

This section is about Aatrox. His title is "The Darkin Blade". His **Description** is as follows: "Once honored defenders of Shurima against the Void, Aatrox and his brethren would eventually become an even greater threat to Runeterra, and were defeated only by cunning mortal sorcery. But after centuries of imprisonment, Aatrox was the first to find freedom once more, corrupting and transforming those foolish enough to try and wield the magical weapon that contained his essence. Now, with stolen flesh, he walks Runeterra in a brutal approximation of his previous form, seeking an apocalyptic and long overdue vengeance." **Trivia** about Aatrox is as follows: "Aatrox is between 4396 – 5996 years old, being one of the first Shurimans to become an Ascended. While it was never stated what manner of creature Aatrox took the form of in the past, it was known to be winged and likely something of noble character. It's possible Illaoi's god, Nagakabouros, could free or kill Aatrox's human soul and allow it to return to the cosmos. However, it's complicated since the celestial concept Aatrox merged with and gained his ascended power from has been trapped or deleted from existence, meaning the ideal he represented ceased to exist when he was trapped. Because of this, humans can't comprehend or remember what Aatrox was an avatar of previously. Aatrox was one of the most powerful Ascended. Before his imprisonment, Aatrox had fought and killed spirit gods (avatars like Ornn), other celestial empowered beings and possibly other Darkin. Later, he killed The Aspect of War himself. Aatrox has spent the most time imprisoned due to the fact that he was the first. Because of this, the magic used to imprison him was botched and likely damaged him in the process, causing his shattered mind and torturous existence. By the time the mages had imprisoned Varus, they'd perfected the process a little more. Demonblade Tryndamere may be representative of a "what if" scenario where Aatrox completely claims Tryndamere as his host." He is a Top Lane Champion. His Overall Win Rate is 48.6% and his Pick Rate is 8.7%. The Best Duo Lane for Aatrox is Jungle. The Rune Suggestions for Aatrox are Conqueror, Triumph, Legend: Alacrity, Last Stand, Bone Plating, Overgrowth, Adaptive Force, Adaptive Force, and Tenacity and Slow Resist. The Win Rate for equipping these runes is 52%.

The top 5 best Champions for team up suggestions according to percentage Win Rate are Gwen with a Win Rate of 62.61%, Hecarim with a Win Rate of 58.39%, Brand with a Win Rate of 57.69%, Teemo with a Win Rate of 56%, and Gragas with a Win Rate of 55.24%.

The 5 worst Champions for team up suggestions according to percentage Win Rate are Shyvana with a Win Rate of 45.24%, Lee Sin with a Win Rate of 45.37%, Poppy with a Win Rate of 45.59%, Ekko with a Win Rate of 45.6%, and Wukong with a Win Rate of 46.01%.

The top 5 Counterpicks against Aatrox are Vladimir with a Win Rate of 36.08% against Aatrox, Jayce with a Win Rate of 38.3% against Aatrox, Heimerdinger with a Win Rate of 41.82% against Aatrox, Yasuo with a Win Rate of 43.3% against Aatrox, and Akali with a Win Rate of 43.4% against Aatrox.

The top 5 Champions that Aatrox is a counterpick for are Omni with a 63.04% Win Rate against Aatrox, Kayle with a 61.87% Win Rate against Aatrox, Kennen with a 59.09% Win Rate against Aatrox, Malphite with a 58.42% Win Rate against Aatrox, and Tryndamere with a 56.67% Win Rate against Aatrox.

The Item Pick Suggestions for Aatrox alongside their Win Rate are Eclipse (52.85%), Plated Steelcaps (52.85%), Sundered Sky (52.85%), Sterak's Gage (59.39%), Death's Dance (61.97%), and Spirit Visage (57.76%).