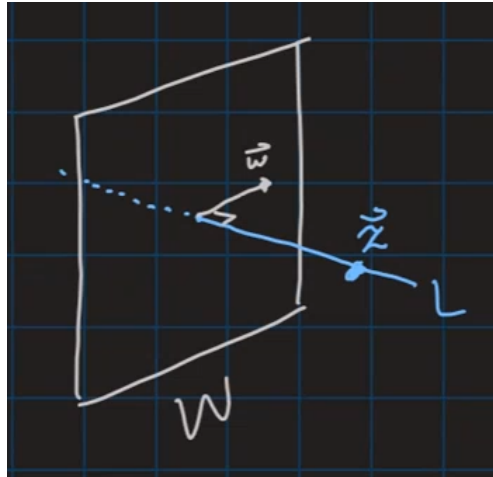


Last lecture we started an example about orthogonality with a plane and a vector, here's that example...

Example

let W be a plane through the origin in \mathbb{R}^3 , and L be the line through the origin and orthogonal to W .

If \vec{z} and \vec{w} are nonzero, \vec{z} is on L , and \vec{w} is in W and $\vec{z} \cdot \vec{w} = 0$.



L consists of all vectors orthogonal to W , and W consists of all vectors orthogonal to L .

We can describe their relationship with the notation

$$L = W^\perp \quad \text{or} \quad W = L^\perp$$

which reads “ L is W perpendicular” or “ W perp” for short.

If W is a subspace of \mathbb{R}^n , then

1. a vector \vec{x} is in W^\perp if, and only if, it is orthogonal to every vector in a set that spans W .
2. W^\perp is a subspace of \mathbb{R}^n

This leads to a theorem...

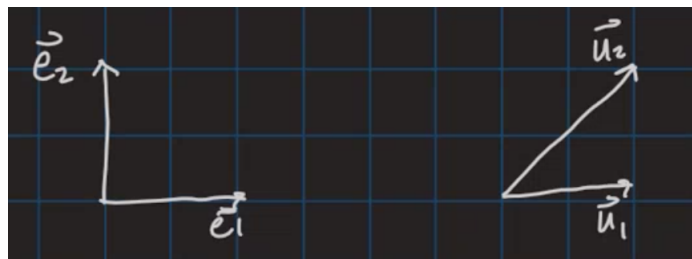
Theorem 1 *Let $A \in \mathbb{R}^{m \times n}$. The orthogonal complement of the row space of A is the null space of A , and the orthogonal complement of the column space of A is the null space of A^T .*

$$(\text{Row } A)^\perp = \text{Nul } A \quad (\text{Col } A)^\perp = \text{Nul } A^T$$

Dillhoff goes over a paper that's relevant but won't be on homework or exams so I won't go over it here. [Here's a link to the lecture.](#)

1 Orthogonal Basis

What is notable about the standard basis vs. one that is skewed?



A set of vectors $\{\vec{u}_1, \dots, \vec{u}_n\}$ is said to be an orthogonal set if each pair of distinct is orthogonal to each other.

$$\vec{u}_i \cdot \vec{u}_j = 0 \quad i \neq j$$

Example

Take the standard basis

$$\vec{e}_1 = (1, 0, 0) \quad \vec{e}_2 = (0, 1, 0) \quad \vec{e}_3 = (0, 0, 1)$$

We can verify that each vector is orthogonal to the others. These are pretty simple so I'll just show one:

$$\vec{e}_1 \cdot \vec{e}_2 = (1)(0) + (0)(1) + (0)(0) = 0$$

A lot of examples are just like this. To verify, we would just need to check the dot product of each pair of vectors.

Theorem 2 If $S = \{\vec{u}_1, \dots, \vec{u}_n\}$ is an orthogonal set of nonzero vectors in \mathbb{R}^n , then S is linearly independent and is a basis for the subspace spanned by S .

An **orthogonal basis** for a subspace W of \mathbb{R}^n is a basis for W that is also an orthogonal set.

Theorem 3 Let $\{\vec{u}_1, \dots, \vec{u}_n\}$ be an orthogonal basis for a subspace W of \mathbb{R}^n . For each $\vec{y} \in W$, the weights of the linear combination

$$\vec{y} = c_1 \vec{u}_1 + \dots + c_n \vec{u}_n$$

are given by

$$c_j = \frac{\vec{y} \cdot \vec{u}_j}{\vec{u}_j \cdot \vec{u}_j} \quad (j = 1, \dots, n)$$

Example

Let

$$S = [\vec{u}_1 \quad \vec{u}_2 \quad \vec{u}_3] = \begin{bmatrix} 1 & -2 & 0 \\ 1 & 1 & 1 \\ 1 & 1 & -1 \end{bmatrix}$$

be an orthogonal basis. Express $\vec{y} = (2, 3, 19)$ as a linear combination of the vectors of S . We could use the matrix equation to solve for this but there's another way. We can use the theorem above to get

$$\begin{aligned} \vec{y} \cdot \vec{u}_1 &= 24 & \vec{y} \cdot \vec{u}_2 &= 18 & \vec{y} \cdot \vec{u}_3 &= -16 \\ \vec{u}_1 \cdot \vec{u}_1 &= 3 & \vec{u}_2 \cdot \vec{u}_2 &= 6 & \vec{u}_3 \cdot \vec{u}_3 &= 2 \end{aligned}$$

So we could express \vec{y} as

$$\begin{aligned} \vec{y} &= \frac{\vec{y} \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \vec{u}_1 + \frac{\vec{y} \cdot \vec{u}_2}{\vec{u}_2 \cdot \vec{u}_2} \vec{u}_2 + \frac{\vec{y} \cdot \vec{u}_3}{\vec{u}_3 \cdot \vec{u}_3} \vec{u}_3 \\ &= 8\vec{u}_1 + 3\vec{u}_2 - 8\vec{u}_3 \end{aligned}$$

So $\vec{x} = (8, 3, -8)$.

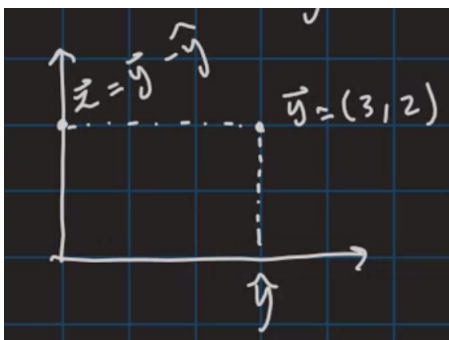
2 Orthogonal Projection

Let's say we want to decompose a vector \vec{y} into the sum of 2 vectors

1. a multiple of \vec{u}
2. one orthogonal to \vec{u}

$$\vec{y} = \hat{y} + \vec{z}$$

Where $\hat{y} = \alpha\vec{u}$ for some $\alpha \in \mathbb{R}$ and \vec{z} is orthogonal to \vec{u} .



Note: Dillhoff didn't write it but we can call the horizontal axis \vec{u} .

Let $\vec{z} = \vec{y} - \alpha\vec{u}$. Then $\vec{y} - \hat{y}$ is orthogonal to \vec{u} if, and only if,

$$\vec{0} = (\vec{y} - \alpha\vec{u}) \cdot \vec{u} = \vec{y} \cdot \vec{u} - (\alpha\vec{u}) \cdot \vec{u} = \vec{y} \cdot \vec{u} - \alpha(\vec{u} \cdot \vec{u})$$

$\vec{y} = \hat{y} + \vec{z}$ is satisfied with \vec{z} orthogonal to \vec{u} if, and only if

$$\alpha = \frac{\vec{y} \cdot \vec{u}}{\vec{u} \cdot \vec{u}} \quad \text{and} \quad \hat{y} = \frac{\vec{y} \cdot \vec{u}}{\vec{u} \cdot \vec{u}} \vec{u}$$

We call \hat{y} the **orthogonal projection** of \vec{y} onto \vec{u} .

$$\hat{y} = \text{proj}_L \vec{y} = \frac{\vec{y} \cdot \vec{u}}{\vec{u} \cdot \vec{u}} \vec{u}$$

This can allow us to compute the closest point to a given subspace \vec{u} .

Visualization

