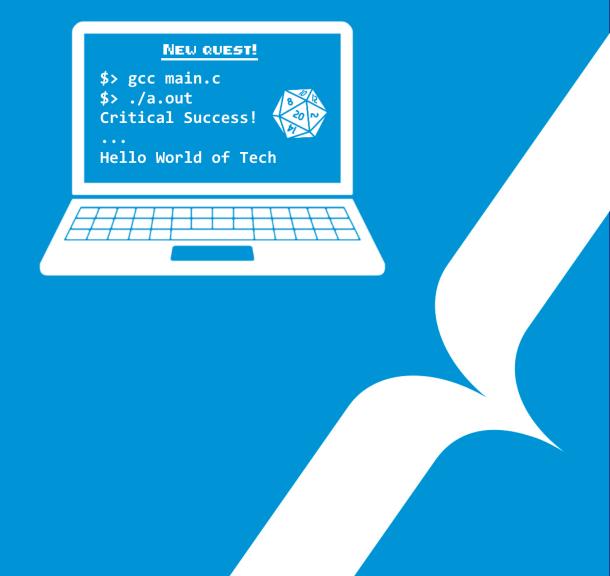
{EPITECH}

DAY 09 STRUCTURES



DAY 09

Preliminaries



Language: C

The totality of your source files, except all useless files (binary, temp files, obj files,...), must be included in your delivery.



- Don't push your main function into your delivery directory, we will be adding our own. Your files will be compiled adding our main.c.
- If one of your files prevents you from compiling with *.c, the Autograder will not be able to correct your work and you will receive a 0.



All .c files from your delivery folder will be collected and compiled with your libmy, which must be found in lib/my. For those of you using .h files, they must be located in include/ (like the my.h file).



Some tests will automatically compile your functions the following way:

Your library will be built using the lib/my/build.sh script you previously made (see DayO7).



Clone your repository at the beginning of the day and submit your work on a regular basis! The delivery directory is specified within the instructions for each task. In order to keep your repository clean, pay attention to gitignore.



Allowed system function(s): write, malloc, free



We still encourage you to write unit tests for all your functions! Check out Day06 if you need an example, and re-read the guide.



Task 01 - my_macro_abs.h

Delivery: include/my_macro_abs.h

Write a macro, named ABS, that replaces an argument with an absolute value:

#define ABS(value)

Task 02 - my.h

Delivery: include/my.h

Write your my.h header file that contains the prototypes of all the functions exposed by your libmy.a.



To check exposed functions, see the man of nm.



Have you heard about static functions?



Task 03 - my_params_to_array

Delivery: my_params_to_array.c

Write a function that stores the program's parameters into an array of structures and returns the address of the array's first cell. All array elements are to be addressed, including av [0]. The function must be prototyped as follows:

```
struct info_param *my_params_to_array(int ac, char **av);
```

The structures contained in the array are to be allocated.

To indicate the end of the array, the str field of its last cell must be set to o.

The structure is defined as follows:

Do not submit the struct info_param structure; the tests set will use its own.



Your function will be tested with your own my_show_word_array.

As we will not compile my_show_word_array.c, you need to make it work using your library.

Task 04 - my_show_param_array

Delivery: my_show_param_array.c

Write a function that displays the content of an array created with the previous function, and prototyped as follows:

```
int my_show_param_array(struct info_param const *par);
```

Do not submit the struct info_param structure; the tests set will use its own.

For each cell, display one of the following elements per line: parameter, size and words (one per line).



Your function will be tested with your own my_str_to_word_array.

As we will not compile my_str_to_word_array.c, you need to make it work using your library.



Task 05 - get_color

Delivery: get_color.c

Write a function that returns the color as an int by handling its three *RGB* components. The function must be prototyped as follows:

int get_color(unsigned char red, unsigned char green, unsigned char blue);



This task is *only* to be completed with **bit shifts**.

Task 06 - swap_endian_color

Delivery: swap_endian_color.c

Write a function that changes the endianness of the color and returns it.

The color should be ordered like this: ARGB The function must be prototyped as follows:

int swap_endian_color(int color);



This task has to be completed with a union.



You will only be working with big and little endians.

