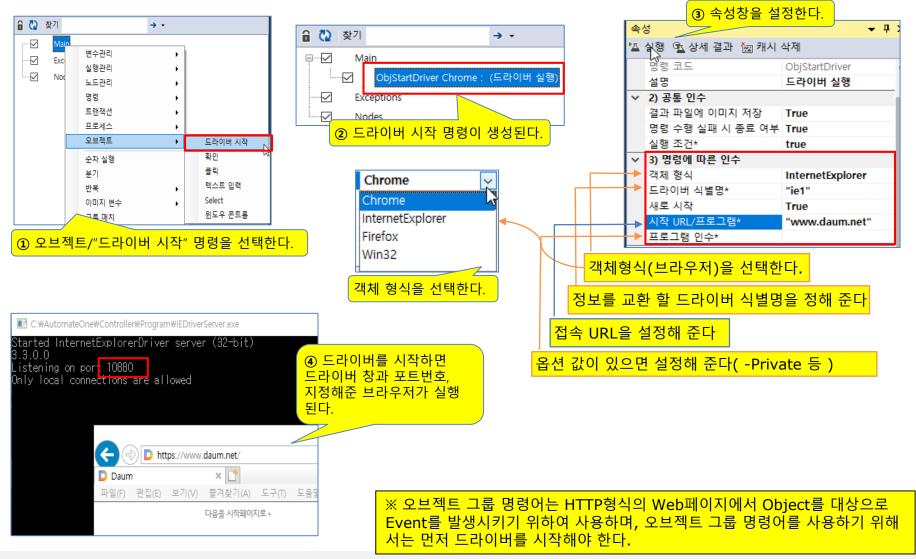
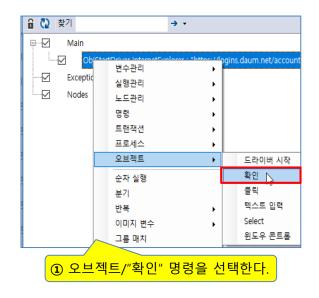
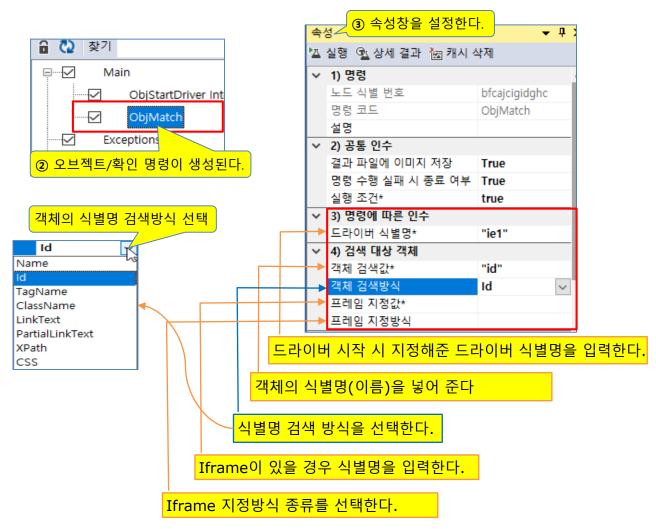
1) 드라이버 시작 (ObjStartDriver)

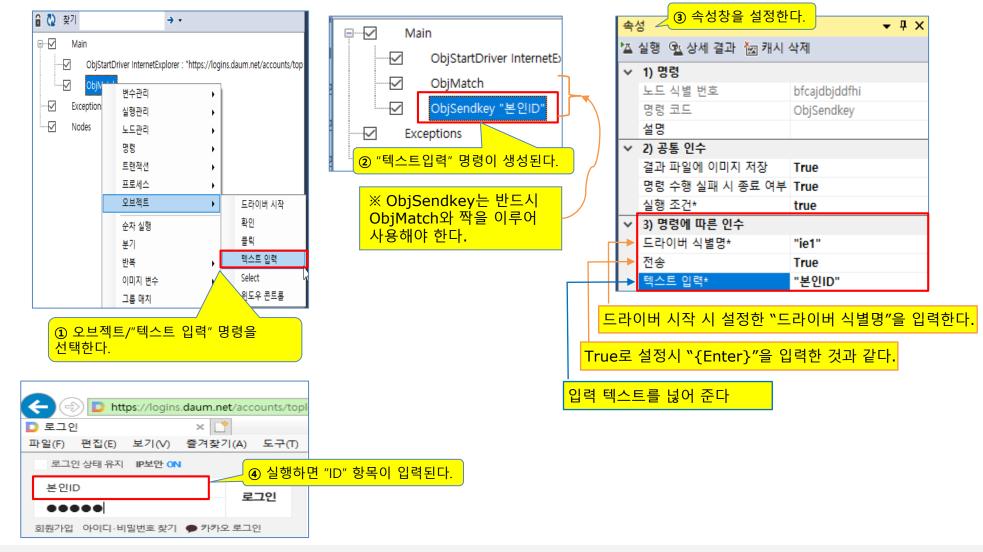


2) 확인 (ObjMatch)

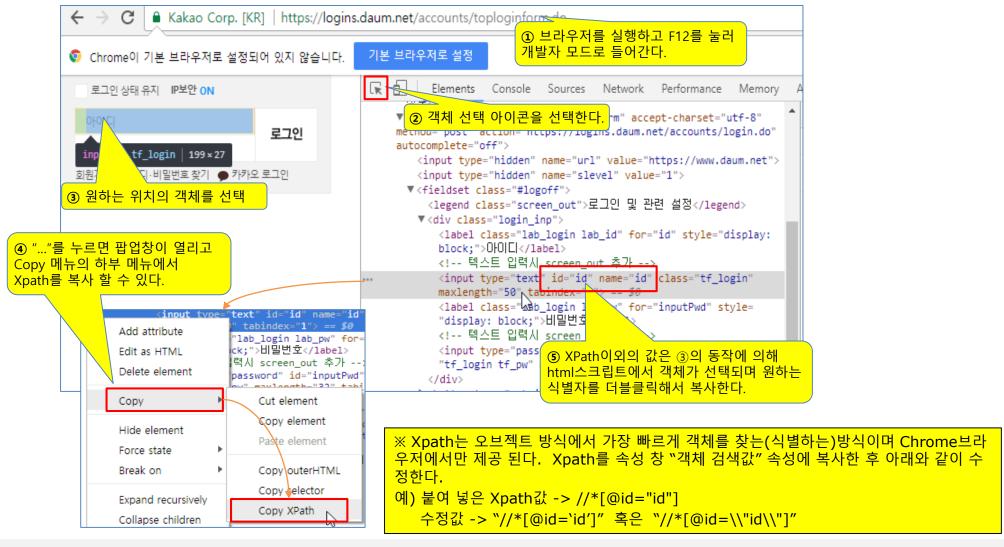




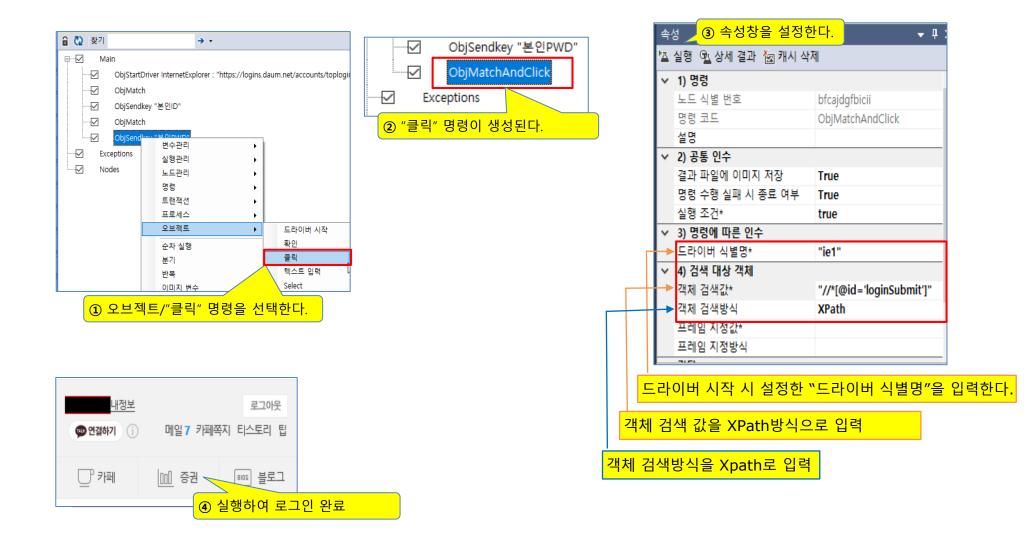
3) 텍스트 입력 (ObjSendkey)



※ 객체 식별명 가져오는 방법(Chrome브라우저)



4) 클릭 (ObjMatchAndClick)



5) Select (ObjSelect)

