# JIAHAO LI

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#### RESEARCH INTEREST

My research focuses on tools for robotics, AR/VR, and computational design & fabrication

#### **EDUCATION**

University of California, Los Angeles (UCLA)

Sep. 2017 - Present

Ph.D. Student in HCI (Major in Mechanical Engineering)

Shanghai Jiao Tong University, China (SJTU)

B.S. in Naval Architecture and Ocean Engineering

Sep. 2013 - Jun. 2017

### PROFESSIONAL EXPERIENCE

Adobe Research Summer 2021

Research Intern, mentored by Li-Yi Wei, Rubaiat Habib Kazi and Stephen DiVerdi

Los Angeles, CA (remote)

• Developed a tool that enables end-users to design interaction between virtual graphics and real objects [H5]

UCLA HCI Research Fall 2018 - Present

Graduate Research Assistant, Advised by Xiang 'Anthony' Chen

Los Angeles, CA

- Developed a design tool to actuate everyday objects [H1]
- Developed an interactive design tool to turn everyday objects into transformable robots [H2]
- Developed a versatile magnetic gripper to enable generic robotic arm to manipulate everyday tools [H3]

UCLA LEMUR Lab Summer 2020

Graduate Research Assistant, Advised by Ankur Mehta

Los Angeles, CA

- Developed an evaluation system for indoor blimps based on user designed parameters [O2]
- Built a team of indoor blimps to participate in the 99+ aerial soccer game at IUB in Nov. 2020

# PARC, A Xerox Company

Summer 2019

Research Intern, Mentored by Erva Ulu and Nurcan Ulu

Palo Alto, CA

• Developed a novel interactive support structure design method for additive manufacturing [O1]

DMAI. Inc Summer 2018 - Summer 2019

Hardware Engineer, Part-time Intern

Los Angeles, CA

- Developed two educational robots prototypes. The first is a fix-based goose-like robot aiming to interact with toddlers by playing the game *Simon Says*. The second is a biped robot aiming to supervise preschoolers under absence of parents
- Implemented a visual tracking function that enables the walking robot to keep eye on human while walking
- Took part in the system integration in Robotic Operating System (ROS)
- Designed outer look of the robots and inner structures to integrate all hardware

### **PUBLICATIONS**

### **Full Paper in HCI**

- [H5] **Jiahao Li**, Ruolin Wang, Li-Yi Wei, Rubaiat Habib Kazi, Stephen DiVerdi, Xiang 'Anthony' Chen. Real Objects Driven Interaction with Virtual Graphics. *In preparation for submission*
- [H4] **Jiahao Li**, Alexis Samoylov, Jeeeun Kim, Xiang 'Anthony' Chen. Roman: Making Everyday Objects Robotically Manipulable with 3D-printable Add-on Mechanisms. *To appear in CHI 2022 (12.5%) (first round)*
- [H3] Abul Al Arabi, **Jiahao Li**, Xiang 'Anthony' Chen, Jeeeun Kim. Mobiot: Augmenting everyday objects into moving IoT devices using 3D printed attachments generated by demonstration. *To appear in CHI 2022 (26.1%)*

- [H2] **Jiahao Li**, Meilin, Cui, Jeeeun Kim, Xiang 'Anthony' Chen. Romeo: A Design Tool for Embedding Transformable Parts in 3D Models to Robotically Augment Default Functionality. *Proc. ACM UIST 2020. Acceptance Rate:* 23%..
- [H1] **Jiahao Li**, Jeeeun Kim, Xiang 'Anthony' Chen. Robiot: A Design Tool for Actuating Everyday Objects with Automatically Generated 3D Printable Mechanisms. *Proc. ACM UIST 2019. Acceptance Rate: 24.4%...*

# **Full Paper in Other Areas**

- [O2] Zhaoliang Zheng, **Jiahao Li**, Parth Agrawal, Ethan Uetrecht, Zhao Lei, Joseph Prince Mathew, Dinesh Kumar Karri, Ankur Mehta. User Design Parameters Based Design and Evaluation System for Indoor Airships. *In submission to ICRA 2022*.
- [O1] Erva Ulu, Nurcan Gecer Ulu, **Jiahao Li** and Walter Hsiao. Curvy: An Interactive Design Tool for Varying Density Support Structures. *Arxiv*.

## Papers in Extended Abstracts (Posters, Demos, and Work-in-progress

• [EA1] **Jiahao Li**, Jeeeun Kim, Xiang 'Anthony' Chen. Robiot: A Design Tool for Actuating Everyday Objects with Automatically Generated 3D Printable Mechanisms. *Demo in ACM UIST 2019*.

# **Conference and Workshop Presentations without Proceedings**

• [CP1] Ruolin Wang, Yuqi Tang, Hsuan Wei Fan, **Jiahao Li**, Xiang 'Anthony' Chen. AuxiScope: Improving Awareness Surroundings for People with Tunnel Vision. *UIST Student Innovation Competition, October 2019*.

### SELECTED PRESS COVERAGE

#### **Robiot**

- Turn any object into a robot using this program and a 3D printer. New Scientist, Nov. 2019
- Robiot Is a Design Tool That Generates Mechanisms to Motorize Everyday Objects. Hackster News, Nov. 2019
- Robiot Can Automatically Design Handy Household Machines. Fabbaloo, Nov. 2019

#### PROFESSIONAL SERVICE

### **Program Committee**

• ACM CHI Late Breaking Works (Associate Chair) '20 '21

### Reviewer

• ACM UIST '20 '21, ACM CHI '20 '21 '22