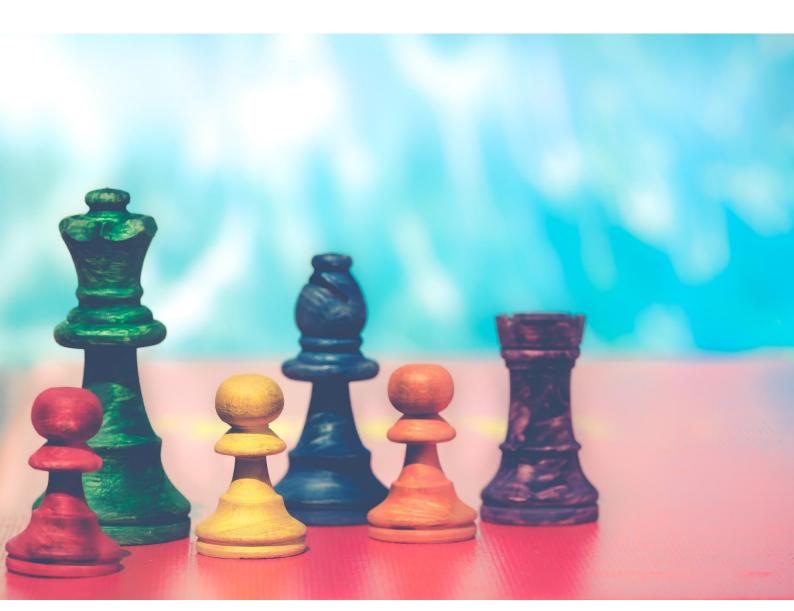


Activity Booklet Saturday 03/10/2020



Introduction

The UKCC weekly activity booklet will be sent out every Saturday morning and contains chess puzzles and activities for a range of ability levels.

Players are encouraged to at least try and complete the page most relevant to their ability level (see table below). However you are welcome to tackle the entire booklet! At the end of the booklet there are some more general puzzles / activities for everyone to enjoy

Solutions

Solutions will be posted alongside the following weeks activity booklet and there will also be a video solution guide.

Please email us any feedback or ideas for future puzzles!

Ability Levels

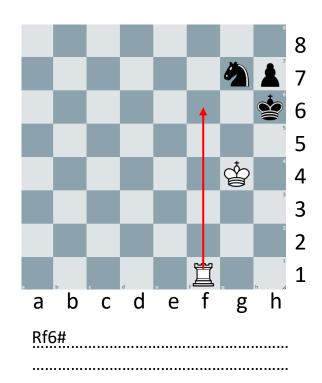
Club	Description	Approximate ECF Grade *
DECA – Club	Complete beginners and those with an incomplete grasp of the rules	Ungraded
MEGA – Club	Know the rules but little grasp of planning what to do beyond capturing and quick checkmates. Little to no tournament experience	0 – 59
GIGA – Club	Players with some tournament experience looking to "level up"	60 – 99
TERA – Club	More experienced players who have won or placed highly in local competitions	100 – 129
EXA - Club	Very experienced players with success at National Level events	130 – 159

Example

Below are examples of how you might write your solution to a puzzle presented in the booklet. Or you might prefer to just solve them in your head – completely up to you!

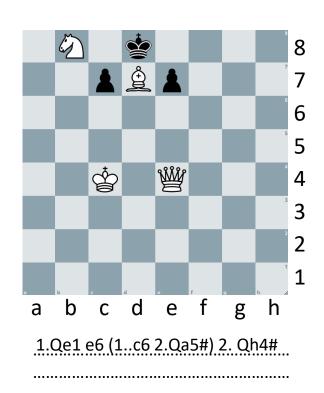
Q: Can you find checkmate in one for white?

Here, because the solution is only one move, you might draw arrows on the board or you can use the lines below to answer – or both!



Q: Can you find checkmate in two for white?

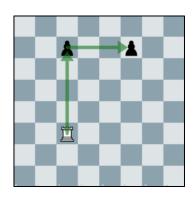
Here, the solution is a bit (OK a lot!) trickier and requires consideration of multiple variations. If you are familiar with coordinates, it is probably best that you write your answer out as shown.



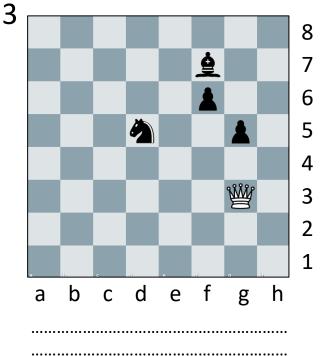
Deca

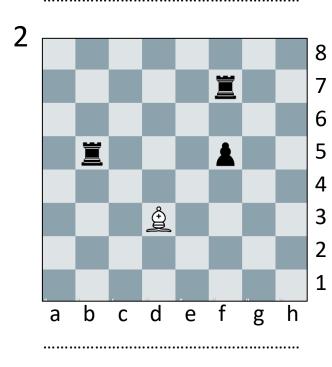
Capturing pieces is an important part of chess, you cannot capture your own pieces and you capture an enemy piece by moving your piece on top of it.

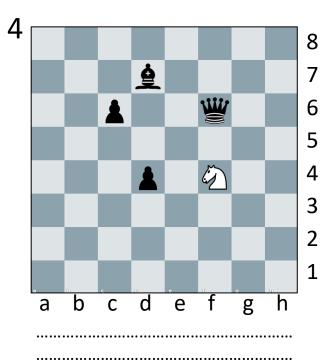
In the diagram the white rook can capture the black pawns as shown with the green arrows. Have a go at capturing the pieces below in the right order without your own piece being captured!



1 7 6 5 4 3 2 1 f d b С h е g a

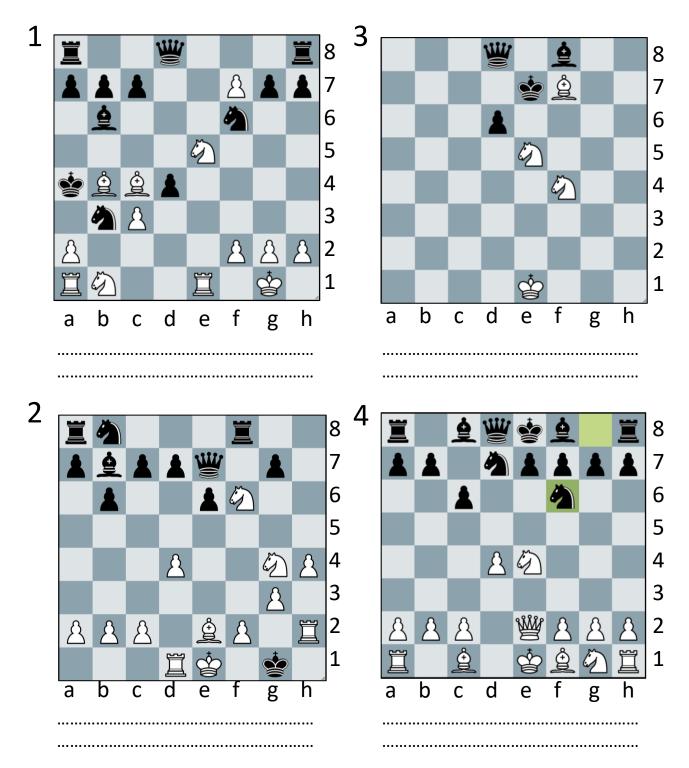






Mega

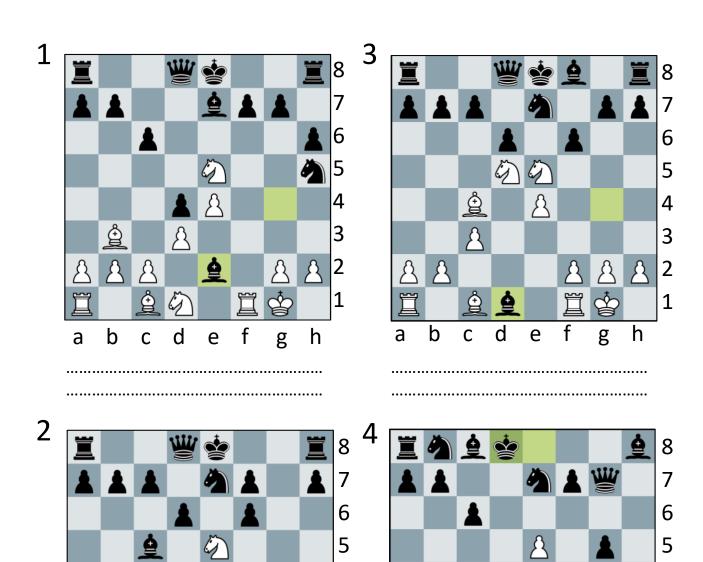
In the diagrams below it is white to play and checkmate in one move. There is one puzzle with a discovered check and another makes use of pin.



Giga

In the diagrams below it is white play and checkmate in 2 moves (ie white moves, black plays the best defensive move and white checkmates with their second move).

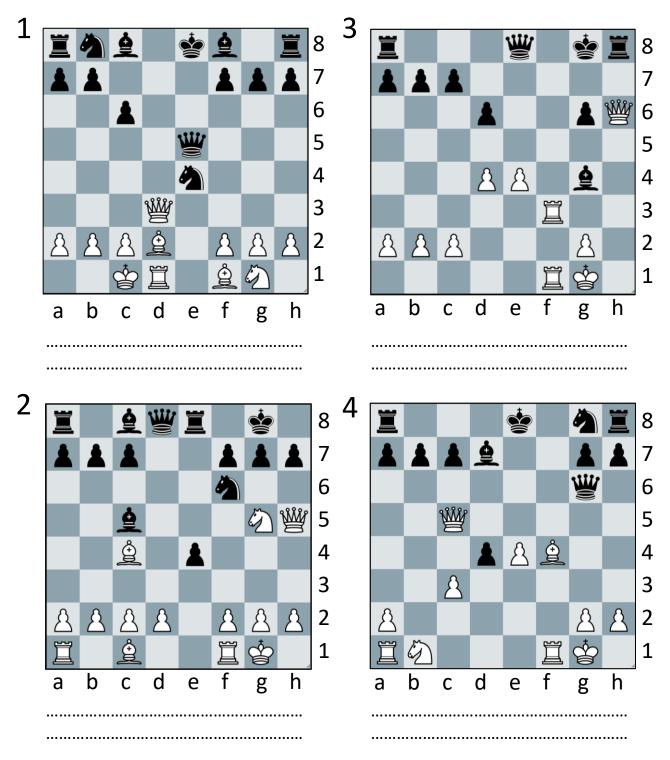
Be alert, a double check is required to solve one of the puzzles!



abcdefgh abcdefgh

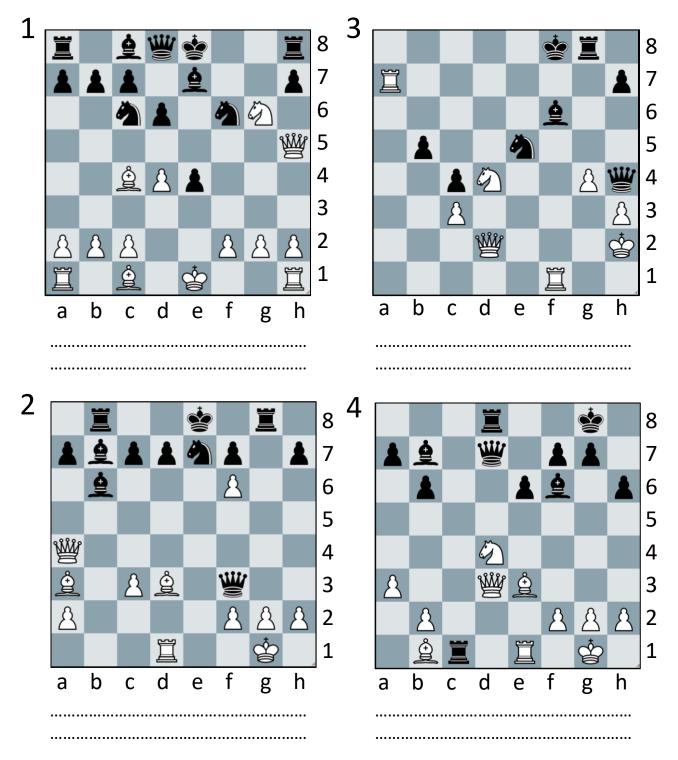
Tera

In the diagrams below it is white play and deliver checkmate on their third move. Some of the themes this week are double check, smothered mate and "epaulette" mate which is a rare but pretty pattern!



Exa

In the diagrams below it is white play and checkmate on their fourth move. The theme on this page is double check.

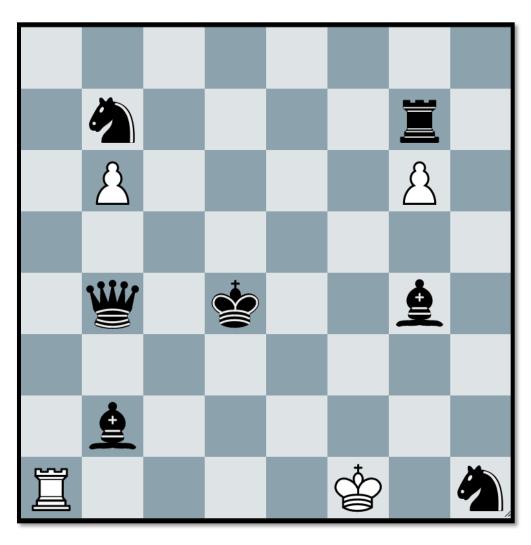


Fun Puzzles

Over the next couple of pages you will find some more casual puzzles starting out easy and getting much harder!



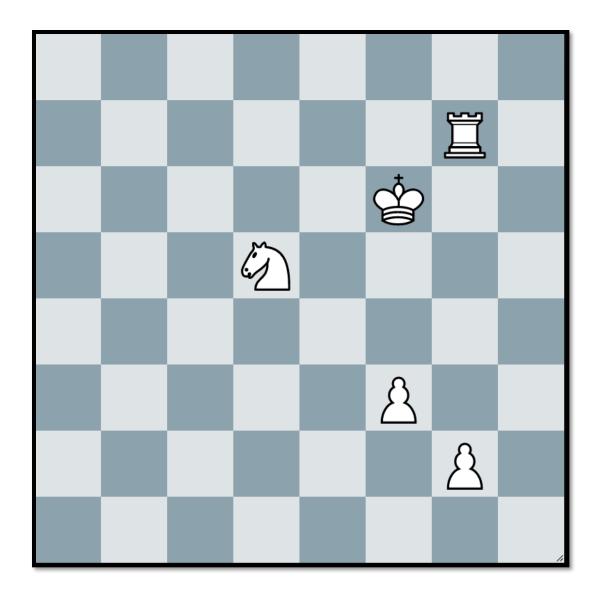
Rook Maze - Easier



In this rook maze white has to move the rook consecutively until it captures the black king. It is not allowed to capture any black pieces and cannot move to squares that are attacked by black pieces. The rook can capture the king in 8 moves – can you find your way through the maze?

Triple Loyd

Difficulty: Medium

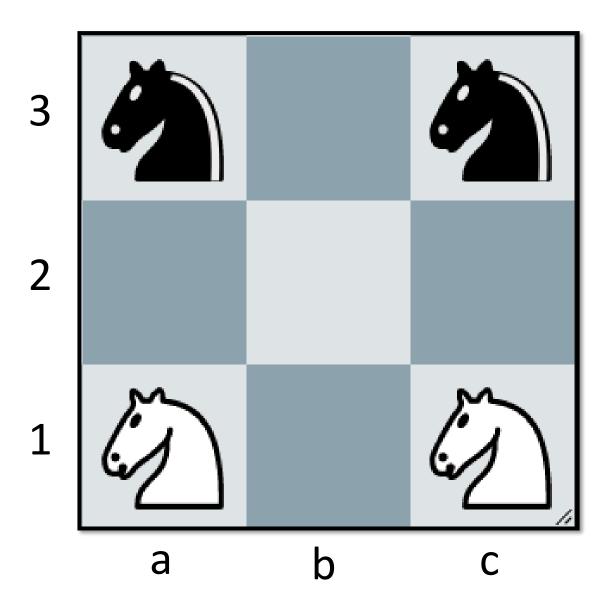


In a "Triple Loyd" puzzle you will notice the black king is missing from the board. You have to place the black king in 3 different positions.

- 1) In the first position the black king is in checkmate
- 2) In the second position the black king is in stalemate
- 3) In the third position white can deliver checkmate in one move (and write down this move)!

4 Knights in a Box

Difficulty: Hard



The task is to swap the positions of the knights – so that the white knights are on a3/c3 and the black knights are on a1/c1.

Any knight can be moved at any time (doesn't have to be white, black, white...etc).

How many moves does it take you?

Take a look at...

If you enjoyed solving the tactics puzzles today you might enjoy WFM Sarah, and GM Danny King's Chessable course on checkmate!

In the course you can find lots of puzzles as well as engaging videos and most importantly leaderboards!

You can find out more online or using the link below.

https://www.chessable.com/tournament-ready-tactics/course/33344/



Learn chess with Sarah and Danny!

So you want to have fun playing chess? But you also want get good at chess? And you want to WIN at chess?

Join the **Delancey UK Chess Challenge**, "The World's Largest Chess Competition", and see if you can get yourself *Tournament Ready*.

Win badges, bonus points and complete the level!

Some of Britain's best players have played in the UKCC - such as the brilliant Grandmaster David Howell. Maybe one-day people will talk about you like that and YOU will have that title?

Contact Us

Any questions, comments or ideas about anything chess related we'd love to hear from you!

Email: admin@ukchess.co.uk

Phone: 0161 485 1729

Facebook: https://www.facebook.com/DelanceyUKSchoolsChessChallenge/