# SIDDHANT SINHA

### FRONTEND ENGINEER



#### **PROFILE**

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## **SOCIAL**



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# **ABOUT**

24. Maker. Atrocious gamer.

Shiny new tech? Yes please. CSS-in-JS? No thanks. TypeScript everything? Y-E-S.

I build for better developer experiences.

# TECH

TypeScript SCSS

React Electron

Redux/MobX Mocha/Jest

Apollo / GraphQL

#### **EXPERIENCE**

#### Perdoo

2018 - Present Berlin, Germany

I was brought on to maintain the internal UI library. I added Storybook to the stack, and set up an automated testing framework with Jest & Enzyme. I also focused on developer experience for the web product, which led to a cleaner, more consistent codebase, crushing reported bugs by 50%.

React, Redux, Enzyme, Jest, React Native

#### Postman

2016 - 2018

I joined as a third to the team responsible for building the Electron app. I wrote the currently live version of the Runner, and rewrote parts of the data model to support workspaces. I also worked on an internal framework for IPC

within the app.

React, Redux, MobX, Electron

#### **PROJECTS**

2019

Lifetime Source on GitHub

A weekend project birthed out of boredom, it is a macOS app that sits on the tray and displays how much of the day/week/month/year and your lifetime has passed.

TypeScript, Electron

#### Frontline

Source on GitHub

A bot that watches Rocket League Twitch streams, and broadcasts to a server when an interesting event, such as a goal, or a save, occurs on stream. The project was designed to automate esports journalism.

TensorFlow, OpenCV, NodeJS, React, MobX, React Native

#### Luncheon

2018

Source on GitHub

I built this for the NodeKnockout hackathon. The app lets you schedule a meal with up to 2 strangers nearby. It shares its premise with Tinder, but is designed for acquaintances.

Next.js, React, MobX, NodeJS, MongoDB, React Native