# **Lauren Saue- Fletcher**

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#### **EDUCATION**

# Stanford University - Stanford, CA

B.S. in Mathematical and Computational Science

M.S. in Computer Science

Expected 6/2022 Expected 6/2024

#### **TECHNICAL SKILLS**

**Proficient:** Python, C++, Data analysis, Debugging, Teaching

**Knowledge of:** Robotics, Java, BASH, APIs

#### **TECHNICAL EXPERIENCE**

## Computer Science (CS106) Section Leader - Undergraduate TA - Stanford, CA

1/2020- Present

- Teach a weekly 12 student section on programming fundamentals including Python & C++
- Provide weekly office hours, walking students through effectively debugging their code
- Grade student assignments and exams; maintain weekly assignment review meetings with individual students
- Train section leaders in effective teaching and content mastery

#### Faithlife, Data Engineering Team - Software Engineer Intern - Bellingham, WA (remote)

6/2021-9/2021

- Build and maintain services and infrastructure that provide company-wide data access and analysis
- Full stack development using MySQL, ASP.NET, C#, and JavaScript

#### Cardinal Tutors - Tutor - Stanford, CA

9/2019- Present

Teach a middle school student programming fundamentals with Java and Python through project-based learning

# **Project Armor** – *Tech/Data Science Intern* – Stanford, CA (remote)

6/2020-8/2020

Research and suggest ways to use machine learning algorithms to categorize facial emotions

### **Seeds of Change** – *High School Leader* – Stanford, CA

9/2019-6/2020

- Build leadership skills in a course for emerging STEM leaders to share with underrepresented high school students
- Lead meetings with 6 high school students to train the next generation of innovators, inspirers, influencers
- Conduct social science research by recording observations and providing surveys during high school meetings

#### Huberman Lab in Stanford Neurobiology Lab - Research Assistant - Stanford, CA

1/2019-11/2019

- Applied statistical methods to human behavioral data to quantify performance after exposure to heights in VR game
- Used MATLAB and R creating a framework to clean, analyze, and present the data

#### Spokane Public School's Summer STEM camp - Teacher - Spokane, WA

Summers 2016 - 2020

- Taught Raspberry Pi, circuits, and 3D printing week-long programs to 25 middle and elementary students
- Created Autodesk Fusion 360 lessons for a middle school two-week 3D-Printing camp

# **Spark Central** – *Technology Intern* – Spokane, WA

6/2019-9/2019

- Served as a youth mentor for summer robotics program, teaching a coding camp and introducing technical tools
- Developed creative kits for learning binary, through making a necklace, and coding skills though playing with Legos

### **CO-CURRICULAR ACTIVITIES**

#### **Stanford Women in Computer Science** – *Outreach Intern ('18)/ Board Member('20)* – Stanford, CA 10/2018 – Present

- Taught app development and VEX robotics workshops for 15 middle school students
- Serve on Inclusion board manage programming related to diversity and inclusion topics

# Girls Teaching Girls to Code-Mentor - Stanford, CA

10/2018 - 6/2019

- Helped teach 200 Bay Area high school girls Java programming basics over the course of a day
- Created lesson plans for and lead a specialized workshop on cybersecurity with a small team of 4

### **Stanford Women in Engineering OASES -** *Mentor* - Stanford, CA

10/2018 - 6/2019

• Guided mentee through the creation of a cigar box guitar with lights that respond to sound through an Arduino

#### Stanford Student Space Initiative - Head of Avionics for Callisto Project - Stanford, CA

9/2018-6/2019

Created a controlled recovery system using sensors for a launched rocket to return to a target on the ground

**FIRST Robotics** – *CEO 2017-18, Co-Driver 2016-18, Head of Controls 2015-17* – Spokane, WA

9/2012-6/2018

Managed a FIRST Robotics team with a 50k budget that competed at the World Championship 2017 and 2018