

## **CORE JAVA-J2SE, JSE**

### **1. Basics of Java**

Chapter 1 contains the basic introduction to the Java language such as

- √ What is Java?
- √ History and Features of Java
- √ C++ vs Java
- √ Hello Java Program
- √ Internal How to set the path?
- √ JDK, JRE, and JVM (Java Virtual Machine)
- √ JVM Memory Management
- √ Internal details of JVM
- √ Unicode System, Operators, Keywords, and Control Statements like if-else, switch, For loop, while loop, etc.

### **2. Class, Object, and Types of classes**

- √ Naming convention of Java
- √ Classes, Objects, and Features. It explains how to declare a class, how to create an object in Java.
- √ Object declaration and initialization
- √ Life cycle of an object √ Anonymous object in Java

### **3. Packages in Java**

- √ How to declare package in a company project
- √ Package naming conventions
- √ Sub packages
- √ Types of packages such as user-defined packages, built-in packages/Importing packages in Java

### **4. Data types in Java**

This chapter deals with the following topics in Java.

- √ Data types in Java
- √ Primitive data types
- √ Non-primitive data types √ Memory allocation of primitive and non-primitive data types, etc.

### **5. Variables, Constants, and Literals**

- √ Variable declaration & initialization
- √ Naming convention
- √ Types of variables such as local variables, instance variables, and static variables

Scope and memory allocation of variables.

## **6. Methods in Java**

- ✓ Methods in Java
- ✓ Use of method in Java
- ✓ Method declaration, method signature
- ✓ Types of methods in Java: predefined method, user-defined methods: instance method, static method
- ✓ Calling of method

Variables in Java | Types of Variables

- ✓ Java main method

- ✓ Return type in

Java Java Methods | Declaration & Method Signature

## **7. Constructor in Java**

In this chapter, you will familiar with topics like:

- ✓ What is Constructor in Java?
- ✓ Types of constructors: Default and Parameterized constructors
- ✓ Java constructor overloading
- ✓ Constructor chaining in java
- ✓ Copy constructor in Java

## **8. Modifiers in Java**

- ✓ What is Access modifier and Non-access modifier in Java?
- ✓ Types of access modifiers like private, default, protected, and public

Types of Non-access modifiers like abstract, final, native, static, Strict, synchronized modifier, transient, volatile.

## **Static Keyword**

This chapter deals with the following important topics.

- ✓ What is Static keyword?
- ✓ Static variable
- ✓ Static method
- ✓ Static block, Instance block
- ✓ Static Nested Class in Java
- ✓ Difference between static variable and instance variable, static method and instance method, static block, and instance block

## **10. Final Keyword**

- √ Final keyword
- √ Final variable
- √ Final method
- √ Final class.

## **11. Inner Class in Java**

- √ What is Inner class in Java? Properties of inner class, Instantiating inner class

Types of inner class in Java: Normal inner class, Method local inner class, Anonymous inner class, and Static nested class.

## **12. Super and this Keyword**

- √ Super keyword
  - √ Calling of superclass instance variable
  - √ Superclass constructor
  - √ Superclass method.
- The second section deals with
- √ This keyword
  - √ Calling of current class constructor, and method.

## **13. OOPs concepts**

### **14. Encapsulation**

- √ Encapsulation in Java
- √ How to achieve Encapsulation
- √ Data hiding
- √ Tightly encapsulated class
- √ Getter and setter method in Java
- √ Naming convention of getter and setter method

### **15. Inheritance**

- √ Inheritance in Java
- √ Is-A Relationship
- √ Aggregation and Composition(HAS-A)
- √ Types of inheritance: Single level, Multilevel, Hierarchical, Multiple, and Hybrid inheritance.

## **16. Polymorphism**

- √ Polymorphism in Java,
- √ Types of polymorphism: Compile-time polymorphism and Run-time polymorphism
- √ Static and Dynamic Binding
- √ Method overloading
- √ Method overriding
- √ Rules of method overloading and method overriding, various example programs related to rules of overloading and overriding.
- √ Covariant Return type

## **17. Abstraction**

- √ Abstraction in Java
- √ Abstract class
- √ Abstract method
- √ Interface in Java
- √ Nested interface, rules, and example programs.

## **Garbage Collection**

### **Input Output Stream**

- √ FileOutputStream, FileInputStream
- √ BufferedOutputStream, BufferedInputStream
- √ SequenceInputStream
- √ ByteArrayOutputStream, ByteArrayInputStream
- √ DataOutputStream, DataInputStream
- √ Java FilterOutputStream, Java FilterInputStream
- √ Java ObjectOutputStream, Java ObjectStreamField
- √ Console
- √ FilePermissionWriter, Reader, FileWriter, FileReader
- √ BufferedWriter, BufferedReader
- √ CharArrayReader, CharArrayWriter
- √ PrintStream, PrintWriter
- √ OutputStreamWriter, InputStreamReader
- √ PushbackInputStream, PushbackReader
- √ StringWriter, StringReader
- √ PipedWriter, PipedReader

✓ FilterWriter, FilterReader, File FileDescriptor, RandomAccessFile, and java.util.Scanner.

### **Collections Framework**

✓ What is Collections Framework?

✓ List, Set, SortedSet, Queue, Deque, Map, Iterator, ListIterator, and Enumeration.

✓ ArrayList, LinkedList, HashSet, LinkedHashSet, TreeSet, ArrayDeque, PriorityDeque, EnumSet, AbstractCollection, AbstractList, AbstractQueue, AbstractSet, and AbstractSequentialList.

✓ Map, Map Entry, SortedMap, and NavigableMap

✓ HashMap, LinkedHashMap, TreeMap, IdentityHashMap, WeakHashMap, and EnumMap.

✓ Comparator, RandomAccess interfaces as well as Observable class.

### **21. Serialization**

Serialization, Deserialization, and Java transient keyword

### **Exception Handling in Java**

✓ Exception Handling in Java

✓ Try-catch block

✓ Multiple Catch Block

✓ Nested try block

✓ Finally block

✓ Throw Keyword

✓ Throws Keyword

✓ Throw vs Throws, Final vs Finally vs Finalize

✓ Exception Handling with Method Overriding Java Custom Exceptions

### **Java Annotations**

This chapter deals with Java annotations, Built-In Java annotations like @Override, @SuppressWarnings, @Deprecated, @Target, @Retention, @Inherited, @Documented, Java custom annotations, and types of annotations

### **Reflection in Java**

✓ Reflection API

✓ NewInstance() & Determining the class object

✓ Javap tool, Creating javap tool

- √ Creating applet viewer
- √ Accessing private method from outside the class

### **Java Array**

This chapter deals with

- √ Java Array
- √ Types of array: single dimensional array, multidimensional array, declaration, instantiation, and initialization of Java array
- √ Passing array to a method
- √ Anonymous array in Java
- √ Cloning an array in Java

### **JAVA. Lang pack**

#### **String, String Buffer, String Builder**

- √ String,
- √ Immutable String
- √ String Comparision, String concatenation
- √ Substring
- √ StringBuffer class
- √ StringBuilder class
- √ toString method
- √ StringTokenizer class

#### **Java Thread**

- √ Java multithreading
- √ Multithreading life cycle of a thread creating
- √ Thread scheduler
- √ Sleeping a thread, Start a thread twice
- √ Calling run() method
- √ Joining a thread
- √ Naming a thread
- √ Thread priority,
- √ Daemon thread
- √ Thread pool
- √ Thread group
- √ Shutdown hook
- √ Java Synchronization: synchronized method, synchronized block, static synchronization

- √ Deadlock
- √ Inter-thread Communication
- √ Interrupting Thread

## **JDBC**

This chapter deals with

- √ JDBC Drivers
- √ Steps to connect to Database
- √ Connectivity with Oracle
- √ Connectivity with MySQL
- √ Connectivity with Access without DSN
- √ Driver Manager
- √ Types of JDBC statements: Statement, Prepared statement, Callable statement
- √ Database Metadata, Resultset Metadata
- √ ResultSet, types of ResultSet,
- √ Storing image, Retrieving image
- √ Storing file, Retrieving file, Stored procedures, and functions
- √ Transaction Management
- √ Batch Processing
- √ JDBC New Features, Mini Project, and interview questions

## **Design Pattern**

- √ Singleton Object
- √ Singleton design pattern with Serialization
- √ Factory Pattern
- √ Abstract Factory.