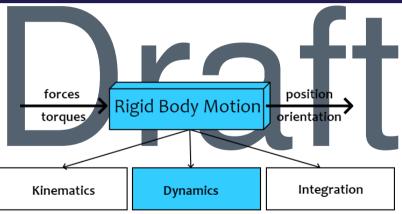
Dynamics Eqs of Rigid Body Motion





Agenda Lecture 6 | Dynamics



- ► New n's laws mo on for sees particles
- ► Eule | laws of notic for right body
 - ► Inamenal equation of mot
 - ► Rotational equation of motion

Newton's Laws of Motion

Lecture 6 | Dynamics



Second Law

In an inertial reference forme, sum forces in a point ma properticle object is equal to mass of the object times the celera on of elect,

$$\Rightarrow \sum_{k} \begin{bmatrix} f_{k,x}^{e} \\ f_{k,z}^{e} \end{bmatrix} = \begin{bmatrix} \ddot{p}_{y}^{e} \\ \ddot{p}_{y}^{e} \\ \ddot{p}_{z}^{e} \end{bmatrix}$$
 (1)

► For the purpose of studying quadrotor flight, the earth-fixed frame as used in the previous lectures is an inertial frame

Newton's Laws of Motion

Lecture 6 | Dynamics



Law of Action and Reaction

When a particle exerts corce on a second particle (up a sent form of interaction, potact or at a discussion), the second particle simulations in the second particle simulations depends on the second particle.

- The country was two taces is traigabline joing the point masses
- ▶ If i and j are two particles, and \mathbf{r}_{ij} is the force with which particle i acts upon particle j, and \mathbf{r}_{i} and \mathbf{r}_{i} are position vectors then

$$\mathbf{f}_{ij} = -\mathbf{f}_{ji}$$
 (2a) $\mathbf{f}_{ij} = \pm \|\mathbf{f}_{ij}\| (\mathbf{r}_i - \mathbf{r}_j)$ (2b)

Rigid Body Lecture 6 | Dynamics



bbject can A rigid bod as systa ting arge (in the sed a ver limit infinite number of nall the lin infinite mal) lint-m s particles. with the pro ne relat e positi s wrt h other are constant (rigidity).

Translational Dynamic Equation Lecture 6 | Dynamics



Let's take a system of la articles there have been of the asset of one each particle i: e ernal system force from quects e ernal the sitem), and internal system forces (film the other particles)

$$\sum_{jk} f_{jk}^e + \sum_{i} f_{ji}^e = \int_{i} \mathfrak{g}_i^e \tag{3}$$

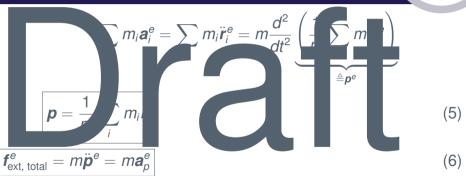
$$\sum_{k} \sum_{i} \mathbf{f}_{ik}^{e} + \sum_{i} \sum_{j} \mathbf{f}_{ji}^{e} = \sum_{i} m_{i} \mathbf{a}_{i}^{e}$$

$$= 0, \text{ since } \mathbf{f}_{ii} = -\mathbf{f}_{ji}$$

$$(4)$$

Lecture 6 | Dynamics

Translation & Center of Mass



where r is the center of mass position vector, and $m = \sum_i m_i$ is the total mass of the system. The sum of external forces equals the mass of the system multiplied with the acceleration of the center of mass.

Torque Lecture 6 | Dynamics

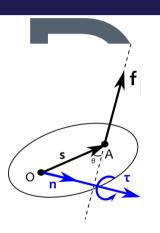


Because one rigidity of stranding force do not ally put hor put an object through spite (translate), but also tendered is expressed the torque

"Torque is good of a force to tune to spin an object or to stop an object from spinning, a torque is made" (wikipedia)

Torque Lecture 6 | Dynamics





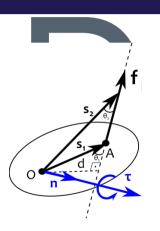
body ar point of the line of the line of the orce. Indicate the line of the orce and let vector and any point of a on of force f.

Then the torque about point O will be

$$\boldsymbol{\tau}_{\mathcal{O}} = [\boldsymbol{s}]_{\times} \boldsymbol{f} = \|\boldsymbol{s}\| \|\boldsymbol{f}\| \sin(\theta) \boldsymbol{n} \qquad (7)$$

Torque Lecture 6 | Dynamics





body, a poin) not the line of the orce. Ind let vector ed by oint (and any point) of a on of force f.

Then the torque about point O will be

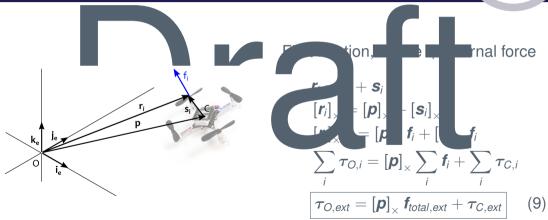
$$\boldsymbol{\tau}_{\mathcal{O}} = [\boldsymbol{s}]_{\times} \boldsymbol{f} = \|\boldsymbol{f}\| \cdot \boldsymbol{d} \cdot \boldsymbol{n}$$
 (8)

Fixed, Sliding and Free vectors



- Positi vector is fixe ector, as initial pint is eterm ed by the coord ate system reference frame
- Force the contact of a gid bot study a slight of a gid bot study a slight operation of a gid bot study a slight operation
- Velocity, acceleration are free vectors, only the magnitude and direction that are relevant





Rotational Equation of Motion



Second relat

, starting fro Networks Second law

$$\mathbf{f}_{i}^{e} + \sum_{i} \mathbf{f}_{ji}^{e}$$
 m_{i}

$$\left[\mathbf{r}_{i}^{e}\right]_{\times}\mathbf{f}_{i}^{e}$$
 $\left[\mathbf{r}_{i}^{e}\right]_{\times}\mathbf{f}_{ji}^{e}=\left(\left[\mathbf{r}_{i}^{e}\right]_{\times}\mathbf{a}_{i}^{e}\right)$

$$\sum_{i} \left[\boldsymbol{r}_{i}^{e} \right]_{\times} \boldsymbol{f}_{i}^{e} + \sum_{i} \sum_{j} \left[\boldsymbol{r}_{i}^{e} \right]_{\times} \boldsymbol{f}_{ji}^{e} = \sum_{i} \overline{m_{i}} \left[\boldsymbol{r}_{i}^{e} \right]_{\times} \boldsymbol{a}_{i}^{e}$$

$$\boldsymbol{\tau}_{O,\text{ext}}^{e} + (\dots [\boldsymbol{r}_{i}^{e}]_{\times} \boldsymbol{f}_{ji}^{e} - [\boldsymbol{r}_{j}^{e}]_{\times} \boldsymbol{f}_{ji}^{e} \dots) = \sum_{i} m_{i} [\boldsymbol{r}_{i}^{e}]_{\times} \boldsymbol{a}_{i}^{e}$$





So,

$$\boldsymbol{\tau}_{O}^{e} = \sum_{i} m_{i} \left[\boldsymbol{r}_{i}^{e} \right]_{\times} \boldsymbol{a}_{i}^{e} \tag{10}$$



We next lo

at the right hand side term, and begin to
$$\sum_{i} I \quad [\mathbf{r}_{i}^{e}], \quad i = \sum_{i} .n_{i} [\mathbf{p}^{e} - \mathbf{p}_{i}^{e}]_{\times} \mathbf{a}$$

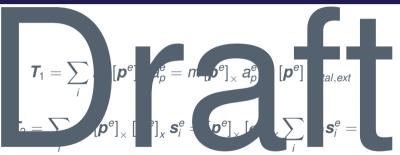
from the ki

matics ledge we know that
$$x^e = a_p^e + x^e \times s_i^e$$

thus

$$egin{aligned} oldsymbol{ au_O^e} &= \sum_i m_i \left[oldsymbol{p}^e + oldsymbol{s}_i^e
ight]_{ imes} \left(oldsymbol{a}_p^e + \left[lpha^e
ight]_{ imes} oldsymbol{s}_i^e + \left[\omega^e
ight]_{ imes} \left[\omega^e
ight]_{ imes} oldsymbol{s}_i^e
ight) \ &= oldsymbol{T}_1 + oldsymbol{T}_2 + oldsymbol{T}_3 + oldsymbol{T}_4 + oldsymbol{T}_5 + oldsymbol{T}_6 \end{aligned}$$

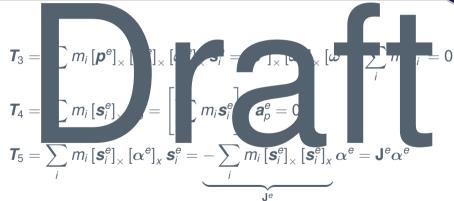




This is because
$$\mathbf{p} = \frac{1}{m} \sum_{i} m_{i} \mathbf{r}_{i} = \frac{1}{m} \sum_{i} (m_{i} \mathbf{p} + m_{i} \mathbf{s}_{i}) = \mathbf{p} + \frac{1}{m} \sum_{i} m_{i} \mathbf{s}_{i} \Rightarrow$$

$$\sum_{i} m_{i} \mathbf{s}_{i} = 0 \tag{11}$$





where we used the fact that $[a]_{\downarrow} b = -[b]_{\downarrow} a$.

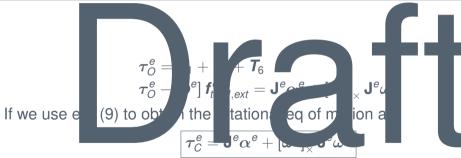


$$egin{aligned} oldsymbol{T}_6 &= \sum_{i} m_i \left[oldsymbol{s}_i^e
ight]_{ imes} \left[oldsymbol{\omega}^e
ight]_{ imes} \left[oldsymbol{\omega}^e
ight]_{ imes} \left[oldsymbol{\omega}^e
ight]_{ imes} \left[oldsymbol{s}_i^e
ight]_{ imes} \left[oldsymbol{s}_i^e
ight]_{ imes} \left[oldsymbol{\omega}^e
im$$

We used the following relations $[[a]_{\times} \mathbf{b}]_{\times} = [a]_{\times} [b]_{\times} - [b]_{\times} [a]_{\times}$, such that $[a]_{\times} [b]_{\times} = [[a]_{\times} \mathbf{b}]_{\times} + [b]_{\times} [a]_{\times}$, and $[a]_{\times} \mathbf{a} = 0$



(12)



where

$$\mathbf{J}^{e} = -\sum m_{i} \left[\mathbf{s}_{i}^{e} \right]_{\times} \left[\mathbf{s}_{i}^{e} \right]_{\times}$$
 (13)

20

We are also condinate we'll can do some algebra to otain at

$$c = \left[\alpha^b + \left[\omega^b\right]_{\times} \mathbf{J}^b\right], \tag{14}$$

where $J^b : R_e^b J^e R_h^e$ d we sed the act that $Aa]_{\times} A[a]_{\times}$ And finally, we can also express the relations:

$$\left| \boldsymbol{\alpha}^b = \dot{\boldsymbol{\omega}}^b = \left(\mathbf{J}^b \right)^{-1} \left(- \left[\omega^b \right]_{\times} \mathbf{J}^b \omega^b + \boldsymbol{\tau}_c^b \right) \right|$$
 (15)

Inertia Matrix

Lecture 6 | Dynamics



The good inertial atrix **J**^e was expressed in terms of the body inertial natrix **J**^b by the following the body

$$\mathbf{J}^{e} = \sum_{i} m_{i} [\mathbf{s}_{i}^{e}]_{\times} \mathbf{s}_{i}^{e}]_{\times} - \sum_{i} m_{i} [\mathbf{R}_{i}^{e} \mathbf{s}^{b}]_{\times} \left[\mathbf{R}_{b}^{e} \mathbf{s} \times \sum_{i} n_{i} [\mathbf{s}_{i}^{b}]_{\times} \mathbf{R}_{e}^{b} \right]_{\times} \mathbf{R}_{e}^{b}$$

▶ While \mathbf{s}_e^b is variable in time, vector \mathbf{s}_i^b is constant, meaning \mathbf{J}^e is time dependent, while \mathbf{J}^b is constant

Inertia Matrix

Lecture 6 | Dynamics



$$\mathbf{J}^{b} = -\sum_{i} m_{i} \begin{bmatrix} \mathbf{s}_{i}^{b} \end{bmatrix}_{x} \begin{bmatrix} \mathbf{$$

Onto the quiz