Wireless Network Simulation With NS-2

Richard Griswold
School of Electrical Engineering and Computer
Science
Washington State University
© 2003



Overview

- · What Is NS-2?
- · Example Wireless Network Simulation
- · Reading Trace Files
- Analyzing Data
- · Additional Resources

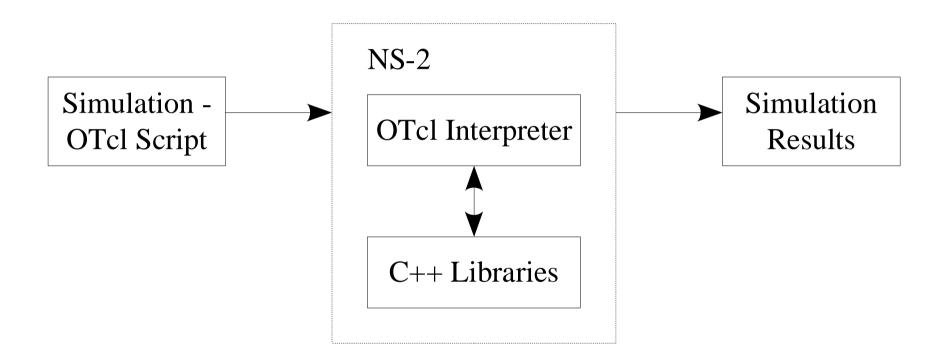


What is NS-2?

- · Discrete event simulator for networks
- From University of Southern California Information Sciences Institute
- · Supports wired and wireless networks, TCP, UDP, various routing and multicast protocols, etc
- · Written in C++ and Object-Oriented Tcl (OTcl)
- · Several ways to process output
 - · NAM (Network ANimator), xgraph, gnuplot, custom scripts.



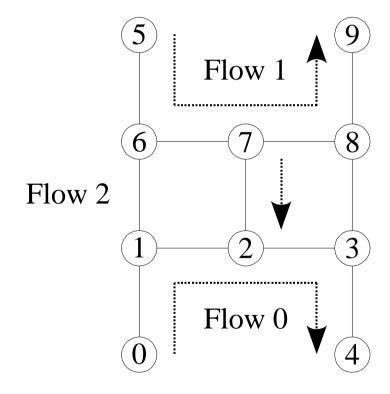
NS-2 Overview





Example Wireless Network Simulation

- 10 node network
- · Three CBR data flows
 - · Constant Bit Rate
 - · Run over UDP





source utils.tcl

```
# Simulation options
set opt(chan)
                       Channel/WirelessChannel ;# Channel type
set opt(prop)
                       Propagation/TwoRayGround ;# Radio propagation
set opt(netif)
                       Phy/WirelessPhy
                                                  ;# Network interface type
set opt(mac)
                       Mac/802 11
                                                  ; # MAC type
set opt(ifa)
                       Oueue/DropTail/PriOueue
                                                  ;# Interface queue type
set opt(11)
                       LL
                                                  ;# Link layer type
                       Antenna/OmniAntenna
set opt(ant)
                                                  ;# Antenna type
set opt(x)
                       1000
                                                  ;# X dimension of the topography
                       1000
                                                  ;# Y dimension of the topography
set opt(y)
set opt(ifqlen)
                       50
                                                  ;# Max packets in ifq
set opt(seed)
                       0.0
                                                  ;# Random number generator seed
                                                  ;# Ad-hoc routing protocol
set opt(rp)
                       DSR
                                                  ;# Number of mobile nodes
set opt(nn)
                       10
                       11 11
set opt(sc)
                                                  ;# Scenario (node movement) file
set opt(cp)
                                                  ;# Connection pattern file
                                                  ;# Simulation time
set opt(stop)
                       10.0
set RouterTrace
                                                  ;# Trace router events
                       ON
                                                  ;# Check options
check opt
  WASHINGTON STATE
```

```
# Create simulator, channel, propagation, and topography objects
set ns_ [ new Simulator
set chan [ new $opt(chan) ]
set prop [ new $opt(prop) ]
set topo [ new Topography ]
set ns $ns
# Open trace file
$ns use-newtrace
set tracefd [ open mytrace.tr w ]
$ns trace-all $tracefd
# Create a topology object to track movements of mobile nodes
$topo load flatgrid $opt(x) $opt(y)
$prop topography $topo
# Create a GOD (General Operations Director) to store network state
set qod [ create-qod $opt(nn) ]
# Create nodes
for { set i 0 } { $i < $opt(nn) } { incr i } { dsr-create-mobile-node $i }</pre>
  WASHINGTON STATE
                                   March 11, 2003
```

```
# Set node positions and distances
set pos "250.0
                 0.0
                      250.0 250.0
                                          500.0 250.0
                                                          750.0 250.0 \
         750.0
                     250.0 750.0
                                                          500.0 500.0 \
                 0.0
                                          250.0 500.0
                     750.0 750.0"
         750.0 500.0
set dist "0
                                      0 "
set pos; set dist; $god dump
# Setup CBR/UDP connections
set i 0
setup udp conn $i 0 4 0.0 $opt(stop) 5.0; incr i
setup_udp_conn $i 5 9 2.0 $opt(stop) 5.0; incr i
setup udp conn $i 7 2 4.0 $opt(stop) 5.0; incr i
  WASHINGTON STATE
                                   March 11, 2003
```

```
# Source connection pattern and node movement scripts
cp_sc
# Reset nodes and stop simulation
for { set i 0 } { $i < $opt(nn) } { incr i } {
  $ns at $opt(stop) "$node ($i) reset";
$ns_ at [ expr $opt(stop) + 0.0001 ] "puts $tracefd \"NS Exiting...\""
$ns at [ expr $opt(stop) + 0.0002 ] "$ns flush-trace; close $tracefd"
sat [expr sopt(stop) + 0.0003] "puts \"NS Exiting...\"; sas halt"
# Add informative headers for the CMUTrace file
puts $tracefd "M 0.0 nn $opt(nn) x $opt(x) y $opt(y) rp $opt(rp)"
puts $tracefd "M 0.0 sc $opt(sc) cp $opt(cp) seed $opt(seed)"
puts $tracefd "M 0.0 prop $opt(prop) ant $opt(ant)"
# Start the simulation
puts "Starting simulation..."
$ns run
```



Reading Trace Files

- · NS-2 trace files have many formats
 - · Wired trace format
 - · Old wireless trace format
 - · New wireless trace format
 - · Ad-hoc routing protocol trace formats
 - Network Animator trace format
- · May be replaced with unified format in the future



Example New Wireless Trace

```
f -t 33.195597851 -Hs 8 -Hd 9 -Ni 8 -Nx 750.00 -Ny 500.00 -Nz 0.00 -Ne -1.000000 -Nl RTR -Nw --- -Ma 13a -Md 8 -Ms 7 -Mt 800 -Is 5.0 -Id 9.0 -It cbr -Il 552 -If 1 -Ii 27 -Iv 29 -Pn cbr -Pi 6 -Pf 3 -Po 4
```

f	Forward	-Is -Id	IP Source/Destination
-t	Time	-It	Packet Type
-Hs -Hd	Hop Source/Destination	-I1	Packet Length
-Ni	Node ID	-If	Flow ID
-Nx -Ny -Nz	Node X/Y/Z	-Ii	Packet ID
-Ne	Node Energy	-Iv	Time-to-Live
-N1	Network Level	-Pn	Packet Specific Trace Start
-Nw	Drop Reason	-Pi	Sequence Number
-Ма	Duration	-Pf	Forward Count
-Ms -Md	MAC Source/Destination	-Po	Optimal Number of Forwards
-Mt	MAC Type		



Analyzing Data

· Counting Packets

- · Sent: Count send events at agent (AGT) level
- · Received: Count receive events at agent level
- · Dropped: Count drop events
- Finding Route
 - · Dump all events for a specific packet unique ID
 - · IP source/destination fields give initial/final node
 - · Hop source/destination fields give intermediate nodes



Packet Route Example

• The route for packet 27 is 5,6,7,8,9

```
s -t 33.177618351 -Hs 5 -Hd -2 -Ni 5 -Nl AGT -Is 5.0 -Id 9.0 -Ii 27 r -t 33.177618351 -Hs 5 -Hd -2 -Ni 5 -Nl RTR -Is 5.0 -Id 9.0 -Ii 27 s -t 33.177618351 -Hs 5 -Hd 6 -Ni 5 -Nl RTR -Is 5.0 -Id 9.0 -Ii 27 r -t 33.183228851 -Hs 6 -Hd 6 -Ni 6 -Nl RTR -Is 5.0 -Id 9.0 -Ii 27 r -t 33.183228851 -Hs 6 -Hd 7 -Ni 6 -Nl RTR -Is 5.0 -Id 9.0 -Ii 27 r -t 33.189563351 -Hs 7 -Hd 7 -Ni 7 -Nl RTR -Is 5.0 -Id 9.0 -Ii 27 r -t 33.189563351 -Hs 7 -Hd 8 -Ni 7 -Nl RTR -Is 5.0 -Id 9.0 -Ii 27 r -t 33.195597851 -Hs 8 -Hd 8 -Ni 8 -Nl RTR -Is 5.0 -Id 9.0 -Ii 27 r -t 33.201652351 -Hs 8 -Hd 9 -Ni 8 -Nl RTR -Is 5.0 -Id 9.0 -Ii 27 r -t 33.201652351 -Hs 9 -Hd 9 -Ni 9 -Nl RTR -Is 5.0 -Id 9.0 -Ii 27 r -t 33.201652351 -Hs 9 -Hd 9 -Ni 9 -Nl RTR -Is 5.0 -Id 9.0 -Ii 27 r -t 33.201652351 -Hs 9 -Hd 9 -Ni 9 -Nl RTR -Is 5.0 -Id 9.0 -Ii 27
```



Additional Resources

- Links to additional information at http://www.eecs.wsu.edu/~rgriswol/NS2/
 - Tutorials
 - Patches
 - Utilities
 - Presentations
 - Trace Formats
 - Documentation

