

Library to Control a shiftregister 74HC595

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Class Index

Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

shiftregister	2
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File Index

File List

Here is a list of all files with brief descriptions:

shiftregister/src/shiftregister.cpp	Fehler! Textmarke nicht definiert.
shiftregister/src/shiftregister.h	Fehler! Textmarke nicht definiert.

Class Documentation

shiftregister Class Reference

```
#include <shiftregister.h>
```

Public Member Functions

- **shiftregister** (int numberOfRegisters, int sh, int st, int ds)
- void **setPin** (int pinNo, boolean pinStatus)
- void **printPinStatus** ()
- boolean **getPinStatus** (int pinNo)

Constructor & Destructor Documentation

shiftregister::shiftregister (int *numberOfRegisters*, int *sh*, int *st*, int *ds*)

Member Function Documentation

boolean shiftregister::getPinStatus (int *pinNo*)

void shiftregister::printPinStatus ()

void shiftregister::setPin (int *pinNo*, boolean *pinStatus*)

The documentation for this class was generated from the following files:

- shiftregister/src/**shiftregister.h**
- shiftregister/src/**shiftregister.cpp**

shiftregister.h

```
Go to the documentation of this file.1 /*
2  * @name shiftregister
3  * @author lk-16
4  * @date 14.10.2020
5  * This library allows to control a shift register easily.
6  *
7  */
8
9
10
11 #ifndef shiftregister_h
12 #define shiftregister_h
13 #include "Arduino.h"
14
15 class shiftregister
16 {
17     public:
18
19         shiftregister(int numberOfRegisters, int sh, int st, int ds);
20         void setPin(int pinNo, boolean pinStatus);          /*<Pins can be controlled
individually*/
21         void printPinStatus();                               /*<Status of the entire
pins is printed via the serial monitor*/
22         boolean getPinStatus(int pinNo);                     /*<Returns the status of
one pin*/
23
24     private:
25         int _sh;
26         int _st;
27         int _ds;
28         int _numberOfPins;                                  //number of Pins in the
register
29         boolean *_data;                                     //flexible array for
passing the data to the register
30
31
32 };
33
34 #endif
```