

# Tutorial on PIN tool

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# What is PIN?

- PIN: A tool for instrumentation of programs
- Supports Linux, OS X, Windows operating systems.
- Inserts arbitrary code in arbitrary places in the executables.
- PIN is similar to JIT compiler.

Three main levels of granularity:

- Routine
- Instruction
- Image

Along with the above levels, Pin also has one obvious level - trace granularity.

A trace is a straight-line instruction sequence with exactly one entry. It usually ends with an unconditional branch.

**Examples:** Calls, returns and unconditional jumps.

# PIN tool applications

- Memory leaks: Memory allocated, but not freed.
- Double freeing: Memory deallocated more than once.
- Freeing unallocated memory: Deallocating memory that hasn't been allocated.
- Profiling

# KNOB: Commandline switching

Knobs automate the parsing and management of command line switches.

**Exmample:** KNOB<string>

```
KnobOutputFile(KNOB_MODE_WRITEONCE, "pintool", "o",  
"inscount.out", "specify output file name");
```

# Controlling and Initializing

This group of functions is used to initialize Pin, start the application, and a call backs for events like application exit.

- `PIN_Init (INT32 argc, CHAR **argv)`
- `PIN_InitSymbols ()`
- `PIN_AddFiniFunction (FINI_CALLBACK fun, VOID *val)`
- `PIN_StartProgram (PIN_CONFIGURATION_INFO options=PIN_CreateDefaultConfigurationInfo())`
- `PIN_AddThreadFiniFunction (THREAD_FINI_CALLBACK fun, VOID *val)`
- `PIN_AddThreadStartFunction (THREAD_START_CALLBACK fun, VOID *val)`

# Instrumentation Functions

- `INS_AddInstrumentFunction (INS_INSTRUMENT_CALLBACK fun, VOID *val)`
- `INS_InsertPredicatedCall (INS ins, IPOINT ipoint, AFUNPTR funptr,...)`
- `INS_InsertCall (INS ins, IPOINT action, AFUNPTR funptr,...)`
- `INS_InsertIfPredicatedCall (INS ins, IPOINT action, AFUNPTR funptr,...)`
- `INS_InsertThenPredicatedCall (INS ins, IPOINT action, AFUNPTR funptr,...)`

# Instrumentation arguments

All argument lists must end with **IARG\_END**.

- **IARG\_INST\_PTR** : The address of the instrumented instruction.
- **IARG\_REG\_VALUE** : Value of the register.
- **IARG\_MEMORYREAD\_EA** : Effective address of memory read.
- **IARG\_MEMORYWRITE\_EA** : Effective address of memory write.
- **IARG\_MEMORYREAD\_SIZE** and **IARG\_MEMORYWRITE\_SIZE**
- **IARG\_MEMORYOP\_EA**: Effective address of a memory operand



Determines where the analysis call is inserted relative to the instrumented object.

- IPOINT\_BEFORE
- IPOINT\_AFTER
- IPOINT\_ANYWHERE
- IPOINT\_TAKEN\_BRANCH