

Transferring Adversarial Robustness Through Robust Representation Matching

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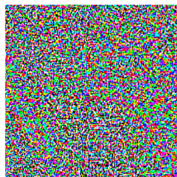
August 2022

Intro

- ▶ ML models can be fooled by carefully crafted adversarial examples
- ▶ Need ways to make models robust to such adversarial attacks
- ▶ Existing defensive measures are often poorly suited for real world use
- ▶ This work proposes a mechanism for transferring the adversarial robustness between models



+ .007 ×



=



“panda”

57.7% confidence

noise

“gibbon”

99.3% confidence

Figure 1: ML algorithms and especially DNNs are often brittle.

Standard Training

- ▶ Empirical Risk Minimization (ERM) updates the parameters, θ , of a ANN, F_θ , to minimize the learning model's loss, L

$$\min_{\theta} L(F_{\theta}(x), y)$$

Adversarial Attacks

- ▶ Adversarial Evasion Attacks (AEA) attempt to imperceptibly perturb inputs to cause misclassification
- ▶ Adversaries objective is to add a small perturbation, $\delta < \epsilon$, that maximizes the model's loss

$$\max_{\delta} L(F_{\theta}(x + \delta), y)$$

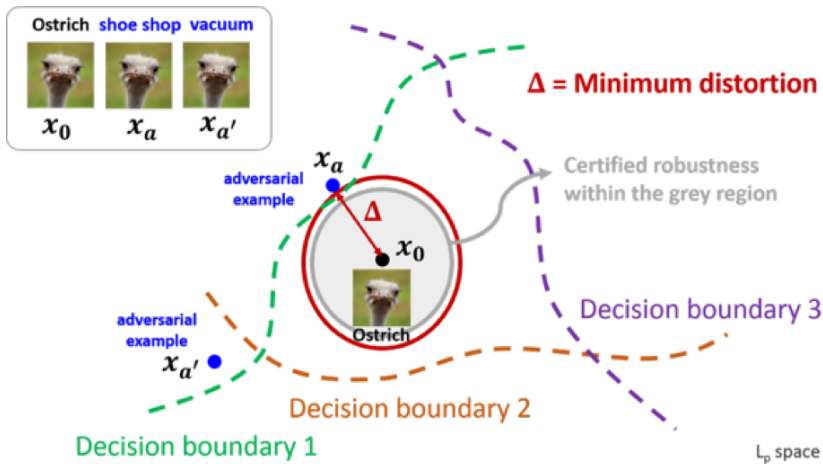


Figure 2: AEAs minimally perturb inputs to attain incorrect classification.

Adversarial Defense

- ▶ Adversarial Training (AT) is the best method of defense
- ▶ Attempts to find parameters that minimize the adversary's expected attempts to increase loss

$$\min_{\theta} \max_{\delta} L(F_{\theta}(x + \delta), y)$$

- ▶ Essentially, augments the training data with adversarial inputs
- ▶ Requires several forward-backward passes at each iteration vs a single pass

Explaining Robustness

- ▶ Adversarial examples are effective because of a model's tendency to learn non-robust features
- ▶ Robust models must learn to focus on robust features that are strongly correlated with the input label
- ▶ Knowledge of robust features could be transferred between models

Transferring Adversarial Robustness

- ▶ Model robustification should not:
 1. reduce performance on non-adversarial examples
 2. be cost prohibitive
- ▶ Transferring robustness can eliminate the need to perform AT during retraining and make robustification cost efficient

Robust Representation Matching

- ▶ Robust Representation Matching (RRM) uses a student-teacher framework to transfer the knowledge of feature importance between models
- ▶ Trains a teacher model with AT
- ▶ Trains a student model with combined objective:
 1. Minimize the cross-entropy loss, L_C
 2. Minimize the robust representation loss, L_R

Robust Representation Matching (cont)

- ▶ Formally, the training objective for determining the parameters, θ , of the student NN S_θ is

$$\min_{\theta} \left[\lambda \cdot L_C(S_\theta(x), y) + L_R(x) \right]$$

- ▶ where the robust representation loss is the distance, e.g., cosine similarity, between output of the penultimate layers of the student and teacher models

$$L_R(x) = d(g_S(x), g_T(x))$$

- ▶ and λ weighs the contribution of the two different objectives

Why Match the Penultimate Layer?

- ▶ Including the robust representation loss term L_R forces the student to match the teacher's penultimate layer
- ▶ Matching the penultimate layer can transfer more knowledge than matching the output layer and is architecture-agnostic

Adversarial Training Speedup

- ▶ When compared against other AT methods:
 - ▶ RRM achieves comparable performance to SAT/Fast AT in significantly less training time
 - ▶ RRM achieves greater performance to Free AT in almost the same training time

| Method | Training Time | Natural Accuracy | Adversarial Accuracy |
|---------|---------------|------------------|----------------------|
| SAT | 1808 | 86% | 48% |
| Fast AT | 193 | 84% | 50% |
| Free AT | 29 | 71% | 42% |
| RRM | 30 | 76% | 49% |

Adversarial Robustness Transfer

- ▶ When compared against other transfer methods, RRM vastly outperforms its competitors

| Method | Natural Accuracy | Adversarial Accuracy |
|--------|------------------|----------------------|
| RDT | 80% | 1% |
| KD | 83% | 3% |
| RRM | 81% | 46% |

Tuning λ

- ▶ Recall RRM's optimization objective:

$$\min_{\theta} \left[\lambda \cdot L_C(S_{\theta}(x), y) + L_R(x) \right]$$

- ▶ L_C encourages the model to learn natural accuracy
- ▶ L_R encourages the model to learn robust representations
- ▶ λ balances the two training objectives

Tuning λ (cont)

- ▶ Increasing λ increases the importance of L_C and increases natural accuracy
- ▶ Decreasing λ increases the importance of L_R and increases adversarial accuracy (to an extent)

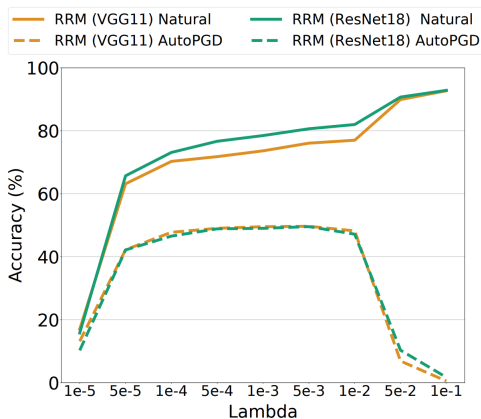


Figure 3

Limit Testing

- ▶ Hypothesize that training time per epoch roughly approximates a model's expressive power
- ▶ Found that simpler students struggle to learn from complex teachers because they are not complex enough to learn the robust features of the teacher

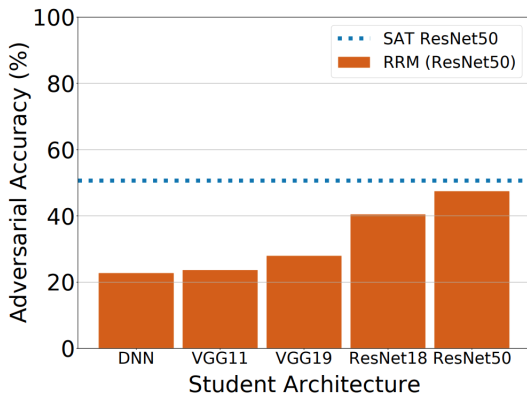


Figure 4

Limitations and Future Work

- ▶ RRM still depends on a teacher model and the difficulties that go along with using AT to attain one
- ▶ This work only studies RRM with respect to DNNs and image classification

Conclusions

- ▶ Introduced Robust Representation Matching (RRM) technique to transfer robustness between DNN models
- ▶ Demonstrated that RRM outperforms other adversarial training techniques and adversarial robustness transfer techniques

