

Social Spider Optimization

Ahmed F. Ali

*Department of Computer Science
Suez Canal University, Ismaillia, Egypt*

Mohamed A. Tawhid

*Department of Mathematics and Statistics
Faculty of Science, Thompson Rivers University, Kamloops, Canada*

CONTENTS

22.1	Introduction	293
22.2	Original SSO algorithm	294
22.2.1	Social behavior and inspiration	294
22.2.2	Population initialization	294
22.2.3	Evaluation of the solution quality	295
22.2.4	Modeling of the vibrations through the communal web	295
22.2.5	Female cooperative operator	296
22.2.6	Male cooperative operator	296
22.2.7	Mating operator	297
22.2.8	Pseudo-code of SSO algorithm	297
22.2.9	Description of the SSO algorithm	298
22.3	Source-code of SSO algorithm in Matlab	299
22.4	Source-code of SSO algorithm in C++	301
22.5	Step-by-step numerical example of SSO algorithm	302
22.6	Conclusion	304
	References	304

22.1 Introduction

Social spider optimization algorithm (SSO) is a recent population based swarm intelligence algorithm proposed by Cuevas et al. [4]. The SSO algorithm was inspired by the social behavior of the social spider colony that consists of social members and a communal web. The SSO has been applied in many applications due to its efficiency especially when it is applied to solve global optimization problems [5]. The authors in [8] have combined the SSO algorithm

and Nelder-Mead search method to solve minimax and integer programming problems. The authors in [3] have applied the SSO algorithm for text document clustering, while the authors in [9] have proposed a new hybrid SSO and genetic algorithm to minimize the potential energy function and large scale optimization problems. The rest of the chapter is organized as follows. In Section 22.2, we present the standard SSO algorithm. In Sections 22.3 and 22.4, we give Matlab and C++ source codes of the SSO algorithm, respectively. In Section 22.5, we illustrate a step by step numerical example of the SSO algorithm. Finally, we outline the conclusion of this chapter in Section 22.6.

22.2 Original SSO algorithm

In the following subsections, we describe the main concepts of the SSO algorithm and how it works.

22.2.1 Social behavior and inspiration

The SSO algorithm mimics the social behavior of the social spider colony that consists of social members and a communal web. The social members are divided into males and females. The number of female and male spiders reaches to 70% and 30% of the total colony members [1], [2], respectively. Each member in the colony is responsible for a specific task such as building and maintaining the communal web, prey capturing, and mating [6]. The female spiders produce an attraction or dislike over others. The vibrations in the communal web are based on the weight and distance of the members which are the main features of the attraction or dislike of a particular spider [7]. Male spiders have two categories, dominant and non-dominant [10]. The dominant male spiders have better fitness characteristics than the non-dominant spiders. The dominant male can mate with one or all females in the colony to exchange information among members and produce offspring. In the social spider optimization algorithm (SSO), each solution represents a spider position, while the communal web represents the search space. The value of each solution is represented by calculating its fitness function which represents the weight of each spider.

22.2.2 Population initialization

In the SSO algorithm, the population consists of N solutions (spiders) and can be divided into females f_i and males m_i . The number of females N_f is selected within the range of 65% – 90% and it can be calculated by the following equation:

$$N_f = \text{floor}[(0.9 - \text{rand}(0, 1) \cdot 0.25) \cdot N] \quad (22.1)$$

where rand is a random number between (0,1) and $\text{floor}(\cdot)$ converts a real number to an integer number. The number of male spiders N_m can be calculated as follows.

$$N_m = N - N_f \quad (22.2)$$

The female spider position f_i is randomly generated within the lower p_j^{low} and the upper p_j^{high} initial parameter bounds as follows.

$$f_{i,j}^0 = p_j^{\text{low}} + \text{rand}(0, 1) \cdot (p_j^{\text{high}} - p_j^{\text{low}}) \quad (22.3)$$

$$i = 1, 2, \dots, N_f; j = 1, 2, \dots, n$$

The male spider position m_i is randomly generated as follows.

$$m_{k,j}^0 = p_j^{\text{low}} + \text{rand}(0, 1) \cdot (p_j^{\text{high}} - p_j^{\text{low}}) \quad (22.4)$$

$$k = 1, 2, \dots, N_m; j = 1, 2, \dots, n$$

The zero signals represent the initial population and j, i and k are the parameter and individual indices, respectively. The value of $f_{i,j}$ is the j th parameter of the i th female spider position.

22.2.3 Evaluation of the solution quality

In the SSO algorithm, the solution quality is represented by the weight of each spider. Each solution i is evaluated by calculating its fitness function value as follows.

$$w_i = \frac{J(s_i) - \text{worst}_s}{\text{best}_s - \text{worst}_s} \quad (22.5)$$

where $J(s_i)$ is the fitness value of the spider position s_i with regard to the substituted objective function $J(\cdot)$. The value worst_s represents the maximum solution's value while the best_s represents the minimum value of the solution in the population. These values are defined by considering the following minimization problem as follows.

$$\text{best}_s = \min_{k \in \{1, \dots, N\}} J(s_k) \quad \text{and} \quad \text{worst}_s = \max_{k \in \{1, \dots, N\}} J(s_k) \quad (22.6)$$

22.2.4 Modeling of the vibrations through the communal web

The colony members share and transmit their information through the communal web by encoding it as small vibrations. These vibrations are critical for the collective coordination of all members in the population. The weight and

the distance of the spider are responsible for generating these vibrations. The transmitted information (vibrations) perceived by the solution i from solution j is modeled as follows.

$$Vib_{i,j} = w_j \cdot e^{-d_{i,j}^2} \quad (22.7)$$

where the $d_{i,j}$ is the Euclidian distance between the spiders i and j .

The vibrations between any pair of individuals can be defined as follows.

- **Vibrations $Vibc_i$.** The vibrations (transmitted information) between the solution i and the nearest solution to it (which is solution c (s_c) that has a higher weight) can be defined as follows.

$$Vibc_i = w_c \cdot e^{-d_{i,c}^2} \quad (22.8)$$

- **Vibrations $Vibb_i$.** The vibrations (transmitted information) between the solution i and the best solution b (s_b) in the population can be defined as follows.

$$Vibb_i = w_b \cdot e^{-d_{i,b}^2} \quad (22.9)$$

- **Vibrations $Vibf_i$.** Finally, the vibrations (transmitted information) between the solution i and the nearest female solution f (s_f) can be defined as

$$Vibf_i = w_f \cdot e^{-d_{i,f}^2} \quad (22.10)$$

22.2.5 Female cooperative operator

The female spiders attract or dislike other males. The movement of attraction or repulsion based on several random phenomena. A uniform random number r_m is generated within the range $[0,1]$. The attraction movement is generated if r_m is smaller than a threshold PF , otherwise, a repulsion movement is produced as follows.

$$f_i^{t+1} = \begin{cases} f_i^t + \alpha \cdot Vibc_i \cdot (s_c - f_i^t) + \beta \cdot Vibb_i \cdot (s_b - f_i^t) & +\delta \cdot (rand - 0.5) \text{ at } PF \\ f_i^t - \alpha \cdot Vibc_i \cdot (s_c - f_i^t) - \beta \cdot Vibb_i \cdot (s_b - f_i^t) & +\delta \cdot (rand - 0.5) \text{ at } 1 - PF \end{cases} \quad (22.11)$$

where α, β, δ and $rand$ are random numbers in $[0,1]$, whereas t is the number of iterations.

22.2.6 Male cooperative operator

The dominant male spider D is the spider with a weight value above the median value of the other males in the population, while the other males with

weights under the median are called non-dominant *ND*. The median weight is indexed by $N_f + m$. The position of the male spider can be defined as the following.

$$m_i^{t+1} = \begin{cases} m_i^t + \alpha \cdot Vibf_i \cdot (s_f - m_i^t) + \delta \cdot (rand - 0.5) & \text{if } w_{N_f+i} > w_{N_f+m} \\ m_i^t + \alpha \cdot \left(\frac{\sum_{h=1}^{N_m} m_h^t \cdot w_{N_f+h}}{\sum_{h=1}^{N_m} w_{N_f+h}} - m_i^t \right) & \end{cases} \quad (22.12)$$

where the solution s_f represents the nearest female solution to the male solution i .

22.2.7 Mating operator

The dominant male is responsible for mating a set E^g of female members when it locates them within a specific range r (range of mating), which can be calculated as follows.

$$r = \frac{\sum_{j=1}^n (p_j^{high} - p_j^{low})}{2 \cdot n} \quad (22.13)$$

The spider with a heavier weight has a big chance to influence the new product. The influence probability Ps_i of each solution is assigned by the roulette wheel selection method as follows.

$$Ps_i = \frac{w_i}{\sum_{j \in T^t} w_j} \quad (22.14)$$

22.2.8 Pseudo-code of SSO algorithm

In this subsection, we present the pseudo-code of the SSO algorithm as shown in Algorithm 20.

Algorithm 20 Social spider optimization algorithm.

- 1: Set the initial value of total number of solutions N in the population size S , threshold PF , and maximum number of iterations Max_{itr}
- 2: Set the number of female spiders N_f and number of males spiders N_m as in (22.1) and (22.2)
- 3: Set $t := 0$ ▷ **Counter initialization**
- 4: **for** ($i = 1; i < N_f + 1; i++$) **do**
- 5: **for** ($j = 1; j < n + 1; j++$) **do**
- 6: $f_{i,j}^t = p_j^{low} + rand(0, 1) \cdot (P_j^{high} - p_j^{low})$
- 7: **end for** ▷ **Initialize randomly the female spider**
- 8: **end for**
- 9: **for** ($k = 1; k < N_m + 1; k++$) **do**
- 10: **for** ($j = 1; j < n + 1; j++$) **do**
- 11: $m_{k,j}^t = p_j^{low} + rand(0, 1) \cdot (P_j^{high} - p_j^{low})$
- 12: **end for** ▷ **Initialize randomly the male spider**
- 13: **end for**
- 14: **repeat**

```

15:   for ( $i = 1; i < N + 1; i++$ ) do
16:        $w_i = \frac{J(s_i) - worst_s}{best_s - worst_s}$ 
17:   end for ▷ Evaluate the weight (fitness function) of each spider
18:   for ( $i = 1; i < N_f + 1; i++$ ) do
19:       Calculate the vibrations of the best local and best global solutions  $Vibc_i$  and
        $Vibb_i$  as in (22.8) and (22.9)
20:       if ( $r_m < PF$ ) then
21:            $f_i^{t+1} = f_i^t + \alpha \cdot Vibc_i \cdot (s_c - f_i^t) + \beta \cdot Vibb_i \cdot (s_b - f_i^t) + \delta \cdot (rand - 0.5)$ 
22:       else
23:            $f_i^{t+1} = f_i^t - \alpha \cdot Vibc_i \cdot (s_c - f_i^t) - \beta \cdot Vibb_i \cdot (s_b - f_i^t) + \delta \cdot (rand - 0.5)$ 
24:       end if
25:   end for
26:   Find the median male individual ( $w_{N_f+m}$ ) from  $M$ 
27:   for ( $i = 1; i < N_m + 1; i++$ ) do
28:       Calculate  $Vibf_i$  as in (22.10)
29:       if ( $w_{N_f+i} > w_{N_f+m}$ ) then
30:            $m_i^{t+1} = m_i^t + \alpha \cdot Vibf_i \cdot (s_f - m_i^t) + \delta \cdot (rand - 0.5)$ 
31:       else
32:            $m_i^{t+1} = m_i^t + \alpha \cdot \left( \frac{\sum_{h=1}^{N_m} m_h^t \cdot w_{N_f+h}}{\sum_{h=1}^{N_m} w_{N_f+h}} - m_i^t \right)$ 
33:       end if
34:   end for
35:   Calculate the radius of mating  $r$ , where  $r = \frac{\sum_{j=1}^n (p_i^{high} - p_j^{low})}{2 \cdot n}$  ▷ Perform the
   mating operation
36:   for ( $i = 1; i < N_m + 1; i++$ ) do
37:       if ( $m_i \in D$ ) then
38:           Find  $E^i$ 
39:           if  $E^i$  is not empty then
40:               Form  $s_{new}$  using the roulette method
41:               if  $w_{new} > w_{wo}$  then
42:                   Set  $s_{wo} = s_{new}$ 
43:               end if
44:           end if
45:       end if
46:   end for
47:    $t = t + 1$  ▷ Iteration counter is increasing
48: until ( $t \geq Max_{itr}$ ) ▷ Termination criteria are satisfied
49: Produce the best solution

```

22.2.9 Description of the SSO algorithm

In this subsection, we give a description of the SSO algorithm. The algorithm initializes the values of the number of solutions N in the population size P , threshold PF and the maximum number of iterations Max_{itr} . The number of female and male solutions are assigned as shown in (22.1) and (22.2). The counter of the initial iteration is initialized and the initial population is randomly generated which contains the female and the male solutions. The following steps are repeated until termination criteria are satisfied.

- The fitness function of each solution is calculated to determine its weight as shown in (22.5).

- The female spiders are moving according to their cooperative operator by calculating the vibrations of the local and global best spiders as shown in (22.8) and (22.9).
- The male spiders are moving according to their cooperative operator by calculating the median male solution w_{N_f+m} from all male spiders.
- The mating operation is applied by calculating the radius of mating as shown in (22.13).
- The number of iterations is increased.

The overall process is repeated until termination criteria are satisfied. Finally, the best obtained solution is presented as the optimal or near optimal solution.

22.3 Source-code of SSO algorithm in Matlab

In this section, we present the source code of the fitness function, which we need to minimize by using SSO algorithm as shown in [Listing 22.1](#). The fitness function is shown in Equation 22.15. The function takes the whole population X and outputs the objective function of each solution in the population. Also, we present the source codes of the main SSO algorithm and its functions in Matlab [\[4\]](#) as shown in [Listing 22.2](#).

$$f(X_i) = \sum_{j=1}^D X_{i,j}^2 \quad \text{where } -10 \leq X_{i,j} \leq 10 \quad (22.15)$$

```

1 function [out]=fun(X)
2 [x,y]=size(X);
3 out=zeros(x,1);
4 for i=1:x
5     for j=1:y
6         out(i,1)=out(i,1)+X(i,j)^2;
7     end
8 end

```

Listing 22.1

Definition of objective function $fun(\cdot)$ in Matlab.

```

1 function [bfit,befit,spbest,spbesth] = SSO(spidn,L,U,fun,dim,itern)
2
3     f=fun;
4     xd=L;
5     xu=U;
6     dims = dim;
7     for i=1:dims
8         lb(i,:)=xd;
9         ub(i,:)=xu;
10    end
11    rand(state,0); % Reset the random generator

```

```

12 % Define the population of females and males
13 fpl = 0.65; % Lower Female Percent
14 fpu = 0.9; % Upper Female Percent
15 fp = fpl+(fpu-fpl)\cdot rand; % Aleatory Percent
16 fn = round(spiddn\cdot fp); % Number of females
17 mn = spiddn-fn; % Number of males
18 % Probabilities of attraction or repulsion
19 % Proper tuning for better results
20 pm = exp(-(0.1:(3-0.1)/(itern-1):3));
21 % Initialization of vectors
22 fsp = zeros(fn,dims); % Initialize females
23 msp = zeros(mn,dims); % Initialize males
24 fefit = zeros(fn,1); % Initialize fitness females
25 mafit = zeros(mn,1); % Initialize fitness males
26 spwei = zeros(spiddn,1); % Initialize weight spiders
27 fewei = zeros(fn,1); % Initialize weight spiders
28 mawei = zeros(mn,1); % Initialize weight spiders
29 %% Population Initialization
30 % Generate Females
31 for i=1:fn
32     fsp(i,1:dims)=lb(1)+rand(1,dims)* (ub(1)-lb(1));
33     fsp=round(fsp);
34 end
35 % Generate Males
36 for i=1:mn
37     msp(i,1:dims)=lb(1)+rand(1,dims).* (ub(1)-lb(1));
38     msp=round(msp);
39 end
40 %% **** Evaluations ****
41 % Evaluation of function for females
42 for i=1:fn
43     fefit(i)=f(fsp(i,:),dims);
44 end
45 % Evaluation of function for males
46 for i=1:mn
47     mafit(i)=f(msp(i,:),dims);
48 end
49 %% ***** Assign weight or sort *****
50 % Obtain weight for every spider
51 spfit = [fefit mafit]; % Mix Females and Males
52 bfitw = min(spfit); % best fitness
53 wfit = max(spfit); % worst fitness
54 for i=1:spiddn
55     spwei(i) = 0.001+((spfit(i)-wfit)/(bfitw-wfit));
56 end
57 fewei = spwei(1:fn); % Separate the female mass
58 mawei = spwei(fn+1:spiddn); % Separate the male mass
59 %% Memory of the best
60 % Check the best position
61 [~,Ibe] = max(spwei);
62 % Check if female or male
63 if Ibe > fn
64     % Is Male
65     spbest=msp(Ibe-fn,:); % Assign best position to spbest
66     bfit = mafit(Ibe-fn); % Get best fitness for memory
67 else
68     % Is Female
69     spbest=fsp(Ibe,:); % Assign best position to spbest
70     bfit = fefit(Ibe); % Get best fitness for memory
71 end
72 %% Start the iterations
73 for i=1:itern
74     %% ***** Movement of spiders *****
75     % Move Females
76     [fsp] = FeMove(spiddn,fn,fsp,msp,spbest,Ibe,spwei,dims,lb,ub,pm(i)
77 );
78     % Move Males

```



```

78     [msp] = MaMove(fn,mn,fsp,msp,fewei,mawei,dims,lb,ub,pm(i));
79     %% **** Evaluations ****
80     % Evaluation of function for females
81     for j=1:fn
82         fefit(j)=f(fsp(j,:),dims);
83     end
84     % Evaluation of function for males
85     for j=1:mn
86         mafit(j)=f(msp(j,:),dims);
87     end
88
89 end

```

Listing 22.2

The main code for the social spider optimization algorithm $SSO(\cdot)$ in Matlab.

The rest of the Matlab code is presented in

<https://www.mathworks.com/matlabcentral/fileexchange/46942-a-swarm-optimization-algorithm-inspired-in-the-behavior-of-the-social-spider>

22.4 Source-code of SSO algorithm in C++

In this section, we highlight the C++ code of SSO algorithm as follows.

```

1  #include "SSA.h"
2
3  using namespace std;
4
5  class fun : public Problem {
6  public:
7      fun(unsigned int dimension) : Problem(dimension) { }
8
9      double eval(const std::vector<double>& solution) {
10         double sum = 0.0;
11         for (int i = 0; i < solution.size(); ++i) {
12             sum += solution[i] * solution[i];
13         }
14         return sum;
15     }

```

Listing 22.3

Definition of objective function $fun(\cdot)$ and the main file in C++.

```

1  #ifndef SSA_SSA_H
2  #define SSA_SSA_H
3
4  #include <chrono>
5  #include <iostream>
6  #include <math.h>
7  #include <stdio.h>
8  #include <stdlib.h>
9  #include <vector>
10
11 class Problem {
12 public:
13     unsigned int dimension;
14
15     Problem(unsigned int dimension) : dimension(dimension) { }

```

```

16     virtual double eval(const std::vector<double>& solution) = 0;
17 };
18
19 class Position {
20 public:
21     double fitness;
22     std::vector<double> solution;
23
24     Position() { };
25     Position(const std::vector<double>& solution, double fitness) :
26         solution(solution), fitness(fitness) { }
27
28     friend bool operator==(const Position& p1, const Position& p2) {
29         for (int i = 0; i < p1.solution.size(); ++i) {
30             if (p1.solution[i] != p2.solution[i]) {
31                 return false;
32             }
33         }
34         return true;
35     }
36
37     friend double operator-(const Position& p1, const Position& p2) {
38         double distance = 0.0;
39         for (int i = 0; i < p1.solution.size(); ++i) {
40             distance += fabs(p1.solution[i] - p2.solution[i]);
41         }
42         return distance;
43     }
44
45     static Position init_position(Problem* problem);
46 };
47
48 class Vibration {
49 public:
50     double intensity;
51     Position position;
52     static double C;
53
54     Vibration() { }
55     Vibration(const Position& position);
56     Vibration(double intensity, const Position& position);
57
58     double intensity_attenuation(double attenuation_factor, double
59     distance) const;
60     static double fitness_to_intensity(double fitness);
61 };

```

Listing 22.4

SSA header file in C++.

The rest of the social spider optimization C++ code is represented in <https://github.com/James-Yu/SocialSpiderAlgorithm>.

22.5 Step-by-step numerical example of SSO algorithm

In this section, we apply the steps of the SSO algorithm in Algorithm 20 to minimize the function in Equation 22.15. We set the initial population size $N = 6$ and the maximum number of iterations Max_{itr} in step 1. In step 2, we

set the number of female spiders N_f to 5 and the number of male spiders N_m to 1. We initialize the iteration counter $t = 0$ in step 3. The initial population of female population fsp as shown in Equation 22.3 is created in steps 4–8 as follows.

$$N1 = \{-5.3772, 2.1369, -0.2804, 7.8260, 5.2419\}$$

$$N2 = \{-0.8706, -9.6299, 6.4281, -1.1059, 2.3086\}$$

$$N3 = \{5.8387, 8.4363, 4.7641, -6.4747, -1.8859\}$$

$$N4 = \{8.7094, 8.3381, -1.7946, 7.8730, -8.8422\}$$

$$N5 = \{-2.9426, 6.2633, -9.8028, -7.2222, -5.9447\}$$

while the population of male msp as shown in Equation 22.4 is generated in steps 9–13 as follows. $N6 = \{-6.0256, 2.0758, -4.5562, -6.0237, -9.6945\}$

Each solution in the population (females and males) is evaluated by calculating its weight (fitness function) as shown in Equation 22.5 in steps 15–17 as follows.

In step 16, the values of the objective function for each solution in the populations $J(.)$ are $\{j = 122.2832, 141.3675, 173.4364, 288.7659, 231.4821, 191.6448\}$. The values of the overall worst and best solutions in the population are $worst_s = 288.7659$, $best_s = 122.2832$, respectively. The quality for each solution is assigned by calculating the weight of each solution in the population as follows $w_i = \{1.0010, 0.8864, 0.6937, 0.0010, 0.3451, 0.5844\}$. In steps 18–19, we calculate the vibrations of the best local and global solutions $Vibc_i$ and $Vibb_i$, where $Vibc_i = 1.5753$ and $Vibb_i = 1.7244$. In step 20, the random number $rm = 0.1934$ is less than the threshold $PF = 0.9048$ so the female spider is moving as shown in Equation 22.11 as follows:

α, β are random vectors, where $\alpha = \{0.6822, 0.3028, 0.5417, 0.1509, 0.6979\}$,

$\beta = \{0.3784, 0.8600, 0.8537, 0.5936, 0.4966\}$ and $\delta = 2 \times PF$, where $\delta = 1.8097$.

The new female solutions $f1 = \{-5.3772, 2.1369, -0.2804, 7.8260, 5.2419\}$

$$f2 = \{-0.8706, -9.6299, 6.4281, -1.1059, 2.3086\}$$

$$f3 = \{5.8387, 8.4363, 4.7641, -6.4747, -1.8859\}$$

$$f4 = \{8.7094, 8.3381, -1.7946, 7.8730, -8.8422\}$$

$$f5 = \{-2.9426, 6.2633, -9.8028, -7.2222, -5.9447\}.$$

Based on the previous values, the new female spiders' values are shown below

$$f1 = \{-5.5953, 2.7373, -0.2753, 8.2051, 5.1133\}$$

$$f2 = \{7.8709, -32.3970, 22.2858, -11.8858, -2.9965\}$$

$$f3 = \{20.3480, 20.9845, 11.6847, -32.3357, -13.7400\}$$

$$f4 = \{23.3709, 16.5485, -3.0839, 7.9691, -12.0286\}$$

$$f5 = \{-1.3881, 11.5068, -24.9425, -21.5623, -11.1657\}.$$

In step 26, the median male equals 0.5844. In steps 27–34, the male solutions are updated according to the male weight $w_{N_f i}$ value and the median weight w_{N_f+m} , where $w_{N_f i} = 0.3451$ and $w_{N_f+m} = 0.5844$. The random vector is α where $\alpha = \{0.9891, 0.0359, 0.3798, 1.3668, 0.8667\}$. The vibration of the male spider $Vibf_i = 1.0172$.

The nearest female solution is $s_f - m_i^t$, where

$$s_f - m_i^t = \{-1.6925, -9.6998, 5.7772, -5.7207, -3.5993\}.$$

According to the previous values, the new male spider m_i^{t+1} is $m_i^{t+1} = \{-2.1862, 2.2598, -0.3307, -6.2653, -4.8513\}$. In step 35, the radius of mating in Equation 22.13 is calculated and set to $r = 3.4991$. The surviving operator in lines 36-46 is starting to generate a new male solution as follows $spbest = \{-1.9968, 2.7438, -0.6281, 1.4694, 2.3207\}$. In step 47 the iteration counter is increased and the termination criteria is checked in step 48. Finally the best solution is produced, which is $\{-2.1862, 2.2598, -0.3307, -6.2653, -4.8513\}$ and its value = 72.7846. The overall processes are repeated until termination criteria are satisfied.

22.6 Conclusion

In this chapter, we show the main steps of the SSO algorithm and how it works. We demonstrate the source code in Matlab and C++ language in order to help the user to implement it on various applications. In order to give a more thorough understanding of the SSO algorithm, we present a step by step numerical example and show how it can solve a global optimization problem.

References

1. L. Aviles. "Sex-Ratio bias and possible group selection in the social spider *snelosimus eximius*". The American Naturalist, vol. 128, no. 1, pp. 1-12, 1986.
2. L. Avilés. "Causes and consequences of cooperation and permanent-sociality in spiders". In B. C. Choe, The Evolution of Social Behavior in Insects and Arachnids pp. 476-498, Cambridge, Massachusetts.: Cambridge University Press, 1997.
3. T.R. Chandran, A. V. Reddy, and B. Janet. "An effective implementation of Social Spider Optimization for text document clustering using single cluster approach". In 2018 Second International Conference on Inventive Communication and Computational Technologies (ICICCT) (pp. 508-511). IEEE, 2018.
4. E. Cuevas, M. Cienfuegos, D. Zaldívar and M. Pérez-Cisneros. "A swarm optimization algorithm inspired in the behavior of the social-spider". Expert Systems with Applications, vol. 40, no. 16, pp. 6374-6384, 2013.

5. J.Q. James and V.O. Li. “A social spider algorithm for global optimization”. *Applied Soft Computing*, vol. 30, pp. 614–627, 2015.
6. C. Eric and K. S. Yip. “Cooperative capture of large prey solves scaling challenge faced by spider societies”. *Proceedings of the National Academy of Sciences of the United States of America*, vol. 105, no. 33, pp. 11818–11822, 2008.
7. S. Maxence. “Social organization of the colonial spider *Leucauge* sp. in the Neotropics: vertical stratification within colonies”. *The Journal of Arachnology*, vol. 38, pp. 446–451, 2010.
8. M.A. Tawhid, A. F. Ali. “A simplex social spider algorithm for solving integer programming and minimax problems”. *Memetic Computing*, vol. 8, no. 3, pp. 169–188, 2016.
9. M.A. Tawhid, A. F. Ali. “A hybrid social spider optimization and genetic algorithm for minimizing molecular potential energy function”. *Soft Computing*, vol. 21, no. 21, pp. 6499–6514, 2017.
10. A. Pasquet. “Cooperation and prey capture efficiency in a social spider, *Anelosimus eximius* (Araneae, Theridiidae)”. *Ethology*, vol. 90, pp. 121–133, 1991.