Harmonize Your Code

An Introduction to Audio Programming

Lloyd Seo





Check-in Code

for —

Harmonize Your Code: Intro to Audio ...

audi0

ACM at UCSD

members.acmucsd.com

Agenda

- What is Audio Programming?
 What it is and its applications
- 2 Basics of Digital Audio Fundamental concepts and techniques
- Tools & Knowledge
 Programming languages, frameworks, etc.
- 4 Live Demo
 Create sound with code!
- 5 The Future
 Challenges and future developments



Icebreaker

Introduce yourself to the people around you!

Q1. Is pineapple on pizza valid?

Q2. Is it ok to fold pizza??





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What is Audio Programming?

Writing programs to create and manipulate digital audio

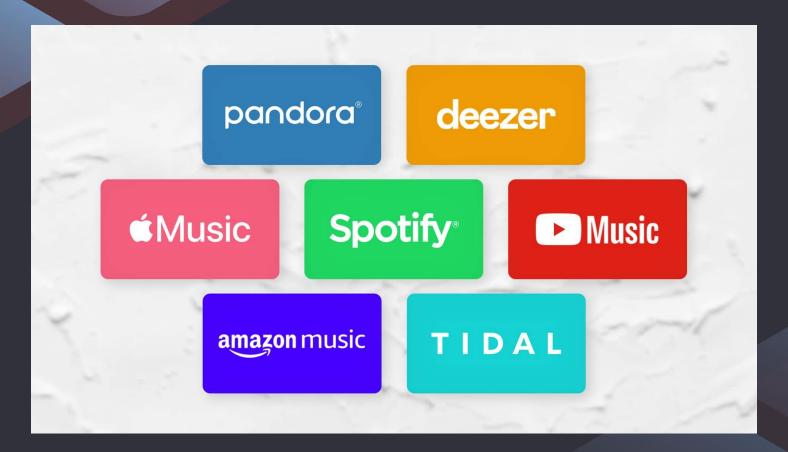














Other Applications Include...

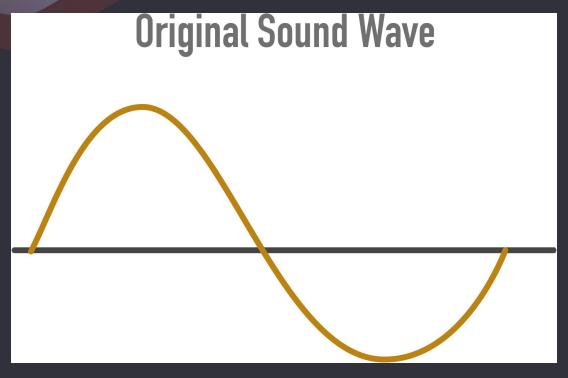
- Speech/music recognition algorithms (i.e. automatic subtitles on YouTube, Shazam, voice assistants)
- Hearing-aids
- Telecommunications
- Microphones and speakers



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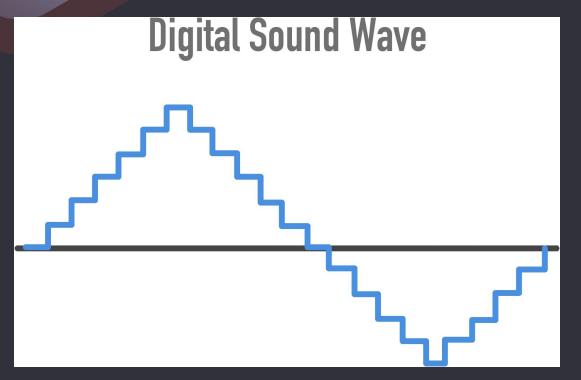




Analog Signal



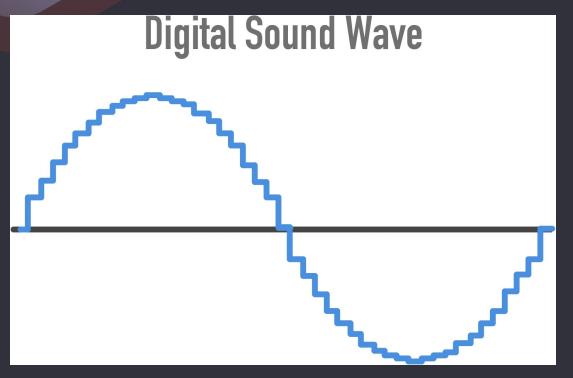




Digital Signal





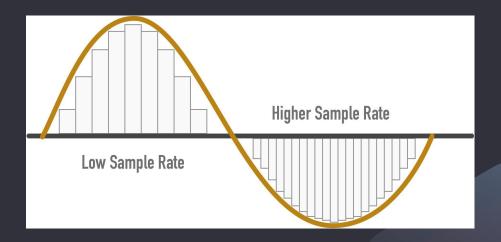


Better Digital Signal?



Characteristics of Digital Audio

Sample Rate: Number of waveform samples taken per second





Version 2 (of 3)
Sample Rate = 22.05 kHz
Nyquist = 11.025 kHz
Not bad overall



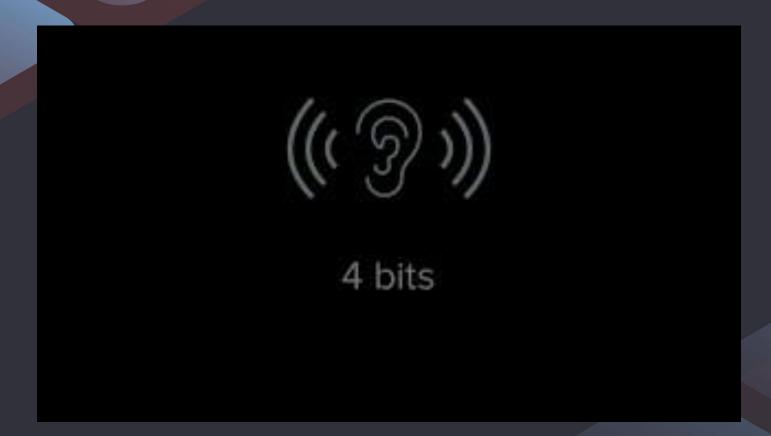


Characteristics of Digital Audio

Bit Depth: Number of possible amplitude values that can be stored as bits

1 0 0 1

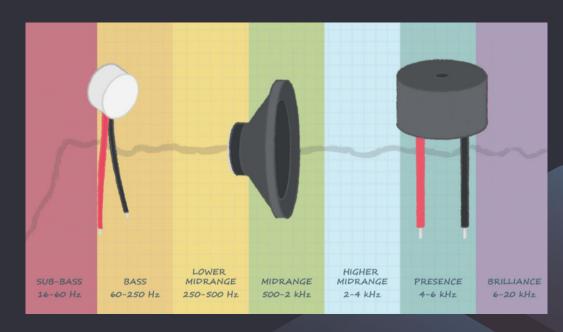






Audio Frequency Spectrum

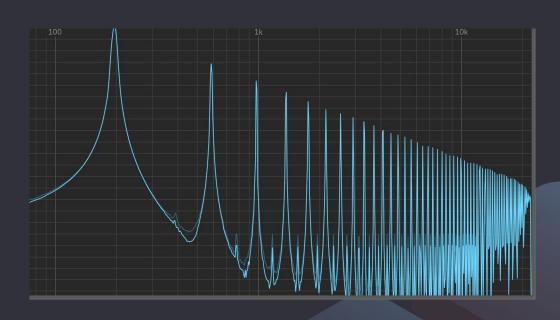
Average human hearing range is20Hz-20kHz





Harmonics

The pitch of an instrument is its fundamental frequency and it has higher harmonic frequencies





Equalization



Check-in Code: audiO



() ()

Mode Stereo ▼

Edit

Adapt. Q

Scale 100 % Gain 0.00 dB

Equalization: Low-Pass Filter

Low-pass filter: Underwater effect





Equalization: High-Pass Filter

High-pass filter: "Storm while indoors" effect





Audio Quiz



Possible Modifications:

- Low Sample Rate
- Low Bit Depth
- Low-Pass Filter
- High-Pass Filter







Answer Choices

- A. Low Sample Rate
- B. Low Bit Depth
- C. Low-Pass Filter
- D. High-Pass Filter







Answer Choices

A. Low Sample Rate

B. Low Bit Depth

C. Low-Pass Filter

D. High Pass Filter







Answer Choices

- A. Low Sample Rate
- B. Low Bit Depth
- C. Low-Pass Filter
- D. High-Pass Filter







Answer Choices

A. Low Sample Rate

B. Low Bit Depth

C. Low-Pass Filter

D. High Pass Filter







Answer Choices

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Languages & Frameworks

- Languages: C++
 - Prototyping Languages: Max/MSP, Pure Data,
 Python, MATLAB
- Frameworks: JUCE, PortAudio, AudioKit, FMOD

JUCE Tutorials: https://juce.com/learn/tutorials/



Other Useful Skills

- Digital signal processing (DSP)
- Instrument design
- Familiarity with a digital audio workstation (DAW)
- UI design



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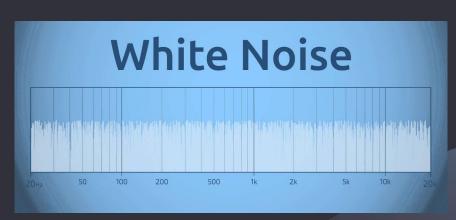
White Noise Synthesizer



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White Noise

The combination of all audible sound frequencies played at equal levels





White Noise

The combination of all audible sound frequencies played at equal levels





Synthesizer

Electronic musical instrument that create and shape digital waveforms to generate sound





Getting Started With JUCE

- 1. Go to juce.com/download/
- 2. Scroll to "Download from this website" and download the correct version for your laptop's operating system
- 3. Unzip the file and move the JUCE folder to your home directory
- 4. Go to tinyurl.com/JUCEDemos and download all three files
- 5. Open Projucer and click "Open Existing Project"
- 6. Make sure you have the correct exporter at the top of the window
- 7. Open "SimpleNoiseTutorial.h"



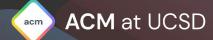
Demo Projects: Sine & MIDI Synth

- 1. Click on "Files" -> "New Project"
- Go to "Open Existing Project" again and load up whichever .h file you want to! (SineSynthTutorial.h & SynthUsingMidiInputTutorial.h)



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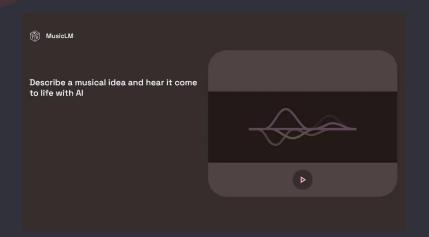
Spatial Audio

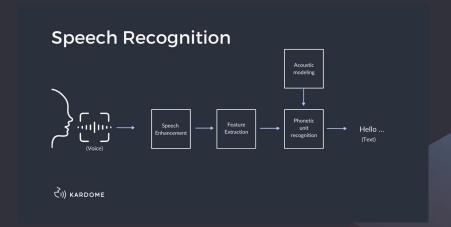






Machine Learning







Thank You

Do you have any questions?

- contact@acmucsd.org
- acmurl.com/discord
- acmurl.com/instagram
- acmurl.com/youtube

