

# Random Walk

## Lecture 8



**PHYS 246 class 8**

**Fall 2025**

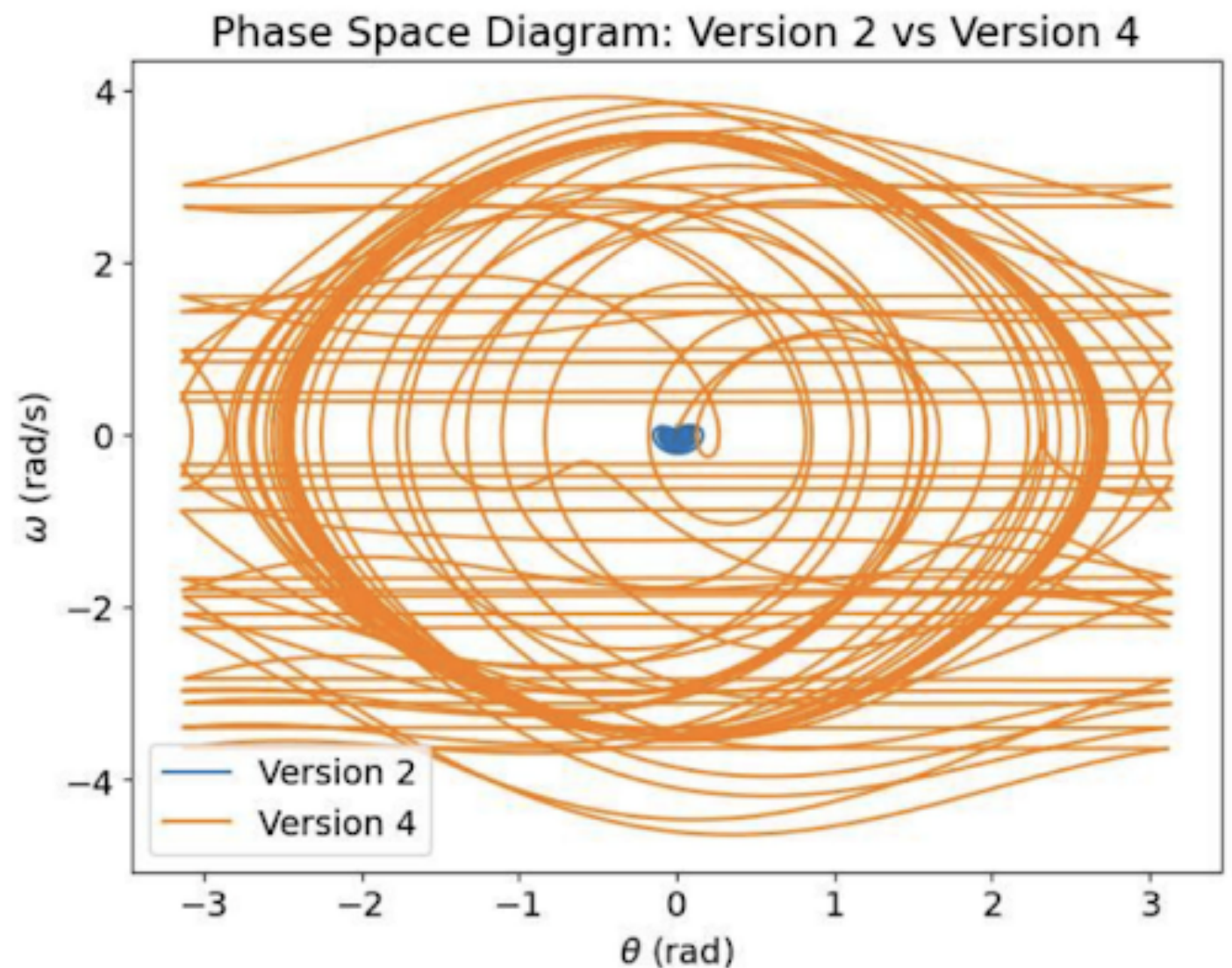
**J Noronha-Hostler**

[https://jnoronhahostler.github.io/IntroductionToComputationalPhysics/  
intro.html](https://jnoronhahostler.github.io/IntroductionToComputationalPhysics/intro.html)

# Announcements/notes

- Final project discussion (see email soon!)
- No offices from JNH next week but Surkhab and Maxwell still have them!
- Students in class today received extra credit!
- Plots

Can't see version 2

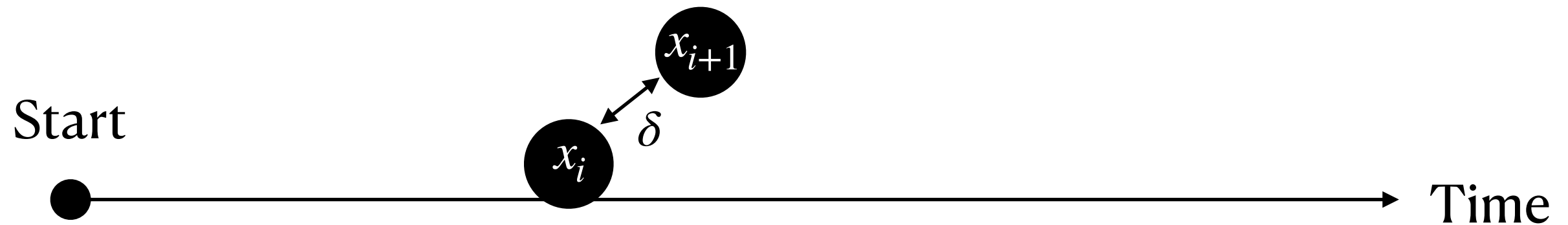


# Stochastic processes

**"pattern that may be analyzed statistically but may not be predicted precisely"**

- Where students sit on class
- How dust or pollen moves through air or a liquid
- Leaves falling from trees
- Financial markets
- Monte Carlo methods (statistical physics, quantum mechanics, particle physics, ...)
- Training machine learning models

# Taking a random walk



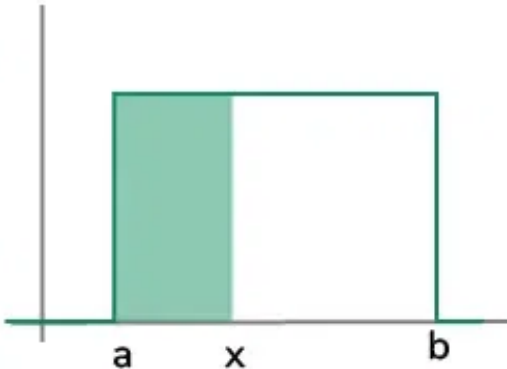
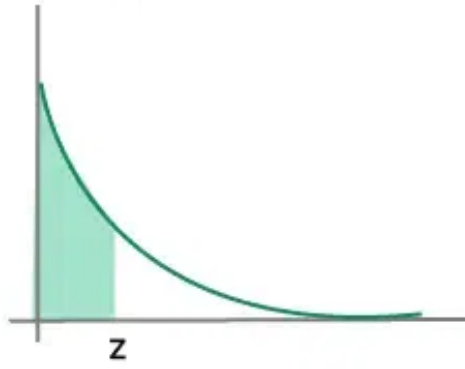
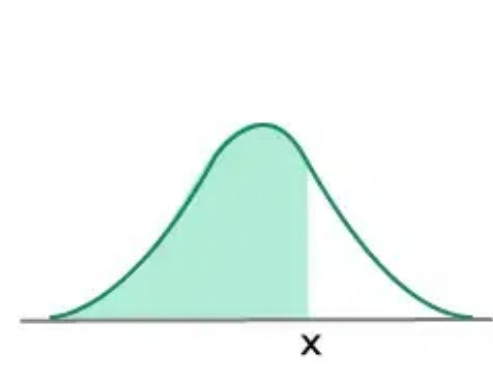
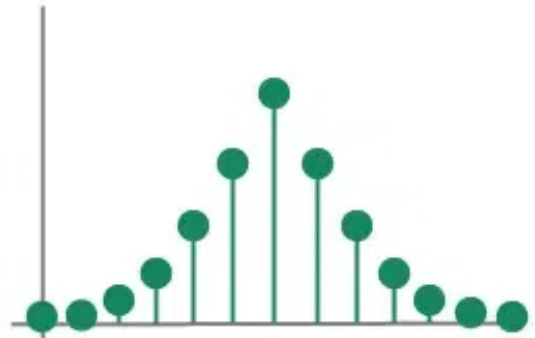
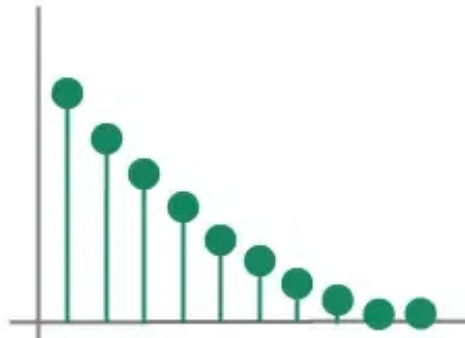
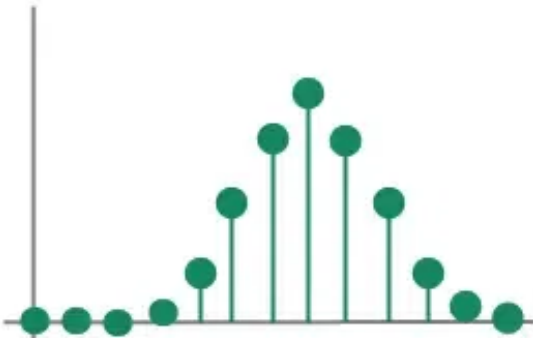
- Each step in the walk  $x_i = x_{i+1} + \delta$  where  $\delta$  is a random step
- $\delta$  depends on the problem:
  - Coin flipping  $\delta = \pm 1$
  - Walk  $\delta = [x_{min}, x_{max}]$  (depends on person's stride)
- Easy way to do this:  $\delta = \sigma N[0,1]$  Sample from 0 to 1, but renormalize by  $\sigma$  as needed

# How do we sample randomly?

## Types of probability distributions

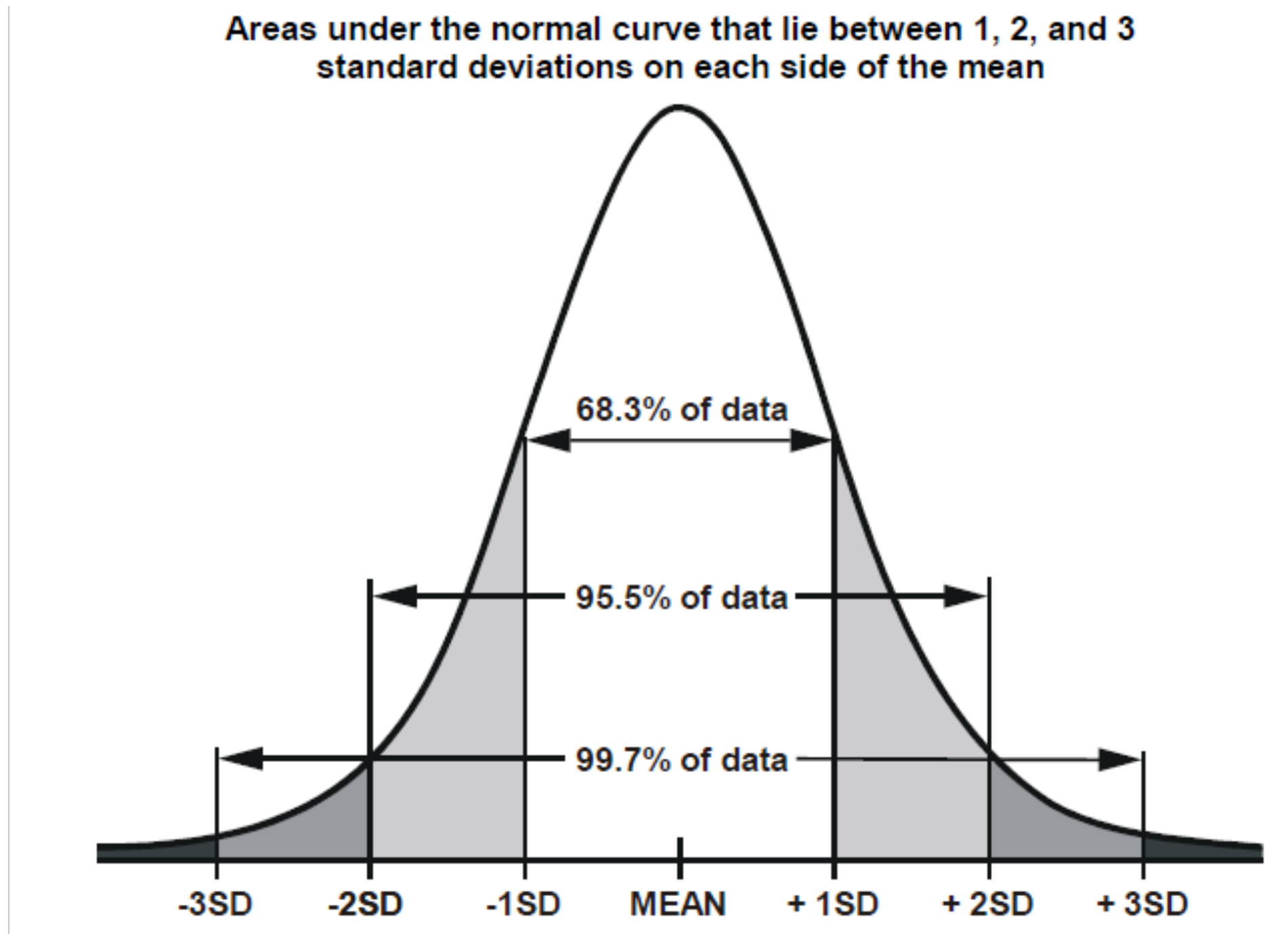
### Probability Distribution



|            |   |  |  |
|------------|---|--|--|
| Continuous | <p>Uniform</p>  A graph of a uniform distribution showing a constant probability density between points $a$ and $b$ on the x-axis. The area under the curve is shaded green. | <p>Exponential</p>  A graph of an exponential distribution showing a probability density that decays as $x$ increases. The area under the curve for $x < z$ is shaded green. | <p>Normal</p>  A graph of a normal distribution showing a symmetric bell curve. The area under the curve to the left of $x$ is shaded green.                                   |
|            | <p>Binomial</p>  A graph of a binomial distribution showing discrete probability masses at integer values of $x$ . The distribution is symmetric and bell-shaped.           | <p>Geometric</p>  A graph of a geometric distribution showing discrete probability masses at integer values of $x$ . The distribution is skewed to the right.               | <p>Hypergeometric</p>  A graph of a hypergeometric distribution showing discrete probability masses at integer values of $x$ . The distribution is symmetric and bell-shaped. |

# Normal distribution or “Bell curve”

## Mean vs standard deviation



# Then

## Mean, variance etc

Moments of a distribution:  $\langle x^n \rangle = \frac{1}{N_{samp}} \sum_i^{N_{samp}} x_i^n$

Useful moments for this class today

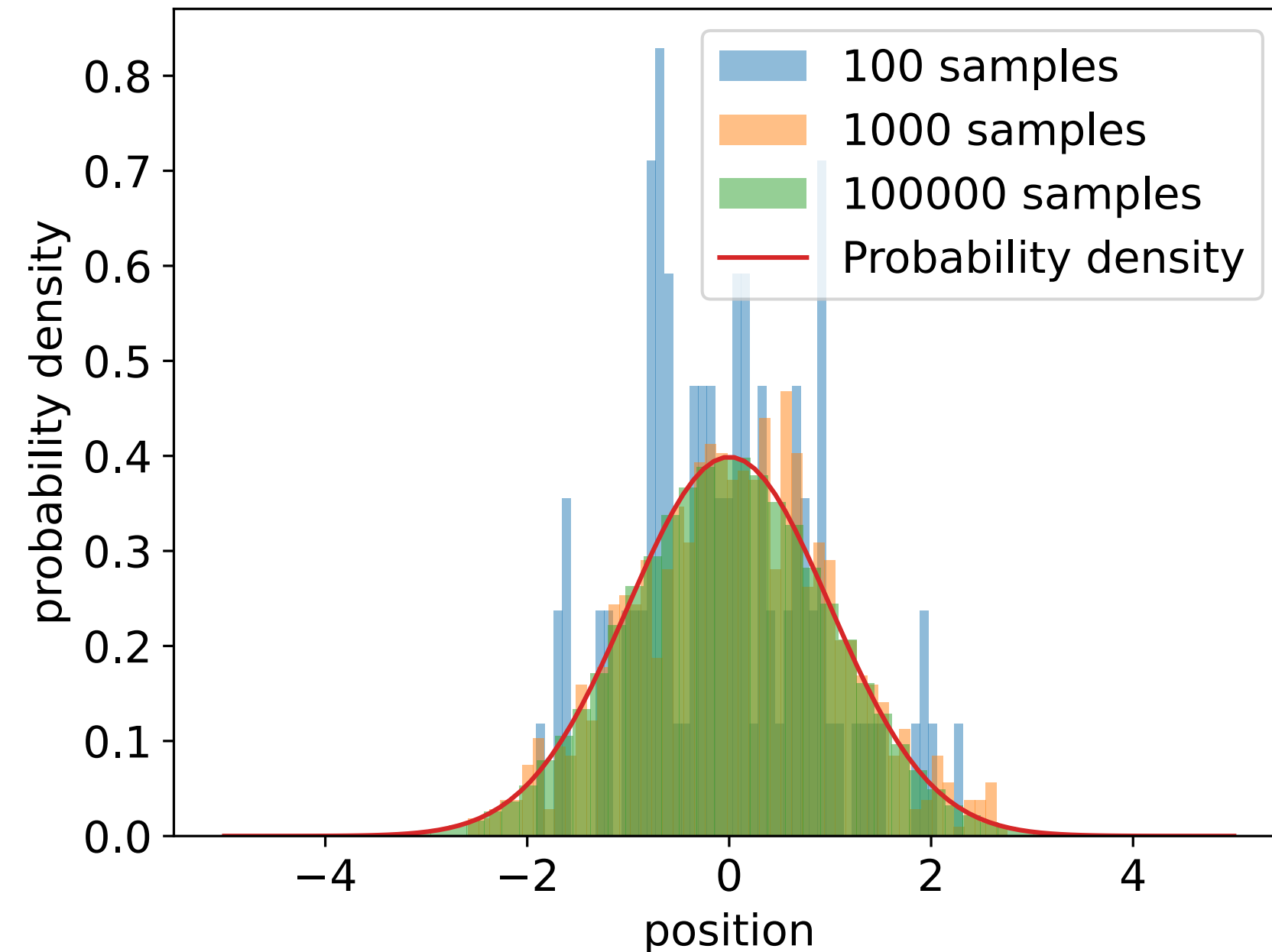
Mean  $n = 1$ , so  $\langle x \rangle = \frac{1}{N_{samp}} \sum_i^{N_{samp}} x_i$

Then, for  $n = 2$ ,  $\langle x^2 \rangle = \frac{1}{N_{samp}} \sum_i^{N_{samp}} x_i^2$

Variance:  $var = \langle x^2 \rangle - \langle x \rangle^2$       Standard deviation:  $\sigma = \sqrt{\langle x^2 \rangle - \langle x \rangle^2}$

# Histograms and probability distributions

## Probability distribution vs samples



Probability density:  
 $\rho(x) \geq 0$  and  $\int \rho(x) dx = 1$

$\int_a^b \rho(x) dx$  proportion of  
samples (on average) in  
the range  $[a,b]$

A histogram plots the  
proportion of samples in  
the range  $[a,b]$



# Histograms and probability distributions

```
for nsample in [100, 1000, 100000]:
    samples = np.random.randn(nsample)
    plt.hist(samples, bins=50, density=True, alpha = 0.5, label=f'{nsample} samples')
x = np.linspace(-5, 5, 100)
y = np.exp(-x**2/2)/np.sqrt(2*np.pi)
plt.plot(x, y, label="Probability density")
plt.xlabel("position")
plt.ylabel("probability density")
plt.legend()

plt.savefig("hist_vs_density.pdf", bbox_inches='tight', transparent = True)
```

`np.random.randn` generates samples from a “normal” probability distribution centered at 0 (mean=0), within 1 standard deviation

# Numerical Integration

## Riemann sums

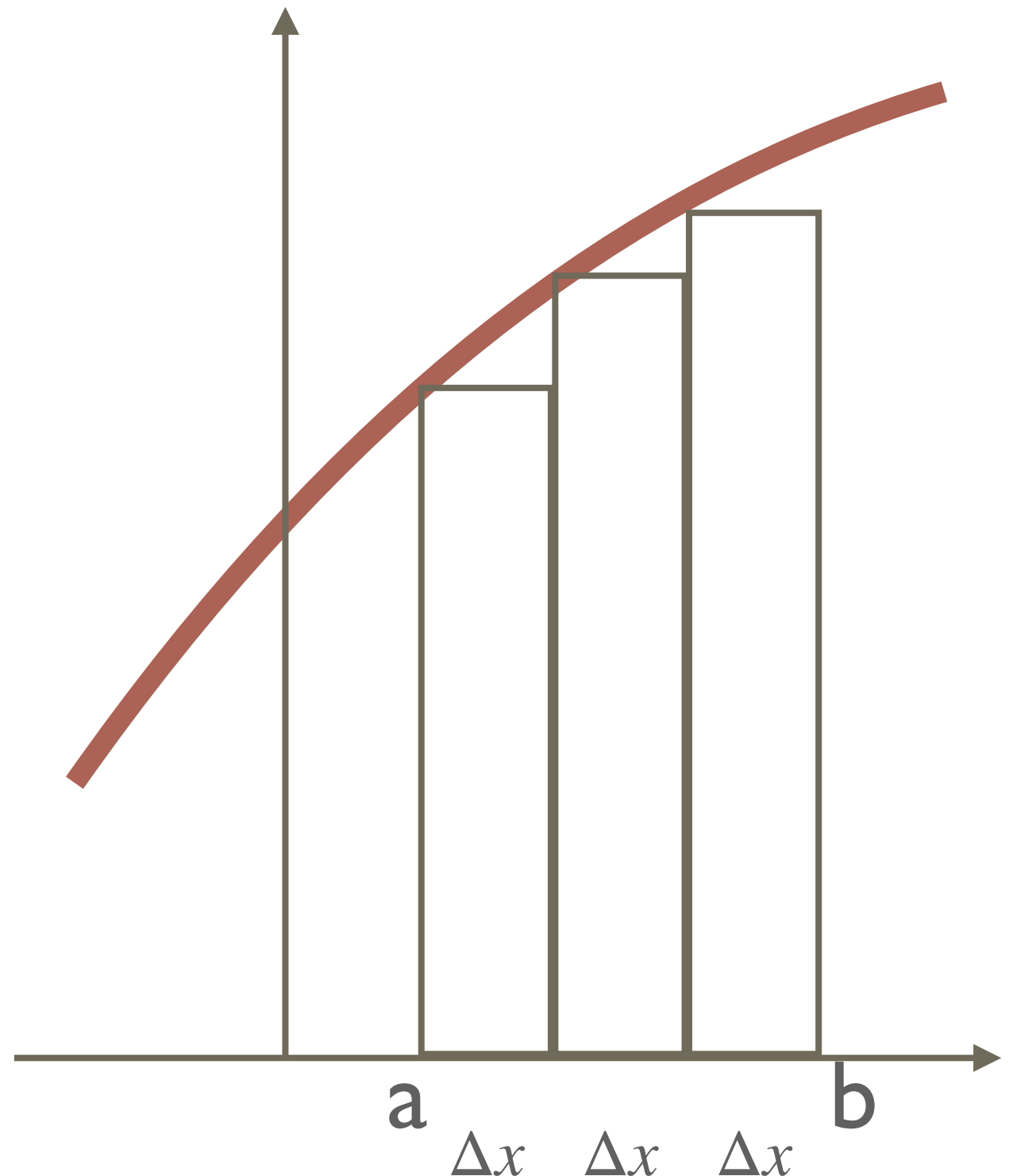
Riemann sums

$$\int_a^b \rho(x) dx \simeq \sum_i \rho(x_i) \Delta x$$

Sample variance should match the  
histogram variance

$$\frac{1}{N} \sum x_i^2 \simeq \int x^2 \rho(x) dx$$

You should be able to confirm this!



# Diffusion Equation

Tells us how the probability density changes in time.

$$\frac{\partial \rho}{\partial t} = D \frac{\partial^2 \rho}{\partial x^2}$$

You can solve this analytically but it's pretty easy to do numerically too.

$$\rho(x, t + \Delta t) = \rho(x) + \Delta t \frac{\partial \rho(x, t)}{\partial t} = \rho(x) + \Delta t D \frac{\partial^2 \rho(x, t)}{\partial x^2}$$

Very similar to Euler integration but you propagate an entire function instead of just a position.

The density computed this way should match the histograms of the simulations you did!

# Forward differences

## Second-order numerical derivatives

First-order derivatives:  $f'(x_i) = \frac{f(x_{i+1}) - f(x_i)}{\Delta x}$

Second-order derivatives:  $f''(x_i) = \frac{f(x_{i+1}) - 2f(x_i) + f(x_{i-1}))}{(\Delta x)^2}$

Can use `np.roll(list, shift)` to help  $list \equiv \{-3, 4, 12, 16, 3, 0, 7\}$

Then, `np.roll(list, -2)` gives  $\{12, 16, 3, 0, 7, -3, 4\}$

`np.roll(list, 1)` gives  $\{7, -3, 4, 12, 16, 3, 0\}$

They shift your list (wraps extra numbers)

We don't want periodic boundary conditions, so set wrapped numbers to 0!

# Hints

For the large sample sizes (100,000, 10,000), make sure to test for small numbers of walkers first.

`np.roll` will move the probability density  $\pm$  one grid point  $\rightarrow$  makes it easy to take second derivative.

Inverting the loop

```
for i in range(t):  
    walkers += 6*np.random.randn(N)
```

memory: `nwalkers`

Independent samples, can all be generated at the same time!

Generating walks per sample

```
walks = np.array([randomWalk(1000, 6) for i in range(10)])
```

memory: `1001*nwalkers`