

Introduction to NLP

CSE5321/CSEG321

Lecture 9. LSTM RNNs and Neural Machine Translation

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Lecture Plan

Lecture 9: LSTM RNNs and Neural Machine Translation (2)

1. Intro to Machine Translation and Sequence-to-sequence models.
2. Attention mechanisms.

Key Goal: Understanding Seq2seq models and Attention mechanisms.

Machine Translation

Machine Translation (MT) is the task of translating a sentence x from one language (the **source language**) to a sentence y in another language (the **target language**).

$x:$ *L'homme est né libre, et partout il est dans les fers*



$y:$ *Man is born free, but everywhere he is in chains*

– Rousseau

NMT: the first big success story of NLP Deep Learning

Neural Machine Translation went from a fringe research attempt in **2014** to the leading standard method in **2016**

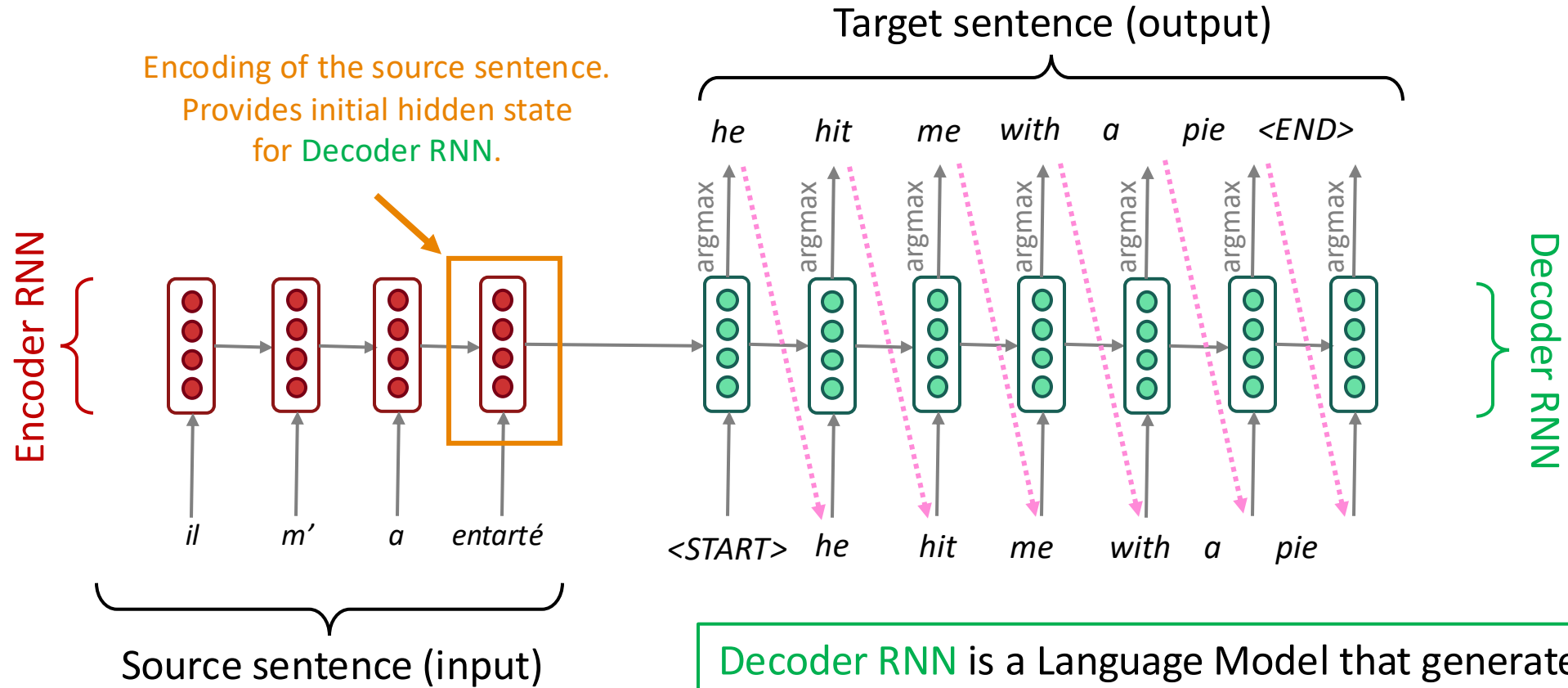
- **2014**: First seq2seq paper published [Sutskever et al. 2014]
- **2016**: Google Translate switches from SMT to NMT – and by 2018 everyone has



- This is amazing!
 - **SMT** systems, built by hundreds of engineers over many years, outperformed by NMT systems trained by small groups of engineers in a few months

Neural Machine Translation (NMT)

The sequence-to-sequence model



Encoder RNN produces an **encoding** of the source sentence.

Decoder RNN is a Language Model that generates target sentence, *conditioned on encoding*.

Note: This diagram shows **test time** behavior: decoder output is fed in as next step's input

Sequence-to-sequence is versatile!

- The general notion here is an **encoder-decoder** model
 - One neural network takes input and produces a neural representation
 - Another network produces output based on that neural representation
 - If the input and output are sequences, we call it a seq2seq model
- Sequence-to-sequence is useful for *more than just MT*
- Many NLP tasks can be phrased as sequence-to-sequence:
 - **Summarization** (long text → short text)
 - **Dialogue** (previous utterances → next utterance)
 - **Parsing** (input text → output parse as sequence)
 - **Code generation** (natural language → Python code)

Neural Machine Translation (NMT)

- The **sequence-to-sequence** model is an example of a **Conditional Language Model**
 - **Language Model** because the decoder is predicting the next word of the target sentence y
 - **Conditional** because its predictions are *also* conditioned on the source sentence x

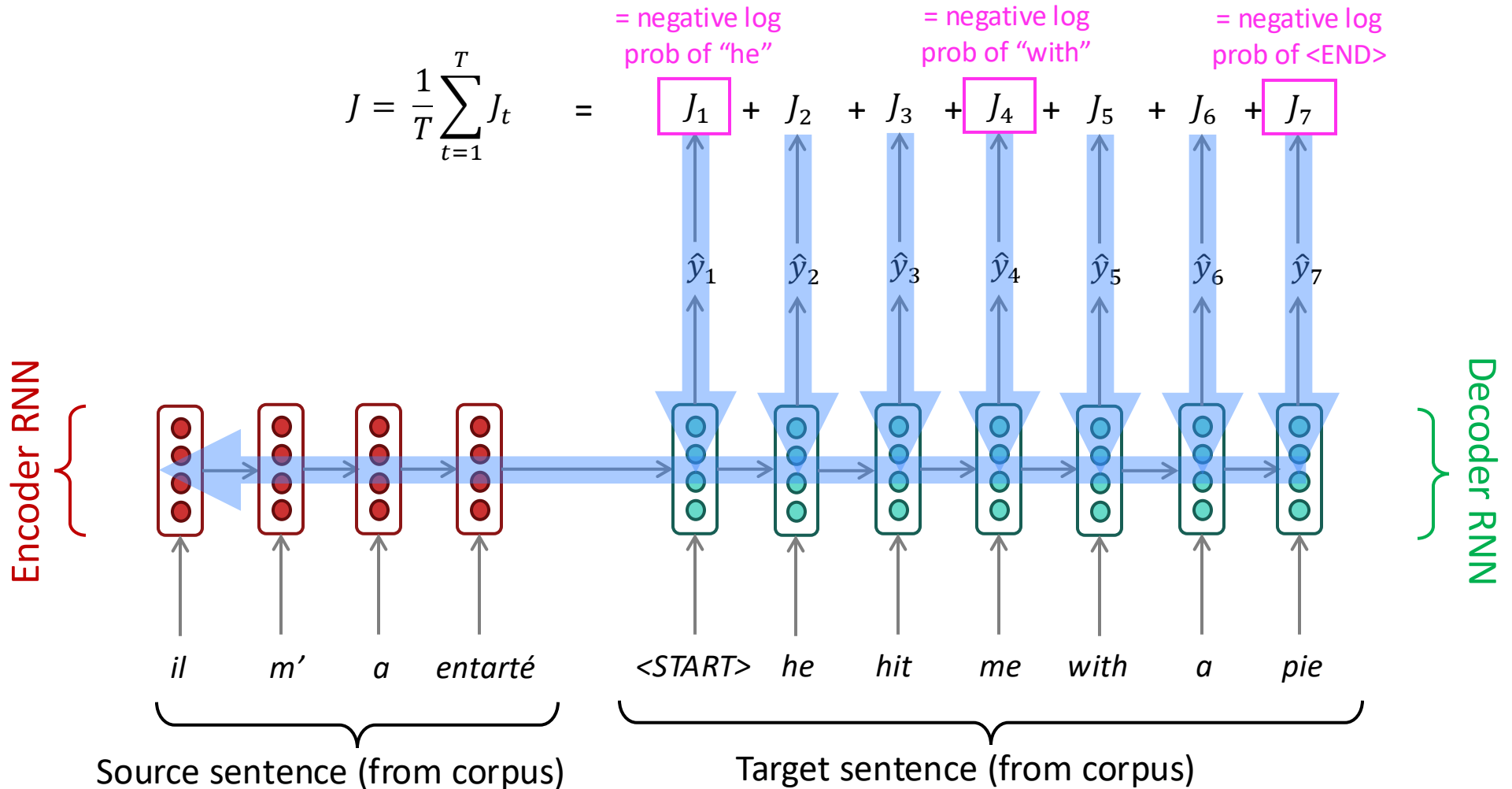
- NMT directly calculates $P(y|x)$:

$$P(y|x) = P(y_1|x) P(y_2|y_1, x) P(y_3|y_1, y_2, x) \dots \underbrace{P(y_T|y_1, \dots, y_{T-1}, x)}$$

Probability of next target word, given
target words so far and source sentence x

- **Question:** How to train an NMT system?
- **(Easy) Answer:** Get a big parallel corpus...
 - But there is now exciting work on “unsupervised NMT”, data augmentation, etc.

Training a Neural Machine Translation system

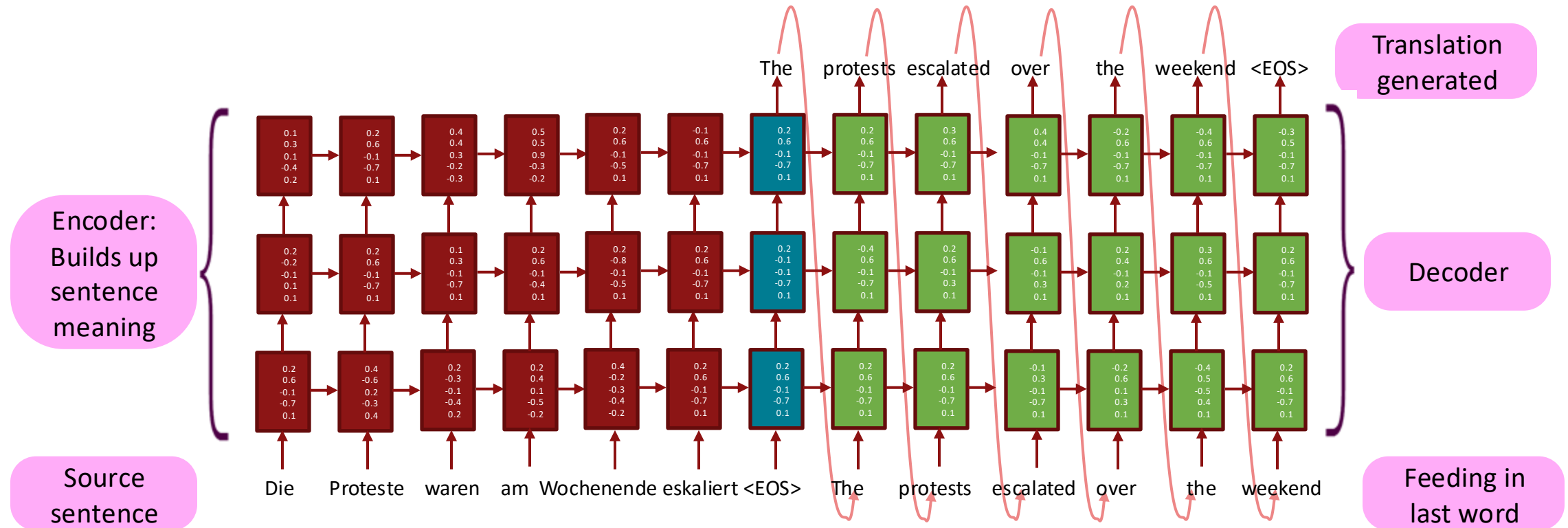


Seq2seq is optimized as a **single system**. Backpropagation operates "*end-to-end*".

Multi-layer deep encoder-decoder machine translation net

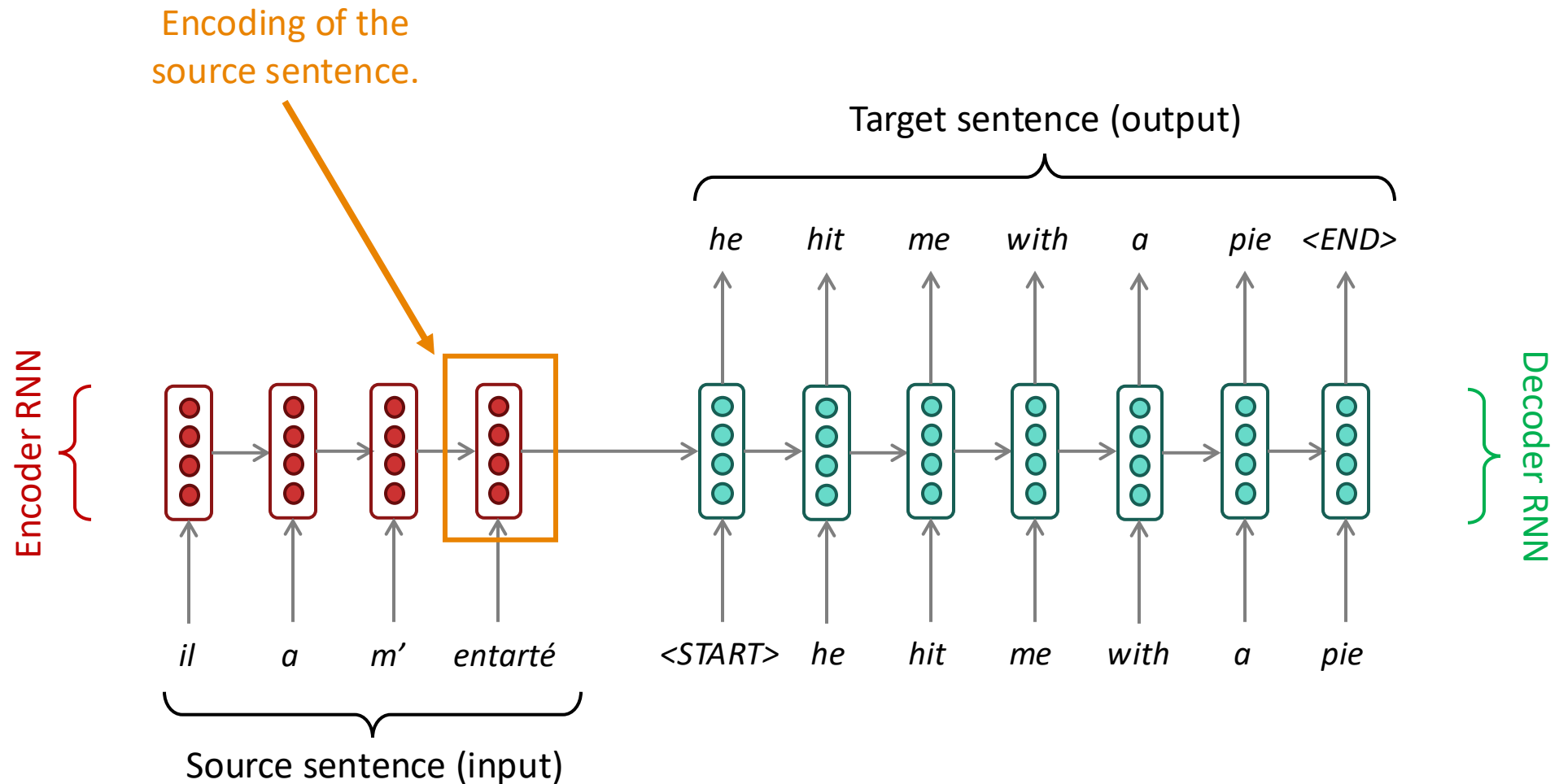
[Sutskever et al. 2014; Luong et al. 2015]

The hidden states from RNN layer i are the inputs to RNN layer $i+1$



Conditioning =
Bottleneck

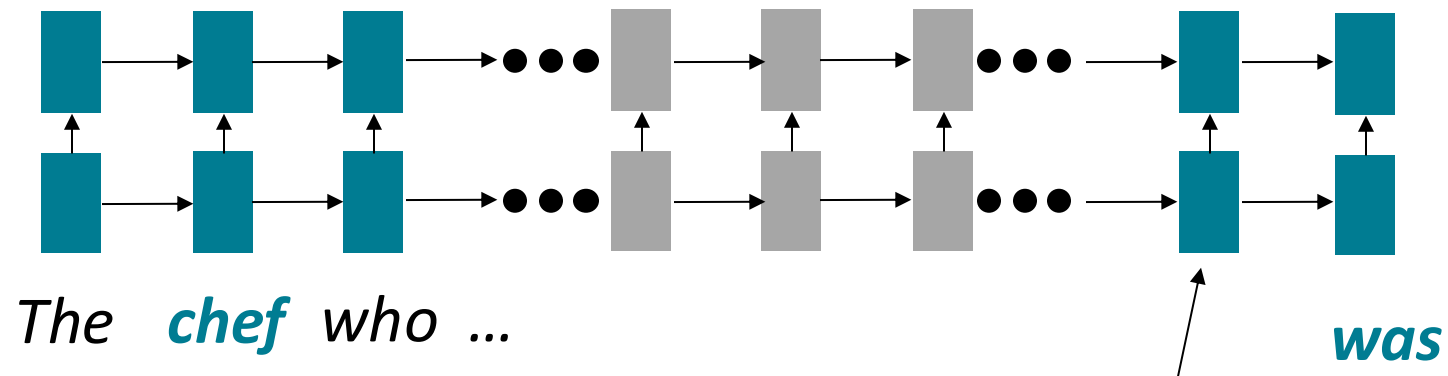
The final piece: the bottleneck problem in RNNs



Problems with this architecture?

Issues with recurrent models: Linear interaction distance

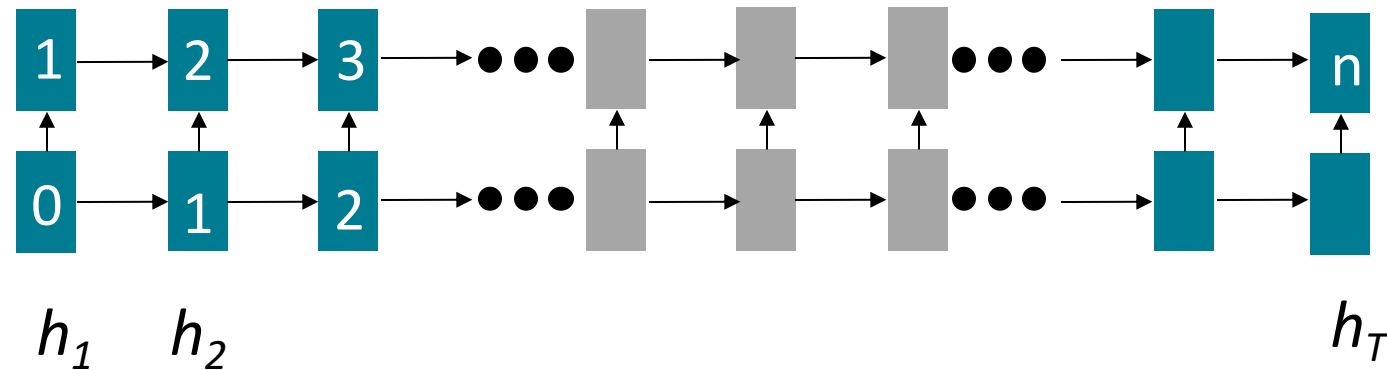
- **$O(\text{sequence length})$** steps for distant word pairs to interact means:
 - Hard to learn long-distance dependencies (because gradient problems!)
 - Linear order of words is “baked in”; we already know linear order isn’t the right way to think about sentences...



Info of *chef* has gone through $O(\text{sequence length})$ many layers!

Issues with recurrent models: Lack of parallelizability

- Forward and backward passes have **$O(\text{sequence length})$** unparallelizable operations
 - GPUs can perform a bunch of independent computations at once!
 - But future RNN hidden states can't be computed in full before past RNN hidden states have been computed
 - Inhibits training on very large datasets!



Numbers indicate min # of steps before a state can be computed

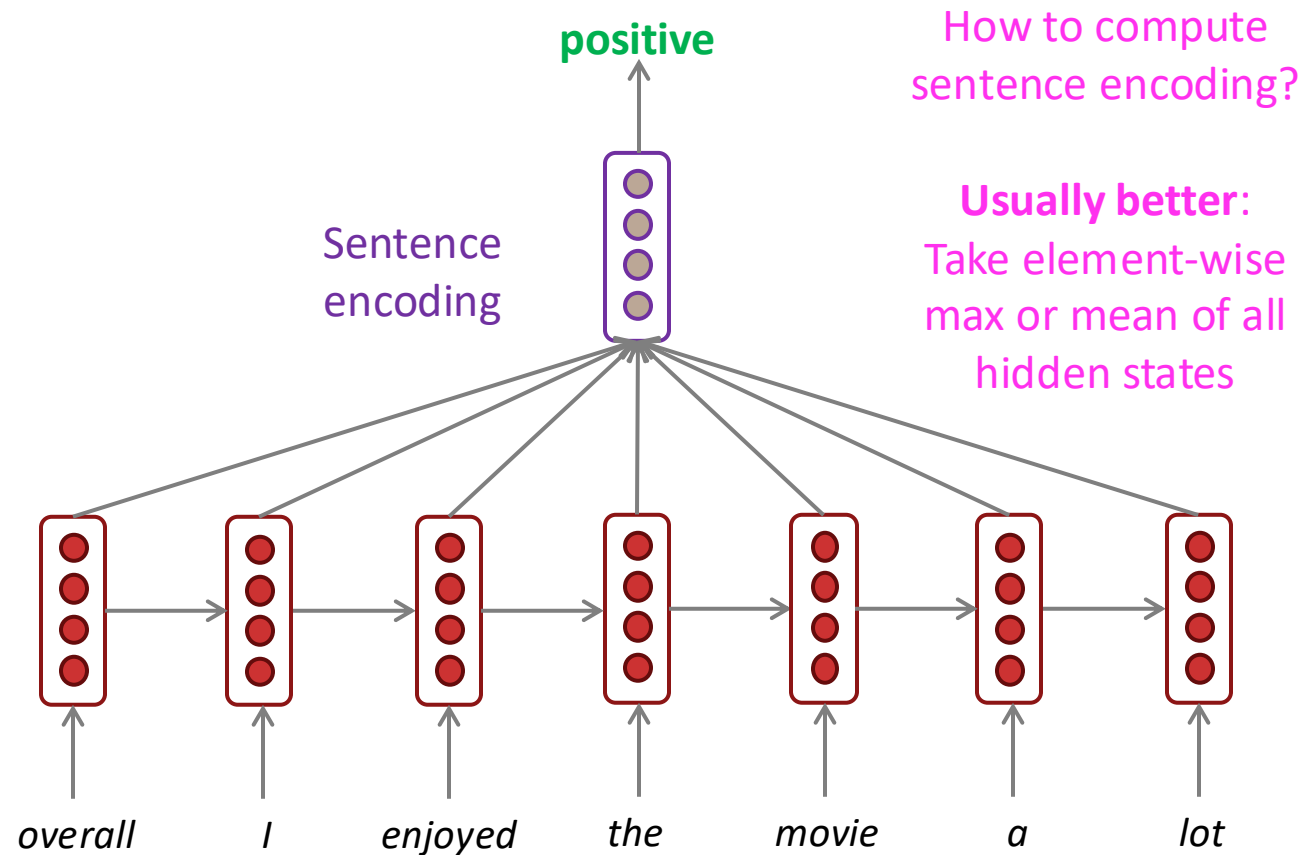
Attention

- **Attention** provides a solution to the bottleneck problem.
- **Core idea:** on each step of the decoder, *use direct connection to the encoder to focus on a particular part* of the source sequence



- First, we will show via diagram (no equations), then we will show with equations

The starting point: mean-pooling for RNNs

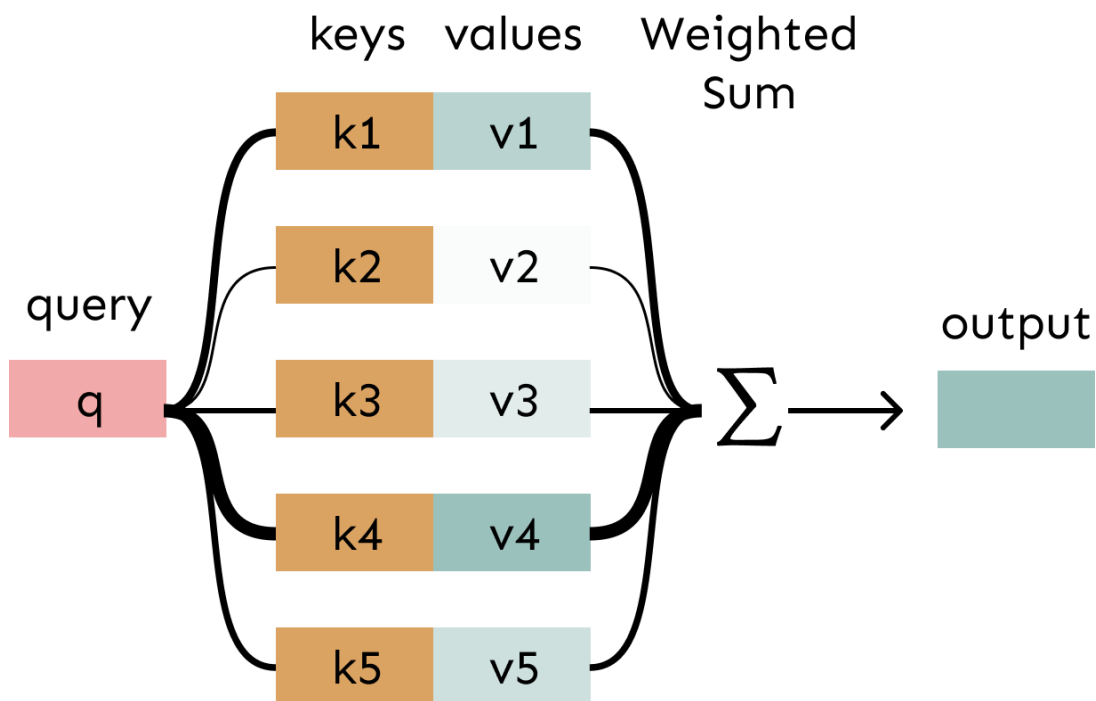


- Starting point: a *very* basic way of 'passing information from the encoder' is to *average*

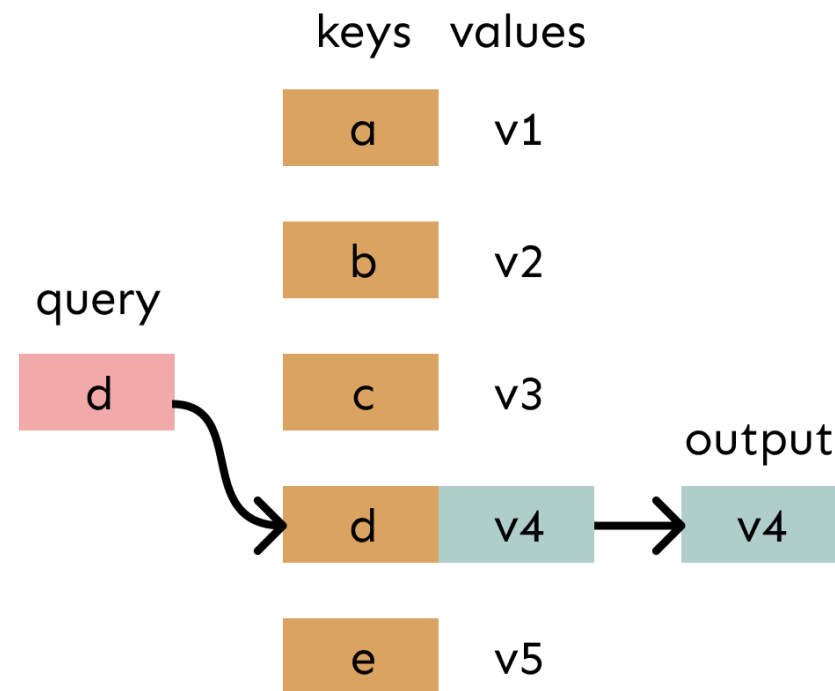
Attention is *weighted* averaging, which lets you do lookups!

Attention is just a **weighted** average – this is very powerful if the weights are learned!

In **attention**, the **query** matches all **keys** *softly*, to a weight between 0 and 1. The keys' **values** are multiplied by the weights and summed.

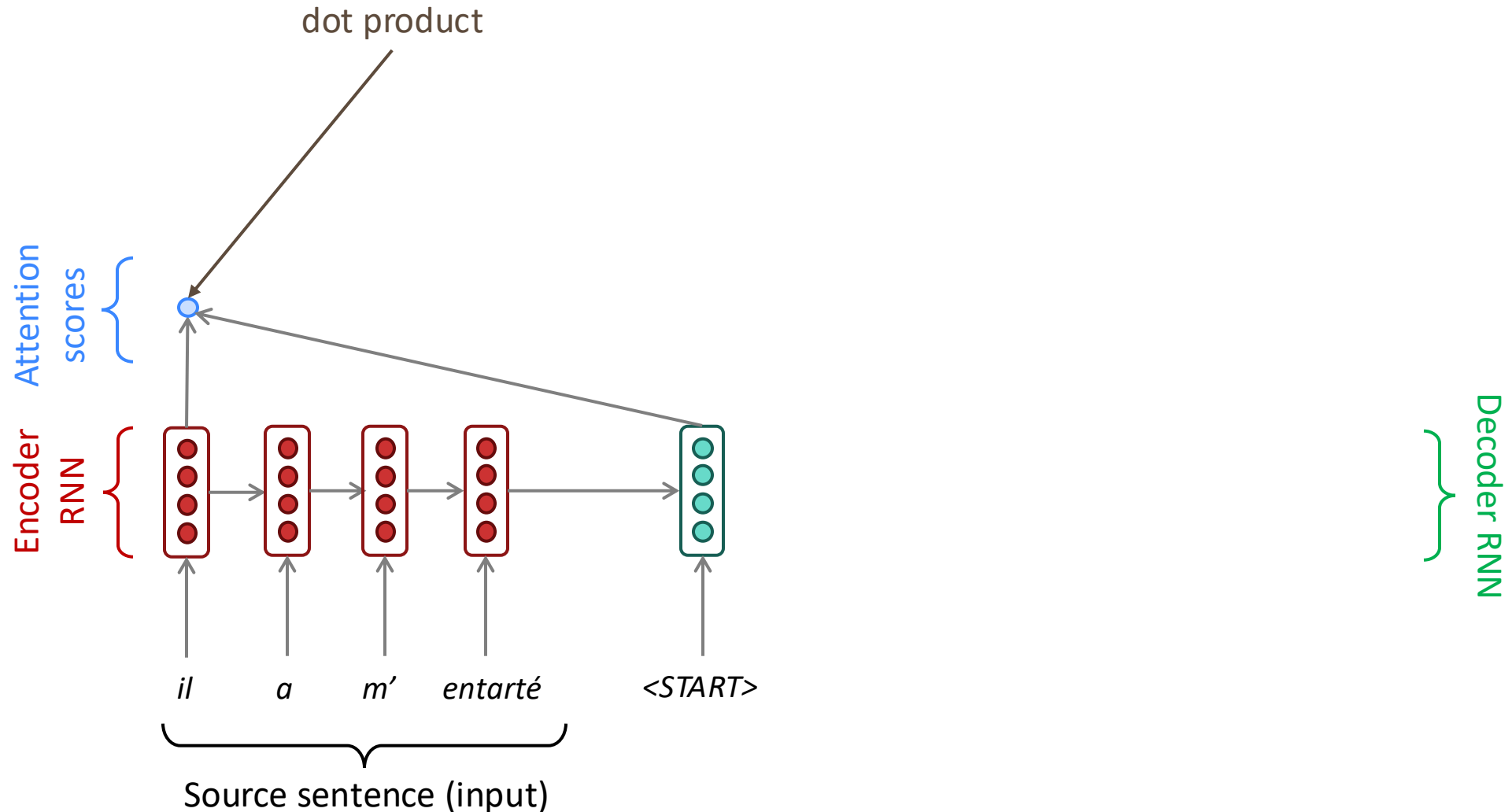


In a **lookup table**, we have a table of **keys** that map to **values**. The **query** matches one of the keys, returning its value.

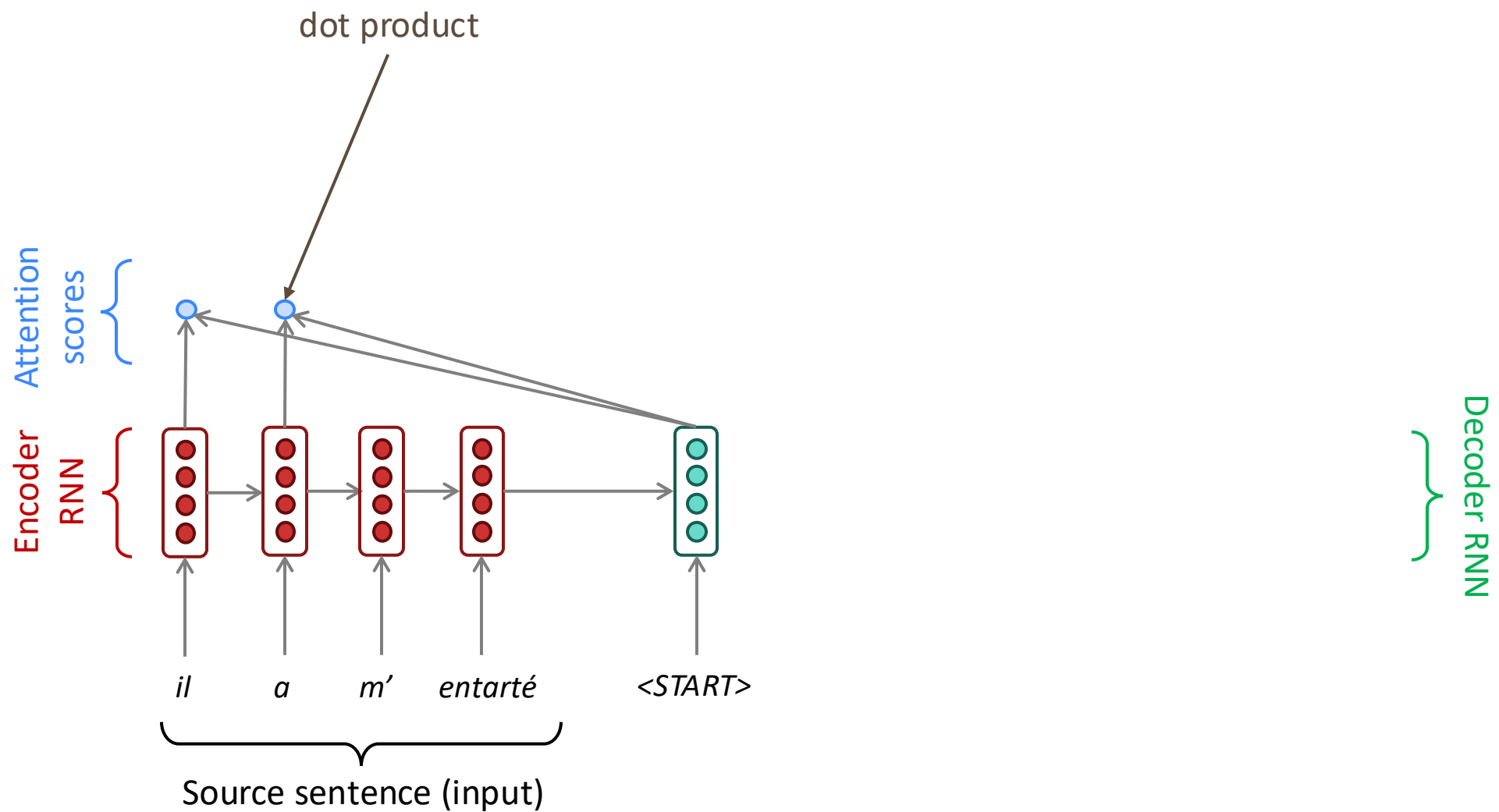


Sequence-to-sequence with attention

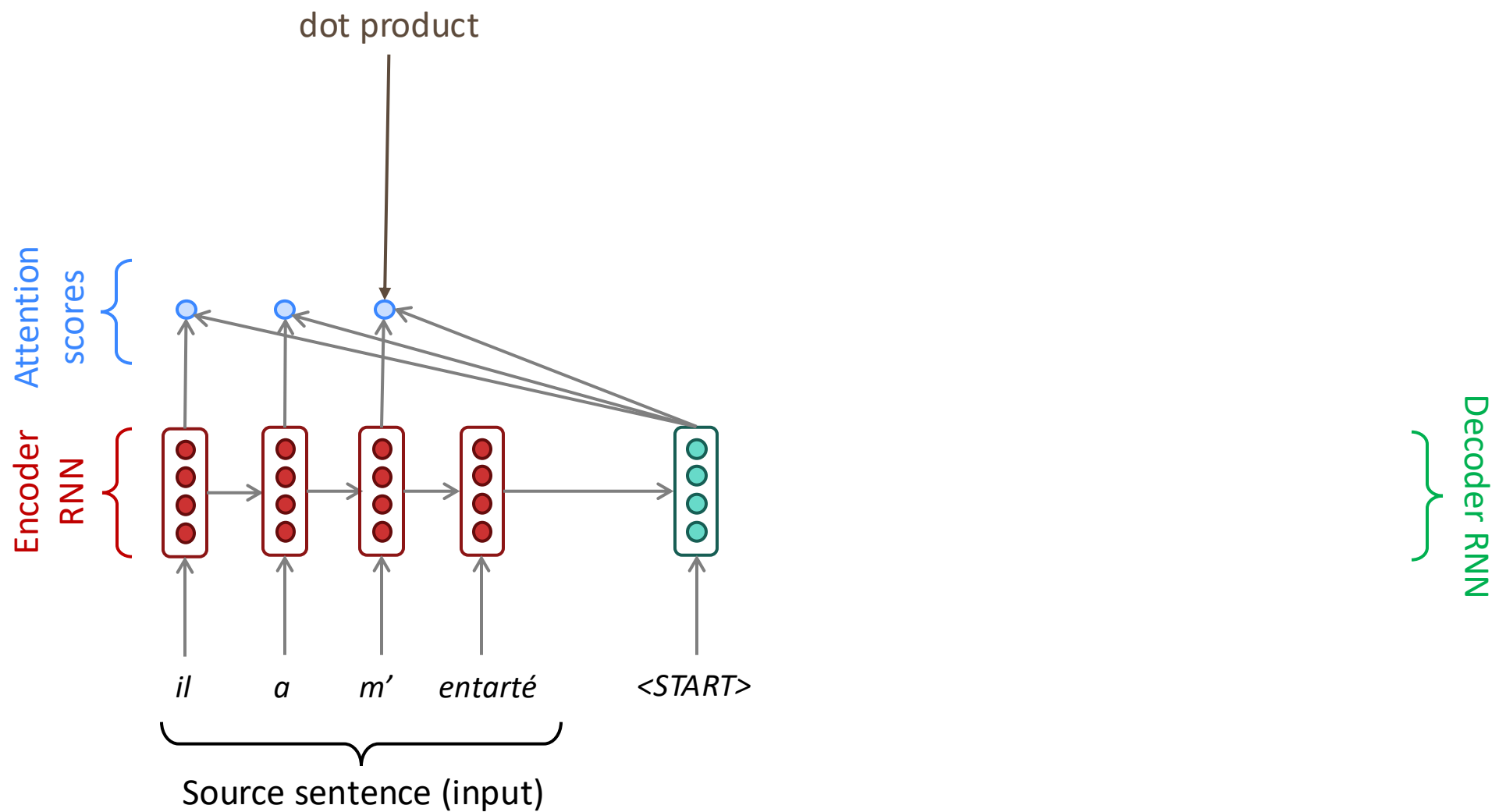
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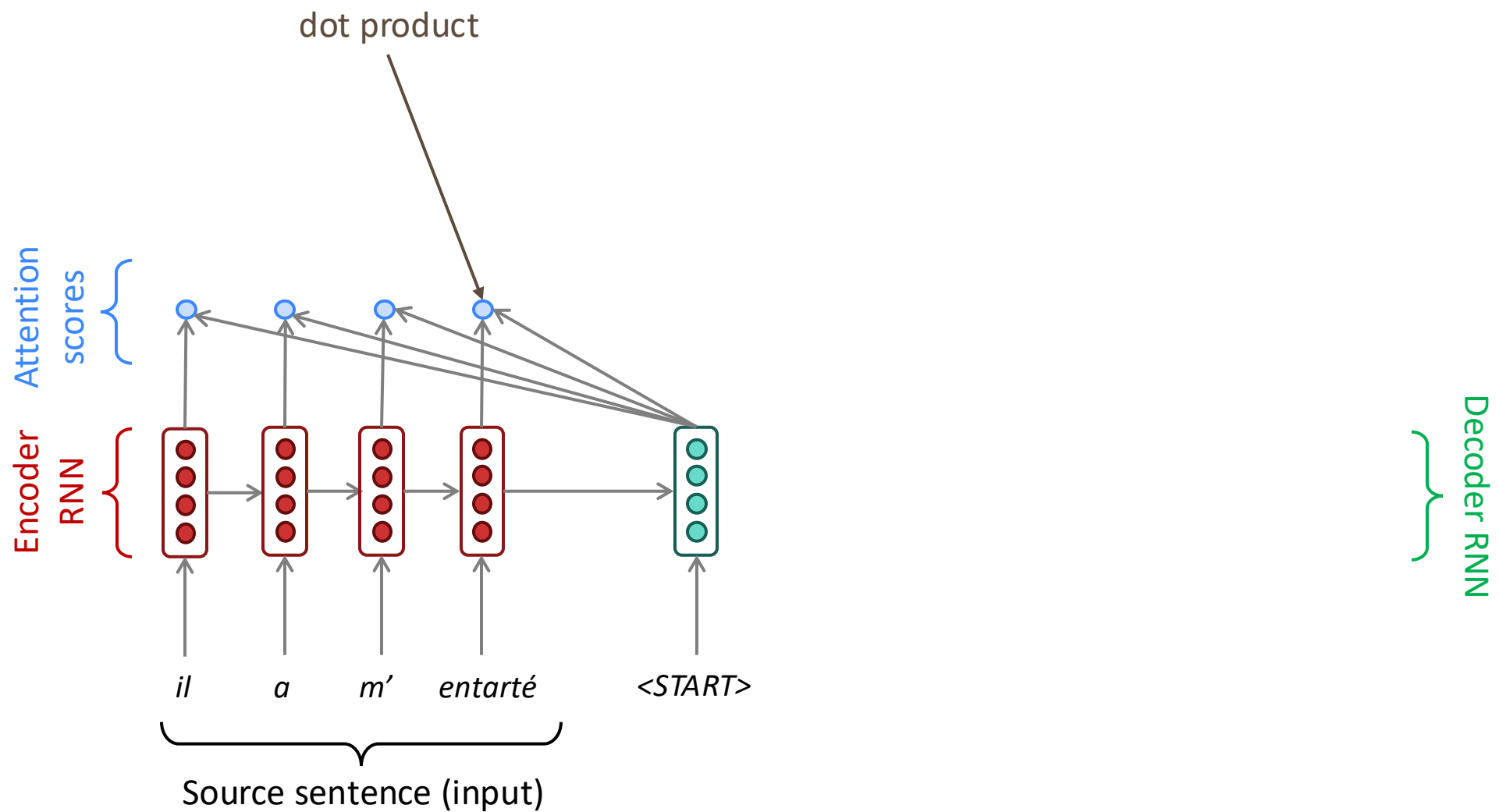
Sequence-to-sequence with attention



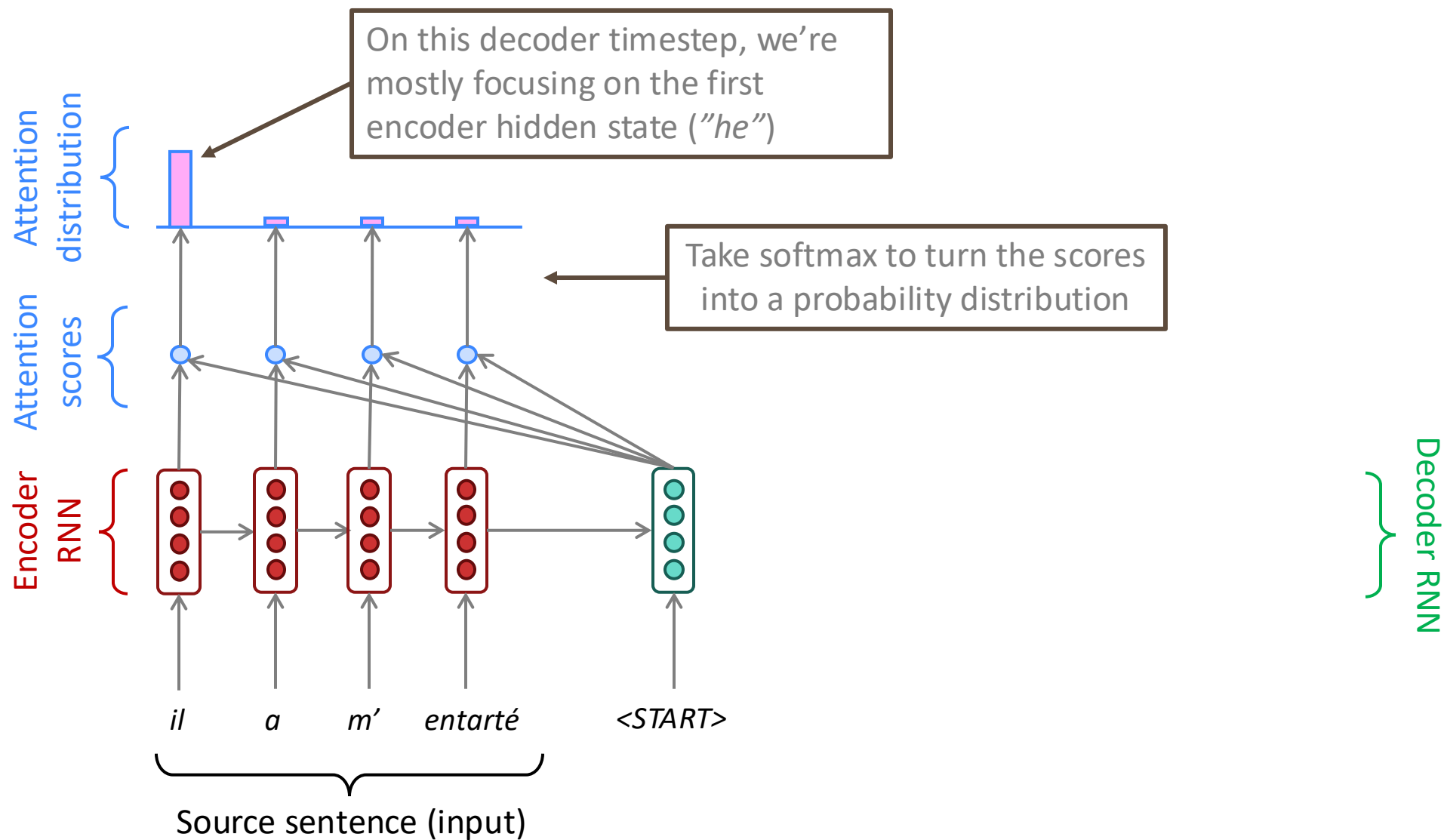
Sequence-to-sequence with attention



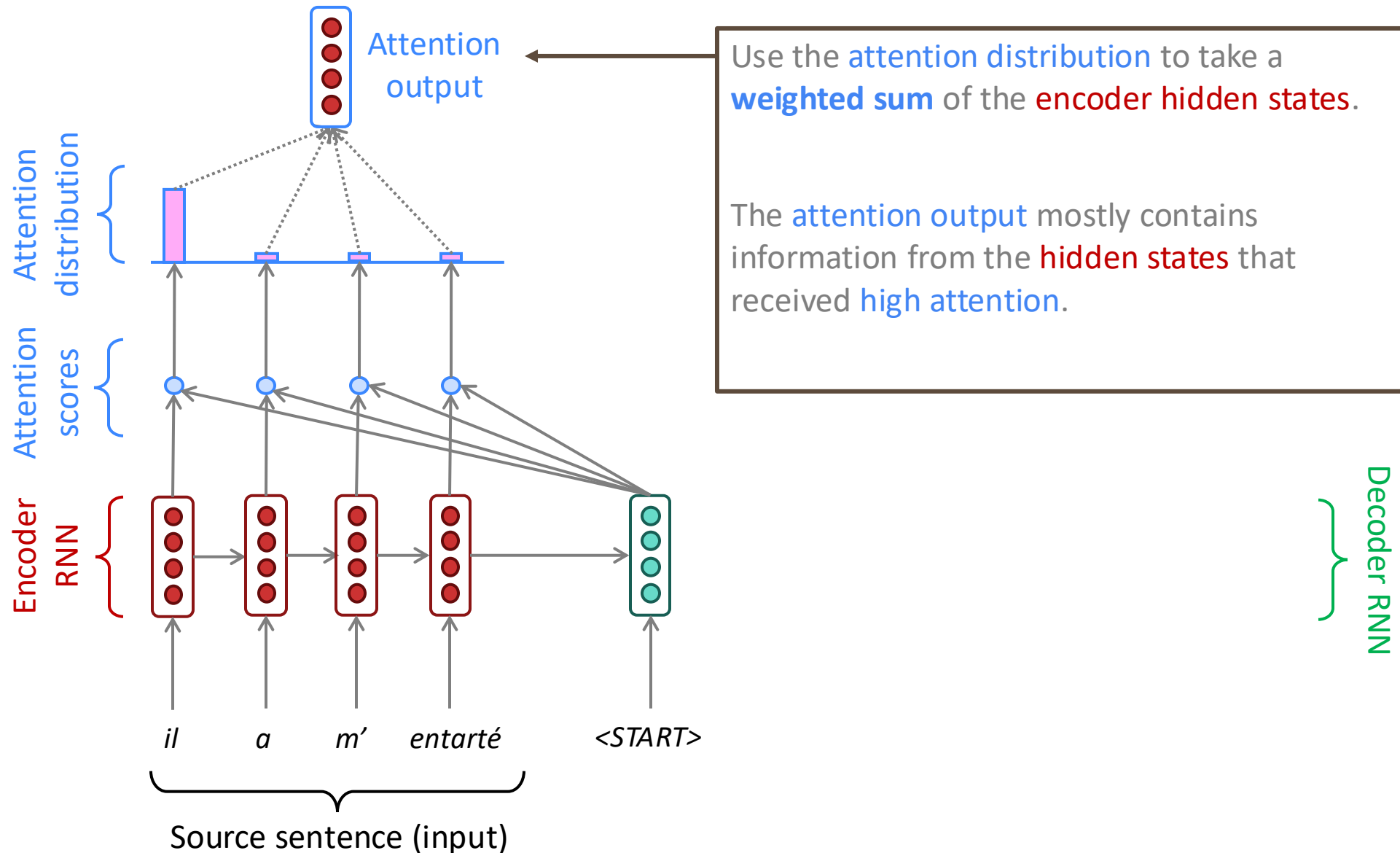
Sequence-to-sequence with attention



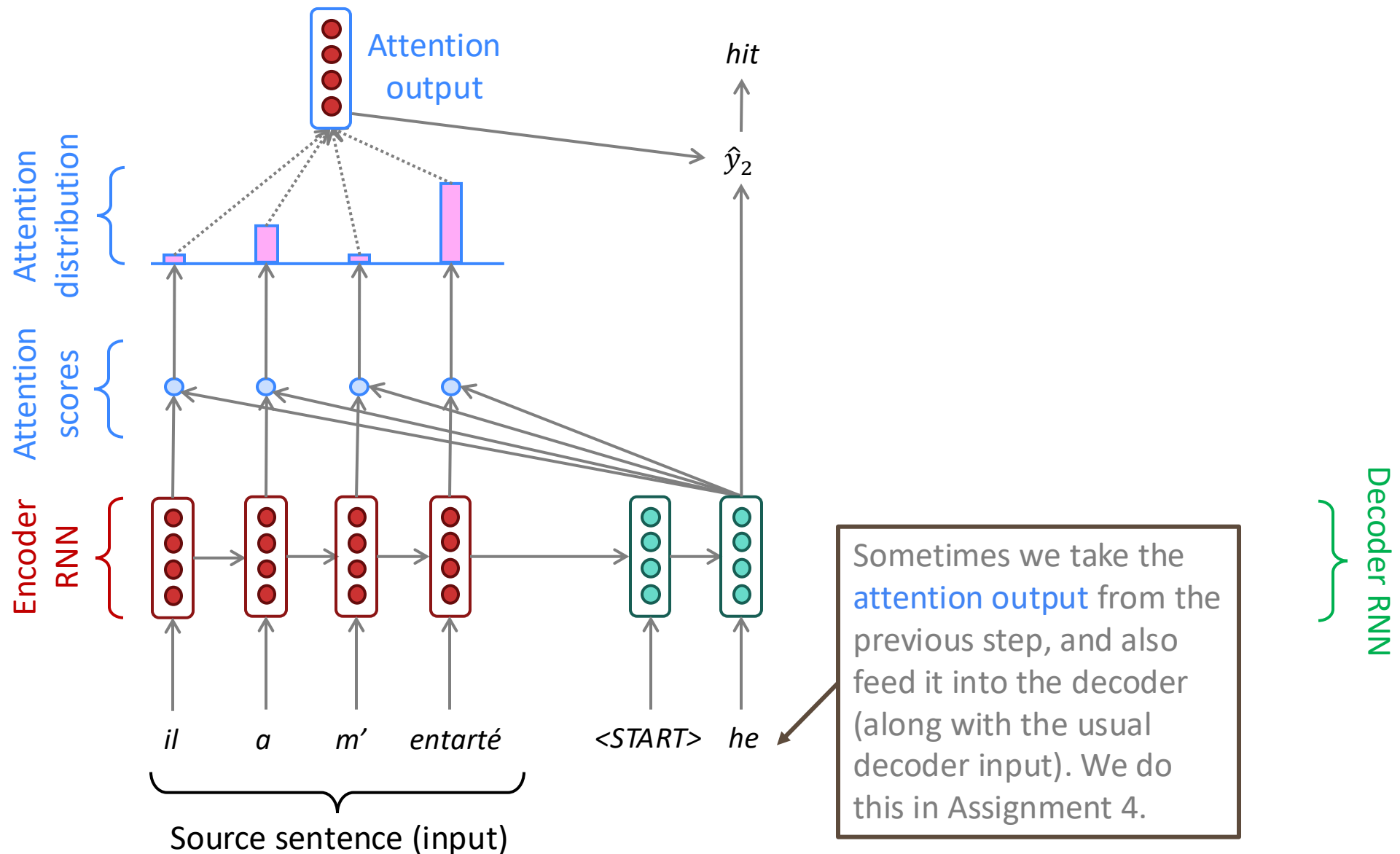
Sequence-to-sequence with attention



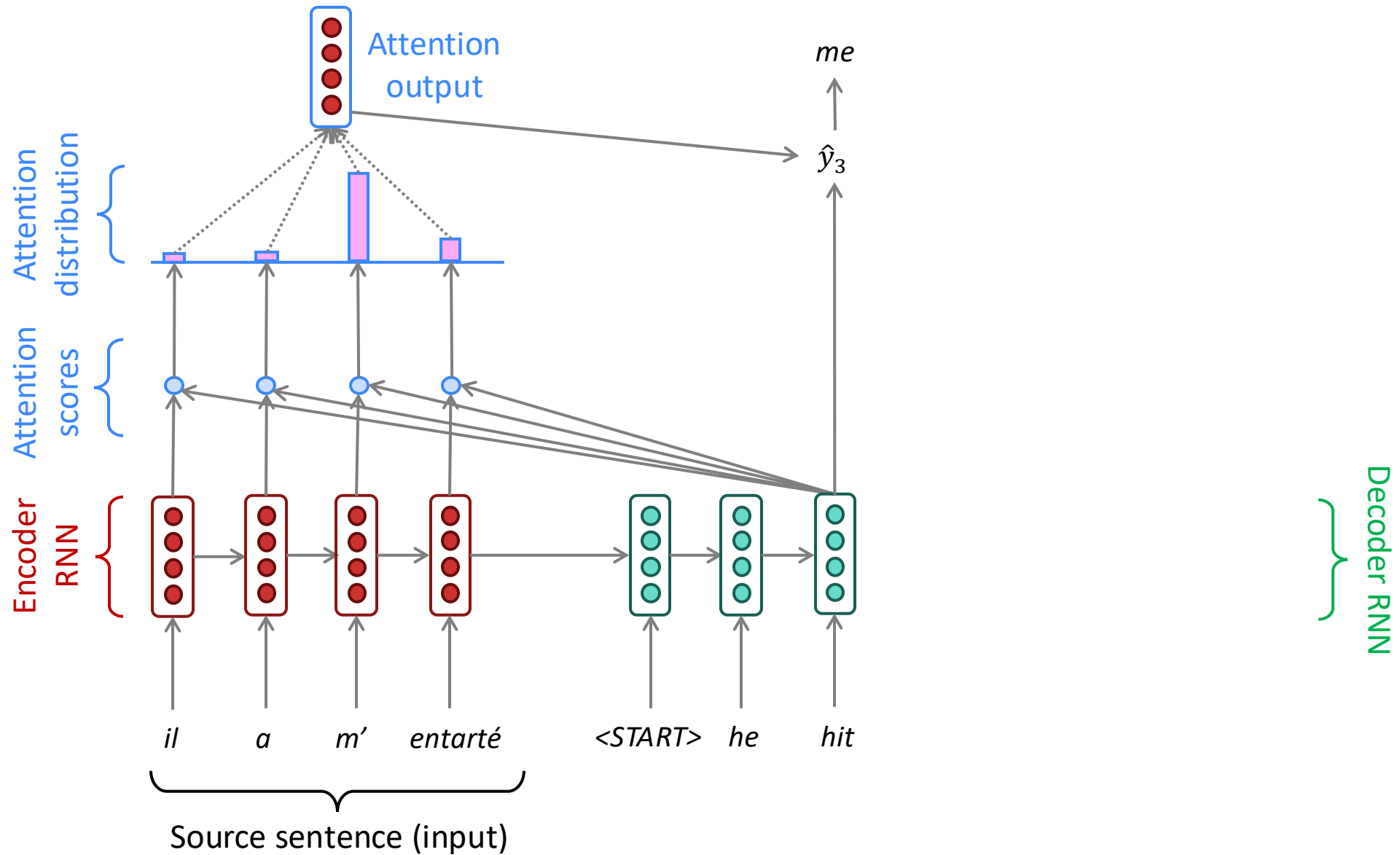
Sequence-to-sequence with attention



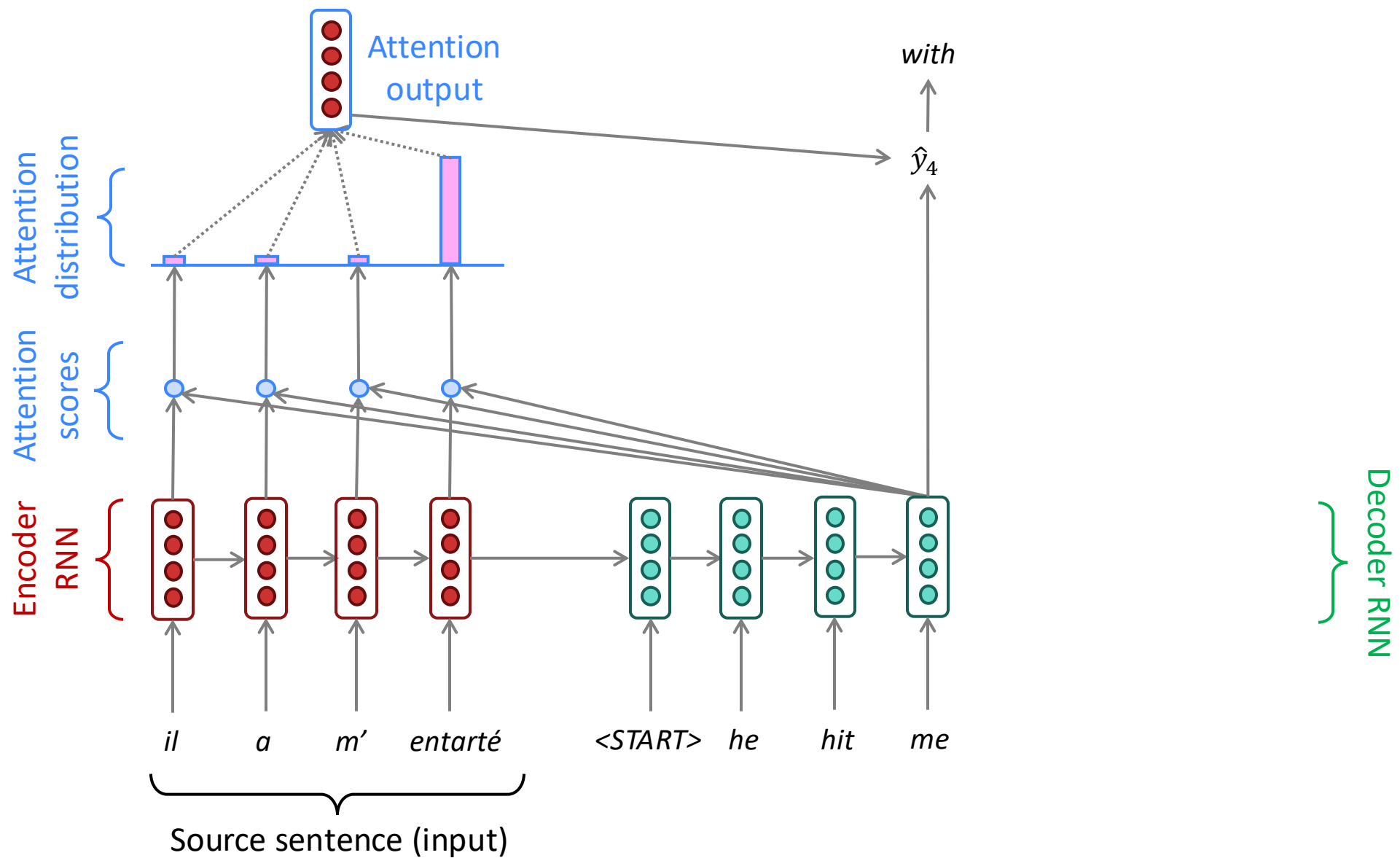
Sequence-to-sequence with attention



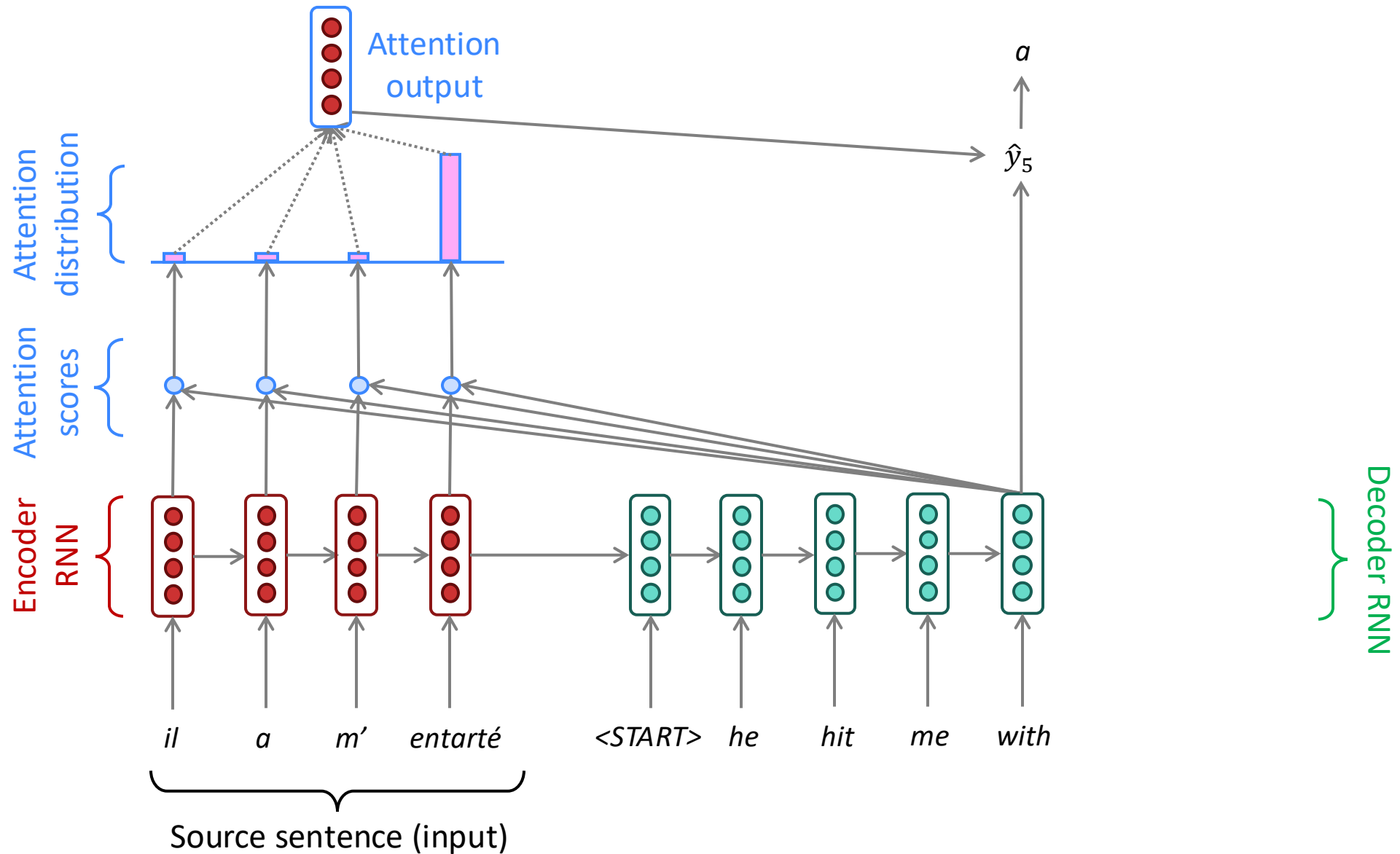
Sequence-to-sequence with attention



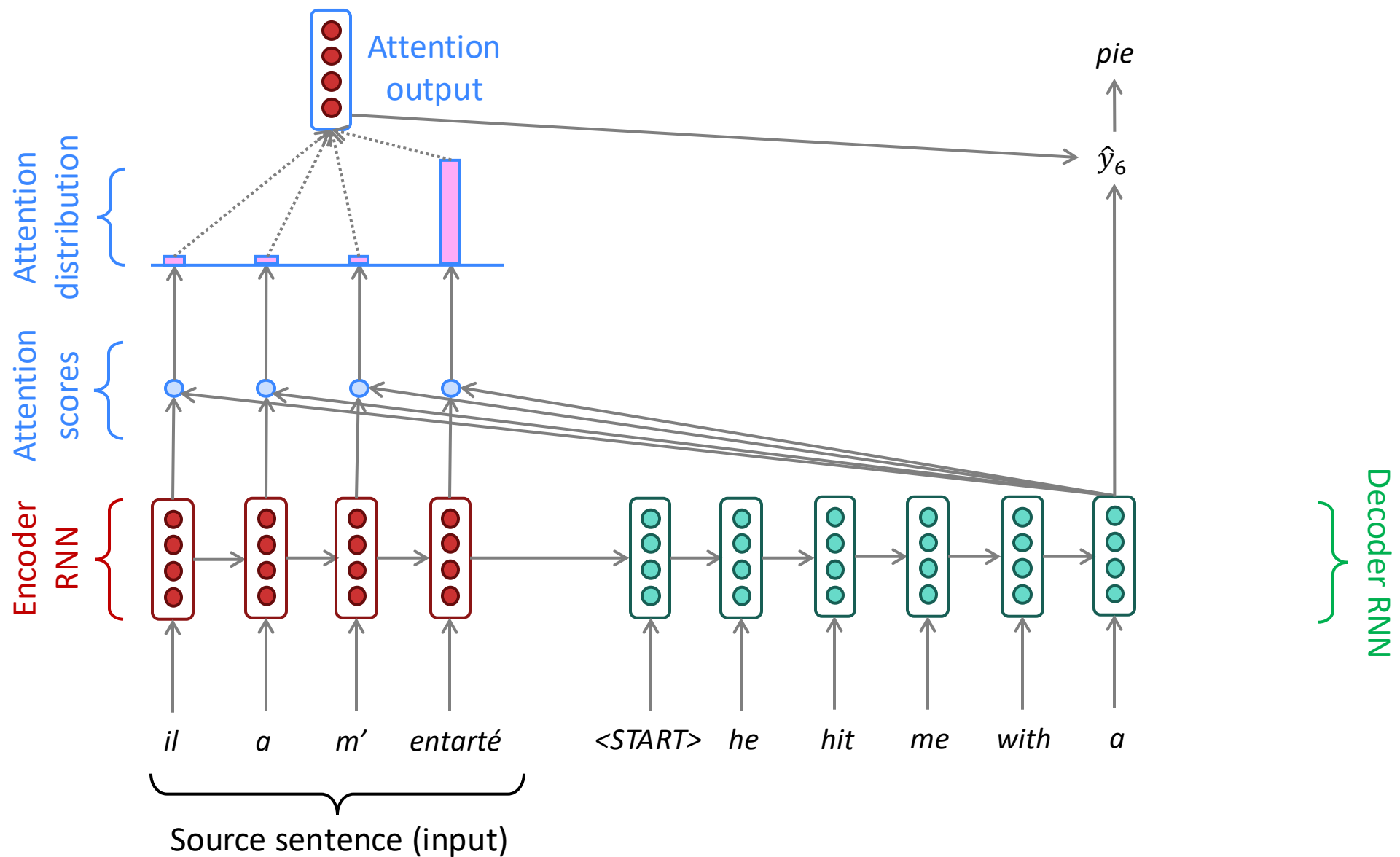
Sequence-to-sequence with attention



Sequence-to-sequence with attention



Sequence-to-sequence with attention



Attention: in equations

- We have encoder hidden states $h_1, \dots, h_N \in \mathbb{R}^h$
- On timestep t , we have decoder hidden state $s_t \in \mathbb{R}^h$
- We get the attention scores e^t for this step:

$$e^t = [s_t^T h_1, \dots, s_t^T h_N] \in \mathbb{R}^N$$

- We take softmax to get the attention distribution α^t for this step (this is a probability distribution and sums to 1)

$$\alpha^t = \text{softmax}(e^t) \in \mathbb{R}^N$$

- We use α^t to take a weighted sum of the encoder hidden states to get the attention output a_t

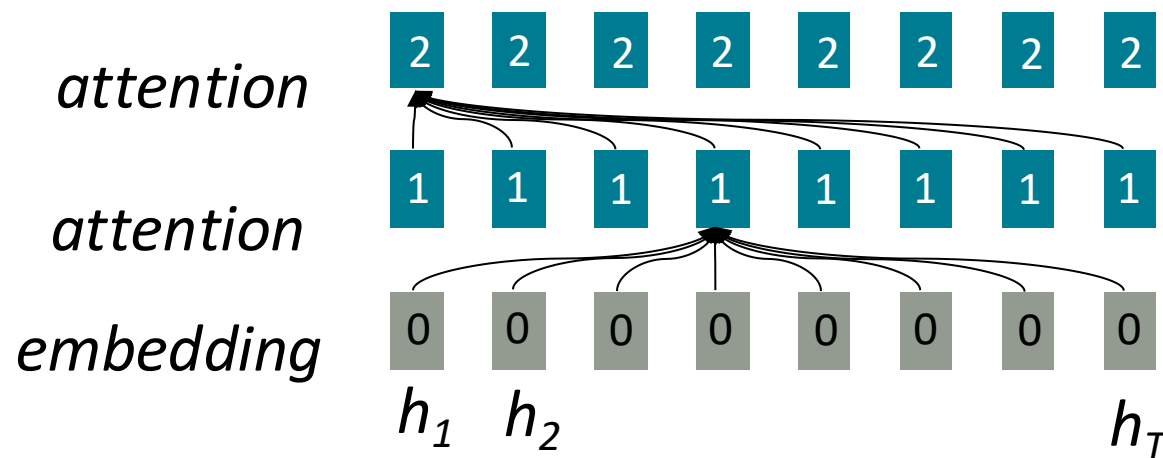
$$a_t = \sum_{i=1}^N \alpha_i^t h_i \in \mathbb{R}^h$$

- Finally we concatenate the attention output a_t with the decoder hidden state s_t and proceed as in the non-attention seq2seq model

$$[a_t; s_t] \in \mathbb{R}^{2h}$$

Attention is parallelizable, and solves bottleneck issues.

- **Attention** treats each word's representation as a **query** to access and incorporate information from **a set of values**.
 - We saw attention from the **decoder** to the **encoder**; today we'll think about attention **within a single sentence**.
- Number of unparallelizable operations does not increase with sequence length.
- Maximum interaction distance: $O(1)$, since all words interact at every layer!



All words attend to all words in previous layer; most arrows here are omitted

Attention is great!



- Attention significantly **improves NMT performance**
 - It's very useful to allow decoder to focus on certain parts of the source
- Attention provides a **more “human-like” model** of the MT process
 - You can look back at the source sentence while translating, rather than needing to remember it all
- Attention **solves the bottleneck problem**
 - Attention allows decoder to look directly at source; bypass bottleneck
- Attention **helps with the vanishing gradient problem**
 - Provides shortcut to faraway states
- Attention provides **some interpretability**
 - By inspecting attention distribution, we see what the decoder was focusing on
 - We get (soft) **alignment for free!**
 - The network just learned alignment by itself
- (**One issue** – attention has *quadratic* cost with respect to sequence length)

	he	hit	me	with	a	pie
il						
a						
m'						
entarté						

Attention is a *general* Deep Learning technique

- We've seen that attention is a great way to improve the sequence-to-sequence model for Machine Translation.
- However: You can use attention in **many architectures** (not just seq2seq) and **many tasks** (not just MT)
- More general definition of attention:
 - Given a set of vector **values**, and a vector **query**, attention is a technique to compute a weighted sum of the values, dependent on the query.
- We sometimes say that the **query attends to the values**.
- For example, in the seq2seq + attention model, each decoder hidden state (query) *attends to* all the encoder hidden states (values).

Attention is a *general* Deep Learning technique

- More general definition of attention:
 - Given a set of vector *values*, and a vector *query*, attention is a technique to compute a weighted sum of the values, dependent on the query.

Intuition:

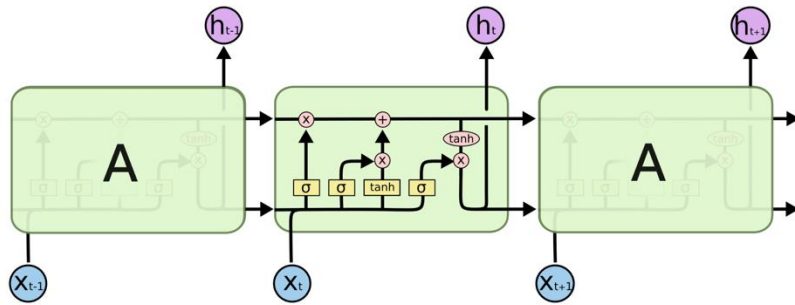
- The weighted sum is a *selective summary* of the information contained in the values, where the query determines which values to focus on.
- Attention is a way to obtain a *fixed-size representation of an arbitrary set of representations* (the values), dependent on some other representation (the query).

Upshot:

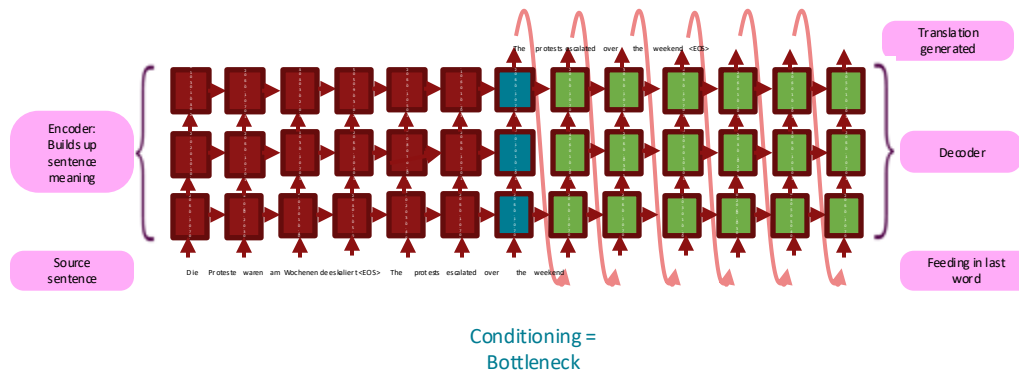
- Attention has become the powerful, flexible, general way pointer and memory manipulation in all deep learning models. A new idea from after 2010! From NMT!

In summary

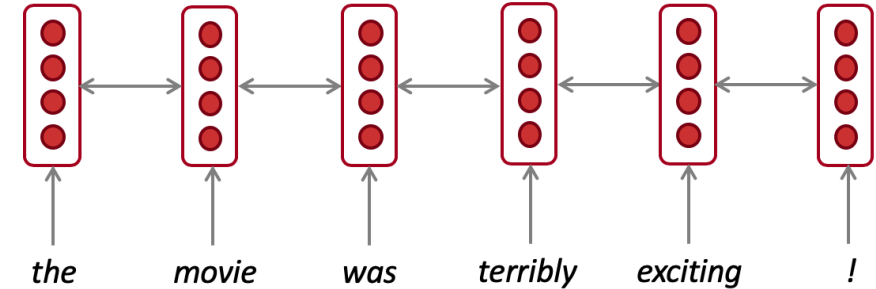
Lots of new information today! What are some of the **practical takeaways?**



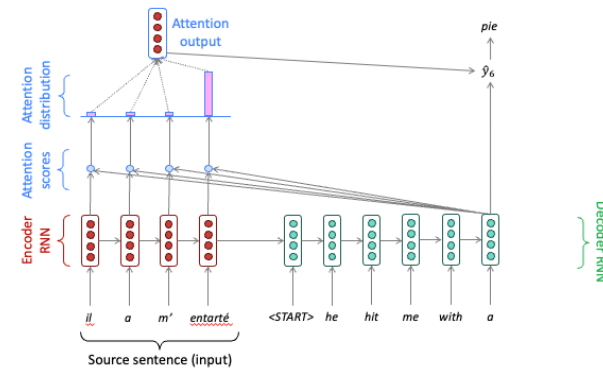
1. LSTMs are powerful



3. Encoder-Decoder Neural Machine Translation Systems work very well



2. Use bidirectionality when possible



4. Attention is a general, useful technique