

An example Contribution for CG:YRF 2012

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Abstract

Here you should add a concise and exiting abstract for your paper.

1 Introduction

Writing a submission for CG:YRF is one of the basic problems every motivated junior researcher in Computational Geometry faces...

2 Related Work

Several established people have already worked on the topic of our paper, including [1].

3 Our Results

There is a lot of stuff that we figured out...

First we would like to remind you how cute the logo of CCCG 2003 was:



Figure 1: This was the logo of CCCG 2003.

Conjecture 1 *Could it really be like this?*

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Observation 2 *Probably not ...*

Definition 3 *Some things are just not definable ..*

Theorem 4 *This is the most important theorem.*

Proof. It even comes with a proof ... □

Lemma 5 *And then we also found this lemma ...*

There should be some more text explaining research results in some additional sections, but since this is only an example file ...

4 Conclusion

What we did is amazing and improves everything that was there before.

References

- [1] P. K. Agarwal, J. Basch, L. J. Guibas, J. Hersberger, and L. Zhang. Deformable free space tilings for kinetic collision detection. In *Proc. 5th Workshop Algorithmic Found. Robotics*, pages 83–96. A. K. Peters, 2001.