# LOGAN BARKER

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### **EDUCATION**

California Polytechnic State University, San Luis Obispo

**Master of Science in Computer Science** 

GPA: 3.99 | President's List 2022-2024

Graduating June 2026

Bachelor of Science in Computer Science: Artificial Intelligence and Machine Learning Concentration

Winter 2025

Relevant Coursework: Software Engineering, Applied Linear Models, Design and Analysis of Algorithms, Database Systems, Systems Programming, Vector Calculus, Linear Algebra/Analysis, Knowledge and Discovery From Data, Object Oriented Programming, Discrete Structures, Data Structures, Networked Distributed and Parallel Computing, Operating Systems

#### **EXPERIENCE**

Full Stack Software Engineer Lead | IntelliSAR

January 2023 – Present

- Architected the system design for a search and rescue app built with React Native and Expo by constructing UML diagrams and Figma prototypes which were reviewed and approved by superiors
- Constructed and implemented an MVC architecture with a custom REST API using Express and Firestore to serve
  1000+ requests per day across 100s of users from worldwide search and rescue organizations
- Refocused and led a disorganized development team of 7 using an Agile structure to deliver an MVP in 5 months

## Software Developer | Anemo Al

*May 2024 – September 2024* 

- Collaborated with a Cal Poly based startup in a fast paced team environment with weekly code reviews
- Developed project management software for a custom Python package, demonstrating strong analytical abilities
- Simplified complex product feature requirements into practical engineering tasks for focused execution
- Delivered ahead of schedule consistently allowing for weekly releases of the team's product for buildspace

### Frontend Web Development Intern | AssureHire

*June 2021 – August 2021* 

- Digitized 3 forms for the Department of Transportation initially using native Javascript, HTML, and CSS, then rebuilt using frameworks such as Svelte and TailwindCSS
- Parsed 1000+ rows of ambiguously structured user data and implemented form autocompletion
- Articulated technical solutions to team leads and client side representatives after completing 10+ feature requests

### **PROJECTS**

Climate Conscience | Berkeley's AI Hackathon 2024

June 2024 | https://github.com/ljbarker/ClimateConscience

- Generated a tailored carbon footprint reduction with Anthropic's Claude 3 LLM models built on Amazon Bedrock
- Deployed a full stack web application with 2k+ lines of code on Vercel within 36 hours due to effective communication and debugging skills under pressure

#### WhatchaGot

February 2024 – March 2024 | https://github.com/ljbarker/WhatchaGot

- Produced 3 wireframes, class diagrams, and figma prototypes for a comprehensive meal planning web application
- Led a 6-week project implementing user auth and access control with React, JWT, bcrypt, and MongoDB
- Utilized Github Actions and Azure to create CI/CD pipelines for successful deployment during three 2-week sprints

#### AlFred | CalHacks 10.0

October 2023 – November 2023 | https://github.com/SilveerDusk/calhacks

- Tailored OpenAl's GPT 3.5, Whisper, and Bark to serve as a personal assistant capable of STT/TTS input/output
- Implemented an intuitive user interface using Reflex, receiving praise from judges on concept and execution

#### **SKILLS**

 $\textbf{Languages:} \ \ \textbf{Python} \ \ | \ \ \textbf{JavaScript} \ \ | \ \ \textbf{TypeScript} \ \ | \ \ \textbf{Java} \ \ | \ \ \textbf{Clojure} \ \ | \ \ \textbf{SQL} \ \ | \ \ \textbf{C} \ \ | \ \ \textbf{Go} \ \ | \ \ \textbf{HTML} \ \ | \ \ \textbf{CSS}$ 

Frameworks: React | React Native | Svelte | Astro | NextJS | NodeJS | TailwindCSS

Technologies: MySQL | MongoDB | Supabase | Expo | Firebase | Amazon Web Services | Microsoft Azure

Operating Systems: Windows | macOS | iOS | Linux

Certifications: Amazon General Cloud Practitioner, Stanford Machine Learning Specialization

### **INTERESTS | ACTIVITIES**

Record-Breaking Powerlifter, Advanced Math Workshop Leader, CS+AI Club VP and Officer, Paddleboarding, Soccer, Gaming