Flex Boxers Team Contract

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Meeting and Communication Norms:

- Team meetings will be held in person once a week on Thursday from 4-5pm, at a location on campus that is convenient to all team members. Additional team meetings will be held in person as necessary, and over Facebook messenger if in-person is not needed.
- We will communicate through our Facebook messenger group chat.

Work Norms:

- We will all strive for an A on the project, and will put in the effort required to do so. The project handout said it should take ~180 total hours, so each teammate will put in approximately ~45 hours into the project.
- We will use similar code styles (the JavaScript convention that we have been using in class) and only push working code.
- For each part of the project a teammate works on, they are responsible for testing and documenting their own code. We will work on overall design as a team.

Decision Making:

- Tasks will be assigned in our weekly team meetings or through our Facebook chat based on a group consensus.
- If an internal deadline is missed, the teammate responsible will wrap up what they have done so far, and find a teammate to pass it off to, if they do not have the capability to finish the task.
- If a class project deadline is missed, the group will work together to finish up the missing part and turn it in ASAP.
- Decisions will be made by group majority (¾ team members).
- Disagreements will be resolved in person, as text is not the best method of communicating an argument. If necessary, a neutral team member will facilitate the discussion. Otherwise, if more of the group is involved, majority rules.

Personal Goals:

- **Carlos**: I want to learn more about data model design and how it can be implemented in a web service backend.
- **Diana**: I want to be more familiar with how to use SQL databases in a web service.
- **Jinny**: I want to gain more practice with routing and/or model design.
- **Linnea**: I want to gain more experience with accessibility in front-end design as well as with routing.