Rolli Polli Final Presentation November 30, 2022

Team Members:

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Introduction

Motivation for idea

- We wanted a way to get perspectives from a diverse selection of people on liked and popular topics.
- It being anonymous would provide a platform to voice your honest opinion on local topics.

Intended users

- Anyone who would need an honest opinion on something they are indecisive about.
 - This would include opinions such as creating a new club, beginning a new project idea, etc.
- Anyone who is curious in day to day analytics.

Problems addressed

- Solved problem of having a quick way to find an answer from the populous.
- Solved problem of hiding identity to share honest opinions.

Goals

Set out to Achieve:

- Clean and inviting User-Interface.
- Feed that is populated by polls within the user's locality.
- Page to receive and answer random polls continuously for fun.
- Easy way to create new polls and then view results.
- Customizable profiles through use of colors and emojis.
- Comment section to see people fighting.

Have Achieved:

- Clean and inviting User-Interface.
- Feed that is populated by polls within the user's locality and globally.
- Easy way to create new polls and then view results.
- Customizable profiles through use of colors and emojis.
- Comment section to see people fighting.

Missing:

• Page to receive and answer random polls continuously for fun.

Biggest challenges

- Learning Flutter and Firebase
 - Half of team was unfamiliar with both
- Dedicating time to Rolli Polli
 - Some members faced unfortunate events
 - Other classes took too much time
- Unit Testing
 - Majority of team were unfamiliar with testing application
- Debugging
 - Lots of spaghetti

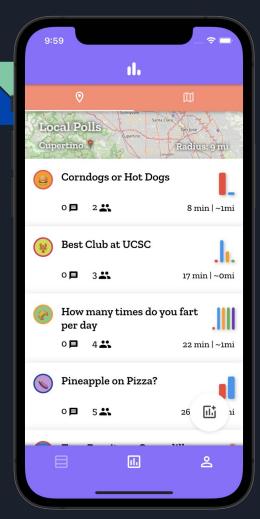
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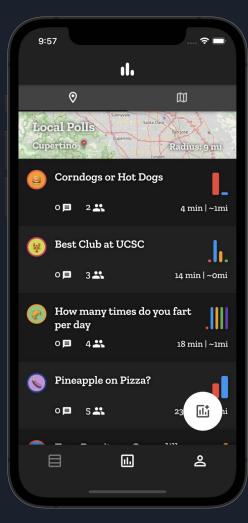


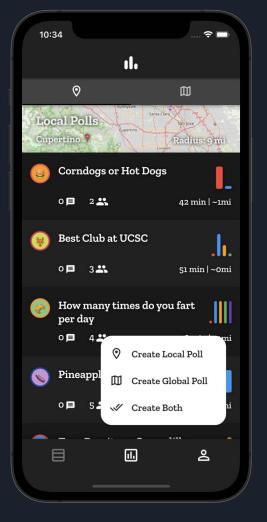




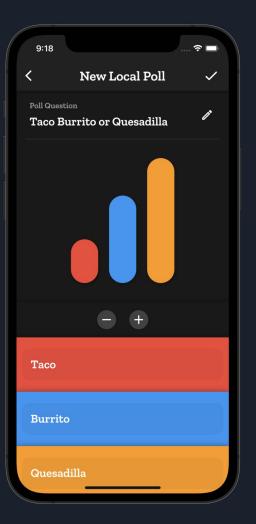


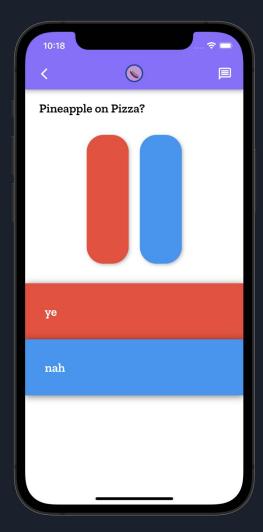


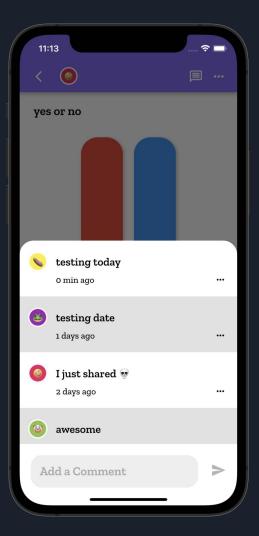


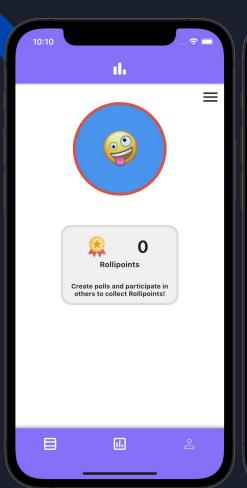


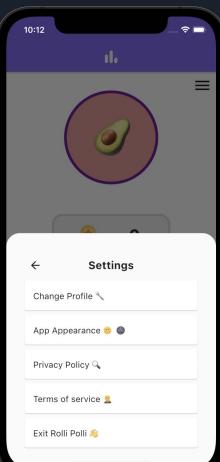


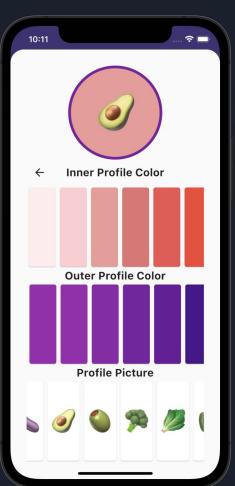






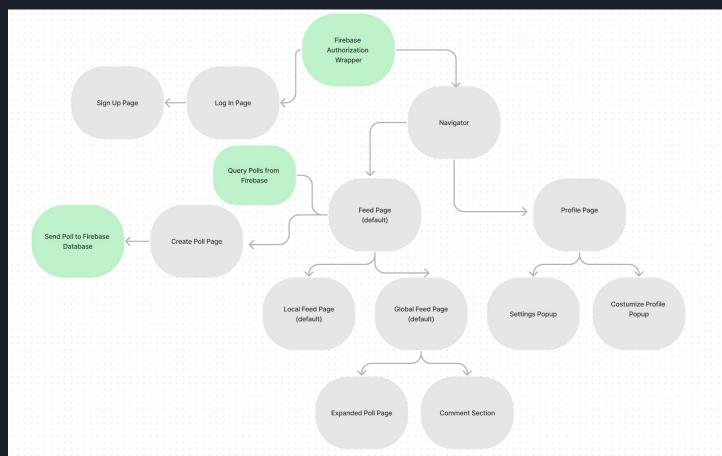








System Diagram



Tech Stack

• Front end: **Flutter**

• Back end: Firebase

• Language: **Dart**

• Design: **Figma**

• Collaboration: **GitHub**



Project Management Techniques

Scrum

Sprint plans/reports, burnup charts, standups, scrum boards

Communication

- Remote collaboration
 - Zoom
 - Discord
- o In-person

Quality Assurance

- Unit testing
- Walkthroughs
- Pair Programming
- Quality Inspection

Things we did enjoy/didn't enjoy

Enjoy

- Showing off finished User stories
- Combining Work
- Teaching each other different solutions
- Debugging together

Didn't Enjoy

- Learning our tech stack
- Finding a dedicated time that works for everyone
- Merge conflicts
- Debugging alone

Lessons Learned

Keep Doing

- Meet up regularly
- Being vocal, share opinions, be transparent
- Work together as a team on complex tasks

Stop Doing

- Last minute changes
- Pushing back work

Should have done

- More testing
- Better communication when touching someone else's work

Thank you and goodbye;)