Use Library

main

<<create>>
Library(-)

Lib : Library

<<create>>
Book ("...","...")

Li : Book

reference

addItem(li)

inventory.add(li)

<<create>>

searchResult : List

lib.search("Clash")

search for
inventory-items
containing
"clash"

return
resultList

lib.search : List Result

reference from resultList

<<create>>

description : String

elem.getDescription(-)

Print String