

# Runze Li (Ryan)

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## EDUCATION

### New York University

Master of Science in Computer Science (GPA: 3.93 / 4.00)

Sep 2023 - Expected May 2025

New York, United States

### Tianjin University

Bachelor of Engineering in Computer Science and Technology (GPA: 3.66 / 4.00)

Sep 2019 - Jun 2023

Tianjin, China

## PROFESSIONAL EXPERIENCE

### Huawei Technologies Co., Ltd.

Software Engineer Intern

Jun 2024 – Aug 2024

Suzhou, Jiangsu, China

- **Tech Stack:** Java, Spring, SpringMVC, MyBatis-Plus, Maven, MySQL, Kafka, Groovy, YAML
- Participated in the design and development of "Huawei Qiankun Cloud" project, assisted the team to complete the business development and maintenance, and deployed the new version to the server.
- Implemented the call of LLM in the "NCE-Campus" module to the service interface using **Java** and **YAML**, so as to set the terminal privacy of the tenant.
- Wrote corpus to train LLM and used **Groovy** and **YAML** for writing recipe script to implement **Smart Assistant "Xiao Kun"** to assist users in setting terminal privacy and anonymity configuration on digital maps.

### Hangzhou Dingdian Intelligent Computing Technology Co., Ltd.

Software Engineer Intern

Feb 2024 – May 2024

Remote

- **Tech Stack:** Java, Spring, SpringBoot, SpringMVC, MyBatis-Plus, MySQL, YAML
- Participated in the development of "**Private Cloud Monitoring System**" project and assisted the team in completing back-end development and maintenance work.
- Designed and implemented responsive user interfaces in the modules of "OS Monitor" and "Service Monitor" using **SpringBoot** and **MyBatis**.
- Defined monitoring collection types as **YAML** monitoring templates, allowing users to import them to support corresponding types of monitoring.

### Xiaomi Corporation

Web Development Intern

Apr 2022 – Jun 2022

Beijing, China

- **Tech Stack:** Java, SpringBoot, MySQL, HTML, CSS, JavaScript, Vue, Node.js
- Designed and developed **Web-based multimedia frame player**, including the modules such as FPS index monitoring scene interaction of controller, including speed control, pause, etc.
- Constructed front-end framework using **Vue** to display the video player, and utilized **HTML**, **CSS** and **JavaScript** to implement FPS index monitoring, which can monitor the number of video frame.

## LEADERSHIP EXPERIENCE

### Student Union

Minister of Organization Department

Aug 2020 – Jun 2021

Tianjin University

- Participated in managing relevant documents of various departments and revising the assessment system.
- Organized sports meeting and "Fluorescence Night Run" activities, attracting more than 400 teachers and students.
- Carried out the "1024 Programmer's Day" theme activity, with a total of more than 1,000 students participating.

### Association Committee

Director of Social Practice Office

Sep 2020 – Jun 2021

Tianjin University

- Carried out social practice evaluation work in 2020 and 2021.
- A total of more than 2,000 students and teachers participated in the social practice evaluation road show.
- A total of 6 practice teams have won school-level practice team honors, 2 have won city-level honors, and 1 has been rated as one of the top-100 practice teams in 2020.

## TECHNICAL SKILLS

**Programming:** Java, C, C++, Python, Groovy, HTML, CSS, JavaScript, Vue, SQL, Markdown,  $\LaTeX$

**Technologies:** Spring, SpringBoot, SpringMVC, MyBatis, Maven, Node.js, MySQL, Redis, Lombok, Swagger

**Languages:** English (Fluent), Mandarin Chinese (Native)

**Dev Tools:** Visual Studio Code, PyCharm, IntelliJ IDEA, Git, Linux, Maven, Docker, Postman, Insomnia