To Be Completed By Tester					
Session Date:	Session	n Time:			
Configuration tested:					
Webware version:	Server:	Browser:	Platform:		
App version:		OS version:	Platform:		
Sensor HW verson:		FW verson:			
Significant configuration of	deviations.				
0: :::					
Significant prompt deviati	ons (summarise):				
0 4 1 155					
Operational difficulties, us	se errors, and close	calls (summarise and	list JIRA ticket(s)):		
Time Required for Execu	tion:				
Test Executed By – Print		ate:			
Print:	Signature:		Date:		
Results Reviewed and Ap	nproved By – Print N	Jame Sign and Date			
Print:	Signature:	tamo, oigir and bate.	Date:		
	0.5/10.010.				

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Test Protocol: Usability - Cards		

## 1. Introduction and Purpose

1.1. The purpose of this usability test protocol is to evaluate whether cards helps the users understand and navigate our mobile site in the most efficient way.

## 2. Scope:

- 2.1. The scope of this test plan includes looking at a card printout of our mobile application and interpret what it means.
- 2.2. More than one usability test may be run in a single usability session; see TST\_Usability\_ ParticipantInfoSheet for introcution, purpose, scope, definitions, materials, and procedure information applying to all usability tests.

### 3. Definitions

- 3.1. **Card** (loosely) a single view or screen appearing in the Propeller application.
- 3.2. **MDI** Metered dose inhaler

## 4. Materials and Equipment:

- 4.1. The following materials and equipment are required for executing the test plan.
  - 4.1.1. **Data Sets:** N/A
  - 4.1.2. Equipment:
    - 4.1.2.1. <u>Hardware</u>
      - 4.1.2.1.1. Screen or printout for displaying card prototype
- Phone screen
- 4.1.2.2. Paperwork
  - 4.1.2.2.1. © Card containing prompt information: Dose times
  - 4.1.2.2.2. © Screenshots or mockups of cards under test (attach images)
- **4.1.3. Machine Configuration:** As listed on Page 1.
- 4.1.4. Automated Test Scripts: N/A
- 4.1.5. Standard Data Files: N/A

#### 5. Procedure:

### 5.1. Introduction to usability testing

5.1.1. See TST\_Usability\_ParticipantInfoSheet

### 5.2. **Task**

#### 5.2.1. Introduction to Propeller

- 5.2.1.1. 

  The Propeller System helps people who take an inhaler medication to treat asthma.
  - 5.2.1.1.1. 

    Asthma is a condition that can make it hard for people to breathe. People with asthma often use an inhaler like these to breathe in medication that makes breathing easier. People typically have two inhalers:
    - 5.2.1.1.1.1. one that they use during moments when they're having an asthma attack and symptoms are bad, <point to Albuterol inhaler> and
    - 5.2.1.1.1.2. one that they use every day to prevent symptoms from occurring in the first place (similar to people who take allergy medication every day) count to Flovent inhaler.

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	5.2.1.3.	inhaler a	and auto ion to y	omaticall our sma	
500	5.2.1.4.		app use	s this inf	ormation to remind you to take your daily inhaler.
5.2.2.	Stage \$ 5.2.2.1.		ill show	. vou o c	creen we're considering putting in our app. Take
	5.2.2.1.	a mome			
	5.2.2				mean? / What is the screenshowing you?
	5.2.2				you do in response?
	5.2.2.2.				ou are done. I won't tell you when I think you are
	_				me know.
5.2.3.		ecords re			and the second of a sink with large
	5.2.3.1.		observa [UE]	tions. D	enote important points with key: Use Error
		3.1.2.		=	Operational Difficulty
	5.2.3	3.1.3.	[CC]		Close Call
			[B]	=	Product Bug
					•

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## 5.3. **Follow up**

- 5.3.1. Self-identified trouble areas
  - 5.3.1.1. <u>Operational Difficulties:</u> Was there anything that was difficult or confusing?

- 5.3.1.2. <u>Use Errors:</u> Were there any points where you did something and later thought "oh, maybe that wasn't right?"
- 5.3.1.3. <u>Close calls:</u> Did you have any "close calls" where you almost did something and caught yourself?

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#### 5.3.2. Participant mindset during trouble areas

5.3.2.1. Can you walk us through your mindset when ...

5.3.2.1.1. (Individually discuss each use error, close call, and operational difficulty not already discussed. Record notes above.)

## 5.4. Interview questions

Additional Notes:

5.4.1. See TST\_Usability\_ParticipantInfoSheet

# 6. Appendix

6.2.

- 6.1. Cards shown:
  - 6.1.1. Attach cards shown and record the order in which they were shown. If multiple cards were shown concurrently, record them with the same number.

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