Abbott, Eleanor, Candy Land (Milton Bradley, 1949)

Ackley, Jonathan, and Larry Ahern, *The Curse of Monkey Island* (LucasArts Entertainment Company LLC, 1997)

Adams, Tarn, and Zach Adams, Slaves to Armok: God of Blood, Chapter II: Dwarf Fortress (freeware, 2002)

Andersson, Johan, Klas Berndal, et al., *Europa Universalis* (Paradox Entertainment AB, 2000)

Berg, Richard, The Campaign for North Africa (SPI, 1979)

Bergqwist, Joakim, Crusader Kings (Paradox Entertainment AB, 2004)

Blank, Marc, Dave Lebling, et al., Zork: The Great Underground Empire (Infocom, 1980)

Borg, Richard, Memoir '44 (Days of Wonder, 2004)

Brathwaite, Brenda, *Train* (exhibited only, 2009)

Cakebread, Stephen, Geometry Wars: Retro Evolved (Bizarre Creations Ltd., 2005)

Calhammer, Alan B., *Diplomacy* (Games Research, Inc., 1959)

Chiarvesio, Andrea, and Luca Iennaco, Kingsburg (Stratelibri, 2007)

Cook, Dan, Triple Town (Spry Fox, 2010)

Darrow, Charles, Monopoly (Parker Brothers, 1933)

Devine, Graeme J., and Rob Landeros, *The 7th Guest* (Virgin Games, Inc., 1993)

Dobson, David M., Snood (self-published, 1996)

Donner, Robert, and Curt Johnson, Minesweeper (Microsoft, 1990)

Fåhraeus, Henrik, and Christopher King, Crusader Kings II (Paradox Entertainment AB, 2012)

Garfield, Richard, Magic: The Gathering (Wizards of the Coast, 1993)

Green, Shawn C., Sandy Petersen, and John Romero, *Doom* (id Software, Inc., 1993)

Gygax, Gary, and David Arneson, Dungeons & Dragons (TSR, Inc., 1974)

Hermansen, Erik, Deadly Rooms of Death (Caravel Software, 2002)

Hein, Piet, *Hex* (Parker Brothers, 1952). The 1952 date is of the first publication of the game; Hein designed it in 1942, and it was independently created by John Nash in 1947.

Ishikawa, Shuji, *Harvest Moon: Tree of Tranquility* (Natsume, 2008)

Jones, David, Lemmings (Psygnosis, 1991)

Jones, Robert Chase, *Epic Mickey* (Disney Interactive Studios, 2010)

Kapalka, Jason, Bejeweled (PopCap Games, 2000)

Kay, Rob, Guitar Hero (RedOctane, Inc., 2005)

Kitase, Yoshinori, *Final Fantasy X* (Square, 2001)

Knizia, Reiner, *Medici* (Amigo Spiele + Freizeit GmbH, 1995)

Lamorisse, Albert, Risk (originally La Conquête du Monde) (Miro Company, 1957)

McGee, American, Sandy Petersen, et al., Quake (id Software, Inc., 1996)

Metzen, Chris, Robert Pardo, and Ayman Adham, World of Warcraft (Blizzard Entertainment Inc., 2004)

Miyamoto, Shigeru, Super Mario Bros. (Nintendo, 1985)

Moon, Alan R., Ticket to Ride (Days of Wonder, 2004)

Nesmith, Bruce, Elder Scrolls V: Skyrim (Bethesda Softworks LLC, 2011)

Nishikado, Tomohiro, Space Invaders (Taito, 1978)

Pajitnov, Alexey, Tetris (Spectrum Holobyte, 1984)

Persson, Markus, Minecraft (Mojang AB, 2010)

Phinney, James, and Chris Metzen, StarCraft (Blizzard Entertainment Inc., 1998)

Pratt, Anthony E., *Cluedo (Clue* in the United States) (John Waddington Ltd., 1948)

Ragaini, Toby, Asheron's Call (Microsoft, 1999)

Rosenberg, Uwe, Agricola (Lookout Games, 2007)

Ryan, Kevin, and Jeffrey Tunnell, *The Incredible Machine* (Sierra Online, Inc., 1993)

Sawyer, Chris, Roller Coaster Tycoon (Hasbro Interactive Ltd., 1999)

Seyfarth, Andreas, Puerto Rico (alea, 2002)

Shafer, John, Sid Meier's Civilization V (2K Games, Inc., 2010)

Smith, Robert T., Mike Brunton, et al., Rome: Total War (Activision, 2004)

Stephenson, Mike, NetHack (freeware, 1987)

Tavitian, Bernard, Blokus (Sekkoïa, 2000)

Tepper, Andrew, A Tale in the Desert (MDO Games, 2003)

Teuber, Klaus, *The Settlers of Catan* (Kosmos, 1995)

Toy, Michael, and Glenn Wichman, Rogue (freeware, 1980)

Traditional, Backgammon

Traditional. Chess

Traditional, Go

Traditional, Klondike Solitaire

Traditional, Memory

Traditional, *Poker* (nineteenth century)

Traditional, Rock/Paper/Scissors

Traditional, *Roulette* (eighteenth century)

Traditional, *Soccer* (nineteenth century)

Traditional, Tic-Tac-Toe (also called Noughts and Crosses)

Uncredited, CityVille (Zynga, 2010)

Uncredited, Deep Realms (Playdom, 2011)

Uncredited, Empires & Allies (Zynga, 2011)

Uncredited, Gardens of Time (Playdom, 2011)

Uncredited, Mind's Eye Theatre (White Wolf, 1993)

Uncredited, Mobsters (You +, 2008)

Uncredited, *Portal* (Valve Corporation, 2008)

Uncredited, Risk: Factions (EA, 2012)

Uncredited, WarCraft: Orcs and Humans (Blizzard Entertainment Inc., 1994)

Wright, Will, SimCity (Maxis Software Inc., 1989)

Yu, Derek, Spelunky (Mossmouth, LLC, 2009)

z\_gundam\_tenosii, Syobon Action (self-published, 2007)