LOKESH KOSHALE | CS15B049

Indian Institute of Technology Madras



EDUCATION

Program	Institution	%/CGPA	Year of completion
Dual Degree CSE (B.Tech + M.Tech)	Indian Institute of Technology Madras	7.59	2020
XII (CBSE)	Jawahar Navodaya Vidyalaya, Raipur	93.80	2014

SKILLS

- Languages (Technical): C, C++, CUDA, Java, Python, Scala, HDL, x86 assembly, Bluespec
- Frameworks and APIs: OpenMP, MPI, SPARK, Tensor-flow, OWL
- Databases: SQL, Object Database, XML databases (XQuery), RDF (Sparql)

PROFESSIONAL EXPERIENCE

Algorithms and Al Intern at KLA, Chennai

(December 2019 - Current)

- Modelling and Implementing, parallel algorithms for Auto Segmentation and Feature Selection.
- Analyzing performance bottlenecks and optimizing parallel algorithms for the target hardware.
- Effectively managed the workload and time for the final semester, dual degree project and the work assigned.

Algorithm Intern at KLA, Chennai

(Summer 2019)

- Implemented parallel Inference and Sampling algorithms on GPU, achieved 2x-8x speedup than OpenMP.
- Scaled up the GPU programs using SPARK 2.1 framework for multi-node/multi-GPU systems.

Software Intern at eClerx, Mumbai

(Summer 2018)

- Object detection and localization in Image using CNN, achieved 88% accuracy on the custom dataset.
- Designed and developed an algorithm to verify websites from pdf-based wireframes using OCR.

Android Developer at Machadalo (IITB startup), Mumbai

(Summer 2017)

- Developed an Image Auditing mobile application to capture images, verify and upload in the server on Android.
- Used OpenCV for image matching and feature matching to catch fraudulent images in the database.

PROJECTS

• A* algorithm for Dynamic Graphs on GPU

(2019 - ongoing)

- Built a framework for parallel dynamic A* which handles insertions, deletions, and fully-dynamic operations.
- o Proved cruicial properties of the dynamic computation, which allowed to implement synchronization effectively.
- Achieved 24x-54x speedup than static A* for SNAP datasets on 100 batch updates.
- Applied the framework to different applications of A*: wireless sensor networks, path planning, and game trees.

Sparse Tensor Transpose Operation on GPU.

(2018)

- o Parallelized Tensor Transpose operation on GPU, achieved coalesced memory access for both input and output tensor.
- o Performance improvement persists with varying ranks, varying permutations and varying index ranges.

ABySS GENOME Assembler on GPU.

(2018)

- o Parallel de-novo assembling of reads into genome sequence and optimized contig formation.
- Modified data-structure to reduce 10x space and achieved 6x-8x speedup as compared to OpenMP.

Lock Contention aware Scheduler for NUMA architecture

(2017)

- Implemented *shuffling*, which migrates thread across sockets so that a thread seeking the lock can find the lock on the same socket.
- Reduces the time spent on acquiring locks and shared data access in the critical section.

POSITION OF RESPONSIBLITY

Founder and CTO of edAR labs (IITM startup)

(2017-2019)

- edAR is an AR-based learning platform for school students that focuses on experiential learning.
- Responsible for managing the development of the product and overseeing fundraising.



