

## Answers to the exercises for chapter: Parsing

1. Given two transitions one an input symbol, replace that by a single transition to a new state, and  $\epsilon$ -transitions to the original two destination states.  
If an NFA has an  $\epsilon$ -transition from state 1 to state 2, we can replace that by a jump from state 0 to state 2, triggered by the symbol that made the transition from 0 to 1.
2. *no answer given*
3. Given a mapping  $I \times S \rightarrow O$ , and denote  $o_{i,s}$  the output symbol for input  $i$  and state  $s$ . For each state  $s$ , introduce a new state  $s_i$  for any input symbol that has a defined transition out of  $s$ . Let that state output the symbol  $o_{i,s}$ . Now define an  $\epsilon$ -transition from  $s_i$  to the state that was the original transition from  $s$  under  $i$ . Give that state no output.  
The reverse equivalence is trivial: if a state maps to an output, then it maps to that output with every input. Formally, if  $s \mapsto o$  in the second definition, then  $\{i, s\} \mapsto o$  for all  $i$  in the first.
4. *no answer given*
5. *no answer given*
6. *no answer given*
7. This question derives from [http://www.gnu.org/software/bison/manual/html\\_node/Shift-Reduce.html](http://www.gnu.org/software/bison/manual/html_node/Shift-Reduce.html) Proof of shifting, which implies right associativity:

```
%{  
  
#include "sr.h"  
extern int yylval;  
  
%}  
  
%%  
  
[0-9]+ {yylval = atoi(yytext); return N;}  
[+\n-] {return *yytext;}  
  
%token N  
  
%%  
  
P : E '\n' {printf("Result: %d\n", $$);}
```

```

E : E '+' E {$$ = $1+$3;}
| E '-' E {$$ = $1-$3;}
| N

```

```
%%
```

```

int main(void)
{
    yyparse();
}

```

```
Output
```

```
%% sr
```

```
1-2+5
```

```
Result: -6
```