KAI LU

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OBJECTIVE

Full-time Software Development Engineer, begins after graduation at 05/2017.

EDUCATION

Georgia Institute of Technology

08/2015 - Present

Master's Degree, Computational Science and Engineering, GPA: 3.67/4

Tongji University

09/2011 - 06/2015

Bachelor's Degree, Civil Engineering, GPA: 4.29/5

HIGHLIGHTS OF SKILLS AND QUALIFICATION

Programming Languages

- Learned UNIX/Linux Shell, MATLAB, Git, C/C++ and C#.
- Fluent in **Java** and **Python**.

Web Development

- Achieved experience in HTML, CSS, AngularJS, jQuery and Ajax for the front-end.
- Utilized Django and PostgreSQL for the back-end, with knowledge in IaaS and PaaS.

Mobile, Network and Cloud

- Learned iOS Native App development techniques with Xcode and Swift.
- Equipped with Advanced Routing, TCP/IP and RESTful API knowledges.
- Utilized AWS and Azure to build applications and services.

Database and Data Analytics

- Familiar with Relational Database Server like SQLite and MySQL.
- Analyzed Big Data with Hadoop, MapReduce, Spark and Pig.
- Implemented Machine Learning algorithms including K-means, PCA and Random Forest.
- Gained data visualization skills with **D3**, **Gephi** and **Tableau**.

EXPERIENCE AND RELATIVE PROJECT

GTRent (Python, JavaScript), Full Stack Developer, Team Leader

02/2016 - 05/2016

Mined data from Google Maps, Zillow, Yelp and Local PD, and developed a Ranking system visualized on a web application, using jQuery, CSS, PostgreSQL and Django, providing rental suggestions with K-means algorithm. URL, Repository@GitHub

AmazingGifter (Swift), Top 1 Project in Class, Mobile Developer

05/2016 - 07/2016

 Built a platform where users crowdfund fancy gifts for friends. Designed and combined API calls to listen, write and automatically pull changes at Firebase real-time database to deal with concurrent requests. Demo, Repository@GitHub

Traveling Salesman Problem (Java)

10/2016 - 12/2016

Implemented Branch and Bound, Construction Heuristic and Local Search algorithms collaboratively with teammates, optimizing and testing them with JUnit. Repository@GitHub