Advanced deep learning algorithms

This chapter covers

- Variational autoencoders for time series anomaly detection
- Mixture density networks using amortized variational inference
- Attention and transformers
- Graph neural networks
- ML research, including deep learning

In the previous chapter, we looked at fundamental deep learning algorithms to help represent numerical, image, and text data. In this chapter, we will continue our discussion with advanced deep learning algorithms. The algorithms have been selected for their state-of-the-art performance architectures and a wide range of applications. We will investigate generative models based on variational autoencoders (VAEs) and implement, from scratch, an anomaly detector for time series data. We'll continue our journey with an intriguing combination of neural networks and classical Gaussian mixture models (GMMs) via amortized variational inference (VI)

and implement mixture density networks (MDNs). We will then focus on the concept of attention and implement a transformer architecture from scratch for a classification task. Finally, we'll examine graph neural networks (GNNs) and use one to perform node classification for a citation graph. We will be using the Keras/TensorFlow deep learning library throughout this chapter.

11.1 Autoencoders

An *autoencoder* is an unsupervised neural network used for dimensionality reduction or feature extraction. They consist of an encoder followed by a hidden bottleneck layer followed by a decoder, where the encoder and decoder are both trainable neural networks, as shown in figure 11.1.

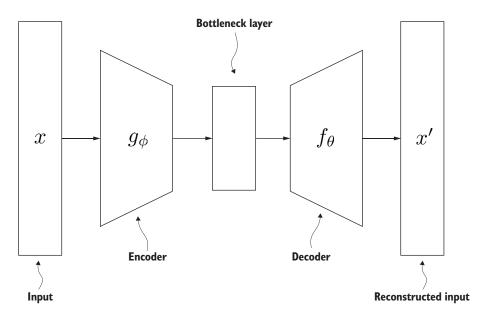


Figure 11.1 Autoencoder architecture, showing an encoder, a bottleneck layer, and a decoder

Autoencoders are trained to reconstruct their input. In other words, an autoencoder output should match the input as closely as possible. To prevent the neural network from learning a trivial identity function, the hidden layer in the middle is constrained to be a narrow bottleneck. Autoencoder training minimizes the reconstruction error by ensuring the hidden units capture the most relevant information in the input data.

In practice, autoencoders serve as feature extractors and do not lead to well-structured latent spaces. This is where VAEs come in (D. P. Kingma's "Variational Inference and Deep Learning: A New Synthesis," University of Amsterdam, 2017). A VAE also consists of an encoder and a decoder; however, instead of compressing its input image into a bottleneck layer, a VAE turns the image into parameters of statistical distribution (e.g., the mean and variance of a Gaussian random variable). The VAE

then draws a sample from this distribution and uses it to decode the sample back to its original input. Figure 11.2 shows the architecture of the VAE.

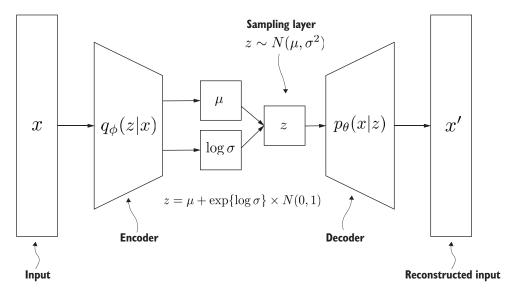


Figure 11.2 Variational autoencoder architecture, showing an encoder, a sampling layer, and a decoder

VAE training imposes a structure on the latent space such that every point can be decoded to a valid output. The optimization objective of the variational autoencoder is the evidence lower bound (ELBO). Let x represent the input space and z the latent space. Let p(x|z) be the decoder distribution parameterized by θ that, conditioned on a sample z from the latent space, reconstructs the original input x. Similarly, let q(z|x) be the encoder distribution parameterized by ϕ that takes the input x and encodes it into latent variable z. Note that both theta and phi parameters are trainable. Finally, let p(z) be the prior distribution over the latent space. Since our goal for the variational posterior is to be as close as possible to the true posterior, the VAE is trained with the following loss function.

$$\min_{\theta,\phi} \operatorname{Loss}(x;\theta,\phi) = E_{q_{\phi}(z|x)}[\log p_{\theta}(x|z)] - D_{KL}(q_{\phi}(z|x)||p_{\theta}(z))$$
(11.1)

The first term controls how well the VAE reconstructs a data point x from a sample z of the variational posterior, while the second term controls how close the variational posterior q(z|x) is to the prior p(z). If we assume the prior distribution p(z) is Gaussian, we can write the KL divergence term as follows. In the following section, we will examine how we can apply VAE to anomaly detection in time series.

$$D_{KL}(q_{\phi}(z|x)||p_{\theta}(z)) = -\frac{1}{2} \sum_{d=1}^{D} \left(1 + \log \sigma_d^2 - \mu_d^2 - \sigma_d^2\right)$$
(11.2)

11.1.1 VAE anomaly detection in time series

Let's look at a VAE model that operates on time series data with the goal of anomaly detection. The architecture is shown in figure 11.3.

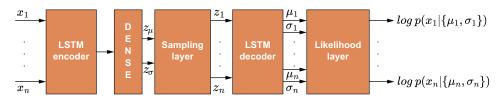


Figure 11.3 LSTM-VAE anomaly detector architecture

The input consists of n signals $x_1,..., x_n$, and the output is the log probability of observing input x_i under normal (nonanomalous) training parameters μ_i , σ_i . This means the model is trained on nonanomalous data in an unsupervised fashion and when an anomaly does occur on a given input x_i , the corresponding log likelihood log $p(x_i|\{\mu_i, \sigma_i\})$ drops and we can threshold the resulting drop to signal an anomaly.

We assume a Gaussian likelihood; thus, every sensor has two degrees of freedom (μ, σ) to represent an anomaly. As a result, for n input sensors, we learn 2n output parameters (mean and variance) that can differentiate between anomalous and normal behavior.

While the input signals are independent, they are embedded in a joint latent space by the VAE in the sampling layer. The embedding is structured as a Gaussian that approximates standard normal N(0,1) by minimizing KL divergence. The model is trained in an unsupervised fashion, with an objective function that achieves two goals: (1) maximizing the log likelihood output of the model, averaged over sensors and (2) structuring the embedding space to approximate N(0,1).

$$\min_{\theta} \text{Loss}(\theta) = \min_{\theta} D_{KL} \left(N(z_{\mu}, z_{\sigma}) || N(0, 1) \right)$$
$$-\frac{1}{n} \sum_{i=1}^{n} \log p(x_i | \mu_i, \sigma_i)$$
(11.3)

We are now ready to implement the LSTM-VAE anomaly detector from scratch, using Keras/TensorFlow. In the following listing, we will load the NAB dataset (which can be found in the data folder of the code repo) and prepare the data for training. The Numenta Anomaly Benchmark (NAB) is a novel benchmark for evaluating algorithms for anomaly detection in streaming, online applications. Next, we define the anomaly

detector architecture along with the custom loss function and train the model. You may want to run the code listing in a Google Colab notebook (accessible at https://colab.research.google.com/) to understand the code step by step and accelerate model training via GPU.

Listing 11.1 LSTM-VAE anomaly detector

```
import numpy as np
import pandas as pd
import tensorflow as tf
from tensorflow import keras
import tensorflow_probability as tfp
from keras.layers import Input, Dense, Lambda, Layer
from keras.layers import LSTM, RepeatVector
from keras.models import Model
from keras import backend as K
from keras import metrics
from keras import optimizers
import math
import json
from scipy.stats import norm
from sklearn.model_selection import train_test_split
from sklearn import preprocessing
from sklearn.metrics import confusion matrix
from sklearn.preprocessing import StandardScaler
from keras.callbacks import ModelCheckpoint
from keras.callbacks import TensorBoard
from keras.callbacks import LearningRateScheduler
from keras.callbacks import EarlyStopping
import matplotlib.pyplot as plt
tf.keras.utils.set random seed(42)
SAVE PATH = "/content/drive/MyDrive/Colab Notebooks/data/"
DATA PATH = "/content/drive/MyDrive/data/"
def scheduler(epoch, lr):
    if epoch < 4:
       return lr
    else:
        return lr * tf.math.exp(-0.1)
nab path = DATA PATH + 'NAB/'
nab_data_path = nab path
labels filename = '/labels/combined_labels.json'
train file name = 'artificialNoAnomaly/art daily no noise.csv'
test file name = 'artificialWithAnomaly/art daily jumpsup.csv'
```

```
#train_file_name = 'realAWSCloudwatch/rds_cpu_utilization_cc0c53.csv'
#test file name = 'realAWSCloudwatch/rds cpu utilization e47b3b.csv'
labels file = open(nab path + labels filename, 'r')
labels = json.loads(labels file.read())
labels file.close()
def load data frame with labels(file name):
    data frame = pd.read csv(nab data path + file name)
    data frame['anomaly label'] = data frame['timestamp'].isin(
        labels[file name]).astype(int)
    return data frame
train data frame = load data frame with labels(train file name)
test data frame = load data frame with labels(test file name)
plt.plot(train data frame.loc[0:3000,'value'])
plt.plot(test data frame['value'])
train data frame final = train data frame.loc[0:3000,:]
test data frame final = test data frame
data scaler = StandardScaler()
data scaler.fit(train data frame final[['value']].values)
train_data = data_scaler.transform(train_data_frame_final[['value']].values)
test data = data scaler.transform(test data frame final[['value']].values)
def create dataset(dataset, look back=64):
    dataX, dataY = [], []
    for i in range(len(dataset)-look back-1):
        dataX.append(dataset[i:(i+look_back),:])
        dataY.append(dataset[i+look back,:])
    return np.array(dataX), np.array(dataY)
X data, y data = create dataset(train data, look back=64) #look back =
window size
X train, X val, y train, y val = train test split(X data, y data,
⇒ test size=0.1, random state=42)
X test, y test = create dataset(test data, look back=64) #look back =
window size
batch size = 256
                     Training params
num epochs = 32
timesteps = X train.shape[1]
input dim = X train.shape[-1]
                                 Model params
intermediate dim = 16
latent dim = 2
epsilon std = 1.0
class Sampling(Layer):
                          def call(self, inputs):
        z mean, z log var = inputs
        batch = tf.shape(z mean)[0]
```

```
dim = tf.shape(z mean)[1]
       epsilon = tf.keras.backend.random normal(shape=(batch, dim))
       return z mean + tf.exp(0.5 * z log var) * epsilon
class Likelihood(Layer): <--- Likelihood layer
   def call(self, inputs):
       x, x decoded mean, x decoded scale = inputs
       dist = tfp.distributions.MultivariateNormalDiag(x_decoded_mean,
       x decoded scale)
       likelihood = dist.log_prob(x)
       return likelihood
#VAE architecture
#encoder
x = Input(shape=(timesteps, input dim,))
h = LSTM(intermediate dim)(x)
z mean = Dense(latent dim)(h)
z_log_sigma = Dense(latent_dim, activation='softplus')(h)
#sampling
z = Sampling()((z_mean, z_log_sigma))
#decoder
decoder_h = LSTM(intermediate_dim, return_sequences=True)
decoder loc = LSTM(input dim, return sequences=True)
decoder scale = LSTM(input dim, activation='softplus', return sequences=True)
h decoded = RepeatVector(timesteps)(z)
h decoded = decoder h(h decoded)
x decoded mean = decoder loc(h decoded)
x decoded scale = decoder scale(h decoded)
#log-likelihood
11h = Likelihood()([x, x_decoded_mean, x decoded scale])
# Add KL divergence regularization loss and likelihood loss
kl loss = - 0.5 * K.mean(1 + z log sigma - K.square(z mean) -
➤ K.exp(z log sigma))
tot loss = -K.mean(llh - kl loss)
vae.add loss(tot loss)
# Loss and optimizer.
loss fn = tf.keras.losses.MeanSquaredError()
optimizer = tf.keras.optimizers.Adam()
@tf.function
def training step(x):
   with tf.GradientTape() as tape:
       reconstructed = vae(x) # Compute input reconstruction.
       # Compute loss.
```

```
loss = 0 \# loss fn(x, reconstructed)
        loss += sum(vae.losses)
    # Update the weights of the VAE.
    grads = tape.gradient(loss, vae.trainable weights)
    optimizer.apply gradients(zip(grads, vae.trainable weights))
    return loss
losses = [] # Keep track of the losses over time.
dataset = tf.data.Dataset.from tensor slices(X train).batch(batch size)
for epoch in range (num epochs):
    for step, x in enumerate(dataset):
        loss = training step(x)
        losses.append(float(loss))
    print("Epoch:", epoch, "Loss:", sum(losses) / len(losses))
plt.figure()
plt.plot(losses, c='b', lw=2.0, label='train')
plt.title('LSTM-VAE model')
plt.xlabel('Epochs')
plt.ylabel('Total Loss')
plt.legend(loc='upper right')
plt.show()
pred test = vae.predict(X test)
plt.plot(pred_test[:,0])
is anomaly = pred test[:,0] < -1e1
plt.figure()
plt.plot(test data, color='b')
plt.figure()
plt.plot(is_anomaly, color='r')
```

We can see that for a simple square wave input in figure 11.4, we can detect a drop in log likelihood and threshold it to signal an anomaly. Figure 11.5 shows the decrease in total loss over epochs.

In the following section, we will explore amortized variational inference as applied to mixture density networks.

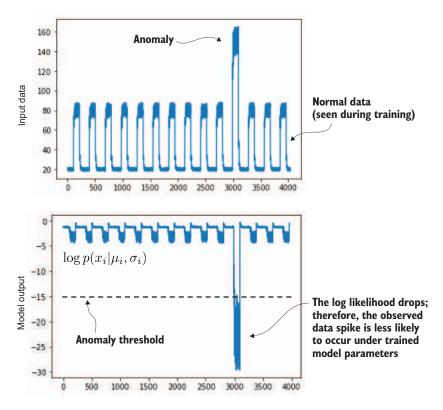


Figure 11.4 LSTM-VAE anomaly detection result

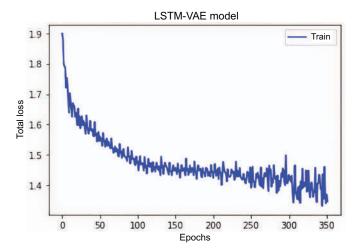


Figure 11.5 LSTM-VAE training loss

11.2 Amortized variational inference

Amortized *variational inference* (VI) is the idea that instead of optimizing a set of free parameters, we can introduce a parameterized function that maps from observation space to the parameters of the approximate posterior distribution. In practice, this could be a neural network that takes observations as input and outputs the mean and variance parameters for the latent variable associated with that observation (as we encountered in the VAE architecture). We can then optimize the parameters of this neural network instead of the individual parameters of each observation.

One advantage of amortized VI is memoized reuse of past inference, in a similar way to dynamic programming, in which we remember solutions to previously computed subproblems. For example, consider the following two queries in figure 11.6 (Samuel J. Gershman and Noah D. Goodman's "Amortized Inference in Probabilistic Reasoning," *Cognitive Science*, 2014).



Query 1: P(B|C) = P(C|B)P(B)/P(C)

Query 2: $P(A|C) = \sum_{B} P(A|B)P(B|C)$

Figure 11.6 A simple Bayesian network. Query 1 is a subquery of query 2.

We can see that query 1 is a subquery of query 2. Thus, the conditional distribution computed for query 1 can be reused to answer query 2. Another advantage of amortized VI is that it omits the requirement to derive the ELBO analytically, since the optimization takes place via stochastic gradient descent (SGD). The limitation of amortized VI is that the generalization gap depends on the capacity of the chosen neural network as the stochastic function.

Let's look at one example of amortized VI—namely, the mixture density network (MDN), in which we'll be using a multilayer perceptron (MLP) neural network to parameterize a Gaussian mixture model (GMM).

11.2.1 Mixture density networks

Mixture density networks (MDNs) are mixture models in which the parameters, such as means, covariances, and mixture proportions, are learned by a neural network. MDNs combine a structured data representation (a density mixture) with unstructured parameter inference (an MLP neural network). MDNs learn the mixture parameters by maximizing the log likelihood or, equivalently, minimizing a negative log likelihood loss.

Assuming a Gaussian mixture model (GMM) with K components, we can write down the probability of a test data point y_i conditioned on training data x as follows.

$$p(y_i|x) = \sum_{k=1}^{K} \pi_k(x) N(y_i|\mu_k(x), \Sigma_k(x))$$
 (11.4)

Here, the parameters μ_k , σ_k , π_k are learned by a neural network (e.g., an MLP) parameterized by θ .

$$\mu_k, \, \sigma_k, \, \pi_k = \text{NN}(x; \theta)$$
 (11.5)

The MDN architecture is captured in figure 11.7.

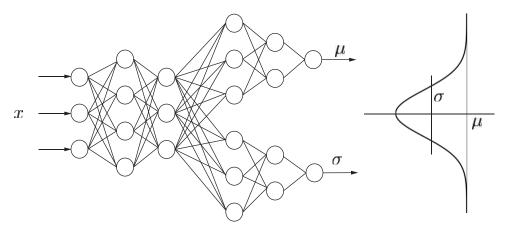


Figure 11.7 A multioutput neural network used to learn Gaussian parameters

As a result, the neural network (NN) is a multi-output model, subject to the following constraints on the output.

$$\forall k \ \sigma_k(x) > 0$$

$$\sum_{k=1}^K \pi_k(x) = 1$$
(11.6)

In other words, we would like to enforce that the variance is strictly positive and the mixture weights add up to 1. The first constraint can be achieved using exponential activations, while the second constraint can be achieved using softmax activations. Finally, by making use of the iid assumption, we can attempt to minimize the following loss function.

$$\min_{\theta} L(\theta) = \text{NLLLoss}(\theta) = -\log \prod_{i=1}^{n} p(y_i|x) = -\sum_{i=1}^{n} \log p(y_i|x)$$
$$= -\sum_{i=1}^{n} \log \left[\sum_{k=1}^{K} \pi_k(x_i, \theta) N(y_i|\mu_k(x_i, \theta), \Sigma_k(x_i, \theta)) \right]$$
(11.7)

In our example, we assume an isotropic covariance $\Sigma_k = \sigma_k^2 I$; thus, we can write a d-dimensional Gaussian as a product. Given the multivariate Gaussian, we get the following.

$$N(y_i|\mu_k, \Sigma_k) = \frac{1}{(2\pi)^{\frac{d}{2}}|\Sigma_k|^{\frac{1}{2}}} \exp\left(-\frac{1}{2}(y_i - \mu_k)^T \Sigma_k^{-1}(y_i - \mu_k)\right)$$
(11.8)

Since the covariance matrix is isotropic, we can rewrite equation 11.8 as follows.

$$N(y_{i}|\mu_{k}, \Sigma_{k}) = \frac{1}{(2\pi\sigma_{k}^{2})^{\frac{d}{2}}} \exp\left[-\frac{1}{2\sigma_{k}^{2}} \sum_{d=1}^{D} (y_{i,d} - \mu_{k,d})^{2}\right]$$
$$= \prod_{d=1}^{D} \frac{1}{\sigma_{k}\sqrt{2\pi}} \exp\left[-\frac{1}{2\sigma_{k}^{2}} (y_{i,d} - \mu_{k,d})^{2}\right]$$
(11.9)

Let's implement a Gaussian MDN using Keras/TensorFlow. We use synthetic data in our example with ground truth mean and covariance. We generate the data by sampling from a multivariate distribution. We then define the MDN multioutput architecture with constraints on mixing proportions and variance. Finally, we compute the negative log likelihood loss, train the model, and display the prediction results on test data. You may want to run the code listing in a Google Colab notebook (accessible at https://colab.research.google.com/) to understand the code step by step and accelerate model training via GPU.

Listing 11.2 Gaussian mixture density network

```
import numpy as np
import pandas as pd

import tensorflow as tf
from tensorflow import keras

from keras.models import Model
from keras.layers import concatenate, Input
from keras.layers import Dense, Activation, Dropout, Flatten
from keras.layers import BatchNormalization

from keras import regularizers
from keras import backend as K
from keras.utils import np_utils

from keras.callbacks import ModelCheckpoint
from keras.callbacks import TensorBoard
from keras.callbacks import LearningRateScheduler
from keras.callbacks import EarlyStopping
```

```
from sklearn.datasets import make blobs
from sklearn.metrics import adjusted rand score
from sklearn.metrics import normalized mutual info score
from sklearn.model selection import train test split
import math
import matplotlib.pyplot as plt
import matplotlib.cm as cm
tf.keras.utils.set random seed(42)
SAVE PATH = "/content/drive/MyDrive/Colab Notebooks/data/"
def scheduler(epoch, lr): <---- Learning rate schedule
    if epoch < 4:
        return lr
    else:
        return lr * tf.math.exp(-0.1)
                                            Synthetic ground
                                          truth data
def generate data(N):
    pi = np.array([0.2, 0.4, 0.3, 0.1])
    mu = [[2,2], [-2,2], [-2,-2], [2,-2]]
    std = [[0.5, 0.5], [1.0, 1.0], [0.5, 0.5], [1.0, 1.0]]
    x = np.zeros((N,2), dtype=np.float32)
    y = np.zeros((N,2), dtype=np.float32)
    z = np.zeros((N,1), dtype=np.int32)
    for n in range(N):
        k = np.argmax(np.random.multinomial(1, pi))
        x[n,:] = np.random.multivariate normal(mu[k], np.diag(std[k]))
        y[n,:] = mu[k]
        z[n,:] = k
    #end for
    z = z.flatten()
    return x, y, z, pi, mu, std
                                              Isotropic multivariate
                                              Gaussian
def tf normal(y, mu, sigma):
    y tile = K.stack([y]*num clusters, axis=1) #[batch size, K, D]
    result = y tile - mu
    sigma tile = K.stack([sigma]*data dim, axis=-1) #[batch size, K, D]
    result = result * 1.0/(sigma tile+1e-8)
    result = -K.square(result)/2.0
    oneDivSqrtTwoPI = 1.0/math.sqrt(2*math.pi)
    result = K.exp(result) * (1.0/(sigma tile + 1e-8))*oneDivSqrtTwoPI
    result = K.prod(result, axis=-1) #[batch size, K] iid Gaussians
    return result
                                       Negative log likelihood Loss
def NLLLoss(y true, y pred):
    out mu = y pred[:,:num clusters*data dim]
    out sigma = y pred[:,num clusters*data dim : num clusters*(data dim+1)]
    out pi = y pred[:,num clusters*(data dim+1):]
    out mu = K.reshape(out mu, [-1, num clusters, data dim])
    result = tf normal(y true, out mu, out sigma)
```

```
result = result * out pi
    result = K.sum(result, axis=1, keepdims=True)
    result = -K.log(result + 1e-8)
    result = K.mean(result)
    return tf.maximum(result, 0)
#generate data
X_data, y_data, z_data, pi_true, mu_true, sigma_true = generate_data(4096)
data_dim = X_data.shape[1]
num clusters = len(mu true)
num train = 3500
X_train, X_test, y_train, y_test = X_data[:num_train,:],
X data[num train:,:], y data[:num train,:], y data[num train:,:]
z train, z test = z data[:num train], z data[num train:]
#visualize data
plt.figure()
plt.scatter(X_train[:,0], X_train[:,1], c=z_train, cmap=cm.bwr)
plt.title('training data')
plt.show()
#plt.savefig(SAVE PATH + '/mdn training data.png')
batch size = 128
                  Training params
num_epochs = 128
hidden size = 32
                      Model params
weight decay = 1e-4
#MDN architecture
input_data = Input(shape=(data_dim,))
x = Dense(32, activation='relu')(input data)
x = Dropout(0.2)(x)
x = BatchNormalization()(x)
x = Dense(32, activation='relu')(x)
x = Dropout(0.2)(x)
x = BatchNormalization()(x)
mu = Dense(num clusters * data dim, activation
                                                 Cluster means
⇒ ='linear')(x)
sigma = Dense(num clusters, activation=K.exp)(x) <--- Diagonal covariance
pi = Dense(num clusters, activation='softmax')(x)
                                                           Mixture proportions
out = concatenate([mu, sigma, pi], axis=-1)
model = Model(input data, out)
model.compile(
  loss=NLLLoss,
  optimizer=tf.keras.optimizers.Adam(),
  metrics=["accuracy"]
)
model.summary()
```

```
#define callbacks
file name = SAVE PATH + 'mdn-weights-checkpoint.h5'
checkpoint = ModelCheckpoint(file name, monitor='val loss', verbose=1,
⇒ save best only=True, mode='min')
reduce lr = LearningRateScheduler(scheduler, verbose=1)
early stopping = EarlyStopping(monitor='val loss', min delta=0.01,
⇒ patience=16, verbose=1)
#tensor board = TensorBoard(log dir='./logs', write graph=True)
callbacks list = [checkpoint, reduce lr, early stopping]
hist = model.fit(X train, y train, batch size
⇒ =batch size, epochs=num epochs, callbacks
= callbacks list, validation split=0.2,
y pred = model.predict(X test) <---- Model evaluation
mu pred = y pred[:,:num clusters*data dim]
mu pred = np.reshape(mu pred, [-1, num clusters, data dim])
sigma_pred = y_pred[:,num_clusters*data_dim : num_clusters*(data_dim+1)]
pi pred = y pred[:,num clusters*(data dim+1):]
z pred = np.argmax(pi pred, axis=-1)
rand score = adjusted rand score(z test, z pred)
print("adjusted rand score: ", rand score)
nmi score = normalized mutual info score(z test, z pred)
print("normalized MI score: ", nmi score)
mu pred list = []
sigma pred list = []
for label in np.unique(z_pred):
   z idx = np.where(z pred == label)[0]
   mu pred lbl = np.mean(mu pred[z idx,label,:], axis=0)
   mu_pred_list.append(mu_pred_lbl)
   sigma pred lbl = np.mean(sigma pred[z idx,label], axis=0)
   sigma pred list.append(sigma pred lbl)
#end for
print("true means:")
print(np.array(mu true))
print("predicted means:")
print(np.array(mu pred list))
print("true sigmas:")
print(np.array(sigma true))
print("predicted sigmas:")
print(np.array(sigma pred list))
#generate plots
plt.figure()
plt.scatter(X test[:,0], X test[:,1], c=z pred, cmap=cm.bwr)
```

Figure 11.8 shows the cluster centroids overlayed with test data in addition to training and validation loss.

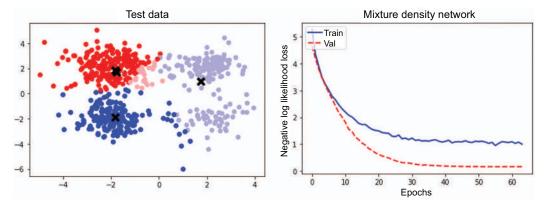


Figure 11.8 Mixture density network: cluster centroids and training and validation loss

We can see that inferred means are close to cluster centers. It's interesting to note that for this initialization, two of the cluster means coincide. Feel free to experiment with different seeds and numbers of training points to understand the behavior of the model. Also, we find that both training and validation loss are decreasing with the number of epochs. In the following section, we will look at a powerful transformer architecture based on self-supervised learning.

11.3 Attention and transformers

Attention allows a model to adaptively pay attention to different parts of the input by adjusting attention weights. Attention mechanisms can be applied to many kinds of neural networks but were first used in the context of recurrent neural networks (RNNs). In Seq2Seq RNN models, such as those used in machine translation, the output context vector that summarizes the input sentence does not have access to individual input words. This results in poor performance, as measured by the BLEU score. We can avoid this bottleneck by letting the output attend to input words directly, in a weighted fashion. In other words, we can compute the context vector as a weighted sum of input word vectors h_s^{enc} .

$$c_t = \sum_s a_{ts} h_s^{enc} \tag{11.10}$$

Here, a_{ts} are learned attention weights given by the following.

$$a_{ts} = \frac{\exp\left\{\operatorname{score}\left(h_{t-1}^{dec}, h_{s}^{enc}\right)\right\}}{\sum_{s'} \exp\left\{\operatorname{score}\left(h_{t-1}^{dec}, h_{s'}^{enc}\right)\right\}}$$
(11.11)

There are several ways to learn the scoring function (e.g., the multiplicative style).

$$score(a, b) = a^T W b (11.12)$$

Here, W is an intermediate trainable matrix. We can generalize attention as a soft dictionary lookup. A soft dictionary lookup refers to a type of search in which an exact match is not found. This is useful when searching for words that may have been misspelled or are related to the search term. We can think of attention as comparing a set of target vectors or queries q_i with a set of candidate vectors or keys k_j . For each query, we compute how much the query is related to every key and then use these scores to weigh and sum the values v_j associated with every key. Thus, we can define the attention matrix A as follows.

$$A_{ij} = score(q_i, k_j) \tag{11.13}$$

Given the attention weights in A_{ij} , we compute a weighted combination of values v_j associated with each key. As a result, for the *i*-th query, we have the following.

$$r_i = \sum_j A_{ij} v_j = \sum_j \text{score}(q_i, k_j) v_j$$
 (11.14)

Here, we can choose a normalized multiplicative score with W=1.

$$score(q_i, k_j) = \frac{q_i^T k_j}{\sqrt{D}}$$
(11.15)

In matrix notation, where we have N queries (Q of size $N \times D$) and N key-value pairs (K of size $N \times D$), we can write down the result (weighted set of values V, whose keys K most resemble the query Q).

$$R = \operatorname{attention}(Q, K, V) = AV$$
$$= \operatorname{score}(Q, K)V = \operatorname{softmax}\left(\frac{QK^{T}}{\sqrt{D}}\right)V \tag{11.16}$$

The softmax part of the product ensures the distribution adds up to 1 and can be thought of as where to look in the value matrix *V*.

Figure 11.9 shows the attention matrix heatmap for neural machine translation (NMT). In NMT, the query is the target sequence, while the keys and values are the source sequence. We can see which source English words the model pays attention to when producing a target translated sequence in Spanish.

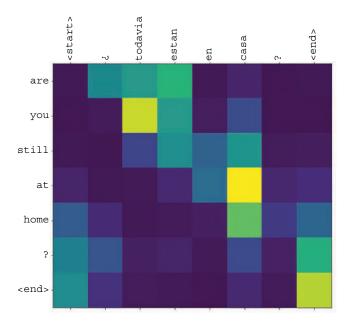


Figure 11.9 Attention matrix heatmap for neural machine translation

Self-attention is the key component of transformer architecture. A *transformer* is a Seq2Seq model that uses attention in the encoder as well as the decoder, thus eliminating the need for RNNs. Figure 11.10 shows the Transformer architecture (Vaswani et al.'s "Attention Is All You Need," NeurIPS, 2017). Let's look more closely at the building blocks of transformers.

At a high level, we see an encoder–decoder architecture with inputs in the left branch and outputs in the right branch. We can identify multihead attention, positional encodings, dense and normalization layers, and residual connections for ease of gradient backpropagation.

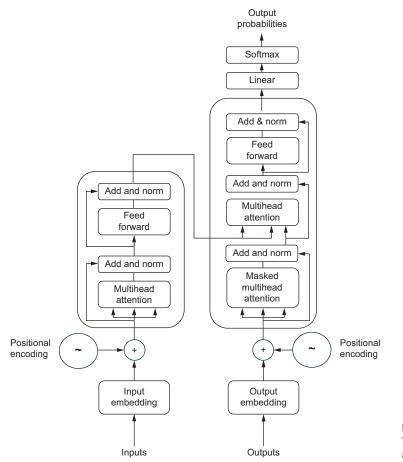


Figure 11.10 Transformer architecture

The idea of self-attention can be expanded to multihead attention. In essence, we run the attention mechanism in parallel and form several output heads, as shown in figure 11.11. The heads are then concatenated and transformed using a dense layer. With multihead attention, the model has multiple independent ways to understand the input.

For the model to make use of the order of the sequence, we need to inject some information about the position of tokens in the sequence. This is precisely the purpose of positional encodings that get added to the input embeddings at the bottom of the encoder and decoder stacks. The positional encodings have the same dimensions as the embeddings so that the two can be summed. Thus,

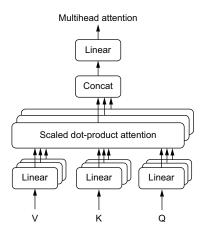


Figure 11.11 Multihead attention

if the same word appears in a different position, the actual word representation will be different, depending on where it appears in the sentence.

Finally, layer normalization is used to normalize the input by computing mean and variance across channels and spatial dimensions and a linear (dense) layer is added to complete the encoder. The linear layer comes after multihead self-attention to project the representation in higher dimensional space and then back to the original space. This helps solve stability issues and counters bad initializations.

If we look closely at the decoder, we'll notice it contains all of the earlier components, in addition to a masked multihead self-attention layer and a new multihead attention layer, known as *encoder-decoder attention*. The final output of the decoder is transformed through a final linear layer, and the output probabilities that predict the next token in the output sequence are calculated with the standard softmax function.

The purpose of masked attention is to respect causality when generating the output sentence. Since the entire sentence is not yet available and is generated one token at a time, we mask the output by introducing a mask matrix M that contains only two types of values: zero and negative infinity.

MaskedAttention(Q, K, V) = softmax
$$\left(\frac{QK^T + M}{\sqrt{D}}\right)V$$
 (11.17)

Eventually, the zeros will be transformed into ones via softmax, while negative infinities will become zero, effectively removing the corresponding connection from the output.

The encoder–decoder attention is simply the multihead self-attention we are already familiar with, except the query Q comes from a different source than the keys K and values V. This attention is also known in the literature as *cross-attention*. Remember that in the machine translation example, our target sequence or query Q comes from the decoder, while the encoder acts like a database and provides us with keys K and values V. The intuition behind the encoder–decoder attention layer is to combine the input and output sentences. Thus, the encoder–decoder attention is trained to associate the input sentence with the corresponding output word, determining how related each target word is with respect to the input words.

And that's it! We are now ready to implement a transformer-based classifier from scratch! You may want to run the code listing in a Google Colab notebook (accessible at https://colab.research.google.com/) to understand the code step by step and accelerate model training via GPU.

Listing 11.3 Transformer for text classification

```
import numpy as np
import pandas as pd
import tensorflow as tf
from tensorflow import keras
```

```
from keras.models import Model, Sequential
from keras.layers import Layer, Dense, Dropout, Activation
from keras.layers import LayerNormalization, MultiHeadAttention
from keras.layers import Input, Embedding, GlobalAveragePooling1D
from keras import regularizers
from keras.preprocessing import sequence
from keras.utils import np utils
from keras.callbacks import ModelCheckpoint
from keras.callbacks import TensorBoard
from keras.callbacks import LearningRateScheduler
from keras.callbacks import EarlyStopping
import matplotlib.pyplot as plt
tf.keras.utils.set random seed(42)
SAVE PATH = "/content/drive/MyDrive/Colab Notebooks/data/"
def scheduler(epoch, lr): <---- Learning rate schedule
    if epoch < 4:
        return lr
    else:
       return lr * tf.math.exp(-0.1)
                           Top 20,000 most frequent words
#load dataset
max words = 20000
                                         First 200 words of
seq len = 200
                                        each movie review
(x_train, y_train), (x_val, y_val) =
keras.datasets.imdb.load data(num words=max words)
x train = keras.utils.pad sequences(x train, maxlen=seq len)
x_val = keras.utils.pad_sequences(x_val, maxlen=seq_len)
class TransformerBlock(Layer):
    def init (self, embed dim, num heads, ff dim, rate=0.1):
        super(TransformerBlock, self).__init__()
        self.att = MultiHeadAttention(num heads=num heads, key dim=embed dim)
        self.ffn = Sequential(
            [Dense(ff dim, activation="relu"), Dense(embed_dim)]
        self.layernorm1 = LayerNormalization(epsilon=1e-6)
        self.layernorm2 = LayerNormalization(epsilon=1e-6)
        self.dropout1 = Dropout(rate)
        self.dropout2 = Dropout(rate)
    def call(self, inputs, training):
        attn output = self.att(inputs, inputs)
        attn_output = self.dropout1(attn_output, training=training)
        out1 = self.layernorm1(inputs + attn_output)
        ffn output = self.ffn(out1)
        ffn output = self.dropout2(ffn output, training=training)
        return self.layernorm2(out1 + ffn output)
class TokenAndPositionEmbedding(Layer):
```

```
def init (self, maxlen, vocab size, embed dim):
        super(TokenAndPositionEmbedding, self).__init__()
        self.token emb = Embedding(input dim=vocab size,

    → output dim=embed dim)

        self.pos emb = Embedding(input dim=maxlen, output dim=embed dim)
    def call(self, x):
        maxlen = tf.shape(x)[-1]
        positions = tf.range(start=0, limit=maxlen, delta=1)
        positions = self.pos emb(positions)
        x = self.token emb(x)
        return x + positions
batch size = 32
                   Training params
num epochs = 8
embed dim = 32
num heads = 2
                  Model parameters
ff dim = 32
#transformer architecture
inputs = Input(shape=(seq len,))
embedding layer = TokenAndPositionEmbedding(seq len, max words, embed dim)
x = embedding layer(inputs)
transformer block = TransformerBlock(embed dim, num heads, ff dim)
x = transformer_block(x)
x = GlobalAveragePooling1D()(x)
x = Dropout(0.1)(x)
x = Dense(20, activation="relu")(x)
x = Dropout(0.1)(x)
outputs = Dense(2, activation="softmax")(x)
model = Model(inputs=inputs, outputs=outputs)
model.compile(
  loss=keras.losses.SparseCategoricalCrossentropy(),
  optimizer=tf.keras.optimizers.Adam(),
  metrics=["accuracy"]
)
#define callbacks
file name = SAVE PATH + 'transformer-weights-checkpoint.h5'
#checkpoint = ModelCheckpoint(file name, monitor='val loss', verbose=1,
⇒ save best only=True, mode='min')
reduce lr = LearningRateScheduler(scheduler, verbose=1)
early stopping = EarlyStopping(monitor='val loss', min delta=0.01,
⇒ patience=16, verbose=1)
#tensor board = TensorBoard(log dir='./logs', write graph=True)
callbacks list = [reduce lr, early stopping]
hist = model.fit(x train, y train, batch size=batch size,
➡ epochs=num epochs, callbacks=callbacks list, validation data=(x val,
                             test scores = model.evaluate(x val, y val, verbose=2) 

✓ Model training
```

```
print("Test loss:", test scores[0])
print("Test accuracy:", test scores[1])
plt.figure()
plt.plot(hist.history['loss'], 'b', lw=2.0, label='train')
plt.plot(hist.history['val_loss'], '--r', lw=2.0, label='val')
plt.title('Transformer model')
plt.xlabel('Epochs')
plt.ylabel('Cross-Entropy Loss')
plt.legend(loc='upper right')
plt.show()
plt.figure()
plt.plot(hist.history['accuracy'], 'b', lw=2.0, label='train')
plt.plot(hist.history['val accuracy'], '--r', lw=2.0, label='val')
plt.title('Transformer model')
plt.xlabel('Epochs')
plt.ylabel('Accuracy')
plt.legend(loc='upper left')
plt.show()
plt.figure()
plt.plot(hist.history['lr'], lw=2.0, label='learning rate')
plt.title('Transformer model')
plt.xlabel('Epochs')
plt.ylabel('Learning Rate')
plt.legend()
plt.show()
```

From figure 11.12, we can see early signs of overfitting. By preserving the model with lowest validation loss, we avoid the problem of overfitting.

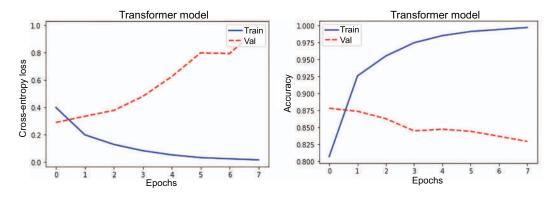


Figure 11.12 Transformer classifier loss (left) and accuracy (right) on training and validation datasets

In this section, we observed how self-attention can be used inside the transformer architecture to learn text sentiment. In the following section, we will study neural networks in application to graph data.

11.4 Graph neural networks

A wide variety of types of information can be represented by graphs. Some examples of graphs include knowledge graphs, social networks, molecular structures, and document citation networks. Graph neural networks (GNNs) operate on graphs and relational data. In this section, we'll study graph convolutional networks (GCNs) for classifying nodes in the CORA citation network dataset. But first, let's look at GNN fundamentals.

Let G=(V,E) be our graph with vertices V and edges E. We can construct an adjacency matrix A to capture the interconnection of edges, such that $A_{ij}=1$ if an edge exists between nodes i and j and 0 otherwise. For undirected graphs, we have a symmetric adjacency matrix such that $A=A^T$. Another matrix that will prove useful in training GNNs is the node feature matrix x. Assuming we have N nodes and F features per node, the size of X is $N \times F$.

As an example, in a CORA dataset, each node is a document and each edge is a citation that forms a directed edge between two nodes. We can capture the citation relationships in the adjacency matrix \mathbb{A} . Since each document is a collection of words, we can introduce indicator features that tell us whether a particular dictionary word is present or absent from the document. In this case, N will be the number of documents and F will be the dictionary size. Thus, we can represent the text information in each document via a binary $N \times F$ matrix X.

It's important to note that edges can have their own features as well. In this case, if the size of edge features is S and the number of edges is M, we can construct an edge feature matrix E of size $M \times S$. It's also important to make a distinction between classifying the entire graph as a whole (e.g., as in molecule classification) and classifying nodes within a graph (e.g., as in the CORA citation network). The former method is called *batch mode classification*, while the latter is referred to as *single mode*.

It's interesting to draw a parallel between GCNs and CNNs. Images can also be seen as graphs, albeit with regular structure. For example, each node can represent a pixel, the node feature can represent the pixel value, and the edge feature can represent the Euclidean distance between each pixel in a complete graph. In this light, GCNs can be seen as a generalization of CNNs, since they operate on arbitrarily connected graphs.

We can think of information propagation in a spectral GCN as signal propagation along the nodes. Spectral GCN uses Eigen decomposition of a graph Laplacian matrix to propagate the signal with key forward equation as follows.

$$X' = D^{-\frac{1}{2}}(A+I)D^{-\frac{1}{2}}XW + b \tag{11.18}$$

Let's understand this equation step by step. If we take adjacency matrix A and multiply it by the feature matrix X, the product AX represents the sum of neighboring node features. However, this sum is over all the neighboring nodes except the node itself. To fix this, we add a self-loop in the adjacency matrix by summing it with an

identity. This brings us to (A + I)X; however, this product is not normalized. To do so, we will divide by the degree of each node. Thus, we form a diagonal degree matrix D, pre and post multiplying our expression by the square root of D. Next, we add the familiar product by the learnable weight W and a bias term D. We wrap this in a nonlinearity, and voila! We have our forward GCN equation.

We are now ready to implement our graph neural network using the Spektral Keras/Tensorflow library. In listing 11.4, we begin by importing the dataset that can be found in the data folder of the code repository. We prepare the data for processing and define graph neural network architecture. We proceed by training the model and displaying the results. You may want to run the code listing in a Google Colab notebook (accessible at https://colab.research.google.com/) to understand the code step by step and accelerate model training via GPU.

Listing 11.4 Graph convolutional neural network for classifying citation graphs

```
import numpy as np
import pandas as pd
import tensorflow as tf
from tensorflow import keras
import networkx as nx
from tensorflow.keras.utils import to categorical
from sklearn.preprocessing import LabelEncoder
from sklearn.utils import shuffle
from sklearn.metrics import classification report
from sklearn.model selection import train test split
from spektral.layers import GCNConv
from tensorflow.keras.models import Model
from tensorflow.keras.layers import Input, Dropout, Dense
from tensorflow.keras import Sequential
from tensorflow.keras.optimizers import Adam
from tensorflow.keras.callbacks import TensorBoard, EarlyStopping
from tensorflow.keras.regularizers import 12
import os
from collections import Counter
from sklearn.manifold import TSNE
import matplotlib.pyplot as plt
tf.keras.utils.set_random_seed(42)
SAVE PATH = "/content/drive/MyDrive/Colab Notebooks/data/"
DATA PATH = "/content/drive/MyDrive/data/cora/"
column names = ["paper id"] + [f"term {idx}" for idx in range(1433)] +
⇒ ["subject"]
node df = pd.read csv(DATA PATH + "cora.content", sep="\t", header=None,

    names=column names)
```

```
print("Node df shape:", node df.shape)
edge df = pd.read csv(DATA PATH + "cora.cites", sep="\t", header=None,
names=["target", "source"])
print("Edge df shape:", edge df.shape)
nodes = node df.iloc[:,0].tolist()
                                         Parses node
labels = node_df.iloc[:,-1].tolist()
                                         data
X = node df.iloc[:,1:-1].values
X = np.array(X,dtype=int)
N = X.shape[0] #the number of nodes
F = X.shape[1] #the size of node features
edge list = [(x, y) for x, y in zip(edge df['target'],
 edge df['source'])]
                                     Parses edge data
num classes = len(set(labels))
print('Number of nodes:', N)
print('Number of features of each node:', F)
print('Labels:', set(labels))
print('Number of classes:', num classes)
def sample data(labels, limit=20, val num=500, test num=1000):
    label_counter = dict((1, 0) for 1 in labels)
    train idx = []
    for i in range(len(labels)):
        label = labels[i]
        if label counter[label] < limit:
            #add the example to the training data
            train idx.append(i)
            label counter[label]+=1
        #exit the loop once we found 20 examples for each class
        if all(count == limit for count in label counter.values()):
            break
    #get the indices that do not go to traning data
    rest idx = [x for x in range(len(labels)) if x not in train idx]
    #get the first val num
    val idx = rest idx[:val num]
    test idx = rest idx[val num:(val num+test num)]
    return train idx, val idx, test idx
train idx,val idx,test idx = sample data(labels)
#set the mask
train mask = np.zeros((N,),dtype=bool)
train mask[train idx] = True
val mask = np.zeros((N,),dtype=bool)
val mask[val idx] = True
```

```
test mask = np.zeros((N,),dtype=bool)
         test mask[test idx] = True
         print("Training data distribution:\n{}".format(Counter([labels[i] for i in
         ⇒ train idx])))
         print("Validation data distribution:\n{}".format(Counter([labels[i] for i
         ⇒ in val idx])))
         def encode label(labels):
             label encoder = LabelEncoder()
             labels = label encoder.fit_transform(labels)
             labels = to categorical(labels)
             return labels, label_encoder.classes_
         labels encoded, classes = encode label(labels)
         G = nx.Graph()
                                        Builds the
         G.add nodes from(nodes)
                                        graph
         G.add_edges_from(edge_list)
         A = nx.adjacency matrix(G)
                                    Obtains the adjacency matrix
         print('Graph info: ', nx.info(G))
                              Number of channels in the first layer
         # Parameters
         Learning
                            <--- L2 regularization rate
       12 \text{ reg} = 5e-4
   rate | learning_rate = 1e-2
                            Number of training epochs
         epochs = 200
         es patience = 10
                                     Patience for early stopping
         # Preprocessing operations
         A = GCNConv.preprocess(A).astype('f4')
         # Model definition
         X in = Input(shape=(F, ))
         fltr in = Input((N, ), sparse=True)
         dropout 1 = Dropout(dropout)(X in)
         graph conv 1 = GCNConv(channels,
                                activation='relu',
                                kernel regularizer=12(12 reg),
                                use bias=False)([dropout 1, fltr in])
         dropout 2 = Dropout(dropout)(graph conv 1)
         graph conv 2 = GCNConv(num classes,
                                activation='softmax',
                                use bias=False) ([dropout 2, fltr in])
         # Build model
         model = Model(inputs=[X in, fltr in], outputs=graph conv 2)
         model.compile(optimizer=Adam(learning rate=learning rate),
                       loss='categorical crossentropy',
                       weighted metrics=['accuracy'])
```

```
model.summary()
 # Train model
 validation data = ([X, A], labels encoded, val mask)
 hist = model.fit([X, A],
            labels encoded,
            sample weight=train mask,
            epochs=epochs,
            batch size=N,
            validation data=validation data,
            shuffle=False,
            callbacks=[
 Model
                EarlyStopping(patience=es patience, restore best weights=True)
training
  # Evaluate model
 X test = X
 A test = A
 y test = labels encoded
                                                                 Model
                                                                 evaluation
 y pred = model.predict([X test, A test], batch size=N)
 report = classification report(np.argmax(y test,axis=1),
 ⇒ np.argmax(y pred,axis=1), target names=classes)
 print('GCN Classification Report: \n {}'.format(report))
 layer_outputs = [layer.output for layer in model.layers]
 activation model = Model(inputs=model.input, outputs=layer outputs)
 activations = activation model.predict([X,A],batch size=N)
  #Get t-SNE Representation
  #get the hidden layer representation after the first GCN layer
 x_tsne = TSNE(n_components=2).fit_transform(activations[3])
 def plot tSNE(labels encoded,x tsne):
     color_map = np.argmax(labels_encoded, axis=1)
     plt.figure(figsize=(10,10))
      for cl in range (num classes):
          indices = np.where(color map==cl)
          indices = indices[0]
          plt.scatter(x tsne[indices,0], x tsne[indices, 1], label=cl)
     plt.legend()
     plt.show()
 plot tSNE(labels encoded, x tsne)
 plt.figure()
 plt.plot(hist.history['loss'], 'b', lw=2.0, label='train')
 plt.plot(hist.history['val loss'], '--r', lw=2.0, label='val')
 plt.title('GNN model')
 plt.xlabel('Epochs')
 plt.ylabel('Cross-Entropy Loss')
 plt.legend(loc='upper right')
 plt.show()
 plt.figure()
```

```
plt.plot(hist.history['accuracy'], 'b', lw=2.0, label='train')
plt.plot(hist.history['val_accuracy'], '--r', lw=2.0, label='val')
plt.title('GNN model')
plt.xlabel('Epochs')
plt.ylabel('Accuracy')
plt.legend(loc='upper left')
plt.show()
```

Figure 11.13 shows classification loss and accuracy for training and validation datasets.

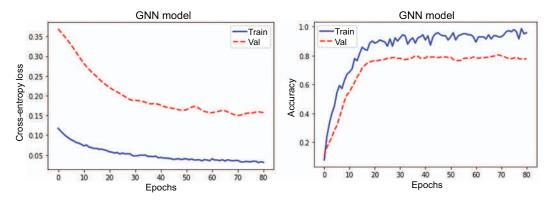


Figure 11.13 GNN model loss and accuracy for training and validation datasets

Figure 11.14 shows the t-SNE hidden layer representation of the CORA dataset embedding after the first GCN layer.

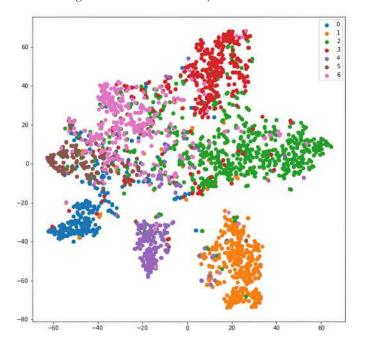


Figure 11.14 t-SNE hidden layer representation of the CORA dataset embedding after the first GCN layer

In the following section, we will review deep learning research in the area of computer vision and natural language processing.

11.5 ML research: Deep learning

In the area of computer vision (CV), the CNN architecture has evolved from convolutional, ReLU, and max pooling operations of LeNet (Yann LeCun et al.'s "Gradient-Based Learning Applied to Document Recognition," In Proceedings of the IEEE, 1998) to inception modules of GoogLeNet (Christian Szegedy et al.'s "Going Deeper with Convolutions," Computer Vision and Pattern Recognition, 2015). The inception module creates variable receptive fields by employing different kernel sizes. This, in turn, allows the capturing of sparse correlation patterns in the new feature map stack. GoogLeNet offers high accuracy on the ImageNet dataset with fewer parameters than AlexNet (Alex Krizhevsky, Ilya Sutskever, and Geoffrey E. Hinton's "ImageNet Classification with Deep Convolutional Neural Networks," Conference on Neural Information Processing Systems, 2012) or VGG (Karen Simonyan and Andrew Zisserman's "Very Deep Convolutional Networks for Large-Scale Image Recognition," International Conference on Learning Representations, 2015). We saw the introduction of residual connections in the ResNet model (Kaiming He et al.'s "Deep Residual Learning for Image Recognition," Conference on Computer Vision and Pattern Recognition, 2015), which became the standard architectural choice for modern neural networks of arbitrary depth. Fast-forwarding to ision transformer (ViT) model (Alexey Dosovitskiy et al.'s "An Image is Worth 16x16 Words: Transformers for Image Recognition at Scale," International Conference on Learning Representations, 2021) employs a transformer-like architecture over patches of the image. The image is divided into fixed-size patches, each of which being linearly and positionally embedded and the resulting sequence of vectors fed to a standard transformer encoder followed by a MLP head for classification.

In the area of generative models, generative adversarial networks (GANs), introduced by Ian Goodfellow et al in "Generative Adversarial Networks" (Conference and Workshop on Neural Information Processing Systems, 2014), draw on the ideas from game theory and use two networks trained to approximate the distribution of the data: a generator to generate images and a discriminator to discriminate between real and fake images. On the other hand, likelihood-based generative models model the distribution of the data, using a likelihood function. The most popular subclass of likelihood-based generative models is the variational autoencoder (VAE), introduced by Diederik P. Kingma and Max Welling in "Auto-Encoding Variational Bayes" (International Conference on Learning Representations, 2014). A VAE consists of an encoder that takes in data as input, transforming it into a latent representation, and a decoder that takes a latent representation and returns a reconstruction. A beta-VAE is a modification of VAE with a special emphasis on discovering disentangled latent factors (Irina Higgins et al.'s "beta-VAE: Learning Basic Visual Concepts with a Constrained Variational Framework," International Conference on Learning Representations, 2017).

Shifting the spotlight to diffusion models, which gained popularity for their ability to generate high resolution images, are parametrized Markov chains trained using variational inference to produce samples matching the input data. Diffusion models consist of a forward pass, in which an image gets progressively noisier via additive Gaussian noise, and a reverse pass, in which the noise is transformed back into a sample from the target distribution (Jonathan Ho, Ajay Jain, and Pieter Abbeel's "Denoising Diffusion Probabilistic Models," Conference and Workshop on Neural Information Processing Systems, 2020).

In the area of natural language processing (NLP), the architecture for machine translation, for example, has evolved from Seq2Seq LSTM models to transformer-based models, such as BERT (Jacob Devlin et al.'s "BERT: Pre-training of Deep Bidirectional Transformers for Language Understanding," North American Chapter of the Association for Computational Linguistics, 2019). The pretrained BERT model can be fine-tuned with just one additional output layer to create state-of-the-art models for a wide range of tasks, such as question answering and language inference, without substantial task-specific architectural modifications. Zero-shot and few-shot learning gained popularity with large Transformer models, such as GPT-3, introduced by Tom B. Brown et al. in "Language Models are Few-Shot Learners" (Conference and Workshop on Neural Information Processing Systems, 2020). The applications of GPT-3 range from text completion to code completion. For example, OpenAI's codex model, which is a descendant of the GPT-3 series that's trained on natural language as well as billions of lines of code, serves as an AI pair programmer that can turn comments into code and complete the next line or function in context.

A number of learning tasks require processing graph data that contains rich relational information, from modeling social networks to predicting protein structure calls for a model that can work with graph data. Graph neural networks (GNNs) are neural models that capture dependence relationships via message passing between the nodes of the graph (Thomas N. Kipf and Max Welling's "Semi-Supervised Classification with Graph Convolutional Networks," International Conference on Learning Representations, 2017). In recent years, variants of GNNs, such as graph convolutional networks (GCNs), graph attention networks (GATs), and graph recurrent networks (GRNs), have demonstrated groundbreaking performance on many deep learning tasks.

Finally, amortized variational inference (D. P. Kingma's "Variational Inference and Deep Learning: A New Synthesis," University of Amsterdam, 2017) is an interesting research area, as it combines the expressive power and representation learning of deep neural networks with domain knowledge of probabilistic graphical models. We saw one such application of MDNs when we used a neural network to map from the observation space to the parameters of the approximate posterior distribution.

Deep learning research is a very active field. For state-of-the-art developments and applications, the reader is encouraged to review the Conference and Workshop on Neural Information Processing Systems, the International Conference on Learning Representations, and the research conferences mentioned in appendix A.

Summary 281

11.6 Exercises

- 11.1 What is a receptive field in a CNN?
- 11.2 Explain the benefit of residual connections by deriving the backward pass.
- 11.3 Compare the pros and cons of using CNNs, RNNs, and transformer neural networks.
- 11.4 Give an example of a neural network that uses amortized variational inference.
- **11.5** Show via an example the intuition behind the GCN forward equation: $D^{-1/2}(A+I)D^{-1/2}XW+b$.

Summary

- Autoencoders are unsupervised neural networks trained to reconstruct the input. The bottleneck layer of the autoencoder can be used for dimensionality reduction or feature extraction.
- A variational autoencoder consists of an encoder that takes in data as input, transforming it into a latent representation, and a decoder that takes a latent representation, returning a reconstruction.
- Amortized variational inference is the idea that instead of optimizing a set of free parameters, we can introduce a parameterized function that maps from observation space to the parameters of the approximate posterior distribution.
- Mixture density networks are mixture models in which the parameters, such as means, covariances, and mixture proportions, are learned by a neural network.
- Attention allows a model to adaptively focus on different parts of the input by adjusting the attention weights.
- A transformer is a Seq2Seq model that uses attention in the encoder as well as the decoder. Self-attention is the key component of transformer architecture.
- Graph neural networks are neural models that capture dependence relationships via passing messages between the nodes of the graph.