

XML Basics

Dr P Sreenivasa Kumar
Professor
Ravichandran, Ravindra, Karthik & Sudharshana

Department of CS&E
I I T Madras

XML Basics

- XML documents use Unicode characters
 - thousands of characters from many languages of the world
 - first 128 characters - compatible with ASCII
- XML is case-sensitive
- Markup - constructs understood by XML processor
 - start-tags, end-tags, empty tags, entity& char references, comments, CDATA section delimiters, DTD and processing instructions.
- Data - parts between the markup

XML Basics (contd.)

Names

- Begin with a letter
- Letters, digits, hyphens, underscores, colons or full stops may follow the first letter.

Literal Data

- Any quoted string not containing the quotation mark used as a delimiter for that string.
- Used for specifying the content of internal entities, values of attributes and external identifiers.

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Prolog and Instance

Prolog

- Header giving information about the interpretation of the document instance.
 - version, document type to which it conforms.

Document Instance

- Follows the prolog
- Contains the actual document data
- Organised as hierarchy of elements
- Instance of a type of document defined by the DTD.

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Document Prolog

Every XML document should start with a Prolog.

Syntax :

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
```

Version- Declares the version of XML that is in use.

It is required in all declarations.

Encoding- Describes the character encoding used.

Standalone-Declares if any external components of the DTD are necessary for complete processing of the document.

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Other Markup Constructs

Predefined Entities

- Used to escape from markup interpretation

& for “&” < for “<” > for “>”,
' for “'” " for “””

CDATA Section

- Stands for Character data
- Not interpreted by the processor

```
<![CDATA[ content ]]>
```

- “]]>” must not occur anywhere else in *content*

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Other Markup Constructs (contd.)

Comments

Ignored by the computer processes and renditions of the document

Syntax:

```
<!-- This is a comment -->
```

comments cannot contain the characters “- -” in the middle

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Logical Structure - Elements

- Most important component
 - A start tag and an end tag together with the data enclosed by them represent an element.
- Each XML document has *exactly* one root element
- Elements have character data, other elements or both as their content
- Empty Element – does not have any content
 - `<element-name/>`
 - used mainly for its attributes!

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Attributes of Elements

- Elements may have attributes
- Attributes give properties of the element of a document
 - given in the start tag of the element
- Attributes have names and values associated with them.

```
<student rollno = "CS00M02" height = "165cm">
```

```
  <name> Ramesh Krishnan </name>
```

```
  <address> 223, Godavari</address>
```

```
</student>
```

- *rollno* and *height* are attributes of student element

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Element Type Declaration

- Element type declaration must start with the string

```
<!ELEMENT
```

 followed by the element name and content specification
- Element type must be declared only once – very important
- Content Specification :

EMPTY - May not have any content

ANY - May have any content

Mixed content - May have character data or mix of
 character data and sub-elements

Element content- May only have sub-elements

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Content Model

- A pattern that declares the sub-elements allowed and their order of occurrence

`<!ELEMENT memo(from, to, subject, body)>`

- XML allows us to specify that a content particle is optional or repeatable using Occurrence Indicators
- Element Occurrence Indicators:
 - * - optional and repeatable (0 or more times)
 - ? - optional (0 or 1 time)
 - + - required and repeatable (1 or more times)

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City DTD

```
<!ELEMENT country (name, city+) >
<!ATTLIST country countryId ID #FIXED "IN">
<!ELEMENT city (name, population?, state)>
<!ATTLIST city cityId ID #REQUIRED >
<!ELEMENT name (#PCDATA)>
<!ELEMENT population (NUMBER)>
<!ELEMENT state (#PCDATA)>
<!ATTLIST state stateId ID #REQUIRED>
```

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Attribute List Declarations

- Declaration starts with the string
`<!ATTLIST`
followed by element name, attribute name, its type and its default.
`<!ATTLIST shirt size NUMBER #IMPLIED >`
`#IMPLIED` – attribute is optional
`<!ATTLIST person email CDATA #REQUIRED>`
`#REQUIRED` – attribute must be always present
`#FIXED` – attribute has a constant value
- Attributes can have default values.
`<!ATTLIST shoes size NUMBER "8" >`

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Attribute Types

- CDATA
 - Stands for character data.
 - Attribute values of this type can be any string of characters.
- Enumerated attributes
 - Provides a choice of options for attribute values.
 - Syntax: `<!ATTLIST person sex (male | female) #REQUIRED>`

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Attribute Types (contd.)

- NOTATION Attributes

Allows declaring an element's content conforming to a declared notation

```
<!ATTLIST DATE NOTATION (
  EUROPEAN-DATE | US-DATE | ISO_DATE)
#REQUIRED >
```

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ID and IDREF Attributes

Name can be given to a particular *occurrence* of an element type for the purpose of reference.

In the DTD, the element is given an ID type attribute in the usual way

Atmost one attribute of ID type – per element - naturally

The elements that refer to another element use an IDREF type attribute

No two ID type attributes in the *entire* data can have the *same* value

```
<!DOCTYPE book [
  ...
  <!ELEMENT section (title, para+)>
  <!ATTLIST section secId ID #IMPLIED> ...
  <!ELEMENT crossRef EMPTY>
  <!ATTLIST crossRef target IDREF #REQUIRED >
  ...
]>
```

Multiple Refs: Use IDREFS Attribute

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ID and IDREF Attributes - example

```

<book>
...
  <section secId = "detailsSec">
    <title> The Details </>
    <para> Blah-1 Blah-1 </> <para> Blah-2 Blah-2 </> ...
  </section>
  <section>
    <title> Summary </>
    <para> ... The system details are explained fully in the
      Section <crossRef target = "detailsSec"/> earlier. ...
    </para>
  </section>
...
</book>

```

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Physical Structure - Entities

- XML construct that allows flexible organization of document text.
- Allows a document to be broken up into multiple storage units.
- Defined using a special markup tag at the top of the document entity.
- An entity reference identifies the entity required, its location in the text indicates where the content should appear

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Types of Entities

Internal Entity :

- Content is stored within the main document

External Entity :

- Content is stored in a separate file

General Entity :

- Referenced within the document instance

Parameter Entity :

- Referenced only within markup declarations

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Entity Declaration

Internal text entities

- Replacement text is contained within quote delimiters following the entity name.
`<!ENTITY XML "extensible markup language">`
- The above entity is referenced as `&XML;`
- In character entity reference a # (hash symbol) is inserted after the ampersand.
`'<'` refers to less-than symbol ('`<`')

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Entity Declaration (Contd.)

Parameter entities

Defined by using a per cent sign ‘%’ after the ENTITY keyword and referenced with ‘%’ in place of ‘&’

```
<!ENTITY % PartModel “emph | superscript| subscript”>  
<!ELEMENT para (%PartModel;)*>
```

External entities

Location of external text entity is provided by a *system identifier*, indicated by **SYSTEM** keyword followed by a quoted string that locates the file

```
<!ENTITY myent SYSTEM “/ENTS/MYENT.XML”>
```