**ABE GAME**

ABE A Decision-Based game: Associating the Benefits of Employing a game to help lessen Depression

Priorities:

1.Result of the survey

(Age Range)

2.Mapping - Time Consuming, Difficulty

3.The Game Itself - Time Consuming, Difficulty

Threats:

1. The game is hard to code.

2. Quality of the game.

3. Backing up the study of mapping.