



Value: Utility and Warranty

ITILv3 Foundations

<http://www.jasondion.com>

Value

- Value is created from the balance between *utility* and *warranty*
- *Services must have both utility and warranty in order to have value*



Utility

- “Fit for purpose”
- Functionality of a service
- Enabling a job to be done or done better
- Removes constraints or increased performance for the customer

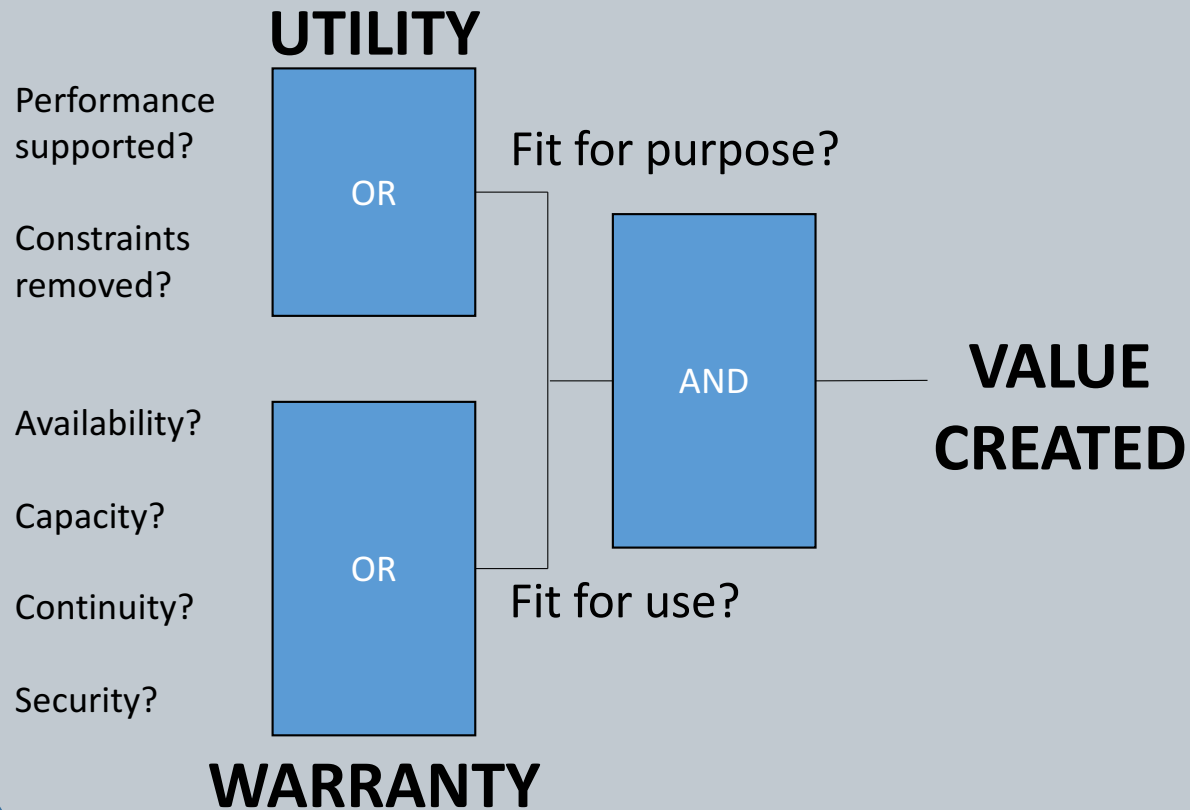


Warranty

- “Fit for use”
- Mix of availability, capacity, continuity, and security

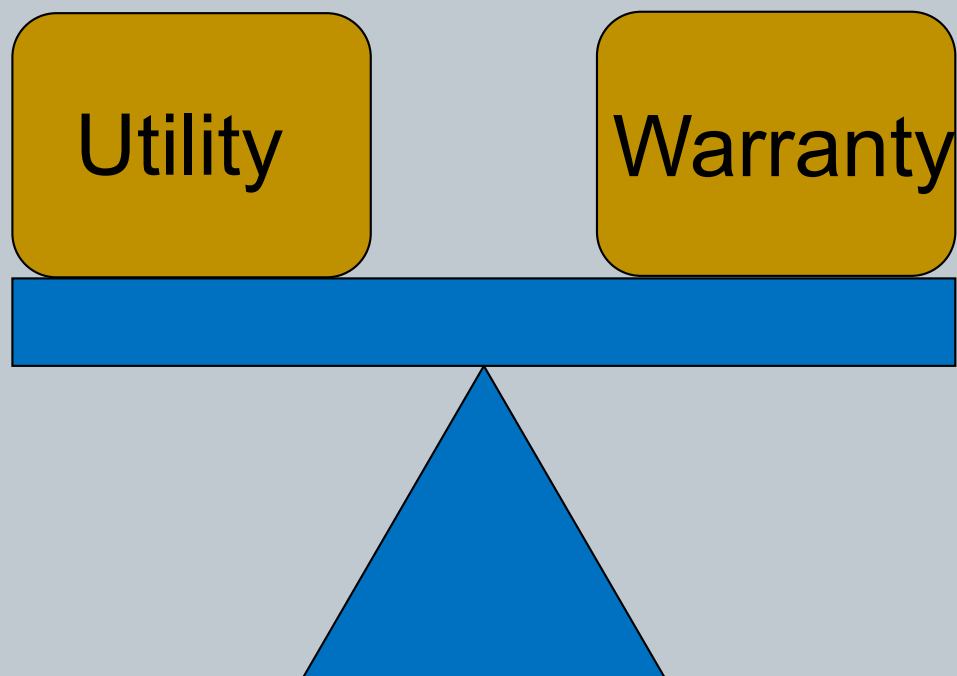


Creating Value



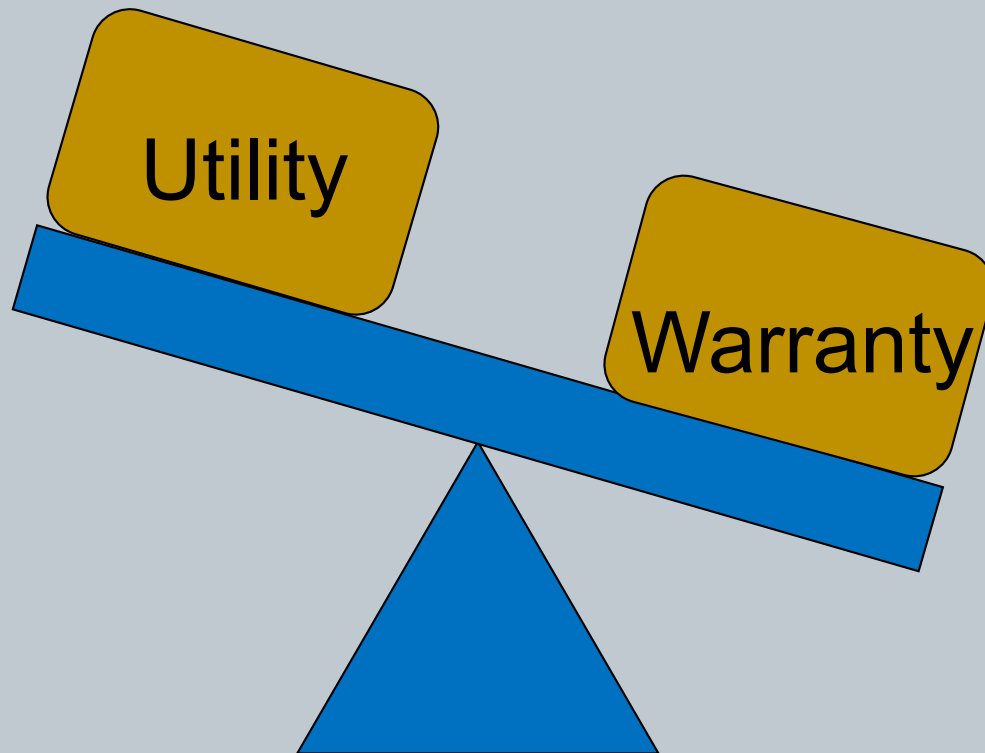
Maximum Value

- Perfect balance provides the most value
- Neither piece is more important



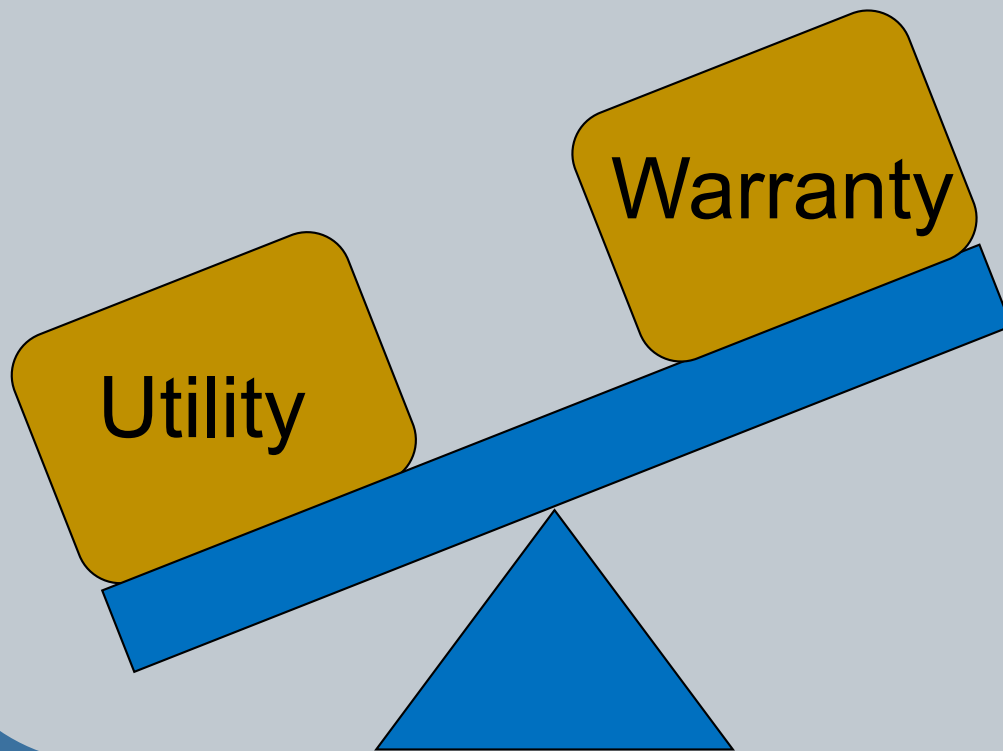
Poor Value

- High Utility: Best website
- Low Warranty: Limited bandwidth



Poor Value

- Low Utility: Poorly designed database
- High Warranty: 100% Availability



Value in Service Strategy

- Always try to understand the utility and warranty of any new or changed service
- Utility "sells" services
- Warranty requires resources & therefore represents cost

