COM 5336 ASSIGNMENT #1

DUE BY 11:59PM 3/8/2017 (Wed)

10% penalty applies to 1-day late submissions received between 12:00 AM 3/9 and 11:59PM 3/9. No submission will be accepted after 12:00 AM 3/10/2017

Objective

Implement big number arithmetic.

Description

Big number arithmetic: The easiest way is to use C++ and define a class for big numbers. You can overload all arithmetic operations to make your program nice and easy to understand. If you do not wish to use C++, you can use any structure similar to the **struct** in C.

Below is an example of C++ class definition. It is recommended to do everything in hex due to its simplicity.

Moreover, when you implement modular exponentiation you'll find it very easy to manipulate.

```
//Big number class definition. This is just an example.
class BigNumber{
private:
  bool sqn;
  unsigned int num of bits;
  uint8 t *data;
public:
   //constructors
  BigNumber();
  BigNumber(int); //directly convert from an int
  BigNumber(bool, unsigned int, uint8 t*);
   //overloaded arithmetic operators as member functions
  BigNumber operator+(BigNumber);
  BigNumber operator-(BigNumber);
  BigNumber operator*(BigNumber);
  BigNumber operator/(BigNumber); //integer division: 3/2==1
  BigNumber operator%(BigNumber);
  //interface functions
  void Print();
  void GetData(bool& ,unsigned int& , uint8 t*);
```

Sample I/O (Input shown in bold face.)

```
a= f1245ab3341ff3461818881767676819ee
b= ffa24387539639853800bbecbcb494990
a+b = 1011e7eeba95956de6b9893d63332b1637e
a-b = e12a367abee68fadc4987c589b9c1ed05e
a*b = f0cc0ef5e2f7d593719ce283c6efb373d86a14d50f9f5c5
ba42a6bae39ff8d173e0
a/b = f
a\%b = 17c3b6455c31d593397d7e9767e1cca7e
```

Grading

Your program MUST BE compatible with Dev C/C++ or GNU C/C++ compilers. If you are using other compilers, please make sure your final program is compatible. You will get no points if your program is not compilable using the abovementioned compilers. If your program is compilable but the result is not completely correct, you'll still get partial credits. Your program should be wellcommented, well-structured, and easy to understand. You may lose up to 30% of points if you fail to do so.

Submission

Put all your source codes in a folder containing main functions, function implementations, class definitions, or compilation instructions, if any. Compress them as a single zip file. DO NOT submit executable files. Name your zip file as your student ID number (i.e. 100012345.zip). Submit your source code on iLMS at http://lms.nthu.edu.tw.