



## MoveIt Simple Grasps

`generateBlockGrasps(...)`

## Romeo MoveIt Actions

`reachPregrasp(...)`

`reachAction(...)`

`pickAction(...)`

`placeAction(...)`

`generateGrasps(...)`

`publishPlanInfo(...)`

## Planning interface: MoveGroup

`plan(...)`

`execute(...)`

`pick(...)`

`place(...)`

`setGoalTolerance(...)`

`setPoseTarget(...)`

