# Technology Evaluation TemplateMBP HD:Users:BenTieni:Desktop:Sanford:Resources:SIP Logos:TM:SIP_Logo_TM_CMYK_Uncoated.png

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| **GENERAL INFORMATION** | | |
| **Technology Name:** | **Age/Grade Level:** | **Technology Type:**  Application Software Device |
| **Source:** (Web address, company name, etc.) | | |
| **Associated Learning Standard(s) or Objectives:** The resource may be generally applicable; if so, simply state that. | | |

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| **RESOURCE DESCRIPTION** | | | | |
| Give a brief description of the resource. | | | | |
| **The Resource Allows Students To:** | | **YES** | **NO** | **N/A** |
| **Content and Pedagogy** | **Create:** Students can use creative thinking or will create an innovative product. |  |  |  |
| **Connect:** Students can communicate with others outside the classroom. |  |  |  |
| **Research:** Students can gather, evaluate, and use information. |  |  |  |
| **Collaborate:** Students can work together within the classroom or outside of the classroom. They can build upon each other’s knowledge and work. |  |  |  |
| **Contextualize:** Students can make connections between content areas, ideas, and/or solve problems in a real-world context. |  |  |  |
| **Critique:** Students must think critically, solve problems, evaluate information, and make informed decisions. |  |  |  |
| **Build Technology Skills:** Students must understand or be able to use technology concepts, systems, and operations. |  |  |  |

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| **RECOMMENDATION** |
| Given the information above, would you recommend this resource? Why or why not? Include any additional considerations or notes you have. |
| **IMPLEMENTATION IDEAS** |
| How could you use this in the classroom? |

**Note:** The following criteria may also be considered in the use of this resource. However, it is important to understand that these are secondary criteria to content and pedagogy.

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| **The Resource Allows Students To:** | | **YES** | **NO** | **N/A** |
| **Implementation** | **Work at different levels or paces:** Students work is differentiated through the resource. |  |  |  |
| **Gather data about themselves:** Students can see their progress because the resource contains a tracking system. |  |  |  |
| **Work intuitively:** Students work easily with the resource because it is user friendly and intuitively designed. |  |  |  |
| **Be motivated:** Students are engaged and excited to use this resource. |  |  |  |
| **The Resource Is:** | | **YES** | **NO** | **N/A** |
| **Logistics** | **Free:** There is no financial cost for the students, teacher, or school. |  |  |  |
| **Easily Accessed:** The resource does not require licensing and is available through the web. |  |  |  |
| **Reliable:** The resource does not have frequent bugs and may have some kind of trouble shooting support available (either a “help” menu or a support team). |  |  |  |

**This template has been adapted from the following resources:**

Christie, A., (2007). *Dr. Alice Christie’s 6C Model for Evaluating Apps*. Retrieved from

http://www.kathyschrock.net/uploads/3/9/2/2/392267/evalipad\_content.pdf

ISTE, (2012). *iste.nets•s Advancing Digital Age Learning*. Retrieved from

http://www.iste.org/docs/pdfs/nets-s-standards.pdf?sfvrsn=2.

Schrock, K., (2011-14). *Critical Evaluation of an Content-Based IPAD/IPOD APP*. Retrieved from

http://alicechristie.org/6C/6C.pdf.

**Other resources on technology evaluation tools can also be found at:**

http://learninginhand.com/blog/ways-to-evaluate-educational-apps.html