

+386 40914122 krsnik.luka92@gmail.com <u>LinkedIn</u> Github



Education

Master's degree Computer science <u>University of Ljubljana</u>

2014 - 2017

Q Ljubljana, Slovenia

Bachelor of science Computer science <u>University of Ljubljana</u>

2012 - 2014

♀Ljubljana, Slovenia

Skills

Python (PyTorch, Pandas, Scikitlearn, NumPy, Flask) SQL (SQLite, Postgres) Data Science Machine Learning Natural Language Processing Neural Networks BERT

Publications

 Enhancing deep neural networks with morphological information

Luka Krsnik

Data Scientist

Summary

A data scientist, with 6 years of experience working on various natural language processing tasks. Seeking a practical challenge where I can use and expand my knowledge and experience.

Work experience

Data Scientist

Mar 2017 - Sep 2023

Centre for Language Resources and Technologies

Collaborated closely with linguist researchers, to develop tools for text analysis and automated annotations.

- Enhanced and developed multiple pipelines actively utilized for research projects (<u>STARK</u>, <u>cordex</u> and <u>Classla</u>)
- Designed and implemented several LSTM neural networks, improving annotation quality across various languages (<u>Classla</u>, <u>stress assignment</u>)
- Led the development of a BERT-based tweet selection tool, instrumental in selecting tweets for subsequent manual annotation (<u>standardness</u>)

Data Scientist

🖺 Aug 2018 - Oct 2021

<u>University of Ljubljana, Faculty of Computer and</u> Information Science

Participated in research involving cross-lingual embeddings and multilingual models (multilingual BERT)

- Designed experiments to assess the impact of adding morphological data on the performance of neural networks (<u>BERT</u>, <u>Fasttext+LSTMs</u>).
- Conducted end-to-end experiments across multiple languages, applying this approach to Named Entity Recognition (NER) and subsequently published significant findings in the <u>Natural Language Engineering journal</u>.
- Explored cross-lingual model transfer through experiments involving embeddings and anchor points (anchor points).