## **Introduction to Java NYU CS9053**

Prof. Dean Christakos (dean@christakos.com) Spring 2024

## A Guide to Plagiarism (and how to avoid it)

Plagiarism is not allowed. Fortunately for you, there is no writing and composition component to this class, so you will not have to worry about the specifics of proper methods of citation and properly quoting the work of sources in your own work. However, writing code is also a case where plagiarism is a risk, so I have written a guide about how to avoid it.

You are expected to do your own work. Assignments, projects, and exams are "open book," which means you can look up any material or sources you need to solve the problems. With assignments and the final project, you can discuss the problems, but you have to write the code yourself. You cannot simply download someone else's code and make a few changes

Other classes may have different standards. These are mine:

Scenario	Allowed?
Google how to implement a problem, see the solution on Stack	Yes! This is how most of us solve our problems!
Overflow, and implement it yourself	
Discuss with a classmate how to solve a problem, the classmate	Yes! Collaboration and discussion are
describes the answer, and you use that to write the code	encouraged
Get together with classmates, divide up responsibility for each part	NO! This is plagiarism. All problem sets and
of the problem set, and turn in completed problem sets as your own.	exams should reflect your own individual work,
	from beginning to end
Using the Eclipse or other IDE code-generation tools for	Yes! This makes things easier and is not a
getters/setters, toString, etc. based on code you've written.	violation.
Look up a problem and see it is available on the web with previous	This is also plagiarism. Your job is to write
solution. Download the code for your problem set.	your own code, not download other people's
	code.
For your final project, use a project you did from a previous class	Plagiarizing from yourself is also plagiarism.
or other independent work and turn it in, either wholly or with	You are supposed to do your own work. Even if
some modification	you wrote code yourself in a previous class, you
	can't do that in this one.
Use code you wrote in another language and re-implement it in	This may be allowed and is not necessarily
Java.	plagiarism, and we would like you to discuss it
	with us, and we can come to an accommodation.
Using external libraries to use a functionality.	Yes! External libraries are allowed and
	encouraged
Using external source code to take advantage of a functionality.	This <b>may</b> be allowed, as long as it is serving a
	purpose of what an external library would. You
	must mention the source of where you acquired
	the code, and the bulk of the submission should
	have your own work.
Downloading a project on github or zetcode and adding	Not allowed. This is always plagiarism.
personalization or new functions.	
Looking at code and other projects as guidance and inspiration	Probably allowed. You have to write your own
	code, but understanding how other work is done
	and getting new ideas is perfectly fine. Cite these
	sources as part of your submission.

Please discuss with me and the TAs if you have any questions.