

# Lecture 1.2. Types of database models. Advantages and disadvantages.

## Hierarchical Database Model

### Definition:

Data stored as records in a tree-like structure.  
Parent-child structure.  
One parent node can have many child nodes (1:N).  
Links explicitly show relationships.

Think of it as a **root** with branches; each node can have multiple children, but usually **one parent**.

### Advantages:

- **Easy data retrieval** due to explicit links.
- **Referential integrity** automatically maintained:
  - Changes in parent propagate to children.
- Promotes **data sharing**.
- **Conceptually simple** thanks to parent-child relationship.
- **Database security** enforced.
- Efficient for **1:N relationships**.
- Clear **chain of command/authority**.
- Increases **specialization**.
- **High performance**, especially with simple hierarchical queries.
- **Clear results**.

### Disadvantages:

- If parent and child tables are unrelated, adding a new child entry is hard (you must add parent entry too).
- Complex relationships not supported well.
- Redundancy → may cause inaccurate information.
- Changing the structure forces changes in all application programs.
- M:N relationships not supported.
- No proper data manipulation language or data definition language (historical context).
- Lack of standards.
- Poor flexibility.
- Organizational disunity and rigid structure.

## Network Database Model

### Definition:

Developed as progression from hierarchical model.

Solves lack of flexibility:

Each child can have multiple parents.

Data organized in sets and connections forming a graph, not just a tree.

### Advantages:

- Fast data access.
- Allows more complex queries than hierarchical.
- Supports a variety of queries.

### Disadvantages:

- User must be very familiar with database structure to navigate.
- Updating is tedious.

- Changing a **set structure** affects all application programs that use it.
- If you change set structure, you must update **all references** in code.

## Relational Database Model

### Definition:

Organizes data into **one or more tables** ("relations").

Each row is uniquely identified by a **key**.

Rows = **records / tuples**.

Columns = **attributes**.

### Advantages:

- **Ease of use**
- **Language** support (SQL)
- **Network access** (multi-user)
- Often good **performance**
- **Prevents data redundancy**
- **Privileges and data security** (GRANT/REVOKE, roles, etc.)

### Disadvantages:

- **Cost** (commercial systems like Oracle, SQL Server can be expensive).
- Possible **lack of speed** for certain tasks (compared to specialized models).
- Uses **memory space** (overhead for metadata, indexes, logs, etc.).

## Object-Oriented Database Model (OOD)

## Definition:

Database system that works with complex data objects.

Objects mirror those in OOP languages.

In OOP: "everything is an object"—OOD follows same philosophy.

## Elements of Object-Oriented Data Model:

- Object
- Attributes and Methods
- Class
- Inheritance

## Advantages:

- **Reusability:**
  - Generic objects can be defined and reused in many applications.
- Handles **complex data types:**
  - Documents, graphics, images, voice messages, etc.
- Supports **distributed databases** more easily due to communication between objects.

## Disadvantages:

- **Competition** with relational model (market).
- **Complexity.**
- **Lack of support** for views.
- **Lack of support for security** (relative to mature RDBMS).
- **Lack of standards.**
- **Lack of experience** (fewer experts).

# Entity-Relationship (ER) Model

## Definition:

High-level conceptual data model diagram.  
Helps analyze data requirements systematically to produce a well-designed database.  
Represents real-world entities and relationships between them.

ERD displays the relationships of **entity sets** stored in a database.  
Explains the **logical structure** of the database.

## Why use ER diagrams?

- Help define terms related to entity-relationship modeling.
- Provide a preview of:
  - How tables should connect.
  - What fields are needed.
- Help describe:
  - Entities
  - Attributes
  - Relationships
- ER diagrams can be translated into **relational tables** → allows quick database building.
- ERD helps communicate logical structure of the database to users.

## Entity

### Definition:

A real-world thing (living or non-living), recognizable or conceptual.  
Can be: Place, person, object, event, or concept.  
An entity stores data in the database.

In diagrams, entities are usually shown as **rectangles**.

## Attributes

Entities are described by their **properties = attributes**.

In ERD, attributes are typically shown as ovals connected to the entity.

## Relationships

1. **One-to-many (1:M)**
  - a. One department – many students.
2. **Many-to-many (M:N)**
  - a. Students and courses (one student takes many courses; one course has many students).
3. **One-to-one (1:1)**
  - a. One person – one passport.

## Typical exam-style questions

MCQ: "Which model organizes data as parent-child tree structure?"

MCQ: "Which model allows a child to have multiple parents?"

MCQ: "In relational model, rows are also called: ..."

Open: "List two advantages and two disadvantages of hierarchical databases."

Open: "Explain why object-oriented databases are useful for complex data such as images and documents."

MCQ: "Which of the following is NOT an example of an entity?"

MCQ: "A relationship where each instance of A can be associated with multiple instances of B and vice versa is called: ..."

Open: "Define entity, attribute, and relationship, and give one example for each."