Testing Trends June 2015

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Scope

- Agile
- Internet of Things
- Risk-Based Testing & Standards
- Crowd Testing (& Localization)
- Offshore Testing
- Gamification



Agile & Testing – Still Some Way to Go

World Quality Report 2014-15

- 93% use agile for some projects in some way, but...
- 36% of testing is done in agile projects
- 55% struggling with test automation
- 61% feel their agile test approach is wrong
- Majority still use test professionals
- 35% don't have enough testing skills in their teams
- Continuing time to market pressures suggest agile
- Agile co-location needs are making offshoring less likely
- Shortened test times increase demand for risk-based testing



Cherry Picking the Best Agile Practices

- Continuous Integration
 - fast feedback on check-in
- Customer Engagement
 - talk to the customer all the time!



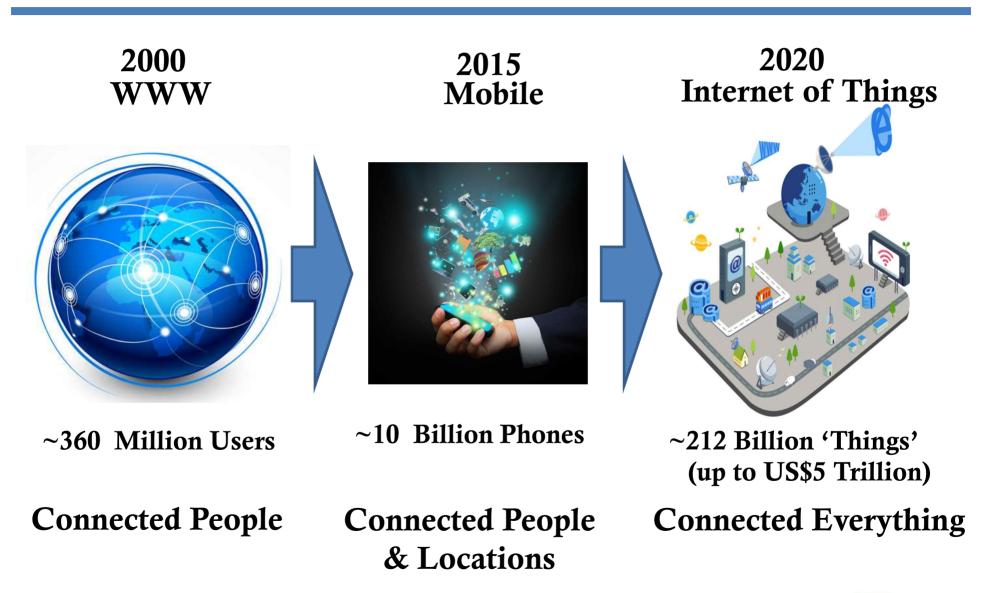
- 100% Unit Regression Testing
 - know if you break something
- Test-driven Development
 - assured 100% coverage
- Continuous deployment
 - try it for production in DevOps







Evolution of the Internet of Things (IoT)

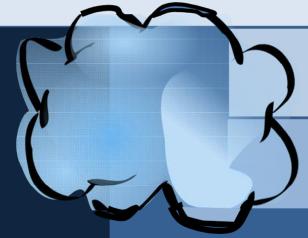




Internet of Things – A Simple Model



(M2M/P2P/M2P) APPS



DATA/ANALYTICS (BIG DATA)

DATA COLLECTORS (INTERNET)

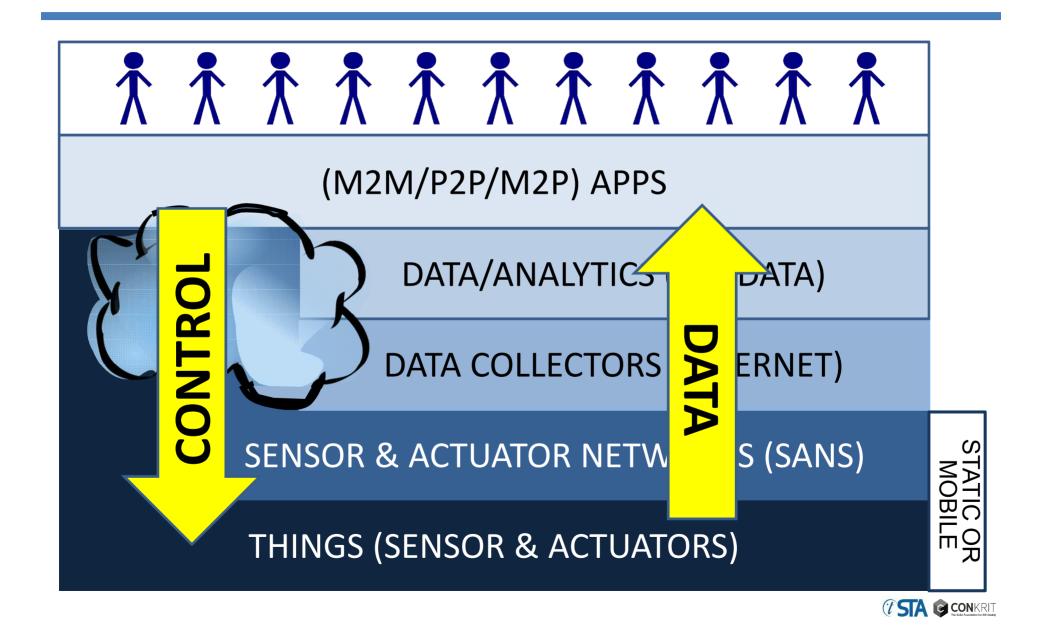
SENSOR & ACTUATOR NETWORKS (SANS)

THINGS (SENSOR & ACTUATORS)

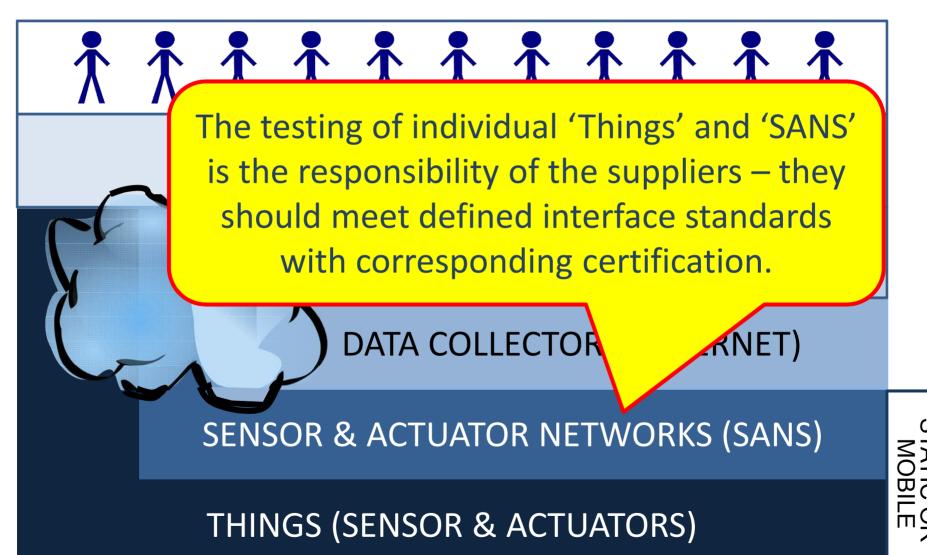
STATIC OR MOBILE



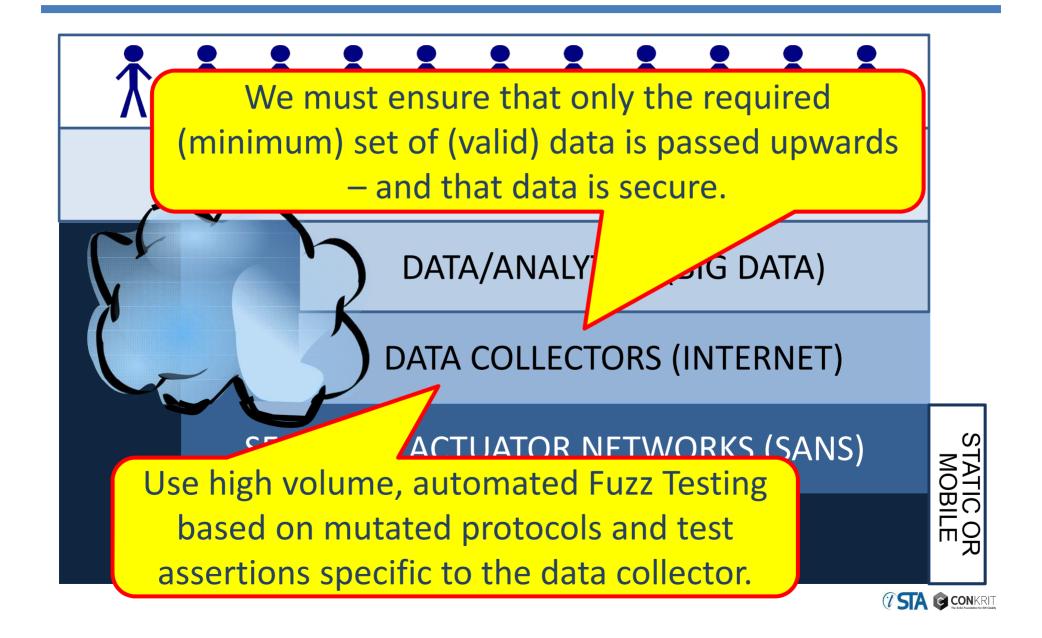
Internet of Things – Data & Control



Internet of Things – Certified Things & SANS



Internet of Things – Fuzz Testing



Big Data – Test Data = Real Data?



(M2M/P2P/M2P) APPS



DATA/ANALYTICS (BIG DATA)

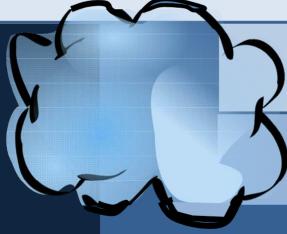
Testers of Apps that are dependent on Big Data (especially real-time data) may find the creation of <u>test</u> data sets impractical and be forced to use real data, potentially opening up problems with data privacy.

STATIC O

Internet of Things - Analytics & MBT

For complex Apps based on data analytics we will need to build system models as the basis of model-based testing and require Specialist Testers to define testable risk profiles based on them.

(M2M/P2P/M2



DATA/ANALYTICS (BIG DATA)

DATA COLLECTORS (INTERNET)

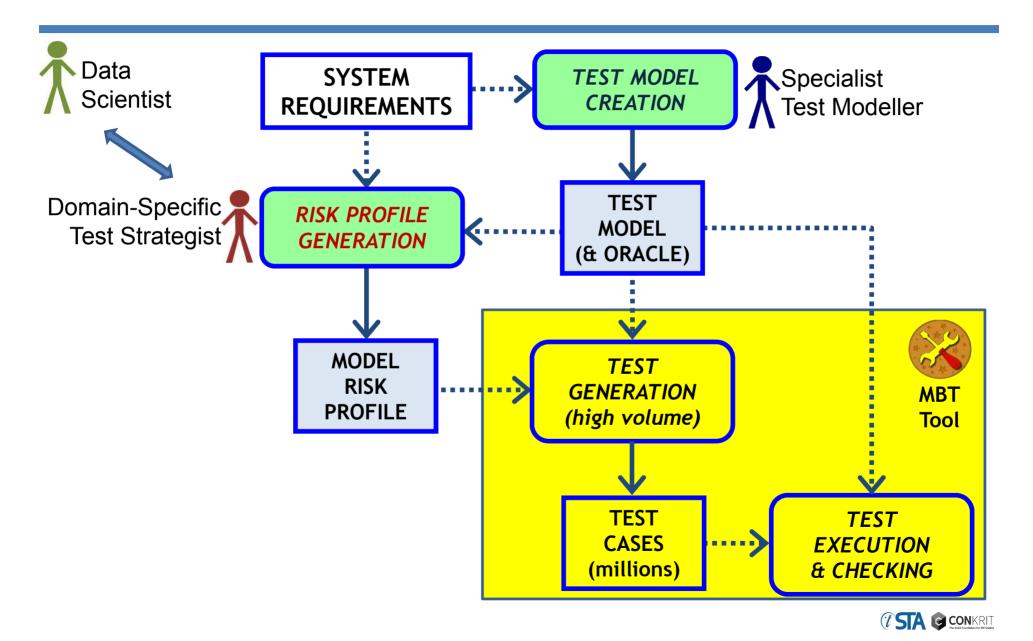
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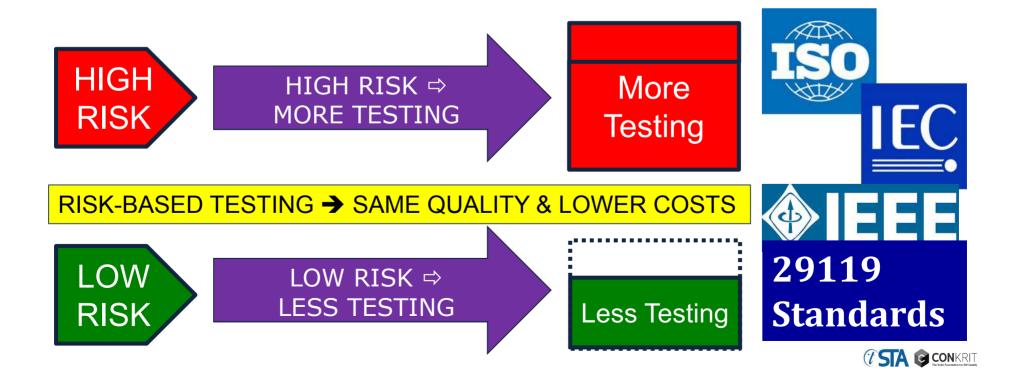


Risk-Based Model-Based Testing for Big Data

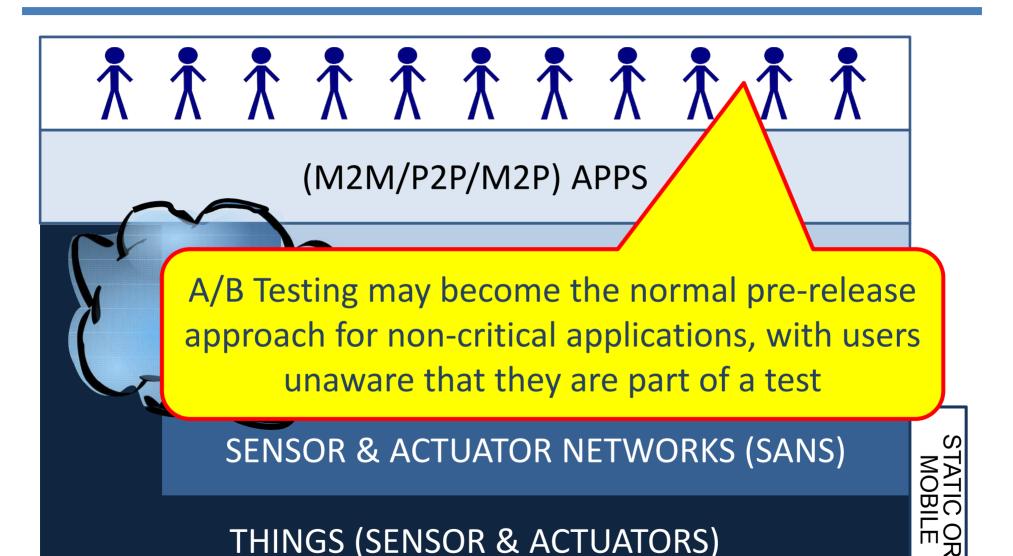


Risk-Based Testing (and Standards)

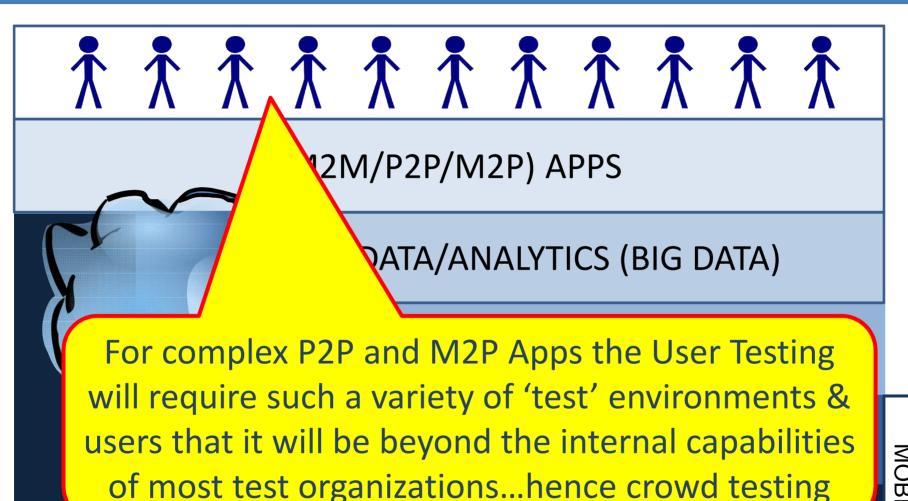
- Risk-Based Testing IS about generating a far more cost-effective test strategy that saves money and maintains quality
- Risk-Based Testing IS NOT about prioritization and an excuse to not test some features



Internet of Things – Release Testing



Internet of Things – End User Testing

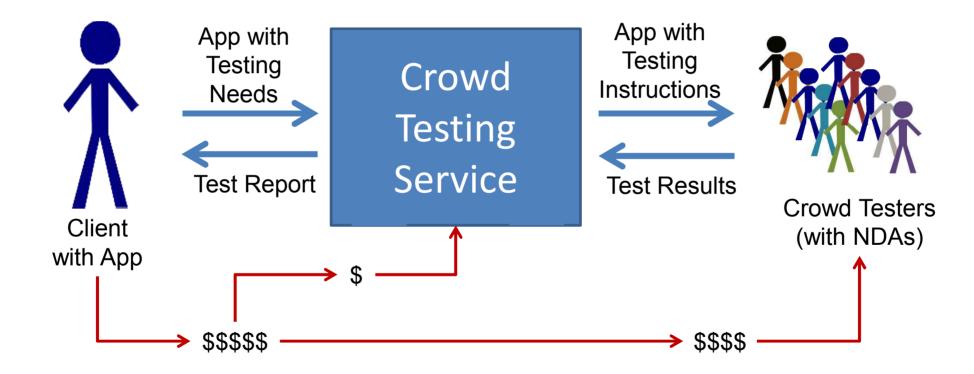


THINGS (SENSOR & ACTUATORS)

ATIC OR NOBILE

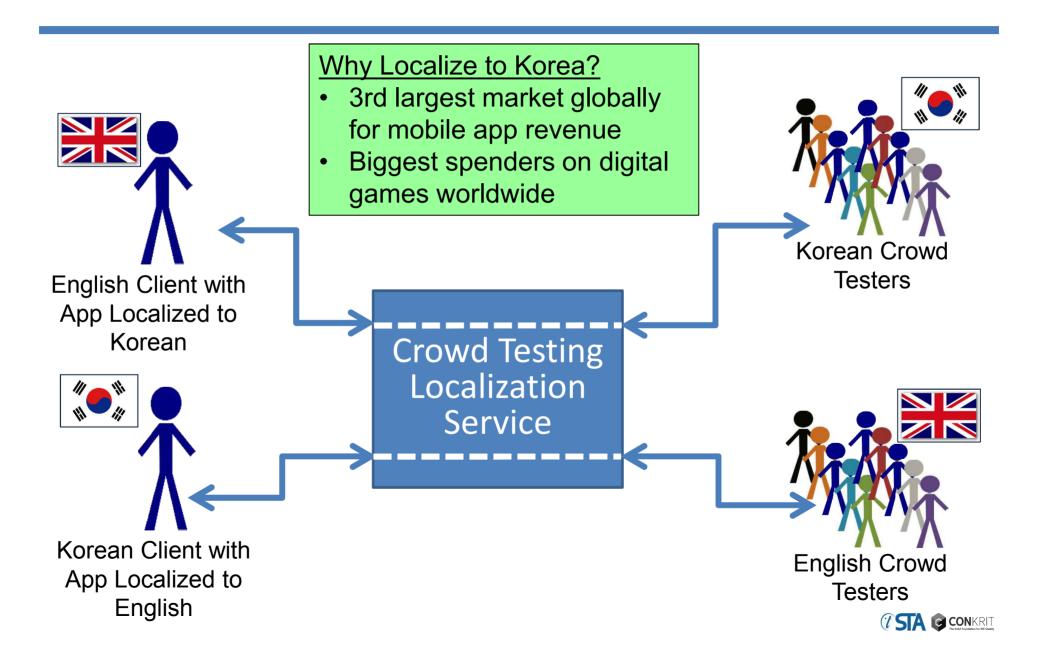


Crowd Testing

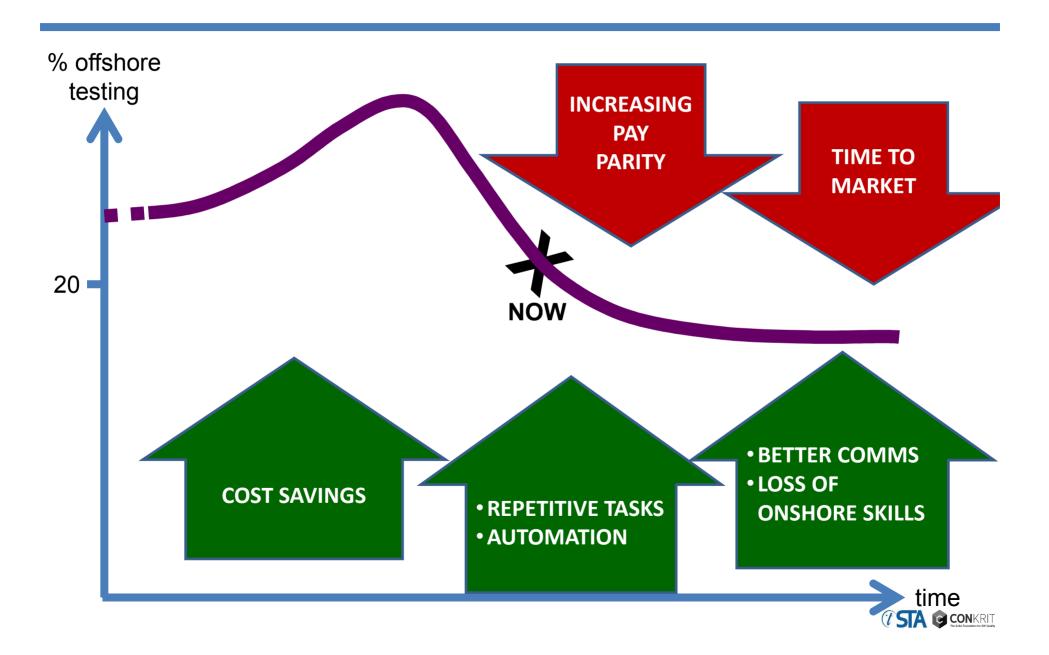




Crowd Testing & Localization



Offshore Testing



Gamification of Testing

Rewards

- Hidden Treasures
- Higher Coverage
- Coverage Measures

Competition

- League Tables
- Peer Pressure

Scoring

- Measuring Progress
- Against tasks or others
- Special Challenge
- Completion Bonus









Virtual Testing

- Testing in Games and Virtual Worlds
- User Interface Testing

Fast Feedback

- Exploratory Testing
- Validating Defects

Teams

- Encouragement
- Sharing skills



Conclusions

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Thanks for listening ©

