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CSE117 Problem Solving with C

Handout - Lab Session - 8

Functions

Objective:

- To be able to define and call functions in C.
- To be able to use math functions in C.
- To be able to write reusable functions.
- To be able to write recursive functions.

Pre-Lab: Go through the concepts of functions. Write the algorithm and flowcharts for this handout's exercise problems.

During Lab: Solve all the exercise problems. You should work on the additional set of programs only after completing this week's tasks.

Post Lab: Take the quiz.

Read 4.1 to 4.4 & 6.9

Lab Exercises

Design algorithm, flow chart, and program using the data requirements given for the exercise problems and try all the test cases.

Exercise 1: Math Functions in C

- a. Write a program to find the maximum of two numbers using the max() function in C.
- b. Write a program to round a floating-point number to the nearest integer using the round() function in C.
- c. Write a program to find the absolute value of a number using fabs() function in C.
- d. Write a program to convert an angle from degrees to radians using the radians() function in C.
- e. Write a program to calculate the logarithm of a number using log() function in C.
- f. Write a program to find the ceiling value of a floating point number using the ceil() function in C.
- g. Write a program to find the floor value of a floating point number using the floor() function in C.
- h. Write a program to truncate a floating point number using the trunc() function in C.
- i. Write a program to find the square root of a number using the sqrt() function in C.
- j. Write a program to find the value of x raised to the power y using the pow() function in C.

Exercise 2: rand functions in C

- a. Write a program to generate ten random numbers using the rand() function in C. (Temporal random numbers)
- b. Write a program to generate the same number series in each run. (you can either omit the srand or provide a constant seed random, preferably a prime number, such as 997.)
 (Pseudorandom numbers)

Exercise 3: Function Sum

Write a function 'void sum()' that reads two integers from the user and prints their sum. (a function that doesn't return any value and doesn't take any parameters.)

Sample Test Cases	Input	Output
Test Case 1	Enter the numbers: 3 4	Sum = 7
Test Case 2	Enter the numbers: -3 -4	Sum = -7

Exercise 4: Function Factorial

Write a function 'void factorial(int a)' that takes an integer as an argument and print its factorial. (a function that doesn't return any value but takes parameters.)

Sample Test Cases	Input	Output
Test Case 1	Enter the number: 5	Factorial: 120
Test Case 2	Enter the number : 3	Factorial: 6

Exercise 5: Function Max

Write a function 'int max()' that takes three integers from the user and returns the largest of the three. (a function that returns a value but doesn't take any parameters.)

Sample Test Cases	Input	Output
Test Case 1	Enter the numbers: 14 5 9	Largest Number : 14
Test Case 2	Enter the numbers : -14 -5 -9	Largest Number : -5

Exercise 6: Area of a Right Triangle

Write a function float area_triangle(int a, int b)' that takes two integers (length of two sides) as arguments and returns the area. (a function that returns a value and takes parameters.)

Sample Test Cases	Input	Output
Test Case 1	Enter the lengths of two sides: 2 3	area: 3.00
Test Case 2	Enter the lengths of two sides: -2 3	Invalid, Sides can't be negative.

Exercise 7: Angry Professor (Hackerrank)

Link to the problem on Hackerrank.

https://www.hackerrank.com/challenges/angry-professor/problem?h_r=internal-search

Exercise 8: Factorial using Recursion

Write a C program to calculate the factorial of a number using recursion.

Recursive method for calculating factorial.

factorial
$$(n) = \begin{bmatrix} 1 & \text{if } n = 0 \\ n * \text{factorial } (n-1) & \text{if } n > 0 \end{bmatrix}$$

Sample Test Cases	Input	Output
Test Case 1	Enter the number: 5	Factorial: 120
Test Case 2	Enter the number: 3	Factorial: 6

Exercise 8: GCD using Recursion

Write a C program to find the GCD of two numbers using recursion.

Sample Test Cases	Input	Output
Test Case 1	Enter two numbers: 75 10	GCD: 5
Test Case 2	Enter two numbers: 75 -10	GCD: 5

^{*}Textbook: B. A. Forouzan and R. F. Gilberg—Cengage Learning, Computer Science: A Structured Programming Approach Using CII Third Edition.