

ADITYA KISHAN ANKARABOYANA

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EMPLOYMENT

HeadSpin Inc.

Software Engineer • Feb 2019 to Apr 2023 • Palo Alto and Sunnyvale, CA

- Developed an inventory service which allowed assigning devices to customer workloads with a 66% reduced network footprint.
- Undertook a project that enabled platform support for XAPK distribution. This allowed submission of apps that were up to 6x larger than the Play Store size limit.
- Spearheaded a research project from ZERO to ONE. Devised new techniques to parse Instruments trace file for iOS 13 through 16.
- Bolstered the CI/CD pipeline by amplifying logging capabilities to identify bottlenecks in the platform that led to performance improvements of up to 30% in the profiler runtime.

Technologies used - Xcode, Instruments, Python

NimbleDroid Inc.

Software Engineer, Internship • Jun 2018 to Aug 2018 • New York, NY

- Researched and developed a network traffic monitoring service for iOS apps on the platform.
- Reverse engineered Xcode's Instruments APIs to extract and analyze app performance metrics like Memory Usage, Network Activity, DiskIO, Call Stack, etc.

Technologies used - Xcode, Instruments, Python

Autograder

Software Developer • Jul 2017 to Jan 2018 • Buffalo, NY

- Developed a grading feature to allow more flexibility for the instructor in choosing the final grade across multiple submissions for an assignment.

Technologies used - Ruby on Rails, MySQL

EDUCATION

Coursera Certification • Natural Language Processing with Classification and Vector Spaces

Jul 2023

Coursera Certification • Machine Learning - by Andrew Ng

Aug 2020

University at Buffalo, State University of New York • Buffalo NY

2014 - 2018

Bachelors of Science in Computer Science

SKILLS

API Development • Backend Development • React Development • Full Stack Development • Reverse Engineering

PROJECTS

cliChat

2023 to Current

- Created a command-line chat application that lets multiple users connect to the server and send messages.

Technologies Used - Python

internetRadio

2020 to Current

- Created a select based networking application to stream mp3 songs over UDP in C.
- Modelled a controller (user) and a server (radio station) using sockets.

Technologies Used: C

photoSync

Dec 2017 to Apr 2018

- Used Swift and Python to create an iOS app and backend that enables users to upload personal files to a private cloud.

Technologies Used - Python, Swift, MySQL

AWARDS

University at Buffalo

Dean's List

May 2018