

Leejin (Ian) Kim

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PROJECTS

MeetupOrganizer Web Development | *SQL, JavaScript, HTML/CSS, Git, Python, Docker* Mar 2023 - Jun 2023

Github link: github.com/lkim3834/Meetup-Organizer-Website

- Developed a full-stack MeetupOrganizer website, utilizing **Rest API** with **.NET 7, C#, JavaScript**, and **HTML/CSS**.
- Handled **HTTP requests**, including GET, PUT, and POST, and performed the required **data operations** with **C#**.
- Deployed it on the Microsoft **Azure cloud** platform using an Azure **SQL** database and **Docker**, providing scalability.

Athena app | *Swift, Firestore, Git*

Mar 2022 - Jun 2022

Github link: github.com/heysaik/project-athena

- Created an **iOS** book-tracking app by implementing **Swift**, **Firebase Firestore**, and **MVVM** architecture in an **Agile**.
- Retrieved and updated backend** data utilizing **Firestore** to enhance users' reading progress monitoring experience.
- Served a user-friendly **notes view**, allowing 100+ new users to create, search, and manage notes linked to their books.

CPU Scheduling Algorithms | *C, Linux, I/O, Git*

Jan 2022 - Mar 2022

- Implemented a selection of **CPU scheduling algorithms**, including First-Come, First-Served (FCFS) and SJN.
- Tested algorithms against simulated thread groups with **random arrival times** and bursts of CPU and I/O activity.
- Optimized turnaround and **waiting times** for **150 thread** profiles, showcasing performance optimization skills.

Client/Server Application Using Sockets | *C++, Linux, IP, Git*

May 2021 - Jun 2021

- Established client-server communication in C++ by building **11 cxi_commands** (such as **GET, PUT, RM**, etc.).
- Implemented a header containing **payload** size, a single byte representing a client **command**, and the **filename**.
- Enabled file transfers, requests, and summary listings via **TCP/IP** over **IPv4 sockets**.

WORK EXPERIENCE

Code Coach at theCoderSchool - *Fremont, California*

Oct 2022 - present

- Guided 30+ students in constructing applications utilizing diverse languages such as **Python, HTML/CSS**, and **Java**.

Web Developer at Tech4Good - *Santa Cruz, California*

Feb 2021 - Mar 2023

- Included **UI components** such as **layout, icons, and popovers**, leveraging **HTML/CSS**, **Typescript**, and **Figma**.
- Built a web page using **AngularJS** to interact with a **Firebase** to retrieve and modify **nine entities** efficiently.

Director of web designer/event coordinator for NeuroTechSC club - *Santa Cruz, California*

Jun 2020 - Dec 2022

- Developed a **JavaScript-based** club website with contact information, navigation tabs for **URLs/HTML** pages, etc.

TECHNOLOGY SKILLS

Computer Languages Skill

Python C/ C++ Git Linux Unix SQL

App Development

HTML/CSS Javascript Swift Angular C#

Certification

AWS Certified Cloud Practitioner (CLF) - Dec 18, 2022

AI

Machine Learning

Developer Tools

VS Code MATLAB Docker

Languages Skill

Korean - Intermediate

Methodologies

Agile Scrum

EDUCATION

Bachelor of Science (B.S.) in Computer Science at University of California, Santa Cruz

Sep 2019 - Mar 2023

Dean's List: Honoree for Fall 2019, Spring 2020, and Spring 2023 quarter

Relevant Courses: Data Structures & Algorithms, Computer Systems & C Programming, Computer Architecture, Python Programming, Computational Models, Assembly Language, Applied Machine Learning, Software Engineering Fundamentals, Web Application, Parallel Programming

Teaching Assistant for Computer Architecture, grading student work, attending lectures, and meeting with supervisor.

AWARDS

1st Place, NeurotechX Annual Student Competition | November 2020

- Won with Boolepathy, a silent speech interface applying **ML** and **subvocal recognition** for synthetic telepathy.
- Improved model accuracy from **65 percent to 91 percent** by integrating **Electromyography** and **standardization**.