

1 Length

The length of a vector can be very useful in all sorts of applications. Vector length can be found with the Pythagorean theorem.

The **length** (or **norm**) of a vector \vec{v} is the nonnegative scalar $\|\vec{v}\|$ defined by

$$\|\vec{v}\| = \sqrt{\vec{v} \cdot \vec{v}} = \sqrt{v_1^2 + v_2^2 + \cdots + v_n^2}$$

and

$$\|\vec{v}\|^2 = \vec{v} \cdot \vec{v}$$

Given the scalar c , the norm of $c\vec{v}$ is

$$\|c\vec{v}\| = |c| \|\vec{v}\|$$

A vector whose length is 1 is called a **unit vector**. We can **normalize** a vector (make it the unit vector). Normalization is defined as

$$\vec{u} = \frac{\vec{v}}{\|\vec{v}\|}$$

\vec{u} has length 1, but has the same direction as \vec{v} .

Example

Let $\vec{v} = (3, -1, -2, 1)$. Find a unit vector \vec{w} in the same direction as \vec{v} .

The length of \vec{v} is

$$\|\vec{v}\|^2 = \vec{v} \cdot \vec{v} = (3)^2 + (-1)^2 + (-2)^2 + (1)^2 = 15$$

$$\|\vec{v}\| = \sqrt{15}$$

$$\vec{w} = \frac{\vec{v}}{\|\vec{v}\|} = \frac{1}{\sqrt{15}}\vec{v} = \frac{1}{\sqrt{15}} \begin{bmatrix} 3 \\ -1 \\ -2 \\ 1 \end{bmatrix}$$

Example

Take a basis B and normalize it.

$$B = \left\{ \begin{bmatrix} -2 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} \right\}$$

We do the same for each vector.

$$\|\vec{b}_1\|^2 = (-1)^2 + (1)^2 + (2)^2 = 9 \quad \|\vec{b}_1\| = \sqrt{9} = 3$$

$$\|\vec{b}_2\| = \sqrt{14} \quad \|\vec{b}_3\| = \sqrt{6}$$

Now we can normalize each which I won't show. Just multiply each vector by $\frac{1}{\|\vec{b}_i\|}$

2 Distances in \mathbb{R}^n

Euclidean distance is for \mathbb{R}^2 , we can extend this to \mathbb{R}^n .

Given \vec{u} and \vec{v} in \mathbb{R}^n , the distance between them is

$$\text{dist}(\vec{u}, \vec{v}) = \|\vec{u} - \vec{v}\|$$

Example

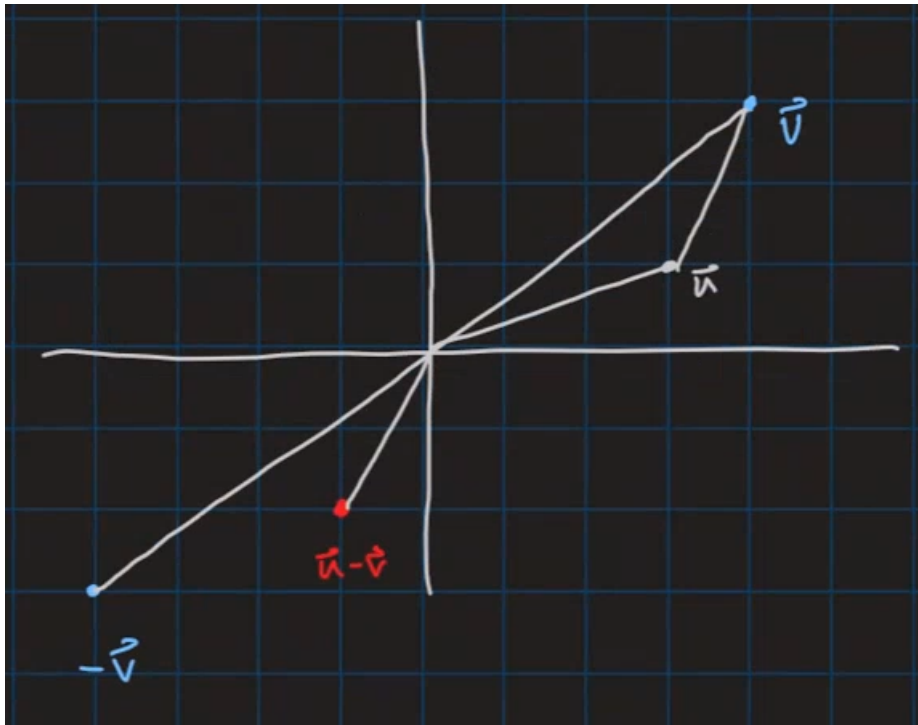
Compute the distance between $\vec{u} = (3, 1)$ and $\vec{v} = (4, 3)$

First we find $\vec{u} - \vec{v}$

$$\vec{u} - \vec{v} = \begin{bmatrix} -1 \\ -2 \end{bmatrix}$$

Then we can take the norm

$$\|\vec{u} - \vec{v}\| = \sqrt{(-1)^2 + (-2)^2} = \sqrt{5}$$



This graph shows the distance between \vec{u} and \vec{v}

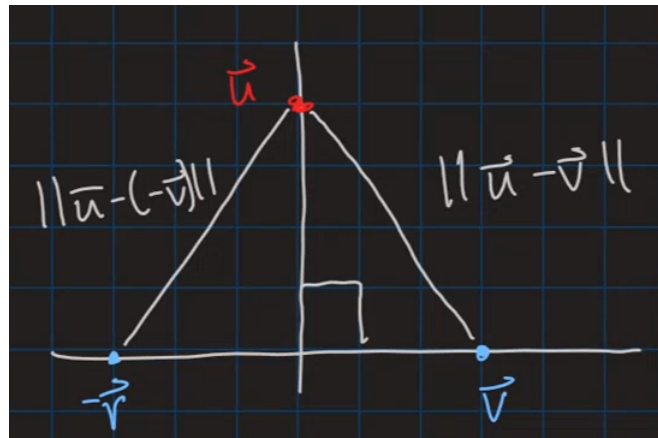
In general, for $\vec{u}, \vec{v} \in \mathbb{R}^n$, we can write

$$\begin{aligned} \text{dist}(\vec{u}, \vec{v}) &= \sqrt{(\vec{u} - \vec{v}) \cdot (\vec{u} - \vec{v})} \\ &= \sqrt{(u_1 - v_1)^2 + \cdots + (u_n - v_n)^2} \end{aligned}$$

3 Orthogonal Vectors

Perpendicularity, as described in \mathbb{R}^2 , has an analogue in \mathbb{R}^n . Observe some interesting properties of lines that are geometrically perpendicular.

Let $\vec{v} = (3, 0)$ and $\vec{u} = (0, 4)$.



Let's verify by comparing $[\text{dist}(\vec{u}, \vec{v})]^2$ and $[\text{dist}(\vec{u}, -\vec{v})]^2$.

$$[\text{dist}(\vec{u}, \vec{v})]^2 = \|\vec{u} - (-\vec{v})\|^2 = \|\vec{u} + \vec{v}\|^2$$

$$= (\vec{u} + \vec{v}) \cdot (\vec{u} + \vec{v})$$

$$= \vec{u} \cdot \vec{u} + \vec{u} \cdot \vec{v} + \vec{v} \cdot \vec{u} + \vec{v} \cdot \vec{v}$$

$$= \|\vec{u}\|^2 + \|\vec{v}\|^2 + 2\vec{u} \cdot \vec{v}$$

Now let's do the other one

$$[\text{dist}(\vec{u}, \vec{v})]^2$$

$$\dots = \|\vec{u}\|^2 + \|\vec{v}\|^2 - 2\vec{u} \cdot \vec{v}$$

The lines are perpendicular when

$$-2\vec{u} \cdot \vec{v} = 2\vec{u} \cdot \vec{v}$$

which is only equal if $\vec{u} \cdot \vec{v} = 0$.

Definition 1 Two vectors $\vec{u}, \vec{v} \in \mathbb{R}^n$ are orthogonal to each other if $\vec{u} \cdot \vec{v} = \vec{0}$.
 $\vec{0}$ is orthogonal to every vector.

Theorem 1 (Pythagorean Theorem) Two vectors are orthogonal if, and only if,

$$\|\vec{u} + \vec{v}\|^2 = \|\vec{u}\|^2 + \|\vec{v}\|^2$$

Sometimes you'll see $\|\vec{a} - \vec{b}\|_1$ with a little one. This is the L1-distance. There's also L2-distance and so on.

4 Orthogonal Complements

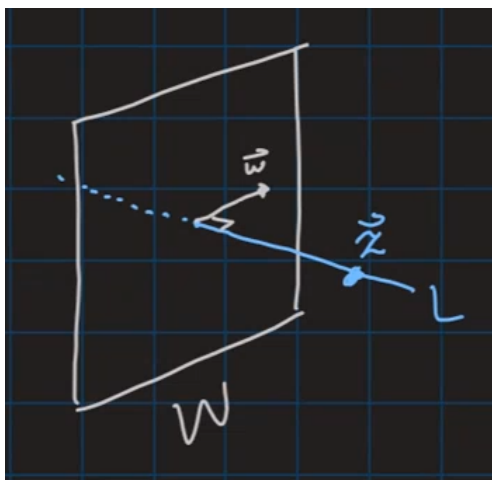
Consider a vector in \mathbb{R}^3 . How many vectors are orthogonal to it?

An infinite number. The set of (infinite) vectors orthogonal to another vector (in \mathbb{R}^3) span a plane. Therefore, to specify a plane, we need only describe a single vector.

Example

let W be a plane through the origin in \mathbb{R}^3 , and L be the line through the origin and orthogonal to W .

If \vec{z} and \vec{w} are nonzero, \vec{z} is on L , and \vec{w} is in W and $\vec{z} \cdot \vec{w} = 0$.



L consists of all vectors orthogonal to W , and W consists of all vectors orthogonal to L .

We'll pick up with this example next lecture.