

1 Vectors in \mathbb{R}^n

\mathbb{R}^n is the collection of all lists (**ordered** n -tuples) of all numbers.

Note: the zero vector $\vec{0} = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}$

Algebraic Properties of Vectors

1. $\vec{u} + \vec{v} = \vec{v} + \vec{u}$
2. $(\vec{u} + \vec{v}) + \vec{w} = \vec{u} + (\vec{v} + \vec{w})$
3. $\vec{u} + \vec{0} = \vec{0} + \vec{u} = \vec{u}$
4. $\vec{u} + (-\vec{u}) = \vec{0}$
5. $c(\vec{u} + \vec{v}) = c\vec{u} + c\vec{v}$
6. $(c + d)\vec{v} = c\vec{v} + d\vec{v}$
7. $c(d\vec{v}) = (cd)\vec{v}$
8. $1\vec{u} = \vec{u}$

2 Linear Combination

Definition 1 given vectors $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_p$ in \mathbb{R}^n and scalars $c_i \in \mathbb{R}$, the vector \vec{y} defined by

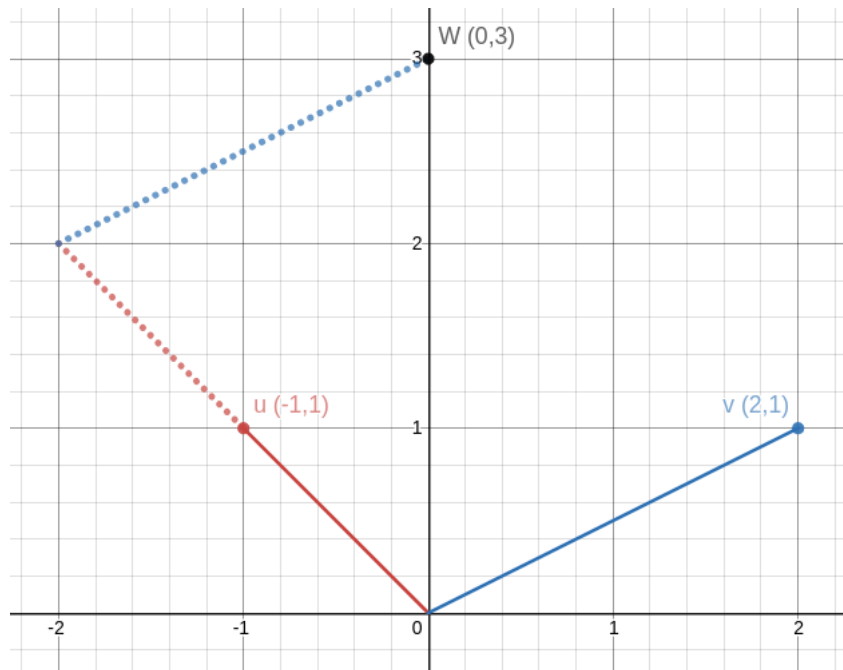
$$\vec{y} = c_1\vec{v}_1 + c_2\vec{v}_2 + \dots + c_p\vec{v}_p$$

is called a **linear combination** of $\vec{v}_1, \dots, \vec{v}_p$ with weights c_1, \dots, c_p .

Example

Let $\vec{u} = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$, $\vec{v} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$

The point $\vec{w} = \begin{bmatrix} 0 \\ 3 \end{bmatrix}$ can be represented as a linear combination of these two vectors.

**Example (3D)**

Let $\vec{a}_1 = \begin{bmatrix} 1 \\ -2 \\ -5 \end{bmatrix}$, $\vec{a}_2 = \begin{bmatrix} 2 \\ 5 \\ 6 \end{bmatrix}$, $\vec{b} = \begin{bmatrix} 7 \\ 4 \\ -3 \end{bmatrix}$

Can we write \vec{b} as a linear combination of \vec{a}_1 and \vec{a}_2 , so that

$$x_1 \vec{a}_1 + x_2 \vec{a}_2 = \vec{b}$$

$$x_1 \begin{bmatrix} 1 \\ -2 \\ -5 \end{bmatrix} + x_2 \begin{bmatrix} 2 \\ 5 \\ 6 \end{bmatrix} = \begin{bmatrix} 7 \\ 4 \\ -3 \end{bmatrix}$$

$$\begin{cases} x_1 + 2x_2 = 7 \\ -2x_1 + 5x_2 = 4 \\ -5x_1 + 6x_2 = -3 \end{cases}$$

We can convert this system to an augmented matrix and solve for a solution.

$$\begin{bmatrix} 1 & 2 & 7 \\ -2 & 5 & 4 \\ -5 & 6 & -3 \end{bmatrix} \xrightarrow{\substack{+2 \cdot \text{eq.1} \\ +5 \cdot \text{eq.1}}} \begin{bmatrix} 1 & 2 & 7 \\ 0 & 9 & 18 \\ 0 & 16 & 32 \end{bmatrix} \xrightarrow{\cdot \frac{1}{9}} \begin{bmatrix} 1 & 2 & 7 \\ 0 & 1 & 2 \\ 0 & 16 & 32 \end{bmatrix} \xrightarrow{\substack{-2 \cdot \text{eq.2} \\ -16 \cdot \text{eq.2}}} \begin{bmatrix} 1 & 0 & 3 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{bmatrix}$$

It may seem like there are infinite solutions ($0 = 0$ implies a free variable), but remember there are only 2 unknowns. This system tells us that we have a single solution, $x_1 = 3$, $x_2 = 2$.

$$\text{So, } 3 \begin{bmatrix} 1 \\ -2 \\ -5 \end{bmatrix} + 2 \begin{bmatrix} 2 \\ 5 \\ 6 \end{bmatrix} = \begin{bmatrix} 7 \\ 4 \\ -3 \end{bmatrix}$$

Definition 2 a vector equation $x_1 \vec{a}_1 + \cdots + x_n \vec{a}_n = \vec{b}$ has the same solution set as the linear system whose augmented matrix is

$$[\vec{a}_1 \quad \vec{a}_2 \quad \cdots \quad \vec{a}_n \quad \vec{b}]$$

Definition 3 if $\vec{v}_1, \dots, \vec{v}_p$ are in \mathbb{R}^n , then the set of all linear combinations of the vectors is denoted by $\text{Span}\{\vec{v}_1, \dots, \vec{v}_p\}$ and is called the subset of \mathbb{R}^n spanned by $\vec{v}_1, \dots, \vec{v}_p$.

$\text{Span}\{\vec{v}_1, \dots, \vec{v}_p\}$ is the collection of all vectors that can be written in the form

$$c_1 \vec{v}_1 + c_2 \vec{v}_2 + \cdots + c_n \vec{v}_n$$

Example

$$\text{Let } \vec{a}_1 = \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix}, \vec{a}_2 = \begin{bmatrix} 5 \\ -13 \\ 3 \end{bmatrix}, \text{ and } \vec{b} = \begin{bmatrix} -3 \\ 8 \\ 1 \end{bmatrix}$$

Then, $\text{Span}\{\vec{a}_1, \vec{a}_2\}$ is a plane through the origin in \mathbb{R}^3 . Is \vec{b} in that plane?

We can form a linear system and then an augmented matrix, which we can solve for x , y , and z , the coefficients of the vectors needed for \vec{b} to be in the plane.

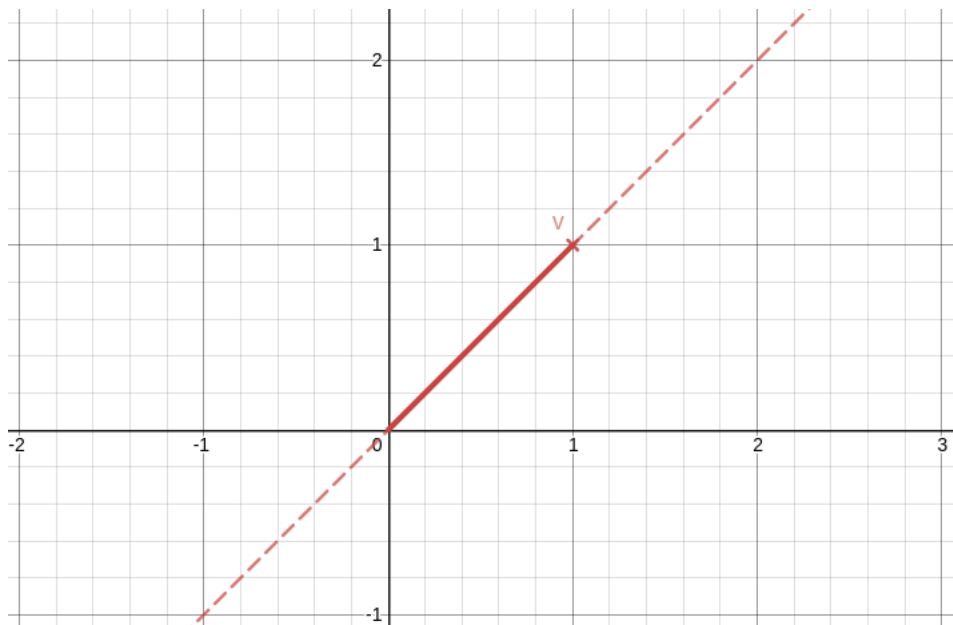
I'll omit some steps because we already know how to solve linear systems.

$$\begin{bmatrix} 1 & 5 & -3 \\ -2 & -13 & 8 \\ 3 & -3 & 1 \end{bmatrix} \sim \begin{bmatrix} 1 & 5 & -3 \\ 0 & -3 & 2 \\ 0 & -18 & 10 \end{bmatrix} \sim \begin{bmatrix} 1 & 5 & -3 \\ 0 & -3 & 2 \\ 0 & 0 & 2 \end{bmatrix}$$

This last matrix contains a contradiction, $0 = 2$. This tells us the system is inconsistent, so \vec{b} is not in the plane.

2.1 Geometric Description of $\text{Span}\{\vec{v}\}$ and $\text{Span}\{\vec{u}, \vec{v}\}$

For $\text{Span}\{\vec{v}\}$, the span is all vectors formed by scaling \vec{v} by any scalar. That's all we can do. This is one dimension.



For $\text{Span}\{\vec{u}, \vec{v}\}$, the span contains every point in \mathbb{R}^2 space. Here's two vectors and an example of them combining to reach a third arbitrary point.

