



# Trigger Class

Use the `Trigger` class to access run-time context information in a trigger, such as the type of trigger or the list of `sObject` records that the trigger operates on.

## Namespace

[System](#)

## Trigger Context Variables

The `Trigger` class provides the following context variables.

Variable	Usage
<code>isExecuting</code>	Returns <code>true</code> if the current context for the Apex code is a trigger, not a Visualforce page, a Web service, or an <code>executeanonymous()</code> API call.
<code>isInsert</code>	Returns <code>true</code> if this trigger was fired due to an insert operation, from the Salesforce user interface, Apex, or the API.
<code>isUpdate</code>	Returns <code>true</code> if this trigger was fired due to an update operation, from the Salesforce user interface, Apex, or the API.
<code>isDelete</code>	Returns <code>true</code> if this trigger was fired due to a delete operation, from the Salesforce user interface, Apex, or the API.
<code>isBefore</code>	Returns <code>true</code> if this trigger was fired before any record was saved.
<code>isAfter</code>	Returns <code>true</code> if this trigger was fired after all records were saved.
<code>isUndelete</code>	Returns <code>true</code> if this trigger was fired after a record is recovered from the Recycle Bin. This recovery can occur after an undelete operation from the Salesforce user interface, Apex, or the API.
<code>new</code>	Returns a list of the new versions of the <code>sObject</code> records.  This <code>sObject</code> list is only available in <code>insert</code> , <code>update</code> , and <code>undelete</code> triggers, and the records can only be modified in <code>before</code> triggers.
<code>newMap</code>	A map of IDs to the new versions of the <code>sObject</code> records.  This map is only available in <code>before update</code> , <code>after insert</code> , <code>after update</code> , and <code>after undelete</code> triggers.
<code>old</code>	Returns a list of the old versions of the <code>sObject</code> records.  This <code>sObject</code> list is only available in <code>update</code> and <code>delete</code> triggers.



This map is only available in update and delete triggers.

operationType	<p>Returns an enum of type <code>System.TriggerOperation</code> corresponding to the current operation.</p> <p>Possible values of the <code>System.TriggerOperation</code> enum are: <code>BEFORE_INSERT</code>, <code>BEFORE_UPDATE</code>, <code>BEFORE_DELETE</code>, <code>AFTER_INSERT</code>, <code>AFTER_UPDATE</code>, <code>AFTER_DELETE</code>, and <code>AFTER_UNDELETE</code>. If you vary your programming logic based on different trigger types, consider using the <code>switch</code> statement with different permutations of unique trigger execution enum states.</p>
size	<p>The number of records processed in a trigger invocation. DML operations that include over 200 records are processed in batches, and the trigger is invoked for each batch. <code>Trigger.size</code> includes only the number of records in the current batch, not the total number of records in the DML operation.</p>

#### Note

The record firing a trigger can include an invalid field value, such as a formula that divides by zero. In this case, the field value is set to `null` in these variables:

- `new`
- `newMap`
- `old`
- `oldMap`

## Example

For example, in this simple trigger, `Trigger.new` is a list of `sObjects` and can be iterated over in a `for` loop. It can also be used as a bind variable in the `IN` clause of a SOQL query.

```
Trigger simpleTrigger on Account (after insert) {
    for (Account a : Trigger.new) {
        // Iterate over each sObject
    }

    // This single query finds every contact that is associated with any of the
    // triggering accounts. Note that although Trigger.new is a collection of
    // records, when used as a bind variable in a SOQL query, Apex automatically
    // transforms the list of records into a list of corresponding Ids.
    Contact[] cons = [SELECT LastName FROM Contact
                      WHERE AccountId IN :Trigger.new];
}
```

This trigger uses Boolean context variables like `Trigger.isBefore` and `Trigger.isDelete` to define code that only executes for specific trigger conditions:

```
trigger myAccountTrigger on Account(before delete, before insert, before update,
                                   after delete, after insert, after update) {
    if (Trigger.isBefore) {
        if (Trigger.isDelete) {

            // In a before delete trigger, the trigger accesses the records that will be
            // deleted with the Trigger.old list.
            for (Account a : Trigger.old) {
                if (a.name != 'okToDelete') {
```



```
// with the Trigger.new list.
for (Account a : Trigger.new) {
    if (a.name == 'bad') {
        a.name.addError('Bad name');
    }
}

if (Trigger.isInsert) {
    for (Account a : Trigger.new) {
        System.assertEquals('xxx', a.accountNumber);
        System.assertEquals('industry', a.industry);
        System.assertEquals(100, a.numberOfemployees);
        System.assertEquals(100.0, a.annualrevenue);
        a.accountNumber = 'yyy';
    }
}

// If the trigger is not a before trigger, it must be an after trigger.
} else {
    if (Trigger.isInsert) {
        List<Contact> contacts = new List<Contact>();
        for (Account a : Trigger.new) {
            if(a.Name == 'makeContact') {
                contacts.add(new Contact (LastName = a.Name,
                                           AccountId = a.Id));
            }
        }
        insert contacts;
    }
}
}}}
```

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