

Lucas Jensen

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PROFESSIONAL EXPERIENCE

CVENT, Portland, OR
Software Engineer Intern

June 2024 - August 2023

- Use React & TypeScript alongside a team of developers to meet deadlines as assigned by tickets.
- Monitor SLIs to assess application health and standardized data reporting.
- Maintain constant contact with POs and Leads while participating in scrum ceremonies, including opening and reviewing PRs, and testing.
- Regularly demonstrate progress to the team and provide feedback to team member's demonstrations.

Oregon State University
Undergraduate Learning Assistant

Sept 2021 - December 2023

- Assist students with learning objectives in Intro To Computer Science I & II, and Software Engineering II.
- Hold regular office hours, and adhere to grading deadlines to maintain consistency across academic team.
- Software Engineering II topics included: continuous integration & continuous deployment, unit testing, random testing, and test driven development.
- Intro to CS I & II topics included: Git, Pycharm, Object Oriented Programming, and general Software Development processes.

White Bird Clinic, Eugene, OR
Admin Asst: Data Automation

April 2021 - April 2022

- Used Python to automate processing of clinical data, bringing processing time for a 300 person clinic down to 10 minutes.
- Write unit tests to verify and maintain software.
- Automated data exchange with Oregon's statewide immunization database, cutting data input time by 95%.
- Problem solving for a variety of topics within the team, which may or may not be software related.

EDUCATION

Oregon State University
Bachelor of Science in Computer Science
GPA: ~3.9

December 2023

ADDITIONAL SKILLS

- Proficient in Python, SQL, HTML, CSS, Git & GitHub, Linux, NGINX, systemd, Agile, FastAPI, Flask, CI/CD, RESTful API, Networks, Data Management
- Experience with C, C++, C#, Go, Jira, Docker, Google Cloud Platform, Javascript & Typescript, NoSQL, MongoDB, Express, React