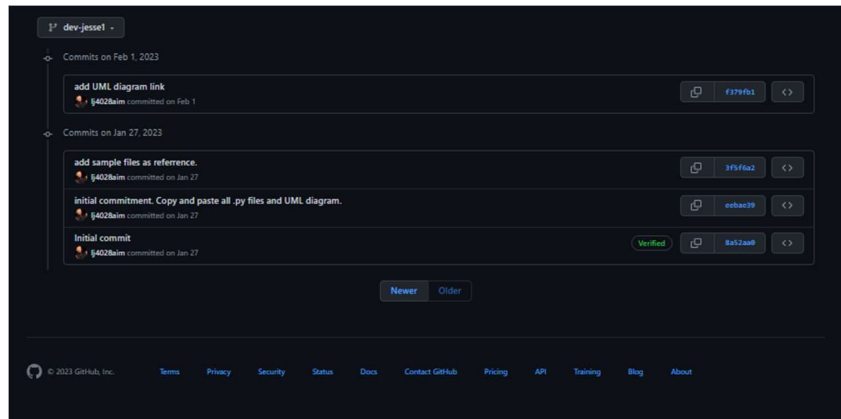
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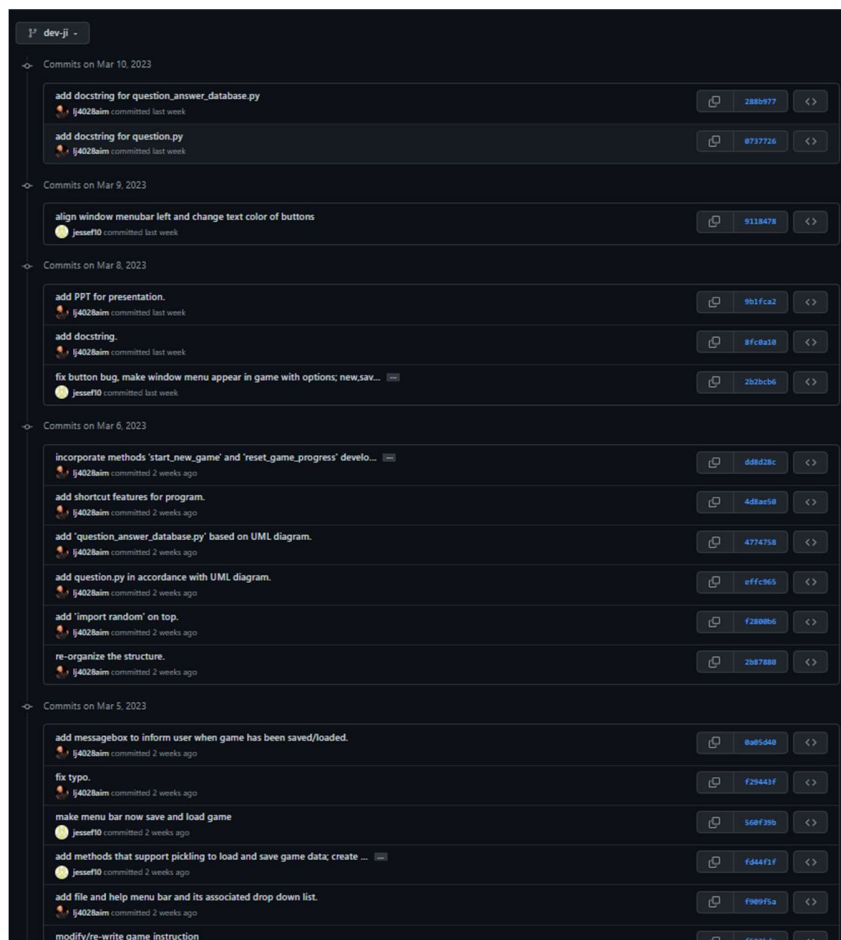
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
































Newer

Older



Log of Commit under dev-ji



Commits on Mar 5, 2023		
add messagebox to inform user when game has been saved/loaded.	 8a5c5d9	
fix typo.	 f2b443f	
make menu bar now save and load game	 56df39b	
add methods that support pickling to load and save game data; create ...	 fd44f1f	
add file and help menu bar and its associated drop down list.	 f9d9f1a	
modify/re-write game instruction	 f5b2bdc	
Commits on Mar 4, 2023		
merge with latest gui update and resolve merge conflicts	 bc16db0	
change relative path for db, added player, and fix issues Candice Long authored and Candice Long committed 2 weeks ago	 87b4c91	
Commits on Mar 3, 2023		
incorporate display question Candice Long authored and Candice Long committed 2 weeks ago	 88f1a9f	
Merge get_question function into dev-xiyi Candice Long authored and Candice Long committed 2 weeks ago	 72b4fae	
add moving function for player Candice Long authored and Candice Long committed 2 weeks ago	 33ab3e8	
Commits on Feb 28, 2023		
add background for menu button Candice Long authored and Candice Long committed 3 weeks ago	 74d3ab8	
Commits on Feb 27, 2023		
added TriviaMazeGUI class to display room,door state and other basic ...	 4a73e19	
Commits on Feb 26, 2023		
adding pictures for GUI icon.	 3cc586d	
adding functions for GUI so user shall see the answer on the interfac...	 1d8184c	
Commits on Feb 23, 2023		
first commitment for GUI, set up the frame, File and Help tabs and as...	 1d9c481	
add text file message for game instruction	 8acff42	

Commits on Feb 28, 2023

added background for menu button

Candice Long authored and Candice Long committed 3 weeks ago

7483ab8

Commits on Feb 27, 2023

added TriviaMazeGUI class to display room,door state and other basic ...

Candice Long authored and Candice Long committed 3 weeks ago

4af3e59

Commits on Feb 26, 2023

adding pictures for GUI icon.

1402bain committed 3 weeks ago

3ea586d

adding functions for GUI so user shall see the answer on the interfac...

1402bain committed 3 weeks ago

348384c

Commits on Feb 23, 2023

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1402bain committed 3 weeks ago

1d9cc83

add text file message for game instruction

1402bain committed 3 weeks ago

8ac7742

add text file message for About

1402bain committed 3 weeks ago

a33cc82

Commits on Feb 19, 2023

Add edge cases to unit tests: Fix player class methods that fail test...

jessief10 committed last month

840d3b9

Add unit tests for Player class: Change default name of player in init

jessief10 committed last month

ce54633

Update Player functions; add docstring comments to functions; include...

jessief10 committed last month

e9f3a05

merge with main

jessief10 committed last month

5925a4d

re-format 'get_questions' and 'get_answer' methods' format, adding ne...

1402bain committed last month

2baf314

Newer

Older































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dev-xi		
Commits on Feb 18, 2023		
adding select_questions.py file	575f8c5	<>
commented 'create_questions' method	87fdecb	<>
Commits on Feb 12, 2023		
added code framework for TriviaMaze	e18ef08	<>
Candice Long authored and Candice Long committed on Feb 12		
import all questions into database	8a47a1b	<>
Commits on Feb 11, 2023		
add TriviaMaze questions in both text and csv type to the folder	75fca79	<>
Commits on Feb 10, 2023		
re-organize project folder	11809c2	<>
add updated SRS file	2b8c7fe	<>
add UML to project folder	781bcc5	<>
Commits on Feb 3, 2023		
finish writing chapter 4 and 5	884b59f	<>
Commits on Feb 1, 2023		
Add UML feedback in UML draft2 document	40883c3	<>
jesuif0 committed on Feb 1		
first commitment of SRS, Trivia Maze	930b1dc	<>
add UML diagram link	f179fb1	<>
Commits on Jan 27, 2023		
add sample files as reference.	3f5f6a2	<>
initial commitment. Copy and paste all .py files and UML diagram.	eebac39	<>
Initial commit	8d52a08	<>
Verified		
Newer Older		

Log of Commit under dev-xiying


1 st dev-xiyang -		
Commits on Mar 13, 2023		
fix game winning status text format to avoid outbound candice committed 5 days ago		1187db1 <>
add background music and answering question sound Candice Long authored and candice committed 5 days ago		647495f <>
Commits on Mar 12, 2023		
add background music and answering question sound Candice Long authored and Candice Long committed 5 days ago		b11796b <>
add background music and answering question sound Candice Long authored and Candice Long committed 5 days ago		7729d88 <>
merge all change and fix bugs Candice Long authored and Candice Long committed 5 days ago		8b63474 <>
refactor code to model folder Candice Long authored and Candice Long committed 5 days ago		62891f8 <>
Merge branch 'dev-jl' into dev-xiyang Candice Long authored and Candice Long committed 5 days ago		38ed38 <>
install and add playsound method Candice Long authored and Candice Long committed 5 days ago		a88fca2 <>
Merge branch 'dev-jl' into dev-xiyang Candice Long authored and Candice Long committed 5 days ago		580cf0b <>
implement DFS algorithm to check game winning status Candice Long authored and Candice Long committed 5 days ago		8622eb5 <>
Commits on Mar 11, 2023		
fix reset game issue Candice Long authored and Candice Long committed last week		221ea32 <>
Commits on Mar 10, 2023		
add docstring for question_answer_database.py ij402ba1m committed last week		288b977 <>
add docstring for question.py ij402ba1m committed last week		8727726 <>
Commits on Mar 9, 2023		
align window menubar left and change text color of buttons jessief10 committed last week		9118478 <>
added question display token and fix bugs Candice Long authored and Candice Long committed last week		4943c88 <>
Commits on Mar 8, 2023		
add ppt for presentation. ij402ba1m committed last week		961fca2 <>
add docstring. ij402ba1m committed last week		8fcrba18 <>

Commits on Mar 6, 2023		
incorporate methods 'start_new_game' and 'reset_game_progress' develo...	 i402ba1m committed 2 weeks ago	 d3b228c <>
add shortcut features for program.	 i402ba1m committed 2 weeks ago	 4d8ac58 <>
add 'question_answer_database.py' based on UML diagram.	 i402ba1m committed 2 weeks ago	 4374758 <>
add question.py in accordance with UML diagram.	 i402ba1m committed 2 weeks ago	 effc965 <>
add 'import random' on top.	 i402ba1m committed 2 weeks ago	 f288806 <>
re-organize the structure.	 i402ba1m committed 2 weeks ago	 2b87888 <>
Commits on Mar 5, 2023		
Merge branch 'dev-jesse' into dev-xiyi	Candice Long authored and Candice Long committed 2 weeks ago	 3ec3328 <>
change relative path for db, added player, and fix issues	Candice Long authored and Candice Long committed 2 weeks ago	 a467ab6 <>
fix start new game bug from menu dropdown; game data is now reset bef...	 jessef10 committed 2 weeks ago	 888c549 <>
add messagebox to inform user when game has been saved/loaded.	 i402ba1m committed 2 weeks ago	 ea05548 <>
fix typo.	 i402ba1m committed 2 weeks ago	 f29443f <>
make menu bar now save and load game	 jessef10 committed 2 weeks ago	 5abf30a <>
add methods that support pickling to load and save game data; create ...	 jessef10 committed 2 weeks ago	 f6a4f1f <>
add file and help menu bar and its associated drop down list.	 i402ba1m committed 2 weeks ago	 f909f5a <>
modify/re-write game instruction	 i402ba1m committed 2 weeks ago	 f5b2bdc <>
Commits on Mar 4, 2023		
merge with latest gui update and resolve merge conflicts	 jessef10 committed 2 weeks ago	 bc16db0 <>

dev-xiying		
Commits on Mar 4, 2023		
change relative path for db, added player, and fix issues Candice Long authored and Candice Long committed 2 weeks ago	8764e91	
Commits on Mar 3, 2023		
incorporate display question Candice Long authored and Candice Long committed 2 weeks ago	88f1d9f	
Merge get_question function into dev-xiying Candice Long authored and Candice Long committed 2 weeks ago	72b4fae	
add moving function for player Candice Long authored and Candice Long committed 2 weeks ago	31ab3e8	
Commits on Feb 28, 2023		
add background for menu button Candice Long authored and Candice Long committed 3 weeks ago	7d81a08	
Commits on Feb 27, 2023		
added TriviaMazeGUI class to display room,door state and other basic ... Candice Long authored and Candice Long committed 3 weeks ago	4aef359	
Commits on Feb 26, 2023		
adding pictures for GUI icon. ij402bain committed 3 weeks ago	3ca08d	
adding functions for GUI so user shall see the answer on the interfac... ij402bain committed 3 weeks ago	1d8184c	
Commits on Feb 23, 2023		
first commitment for GUI, set up the frame, File and Help tabs and as... ij402bain committed 3 weeks ago	1d9c481	
add text file message for game instruction ij402bain committed 3 weeks ago	8ac7342	
add text file message for About ij402bain committed 3 weeks ago	a33cc82	
Commits on Feb 19, 2023		
Add edge cases to unit tests: Fix player class methods that fail test... jessief70 committed last month	849d3b9	
Add unit tests for Player class; Change default name of player in init jessief70 committed last month	ae54831	
Update Player functions; add docstring comments to functions; include... jessief70 committed last month	e9fb405	
merge with main jessief70 committed last month	5926e46	
re-format 'get_questions' and 'get_answer' methods' format, adding ne... ij402bain committed last month	28df1f4	

Commits on Feb 3, 2023

finish writing chapter 4 and 5


j402ba1m committed on Feb 3


📄

804b3bf

<>

Commits on Feb 1, 2023

Add UML feedback in UML_draft2 document



jessef10 committed on Feb 1

📄

40883c3

<>

first commitment of SR5_Trivia Maze



j402ba1m committed on Feb 1

📄

938b1d4

<>

add UML diagram link


j402ba1m committed on Feb 1


📄

f379bf1

<>

Commits on Jan 27, 2023

add sample files as reference.



j402ba1m committed on Jan 27

📄

3f5f6a2

<>

initial commitment. Copy and paste all .py files and UML diagram.



j402ba1m committed on Jan 27

📄

e0bae39

<>

Initial commit


j402ba1m committed on Jan 27

Verified

📄

8a52a08

<>

Newer

Older

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