SPEAKING

Stress in phrases

- t 000d

Some Tips

1. DDwellD well, I mean that...DDDDD

About the point

- What's your point? □□□□□□□
- I dont's see your point. 🗆 🗆 🗅 🗅 🗅
- He has point to make. \$\pi\pi\pi\pi\pi\pi
- He has made his point. DDDDDDDDDD

Expression

- · dirty laundry
- greenery □□
- laptop □□□□□
- desktop □□□□
- donor [ˈdoʊnə(r)] n. □□□□□□□
- on campus □□□ off campus □□□
- save yourself the trouble of doing sth. □□□□□□
- hunt the job □□□□
- supervise [ˈsupərvaɪz] 🛮 🗎 🗎 🗎
- encounter [εnˈkaʊntə] □□□□ □□unexpectly
- fit in □□
- DDDDfreshmanDDDDDsophomore ['safəmɔ(r)]DDDDD juniorD DDD Dsenior
- How was ...doing? □□□□□□
- get done □□□□□ get my homework done.
- be gonna = be going to (□□)/wanna = want to /gotta = got to
- distractions/□□□□□
- knowledge/equipment/information □□□□□

Topics

- bring the reputation and the popurlarity to their county; for example, through the World Cup I get to know the Croatia, which I didn't ever know before.
- It is a risky job.
- They have short career, and they retire early than other people because of the high intensity training.
 - So they deserve higher salaries to have a better life after retiring.
- promote a city's development.

robot & will replace general job ??

assembling line □□□

yes

· Because the

Do video games cause violence?

no:

- Some games, like fighting games, which contain violent factor actually have few bloody sence. They don't have real picture, using digital form to present the injuries and deaths.
- The game company usually make a statement that the violent plot in games are fictitious to prevent player from potential violence.

yes:

• tell right from wrong.

Is the idea of driverless cars gaining popularity?

- We dont't have to learn hard to get the driving license.
- What's more, driving consume energy. When we drive too long, we get tired and we can't concerntrate well ,which increase the risks.
 And when we go to travel, we can take a break in the car and admire the scenery on the way.
- If the system of driverless transportation become more mature, it will become more safe, for all cars will obey the traffic rules so that there are fewer traffic accidents.

Would city ceters be better with no cars the streets?

• jam in the road /air quality/convenient /air pollution/ carbon dioxide

Writing

Imformation about test

• 000000300

Some Tips

• 0000000/0000

knowledge point

- 0000/0000000
 - $\Box\Box\Box$ now that($\Box\Box$)/ $\Box\Box\Box$ for fear that ($\Box\Box$ / $\Box\Box$) \Box in case that ($\Box\Box\Box\Box\Box$)
- 000/00000
 - □□□also/besides/in addition/ furthermore/ moreover/ as well
 - □□□however/ nevertheless/nonetheless/still
 - □□□ont the other hand/in contrast
 - □□□otherwise
 - □□□accordingly/as a result/ consequently/ thus/ therefore /hence
 - □□□for example/ for instance

Expression

- acute problems [əˈkjut], acute problems [əˈkjut],
- violate peoples privacy □□□□□□□
- job-hopping ['dʒɒbhɒpɪŋ] □□
- acquire knowledge □□□□
- children and youth □□□□□□
- peer pressure DDDDDD
- assign homework to sb. □□□□□□□
- be competent in \(\Boxed{1...} \Boxed{100000}
- attend classes □□
- all-around □□□
- behind the times □□□□□

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Reading

knowledge point

artical: Westward Migration

topic:

- hunting&gethering -> nomadic □□□
- farming -> sedentary ['sednteri] \$\textstyle 0 \textstyle 0 \textsty
- self-sufficient □□□□□
- surplus [ˈsɜrpləs] 🗆 🗆 🗆 🗆

- commercial of agriculture □□□□□□
- commodity [kəˈmadəti] n.□□
- freight [fret]n.000000
- industrialize □□□

word/sentence/phrases

- spectacularly [spek'tækjuləli] adj. DDDDDDDD
- draw away □□□
- - ->rigid0000000/inherite [ɪnˈhɛrɪt] v 00
- uproot □□□□
- social traits □□□□

- navigable['nævɪgəbəl] waterways □□□□□□
- presage ['prɛsɪdʒ] 🗆 🗆 🗆 🗆
- symbiosis [simbar ousis] 00000000
- mercantile [ˈmɜrkəntaɪl] adj. <code>□□□□□□□□□□□</code>
- geothermal [ˌdʒioʊˈθɜrml] adj.□□□□□□
- A testify ['testɪfaɪ] to B; A □□□B
- crustal ['kr∧stəl] □□□

impose A on B □A□□□B□

□A□□□□□□□□□□□□□: impose on B A. impose on the signals costs that are overly damaging. place over to place over open spaces thick stone beams that support weight from above. distribute to \$\Bigcup \Bigcup be vulnerable ['vʌlnərəbəl] to \$\quad \quad \text{\tinte\text{\tinit}\text{\text{\text{\text{\text{\text{\texi\text{\tin}\text{\texi\text{\text{\text{\text{\text{\text{\text{\texi}\text{\text{\text{\text{\text{\texi}\text{\text{\texi}\text{\text{\text{\texi}\text{\text{\text{\text{\text{\texi}\text{\texitit{\texi}\tinitht{ conceal [kənˈsil] v.00000 begging 00 nestling [ˈnɛstlɪŋ, ˈnɛs-] n.□□ adaptation [ˌædæpˈte[ən] n. 00000; 000000; 000000; 00; pinpoint ['pɪnˌpɔɪnt] v. DDDDDDDDD property n. DDDDD offspring DDDD / sibling DDDD at the expense of \(\Display\)...\(\Display\) propagate the genes □□□□ evaporation [I væpəˈreɪ[n] n. DDDDD; DD; DD; net difference □□□

suppress [səˈprɛs] $\square\square\square\square\square$ rebellion [rɪˈbɛljən] $\square\square\square\square$ friction [ˈfrɪkʃən] n. $\square\square\square\square\square\square$ fort [fɔrt] n. $\square\square\square\square\square\square\square<\square>\square\square\square\square\square$ thriving [θ raɪvɪŋ] economy $\square\square\square\square\square$ transfer $\square\square\square\square\square$

seep vt.□□ / seepage [ˈsipɪdʒ] n. □□□; □□;