

Computer Vision (1주차)

Young-Gon Kim DLI Instructor





DEEP LEARNING INSTITUTE

DLI Mission

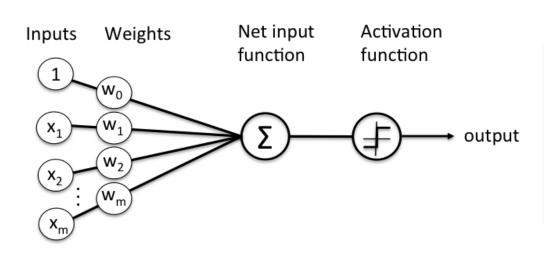
Helping people solve challenging problems using AI and deep learning.

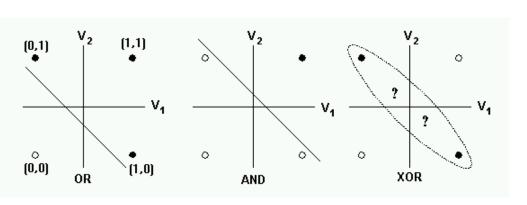
- Developers, data scientists and engineers
- Self-driving cars, healthcare and robotics
- Training, optimizing, and deploying deep neural networks

TOPICS

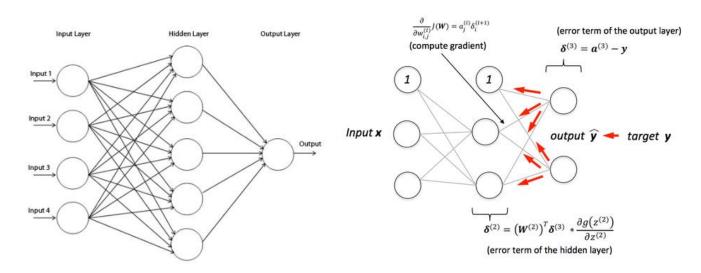
- History
- Application
- Image Processing
- Multi-Layer Perceptron (MLP)
- Convolutional Neural Networks (CNNs)
- Deep Learning Framework (Caffe)

- Artificial Neural Networks (ANNs) & Perceptron (1943~1986년)
 - McCulloch와 Pitts가 최초의 인공신경망 제시
 - Frank Rosenblatt가 최초의 Perceptron 제시
 - 하지만, Minsky와 Papert가 Perceptron으로 XOR문제를 해결할 수 없음을 제기



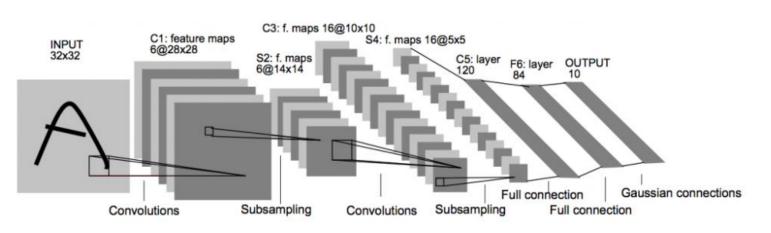


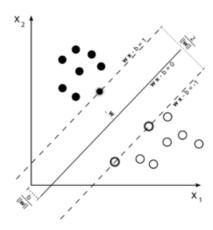
- Multi-Layer Perceptron (MLP) & Backpropagation Algorithm (1986~2006년)
 - McClelland, James L., David E. Rumelhart, and Geoffrey E. Hinton
 - Multi-Layer Perceptron으로 XOR문제 해결
 - Backpropagation Algorithm으로 적절한 weight와 bias를 학습





- Multi-Layer Perceptron (MLP) & Backpropagation Algorithm (1986~2006년)
 - Yann Lecun이 Convolutional Neural Networks (CNNs)의 시초가 되는 Neural Networks 구조인 **LeNet-5** 제안
 - Vanishing Gradient Problem
 - SVM (Support Vector Machine) 등의 성능 좋은 Machine Learning 기법의 등장

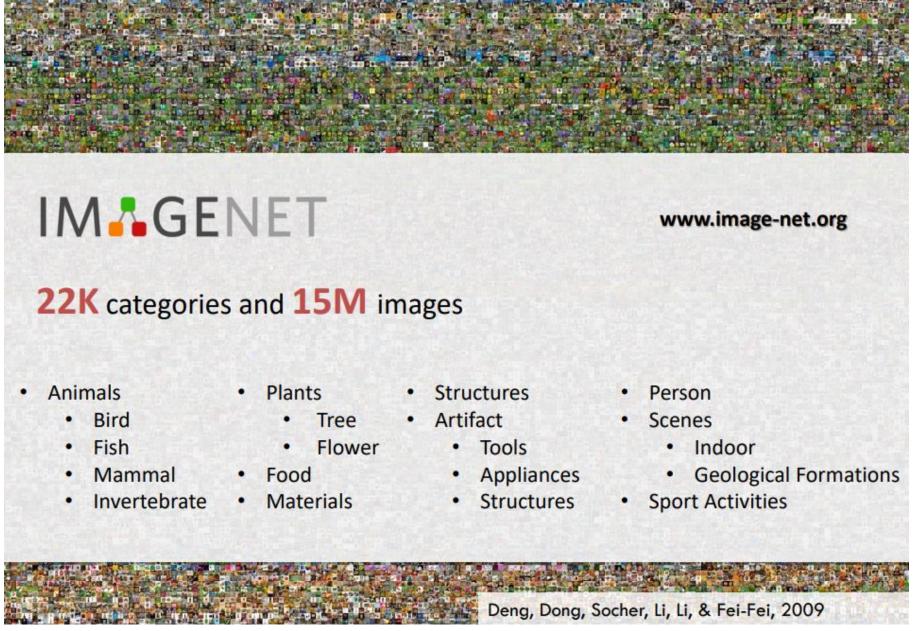


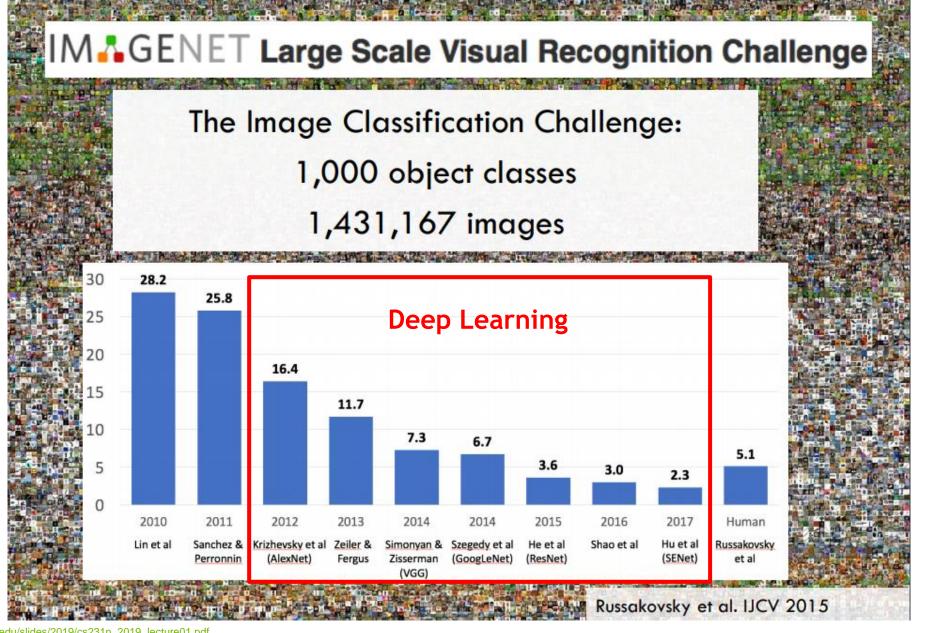


- ReLU (Rectified Linear Unit)
 - Hinton은 vanishing gradient의 원인이 activation function으로 사용한 sigmoid로 생각
 - Sigmoid는 미분을 거듭할 수록 0에 가까워짐
 - 새로운 activation인 **ReLU** 제안
 - Vanishing gradient 해결!

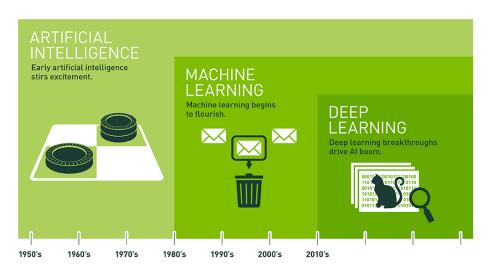


- 이 후 인공지능의 부흥
 - GPU (Graphics Processing Unit)의 사용으로 학습시간 개선
 - 엄청난 코어 수로 간단한 "병렬연산" 가능
 - **Big Data**
 - 적은 데이터는 overfitting만 발생
 - → 엄청난 수의 데이터를 다룰 수 있는 기술로 딥러닝 발전

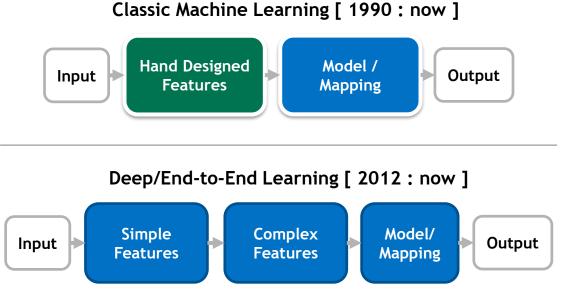




Machine Learning vs. Deep Learning



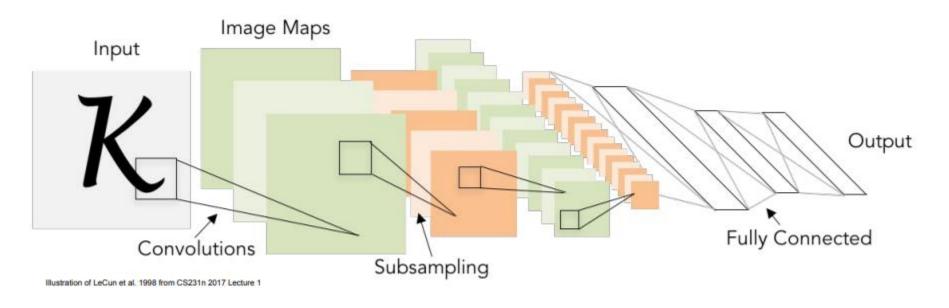
Since an early flush of optimism in the 1950s, smaller subsets of artificial intelligence – first machine learning, then deep learning, a subset of machine learning – have created ever larger disruptions.



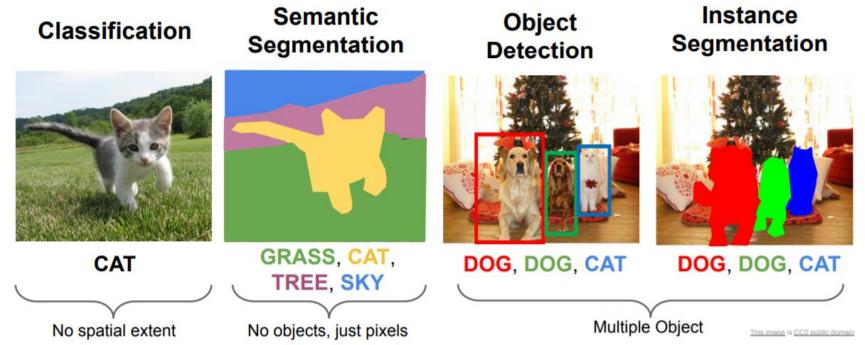
- Machine Learning
 - Supervised Learning
 - KNN (K-Nearest Neighbors)
 - Linear & Logistic Regression
 - Decision Tree, Random Forest
 - Support Vector Machine
 - Neural Network

- Unsupervised Learning
 - Clustering
 - K-Means, HCA, EM
 - Dimensionality Reduction
 - PCA, LLE, t-SNE
- Reinforcement Learning

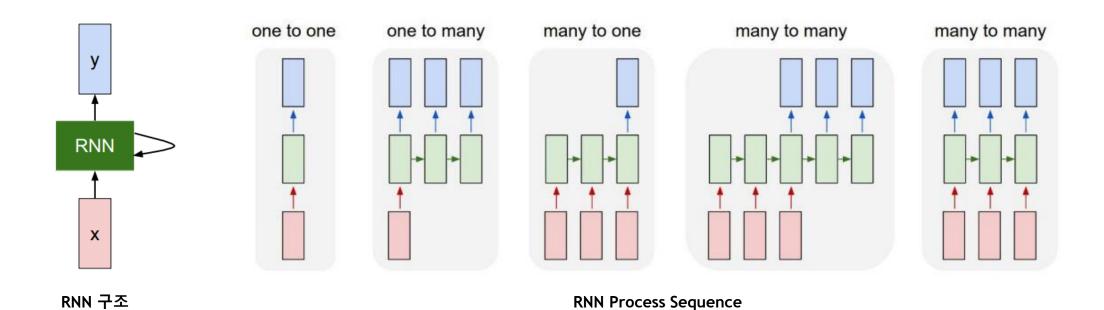
- Deep Learning
 - Convolutional Neural Networks (CNNs)



- Deep Learning
 - Convolutional Neural Networks (CNNs)

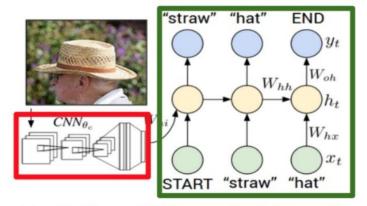


- Deep Learning
 - Recurrent Neural Networks (RNNs)



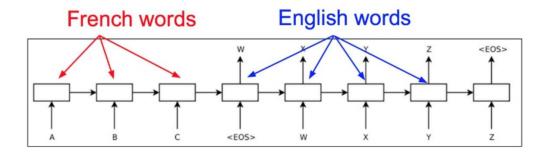
- Deep Learning
 - Recurrent Neural Networks (RNNs)

Recurrent Neural Network



Convolutional Neural Network

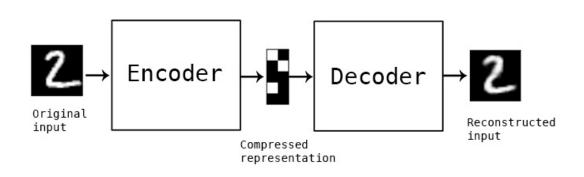
Image Captioning

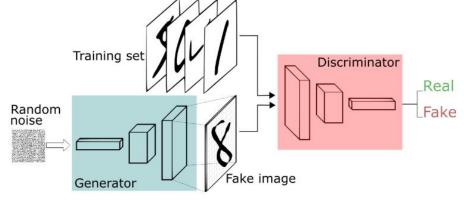


Machine Translation Model



- Deep Learning
 - Generative Adversarial Networks (GAN)

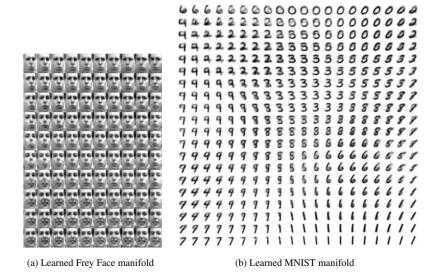


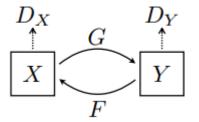


Auto Encoder (AE)

Generative Adversarial Networks (GANs)

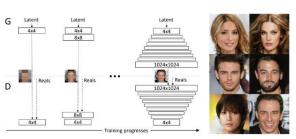
- Deep Learning
 - Generative Adversarial Networks (GAN)







CycleGAN (J.Y. Zhu et al., ICCV 2017.)

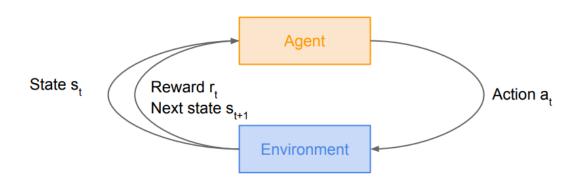






Latent vector space 변화에 따른 VAE 결과

- Deep Learning
 - Deep Reinforcement Learning



FC-4 (Q-values)

FC-256

32 4x4 conv, stride 2

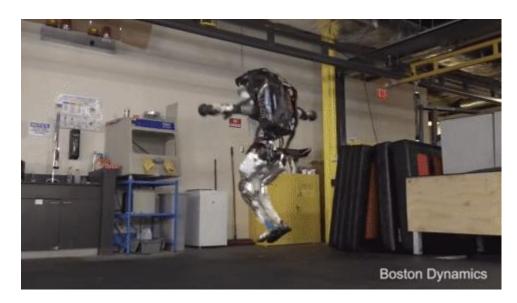
16 8x8 conv, stride 4

Current state s_t: 84x84x4 stack of last 4 frames (after RGB->grayscale conversion, downsampling, and cropping)

Q-network Architecture

Reinforcement Learning

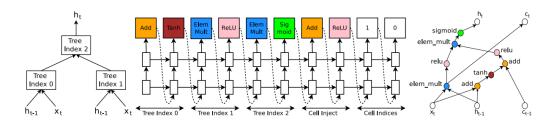
- Deep Learning
 - Deep Reinforcement Learning







AlphaGo (Google Deepmind)



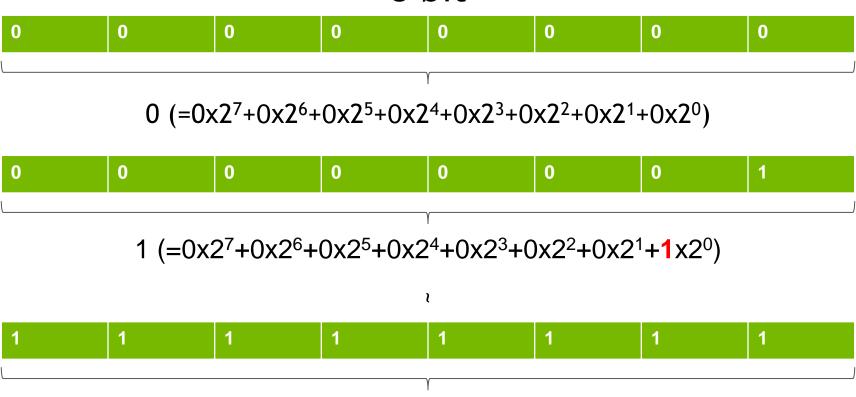
Neural Architecture Search (NAS)

8 bit ?

RGB?

Image format?

8 bit



RGB

24bit (RGB) =
$$8$$
bit (R) + 8 bit (G) + 8 bit (B)

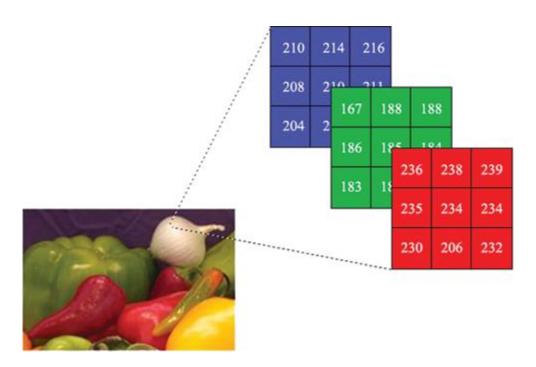
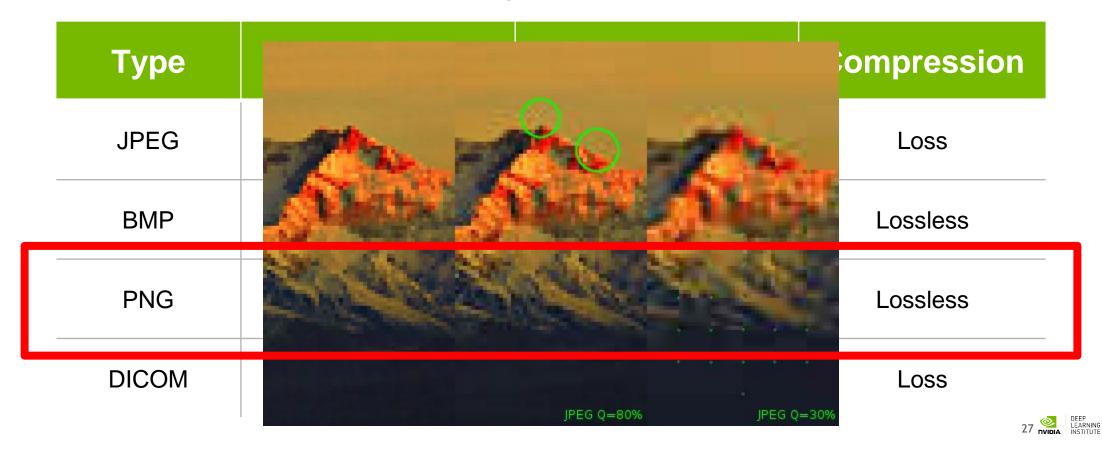
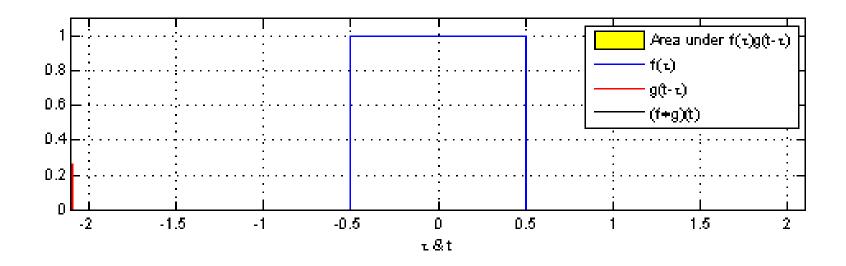


Image format



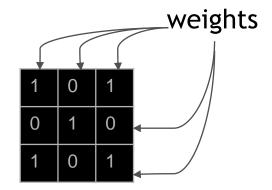
Convolution (1D-dimension)

$$- f(t) * g(t) \triangleq \int_{-\infty}^{\infty} f(\tau)g(t-\tau)d\tau$$



Convolution (2D-dimension)

$$- f(t) * g(t) \triangleq \int_{-\infty}^{\infty} f(\tau)g(t-\tau)d\tau$$



filter, kernel

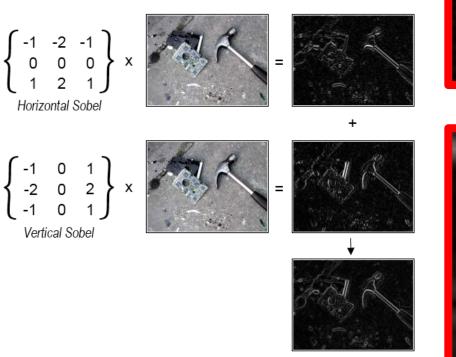
1,	1,	1 _{×1}	0	0
0,0	1,	1,0	1	0
0 _{×1}	0,0	1 _{×1}	1	1
0	0	1	1	0
0	1	1	0	0

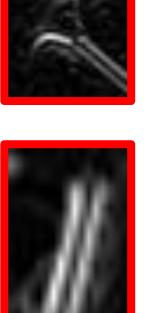
Image

4	

Convolved Feature

Convolution (2D-dimension)











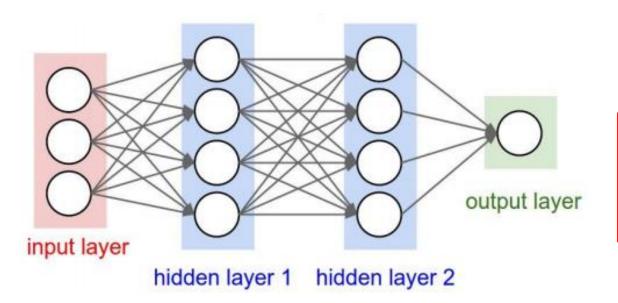


MULTI-LAYER PERCEPTRON (MLP)

Multi-Layer Perceptron (MLP)

Architecture

- 기존 perceptron은 hidden layer 없이 그대로 output 도출 > 선형 연산
- MLP는 hidden layer 존재 → 비선형 연산



(**Before**) Linear score function: f = Wx(Now) 2-layer Neural Network $f = W_2 \max(0, W_1 x)$ or 3-layer Neural Network $f = W_3 \max(0, W_2 \max(0, W_1 x))$ $x \in \mathbb{R}^D, W_1 \in \mathbb{R}^{H_1 \times D}, W_2 \in \mathbb{R}^{H_2 \times H_1}, W_3 \in \mathbb{R}^{C \times H_2}$

Multi-Layer Perceptron

Activation Function

Multi-Layer Perceptron (MLP)

Backpropagation

Backpropagation: a simple example

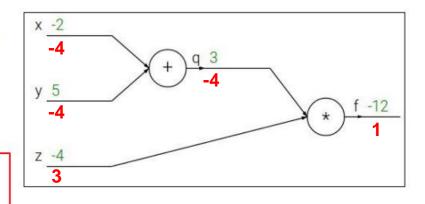
$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4

$$q=x+y \hspace{0.5cm} rac{\partial q}{\partial x}=1, rac{\partial q}{\partial y}=1$$

$$f=qz$$
 $rac{\partial f}{\partial q}=z, rac{\partial f}{\partial z}=q$

Want: $\frac{\partial f}{\partial x}$, $\frac{\partial f}{\partial y}$, $\frac{\partial f}{\partial z}$

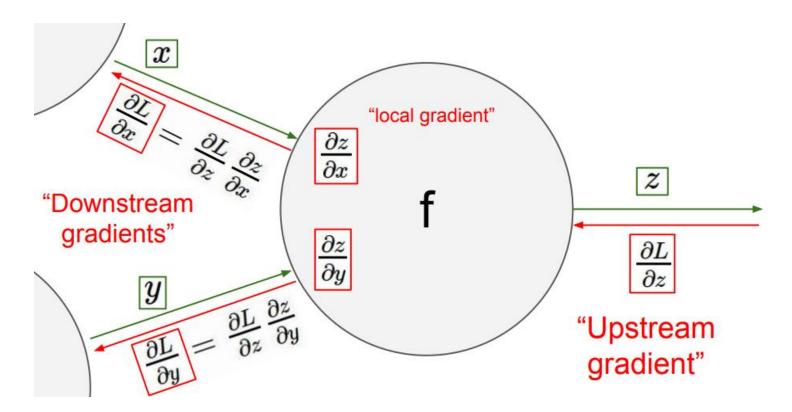


Chain rule:

$$rac{\partial f}{\partial x} = rac{\partial f}{\partial q} rac{\partial q}{\partial x}$$
Upstream Local gradient gradient

Multi-Layer Perceptron (MLP)

Backpropagation



CONVOLUTIONAL NEURAL NETWORKS (CNNs)

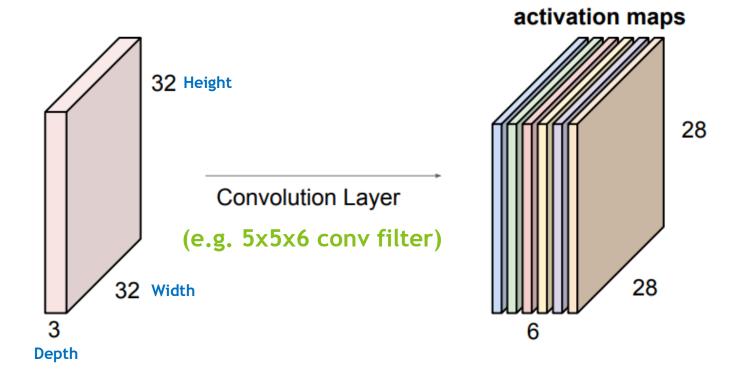
CONVOLUTIONAL NEURAL NETWORKS (CNNs)

- **Terminology**
 - Hyper parameter
 - Loss function
 - MSE / MAE / Cross-entropy / Soft Dice Loss / ...
 - **Optimizer**
 - GD / SGD / Momentum / Adagrad / Adam / ...
 - Measure
 - Accuracy / Sensitivity / Specificity / AUC / Dice coefficient / IoU / ...
 - Learning rate
 - Epoch / Step

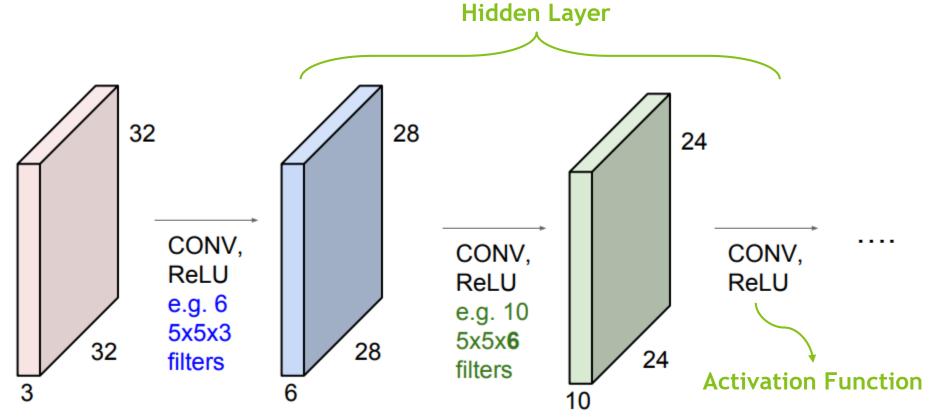
- Terminology
 - Tricks to improve the model's performance (T. He et al., CVPR 2018.)
 - Early stopping
 - Learning rate
 - Decay (Linear, Cosine, ...)
 - Warm up
 - Model Tweaks
 - Augmentation
 - Label smoothing

- Knowledge Distillation
- Mix-up Training
- Transfer Learning
- Large-batch training
- -

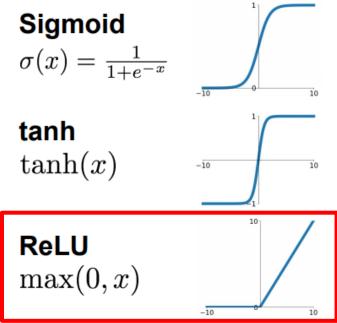
Architecture



Architecture

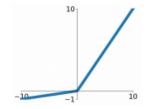


Activation Function



ReLU is a good default choice for most problems!

Leaky ReLU $\max(0.1x, x)$



Maxout

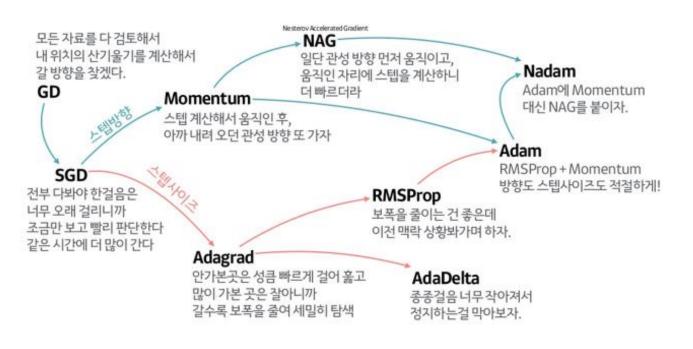
$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

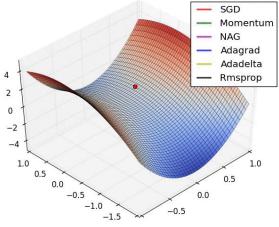


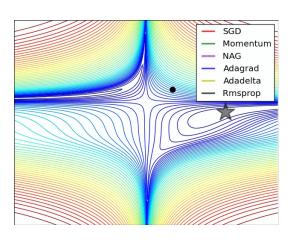
Loss Function

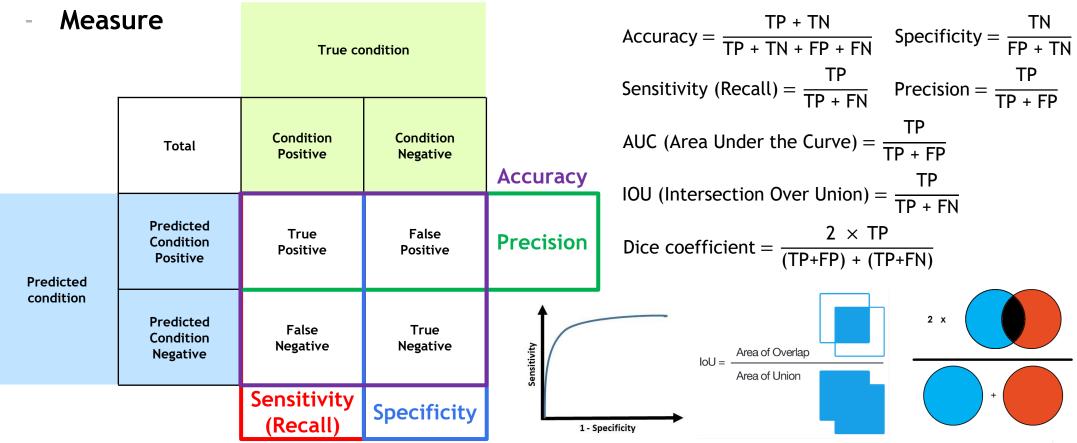
Loss function	Equation
Mean Squared Error (MSE)	$L = \frac{1}{N} \sum_{i}^{N} (x_i - y_i)^2$
Mean Absolute Error (MAE)	$L = \frac{1}{N} \sum_{i}^{N} x_i - y_i $
Cross-entropy	$L = -\sum y \log x$
Soft Dice Loss	$L = 1 - \frac{2 X \cap Y }{ X + Y }$

Optimizer

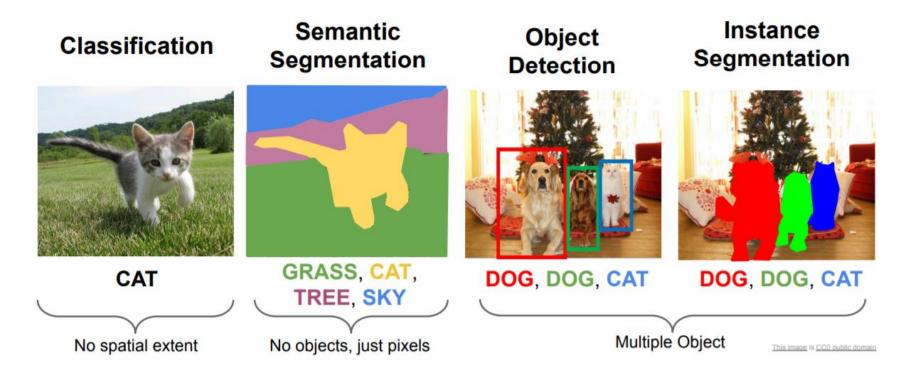








- Application
 - Computer Vision Tasks



Python

- 문법이 쉽다
- 오픈 소스
- 간결하다
- 개발 속도가 빠르다
- **Deep Learning Framework**
 - Tensorflow
 - Keras
 - Pytorch
 - Caffe2





python













- Caffe

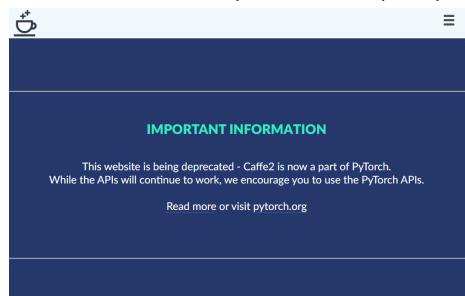
Protobuf model format

- Strongly typed format
- Human readable
- Auto-generates and checks Caffe code
- Developed by Google, currently managed by Facebook
- Used to define network architecture and training parameters
- No coding required!

```
name: "conv1"
type: "Convolution"
  bottom: "data"
   top: "conv1"
convolution param
      num output: 20
      kernel size: 3
        stride: 1
     weight filler {
         type: "xavier"
```

- Caffe2

- Made in Facebook
- 모바일 + 대용량 스케일의 사용 제품을 위한 Framework
- Protocol buffer를 생성 → C++로 만들어진 backend에 입력





- Caffe2

- Made in Facebook
- 모바일 + 대용량 스케일의 사용 제품을 위한 Framework
- Protocol buffer를 생성 → C++로 만들어진 backend에 입력

```
name: "my first net"
    op {
       input: "data"
       input: "fc_w"
       input: "fc b"
       output: "fc1"
       name: ""
       type: "FC"
10
       input: "fc1"
       output: "pred"
       name: ""
       type: "Sigmoid"
15
16
     op {
       input: "pred"
      input: "label"
      output: "softmax"
      output: "loss"
       name: ""
       type: "SoftmaxWithLoss"
    external_input: "data"
    external input: "fc w"
    external_input: "fc_b"
    external input: "label"
```



Reference

- http://solarisailab.com/archives/1206
 - https://pdfs.semanticscholar.org/5272/8a99829792c3272043842455f3a110e841b1.pdf
 - http://sebastianraschka.com/Articles/2015_singlelayer_neurons.html
 - http://ecee.colorado.edu/~ecen4831/lectures/NNet3.html
 - https://github.com/cazala/synaptic
 - https://sebastianraschka.com/faq/docs/visual-backpropagation.html
 - http://yann.lecun.com/exdb/publis/pdf/lecun-01a.pdf
- http://cs231n.stanford.edu/
- https://blogs.nvidia.com/blog/2016/07/29/whats-difference-artificial-intelligence-machine-learning-deep-learning-ai/
- https://pathmind.com/kr/wiki/generative-adversarial-network-gan
- https://en.wikipedia.org/wiki/Convolution
- https://en.wikipedia.org/wiki/Gaussian_blur
- https://www.slideshare.net/samchoi7/rnnerica
- VAE (Variational Auto-Encoder)
 - Paper: https://arxiv.org/abs/1312.6114
 - Code : https://github.com/pytorch/examples/tree/master/vae
- CycleGAN
 - Paper: https://arxiv.org/abs/1703.10593
 - Code: https://github.com/junyanz/pytorch-CycleGAN-and-pix2pix



