Lydia M. Lanier

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# **Summary**

As a passionate front-end developer with a keen eye for responsive, user-friendly designs, I am excited about the opportunity to bring my skills to your team. My hands-on experience with HTML, CSS, and JavaScript, completed by projects like creating registration forms and coding games, has equipped me with a solid foundation in web design and development. Furthermore, my commitment to lifelong learning and collaboration aligns perfectly with your company's environment. I'm eager to contribute to your projects and grow further as part of your creative team.

## **Work Experience**

Safelite Solutions Remote - Full time

Insurance Claim Representative (December 2022 - September 2023)

- Attention to detail and accurately inputting data into the computer system
- Navigate through multiple website resources
- Answer inbound calls and assist policyholders file new glass claims or help with an existing claim

Squeeze Media Remote - Full time

Customer Support Agent (May 2021 - November 2022)

- Responded to client inquiries and issues
- Booked appointments for clients
- Outbound calls

# **Skills**

- HTML
- CSS
- JavaScript
- Python
- GitHub
- Agile
- Customer Service
- Communication
- Highly Organized

#### **Education**

#### FreeCodeCamp

JavaScript Algorithms and Data Structures (May 2024 - Present)

Responsive Web Design (April 2024 - May 2024)

#### **Educative**

HTML, CSS, and JavaScript from Scratch (January 2024 - March 2024)

## **Python Crash Course**

(October 2023 - December 2023)

### Codecademy

HTML/CSS and JavaScript Courses (August 2023 - October 2023)

## **Aquilla High School**

Computer Science (Graduated May 2019)

### **Projects**

# **Login/Registration Form**

HTML and CSS

A login/register form to showcase my understanding of technologies and styling techniques. When you click 'Register' a new form will appear to create an account and if you already have an account you can click 'Sign up' to go back to the login page.

#### **Alien Invasion**

- Python

Control your spaceship to defeat an alien fleet while avoiding their ships. After the first fleet is shot down a faster alien fleet will appear. You have four tries to get the highest score and highest level and only three bullets to shoot at a time, goodluck!

Some other projects worth mentioning that demonstrate the skills I've acquired so far are contained in my portfolio: <a href="https://llanier15.github.io/">https://llanier15.github.io/</a>